



University
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Computing Science

Bridging the gap between offline and online learning

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Level M Team Project — 18 December 2015

Abstract

The abstract goes here

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Chapter 1

Introduction

1.1 Motivation

1.2 Problem Definition

1.3 Contributions

Chapter 2

Related Work

2.1 Theoretical Background on K-Means

2.2 Batch Processing

2.3 Stream Processing

2.4 Lambda Architecture

Chapter 3

Our work - Sexy System Name

3.1 Overall Design

3.2 Serving Layer

3.3 Batch Layer

3.4 Streaming Layer

3.5 Interface between the layers

Chapter 4

Offline/Online K-Means

4.1 Theoretical Solution outline

4.2 Baseline Solution

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Chapter 5

Evaluation

5.1 Setup

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