



# Walking Style Authentication (WSA)

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## Overview

- Idea
- Approaches
  - Data Collecting & Processing
  - Linear Regression and SVM
    - Related Works
    - Results
- Future Works











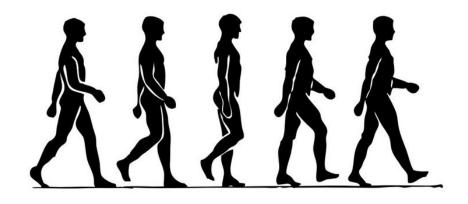






## Idea

 A new method of biometric authentication based on unique walking style of each individual.

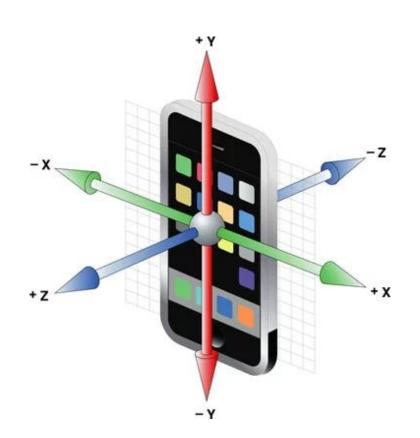






## **Motion Sensors**

- step counter sensor
- linear acceleration sensor







## Approach Flow Chart

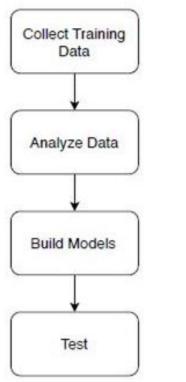


Figure 1. System Initialization

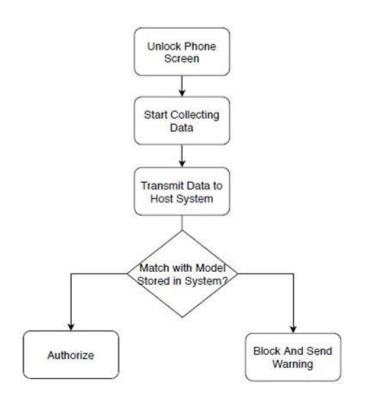


Figure 2. Authorization Process in Real Life





## Approach - Data Collecting

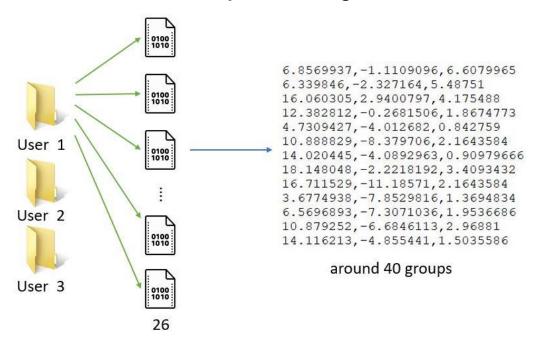
- Designed an android App using Android Studio to collect linear acceleration from x, y, and z three dimensions.
- Save the output to the external storage on the phone.
- Transmit data from phone to computer for future processing.





## Approach - Data Collecting (cont'd)

Data collected from object walking within 10 meters.



Total: 3000 groups of data



## Approach - Data Processing

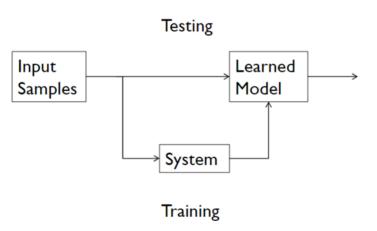
- Wrote Python programs to integrate data and add labels to the data for future training and testing
- Labelling for linear regression example:

```
6.8569937,-1.1109096,6.6079965
6.339846,-2.327164,5.48751
16.060305,2.9400797,4.175488
12.382812,-0.2681506,1.8674773
4.7309427,-4.012682,0.842759
10.888829,-8.379706,2.1643584
14.020445,-4.0892963,0.90979666
18.148048,-2.2218192,3.4093432
16.711529,-11.18571,2.1643584
3.6774938,-7.8529816,1.3694834
6.5696893,-7.3071036,1.9536686
10.879252,-6.6846113,2.96881
14.116213,-4.855441,1.5035586
```

```
6.8569937,-1.1109096,6.6079965,0
6.339846,-2.327164,5.48751,0
16.060305,2.9400797,4.175488,0
12.382812,-0.2681506,1.8674773,0
4.7309427,-4.012682,0.842759,0
10.888829,-8.379706,2.1643584,0
14.020445,-4.0892963,0.90979666,0
18.148048,-2.2218192,3.4093432,0
16.711529,-11.18571,2.1643584,0
3.6774938,-7.8529816,1.3694834,0
6.5696893,-7.3071036,1.9536686,0
10.879252,-6.6846113,2.96881,0
14.116213,-4.855441,1.5035586,0
```



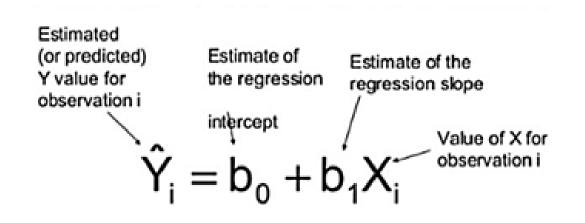
## Approach - Related Works

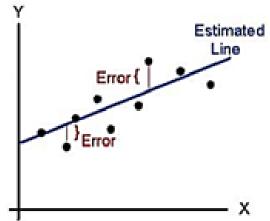


- Supervised learning (  $\{x_n \in \mathbb{R}^d, y_n \in \mathbb{R}\}_{n=1}^N$  )
  - Prediction
  - Classification (discrete labels), Regression (real values)
- Unsupervised learning (  $\{x_n \in \mathbb{R}^d\}_{n=1}^N$  )
  - Clustering
  - · Probability distribution estimation
  - Finding association (in features)
  - · Dimension reduction
- Semi-supervised learning
- Reinforcement learning
  - Decision making (robot, chess machine)



## Approach - Linear Regression







## Approach - Linear Regression (Multiple Variables)

```
x = [[6.8569937 -1.1109096 6.6079965]
   6. 339846
              -2. 327164
                              5. 48751
 16. 060305 2. 9400797
                          4. 175488
                                             h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + ... + \theta_n x_n
 12. 382812 -0. 2681506
                            1.8674773
 4. 7309427
              -4.012682
                            0.842759
 10.888829
              -8. 379706
                             2. 1643584
                                                           h_{\theta}(x) = \theta^T X
                             0.90979666
  14. 020445
              -4. 0892963
             -2. 2218192
 18. 148048
                              3. 4093432
 16. 711529
              -11. 18571
                              2. 1643584
3. 6774938
              -7.8529816
                             1. 3694834
```



## Approach - Linear Regression (Multiple Variables)

#### **Cost Function (MSE):**

$$J(\theta_0, \theta_1 ... \theta_n) = \frac{1}{2m} \sum_{i=1}^{m} \left( h_{\theta} \left( \chi^{(i)} \right) - y^{(i)} \right)^2$$

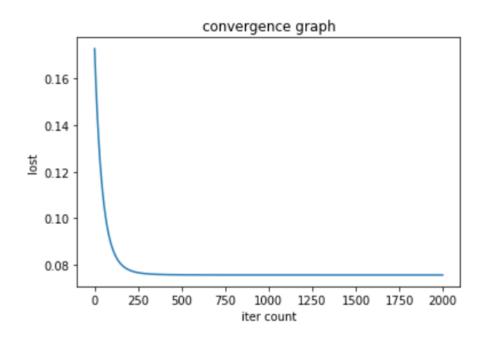
#### **Gradient Descent:**

$$\theta_{j} := \theta_{j} - \alpha \frac{1}{m} \sum_{i=1}^{m} ((h_{\theta}(x^{(i)}) - y^{(i)}) \cdot x_{j}^{(i)})$$

α: Learning rate



## Approach - Linear Regression (Multiple Variables)



As the count of iterations increases, the lost decreases.

The accuracy is about 75%.



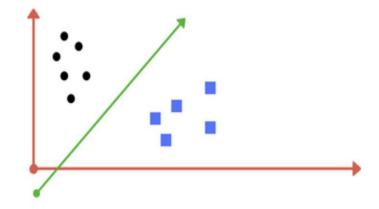
## Approach - SVM (Cont'd)

Support Vector Machine (SVM)

SVM is a supervised learning algorithm. Given labeled training data, it would establish a learned model and discriminatively divide data into two parts.

Realization

With SVM, the accuracy of authentication has been calculated and plotted.



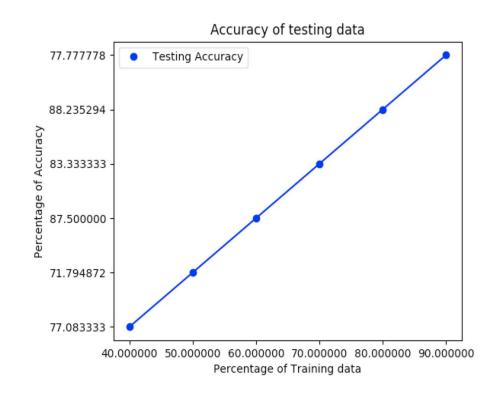


## Approach - SVM (Cont'd)

- Data processing
  - $\square$  In the form of  $[x_1, y_1, z_1, x_2, y_2, z_2, \dots, x_n, y_n, z_n, step\_count]$  for each line.
  - Attach label 1 to people with authorization and label 0 to others.
  - Create four file.txt separately for label 0, label 1, data of label 0 and data of label
     1.
- Training and Testing
  - Set parameters for SVM and run with input.
  - ☐ Divide each file for training and testing with certain percentage. Then mix all the label files and mix all the data files.
  - Change the percentage of training data and testing data to obtain accuracy.



## Approach - SVM (Cont'd)



#### Result:

Improve the accuracy of Linear Regression Algorithm, with 88.2% highest.





### **Future Works**

- Improve accuracy
  - Expand the amount of data for training
  - Try other algorithms
- Transfer data
  - Design an APP which can realize that transferring data from android to system automatically once finishing recording





## Questions?



# Thank you!