# NICKOLAS SANTIAGO

nickolas-santiago.github.io
knicksantiago@gmail.com
(917) 864-0456

## OBJECTIVE

To utilize my strong computer and interpersonal skills to be a front-end developer for fun and engaging projects.

## EDUCATION

**Rochester Institute of Technology** – Rochester, NY
Bachelor of Science: New Media Interactive Development
Graduation: May, 2017

## SKILLS

**Web Basics:** HTML, CSS, JavaScript
**Libraries:** jQuery, React, D3, Node
**Version Control:** Git Extensions
**Other:** Adobe Photoshop and Illustrator, Unity

## PROJECTS

**Fragile Equilibrium**
HTML, CSS, JavaScript (jQuery)
Developed various menus and HUD using designs from other team members for the game's prototype.
Designed responsive CSS for smaller devices.
Ensured the menus were compatible with an Xbox controller.

**Inspire**
JavaScript, C++ (OpenFrameworks)
Worked with a mixed team of developers and designers.
Researched and prototyped multiple APIs and similar projects.
Worked on the project's projection timer and ensured image proportions.
Presented the project at ImagineRIT 2016.

## WORK HISTORY

**Creamline** – New York, NY
Dairy Counter Tender (June 2017 – Dec. 2018)
Constantly took initiave and proved my usefuleness as a team member.
Provided quality drinks and customer service to a diverse customer-base.
Ensured the bar was fully stocked for rush hours and morning workers.
Trained new employees on proper food preparation and safety protocols.

**Urban Health Plan** – Bronx, NY
Summer Intern (June 2009 – Aug. 2014)
Fulfilled data entry duties and sometimes translated data from Spanish.
Helped manage the clinic's network, kept an equipment inventory, and assisted in installations.