NICK ON (TON BINH)

PROFILE

A software engineer who loves to collab and build intuitive, maintainable, and scalable applications. I have experienced in working in Agile environments with an emphasis on utilizing best practices to create software that meets requirements and schedule.

CONTACT

L PHONE: +61 421 353 699

in LINKEDIN: linkedin.com/in/nick-on/

■ EMAIL: nick.on437@gmail.com

PORTFOLIO: nickon437.github.io/portfolio

• ADDRESS: Marion SA 5043

TECHNICAL SKILLS & KNOWLEDGE

- HTML, CSS, JavaScript
- ReactJS, React Redux, NodeJS
- SASS, ¡Query, TypeScript
- JUnit, Selenium, Jest
- Java, JavaFX
- SQL, MongoDB
- ANTLR
- Git/GitHub
- Relational database design
- Design patterns
- OOP
- SDLC
- System analysis and design

SOFT SKILLS

- Communication: Proficient level of communication skills developed through being SCRUM Master and technical lead in group projects at University.
- Time management: Reliable tasks organization skills to assign realistic efforts estimation to tasks and deliver results before due date.
- Team-working: Natural listening skills and communication skills combine to create the right formula to become a great team player.

WORK EXPERIENCE

Education and Migration Consultant – Ausking Education and Migration Suite 1004, Level 10, 343 Little Collins St. VIC 3000 Australia

July 2017 - August 2018

- Assessed and provided recommended solutions for client's case.
- Prepared, verified, and submitted documents for visa & school applications.
- Managed social media campaigns and day to day activities.

Order handler - China Bar

400 Narre Warren Cranbourne Road, Narre Warren South 3805 VIC Australia November 2016 – July 2017

 Worked as order handler to handle customer orders, payments, and services with enhanced skill of customer service and order processing.

CAPSTONE PROJECT

I was a developer and a SCRUM master in the collaborative capstone project called Rome between RMIT University, L'Enfant Corporation and Montessori Education that our team worked on in our final year of master's degree. The aim of project is creating a simple yet realistic IDE platform to provide children from 6 to 9 years old a basic understanding of computer science using the following tools:

- Front-end: HTML, CSS, JavaScript and ReactJS
- Language parser: ANTLR
- Testing: Jest and Selenium WebDriver
- Deploying: Google Cloud Platform App Engine

EDUCATION

RMIT University

Master of Information Technology 2020

University of New South Wales

Bachelor of Information System 2016

REFERENCES

Sam Komesarook – Product Owner (Rome)

Winston Salem R&D – L'Enfant Corporation + 61 411 285 733 skomesarook@protonmail.com

Melissa Timbs (née Perkins) – Supervisor (Rome)

RMIT University melissa.timbs@rmit.edu.au

Carol Qin - Office Manager

Ausking Education and Migration + 61 396 707 567 account@auskingvisa.com