

What is Steam Gaming Mode?

Bazzite utilizes Steam Gaming Mode by [forking ChimeraOS's](#) `gamescope-session` and modifying it to fit the needs of our operating system. Steam Gaming Mode is also referred to as "gamepadUI" and "gamescope-session" but Bazzite documentation will usually refer to it as "Steam Gaming Mode" most of the time.

Steam Gaming Mode is what SteamOS on the Steam Deck is built around. A simple interface that is controller-friendly built around Steam's "Big Picture Mode" UI/UX. The minimal session only runs the bare minimum in the background, so most of the hardware resources is going towards the game being played. [Gamescope](#) is the main ingredient in Steam Gaming Mode which gives users options to set a framerate cap, resolution scaling options, etc.

What are the HTPC/Handheld Images?

Note: The Steam beta client is **not** supported, please revert to the stable client before reporting issues.

Bazzite for Steam Deck hardware, Home Theater PC setups, and other Handheld PCs like the Lenovo Legion Go and Asus ROG Ally.

It is intended to be a controller-friendly environment and give users a "console-like" experience similar to SteamOS for the Steam Deck. It is intended for both handhelds and home theatre PC setups. Bazzite is similar to SteamOS by sharing many packages that SteamOS includes, so it is ready to game as soon the installation process is finished.

Bazzite's documentation may not cover specific areas with the assumption that the user is already aware of SteamOS and how it works. If you are unfamiliar with something that cannot be found in our documentation, then research your specific question with "SteamOS" or "Steam Deck" as keywords in your search. Otherwise, ask your question on our [forums](#) or [Discord](#).

Valve's Official SteamOS Guide

Note: Not all of the information will be accurate in regards to Bazzite.

<https://help.steampowered.com/en/faqs/view/7DD4-C618-182E-0E49>

[← View online Bazzite documentation](#)