

Block v Block - Game Manual

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Description:

The game is a simplistic homage to vintage games like pong, it involves two player controlled rectangles which move according to the left and right arrow keys and allows each player to fire a projectile tied to their movement, so in order to land a shot they have to risk receiving damage.

Game-related keybinds:

Left Arrow - Moves the rectangle left

Right Arrow - Moves the player right

Space - Fires a single projectile which can be shot again once it either hits the enemy player or the screen border

Non game-related keybinds:

Enter - Allows the player to quit once a win or lose condition has been met or if the other player disconnects abruptly. The game itself will automatically quit after 2 seconds if the other player has disconnected.