Nicholas Noel-Labieniec

UX/UI Designer | http://nicknoel.design

Manchester, Connecticut

Summary

With a passion for art, coding, and research, I want to focus on a career in UX design, where empathizing and understanding the user merges with intelligent and creative design.

Education

Bloc

May 2017 - June 2018

- Web designer track
- UX: focus on research, wireframing, prototyping, and user personas.

Westfield State University

September 2008 - December 2014

- BS, Fine Arts - Major GPA 3.4

University of Hawaii

September 2013 - December 2013

- Semester abroad on the island of Oahu
- Fine arts focus on glass blowing

Recent Projects

W.o.W Class Picker

June 2018 - Present

- A site specifically created for the popular MMORPG game World of Warcraft using vanilla JavaScript, CCS3, HTML5, Illustrator and Photoshop.

PbNation

January 2018 - March 2018

- Redesigned and rebranded PbNation's paintball forum page using Adobe Suite, Balsamiq, Google Forms, and InVision.

FitForm

October 2017 - December 2017

- Designed and developed a responsive landing page for the FitForm mobile app using HTML5, CSS3, Adobe Suite, GitHub, Google Forms, and Balsamiq .

Experience

FitForm, LLC

May 2016 - Present

General Manager and Trainer

- Created initial vision
- Oversee marketing and develop training strategies

People's Choice

May 2017 - Present

Delivery Driver

- Time management
- Communication and promptness

Technical Skills

- HTML5, CSS3, JavaScript, and JQuery
- Adobe Photoshop, Illustrator, and XD
- GitHub and Gitbash
- Balsamiq
- InVision

Skills

- User research and testing
- Personas and user stories
- Wireframing and prototyping
- Information architecture
- User empathy and ethnography
- Interaction design
- Interpersonal and communication