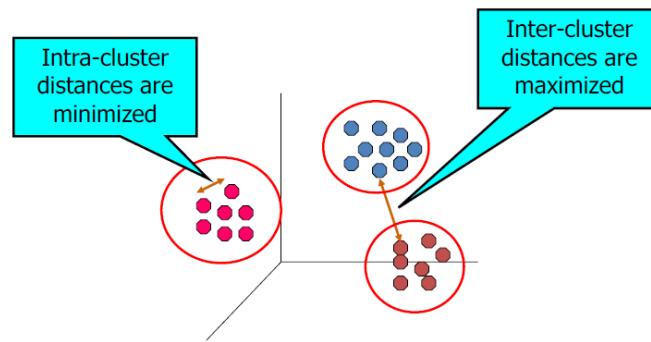


Clustering

*Slides by Prof. Tsaparas, Univ. of Ioannina
and Prof. Bizer, Univ. of Mannheim*

What is a Clustering

- In general a **grouping** of objects such that the objects in a **group (cluster)** are similar (or related) to one another and different from (or unrelated to) the objects in other groups



Applications of Cluster Analysis

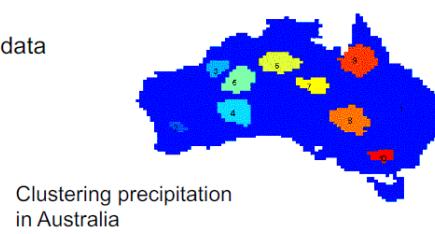
- **Understanding**

- Group related documents for browsing, group genes and proteins that have similar functionality, or group stocks with similar price fluctuations

- **Summarization**

- Reduce the size of large data sets

	Discovered Clusters	Industry Group
1	Applied-Mat-DOWN,Bay-Network-Down,3-COM-DOWN,Cabletron-Sys-DOWN,CISCO-DOWN,HP-DOWN,DSC-Comm-DOWN,NCR-DOWN,LSI-Logic-DOWN,Motor-Tech-DOWN,Percept-Data-DOWN,Telco-Inc-DOWN,Natl-Semiconductor-DOWN,Oracl-DOWN,SGI-DOWN,Sun-DOWN	Technology1-DOWN
2	Apple-Com-DOWN,Amdahl-DOWN,DEC-DEC-DOWN,ADV-Micro-Device-DOWN,Andrew-Corp-DOWN,Compaq-Accord-DOWN,Compaq-City-DOWN,Compaq-DOWN,EMC-Corporation-DOWN,Genentech-DOWN,Motorola-DOWN,Mitsubishi-DOWN,Scientific-Adi-DOWN	Technology2-DOWN
3	Frama-Mae-DOWN,Fed-Home-Lon-DOWN,MBNA-Corp-DOWN,Morgan-Stanley-DOWN	Financial-DOWN
4	Baker-Hughes-UP,Dresser-Inds-UP,Halliburton-HLD-UP,Louisiana-Land-UP,Phillips-Petro-UP,Unocal-UP,Schlumberger-UP	Oil-UP



Early applications of cluster analysis

- John Snow, London 1854

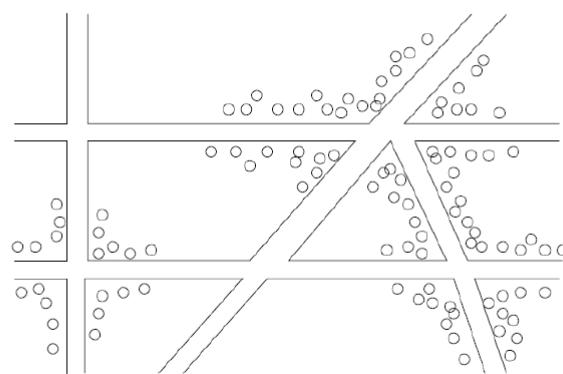


Figure 1.1: Plotting cholera cases on a map of London

Notion of a Cluster can be Ambiguous



How many clusters?

Notation of a Cluster can be Ambiguous



How many clusters?



Six Clusters

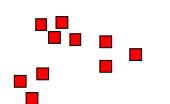
Notion of a Cluster can be Ambiguous



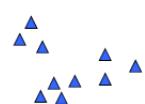
How many clusters?



Six Clusters



Two Clusters



Four Clusters

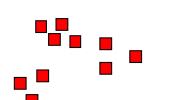
Notation of a Cluster can be Ambiguous



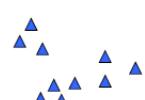
How many clusters?



Six Clusters



Two Clusters

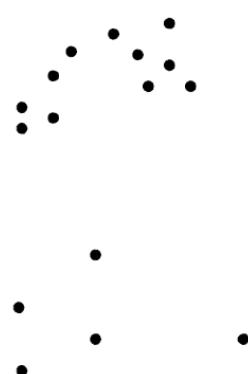


Four Clusters

Types of Clusterings

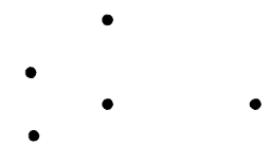
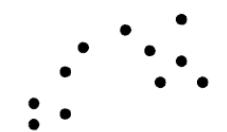
- A **clustering** is a set of **clusters**
- Important distinction between **hierarchical** and **partitional** sets of clusters
- **Partitional Clustering**
 - A division data objects into subsets (**clusters**) such that each data object is in exactly one subset
- **Hierarchical** clustering
 - A set of nested clusters organized as a hierarchical tree

Partitional Clustering

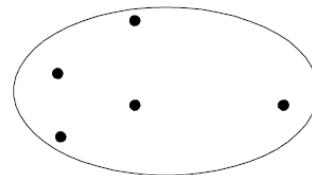
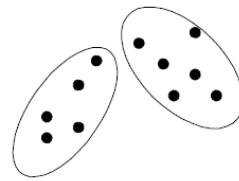


Original Points

Partitional Clustering

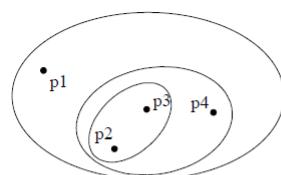


Original Points

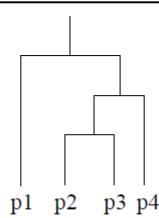


A Partitional Clustering

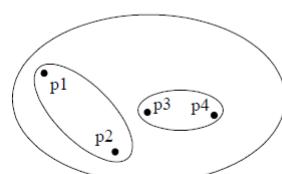
Hierarchical Clustering



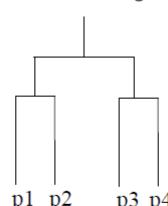
Traditional Hierarchical Clustering



Traditional Dendrogram



Non-traditional Hierarchical Clustering



Non-traditional Dendrogram

Other types of clustering

- Exclusive (or non-overlapping) versus non-exclusive (or overlapping)
 - In non-exclusive clusterings, points may belong to multiple clusters.
 - Points that belong to multiple classes, or 'border' points
- Fuzzy (or soft) versus non-fuzzy (or hard)
 - In fuzzy clustering, a point belongs to every cluster with some weight between 0 and 1
 - Weights usually must sum to 1 (often interpreted as probabilities)
- Partial versus complete
 - In some cases, we only want to cluster some of the data

Types of Clusters: Objective Functions

- Clustering as an optimization problem
 - Finds clusters that minimize or maximize an objective function.
 - Enumerate all possible ways of dividing the points into clusters and evaluate the 'goodness' of each potential set of clusters by using the given objective function. (NP Hard)
 - Can have global or local objectives.
 - Hierarchical clustering algorithms typically have local objectives
 - Partitional algorithms typically have global objectives
 - A variation of the global objective function approach is to fit the data to a parameterized model.
 - The parameters for the model are determined from the data, and they determine the clustering
 - E.g., Mixture models assume that the data is a 'mixture' of a number of statistical distributions.

Clustering Algorithms

- K-means and its variants
- Hierarchical clustering
- DBSCAN
- Mean-Shift

K-means Clustering

- Partitional clustering approach
- Each cluster is associated with a **centroid** (center point)
- Each point is assigned to the cluster with the **closest** centroid
- Number of clusters, **K**, must be specified
- The objective is to **minimize the sum of distances** of the points to their respective **centroid**

K-means Clustering

- **Problem:** Given a set X of n points in a d -dimensional space and an integer K group the points into K clusters $C = \{C_1, C_2, \dots, C_k\}$ such that

$$Cost(C) = \sum_{i=1}^k \sum_{x \in C_i} dist(x, c_i)$$

is minimized, where c_i is the centroid of the points in cluster C_i

K-means Clustering

- Most common definition is with euclidean distance, minimizing the Sum of Squares Error (SSE) function
 - Sometimes K-means is defined like that

- **Problem:** Given a set X of n points in a d -dimensional space and an integer K group the points into K clusters $C = \{C_1, C_2, \dots, C_k\}$ such that

$$Cost(C) = \sum_{i=1}^k \sum_{x \in C_i} \|x - c_i\|^2$$

is minimized, where c_i is the mean of the points in cluster C_i

Complexity of K-means

- NP-hard if the dimensionality of the data is at least 2 ($d \geq 2$)
 - Finding the best solution in polynomial time is infeasible
- For $d=1$ the problem is solvable in polynomial time
- A simple iterative algorithm works quite well in practice

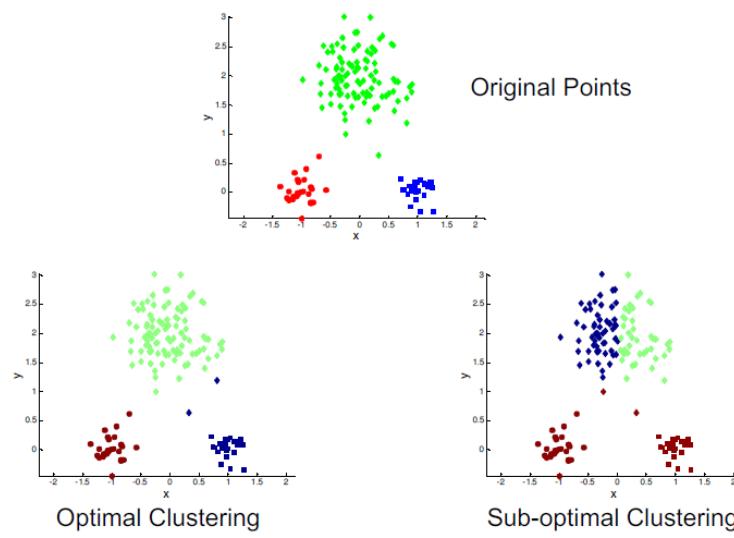
K-means algorithm

- Also known as Lloyd's algorithm.
 - K-means is sometimes synonymous with this algorithm
- ```
1: Select K points as the initial centroids.
2: repeat
3: Form K clusters by assigning all points to the closest centroid.
4: Recompute the centroid of each cluster.
5: until The centroids don't change
```

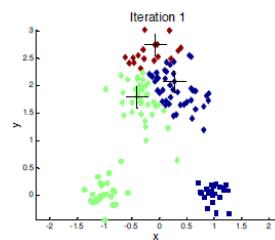
## K-means algorithm - Initialization

- Initial centroids are often chosen **randomly**.
  - Clusters produced vary from one run to another.

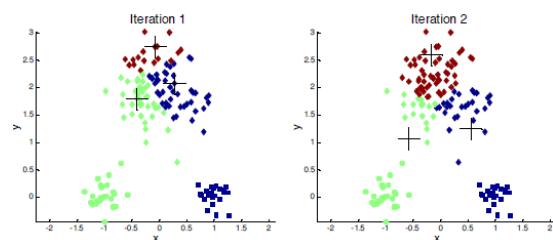
## Two different K-means clusterings

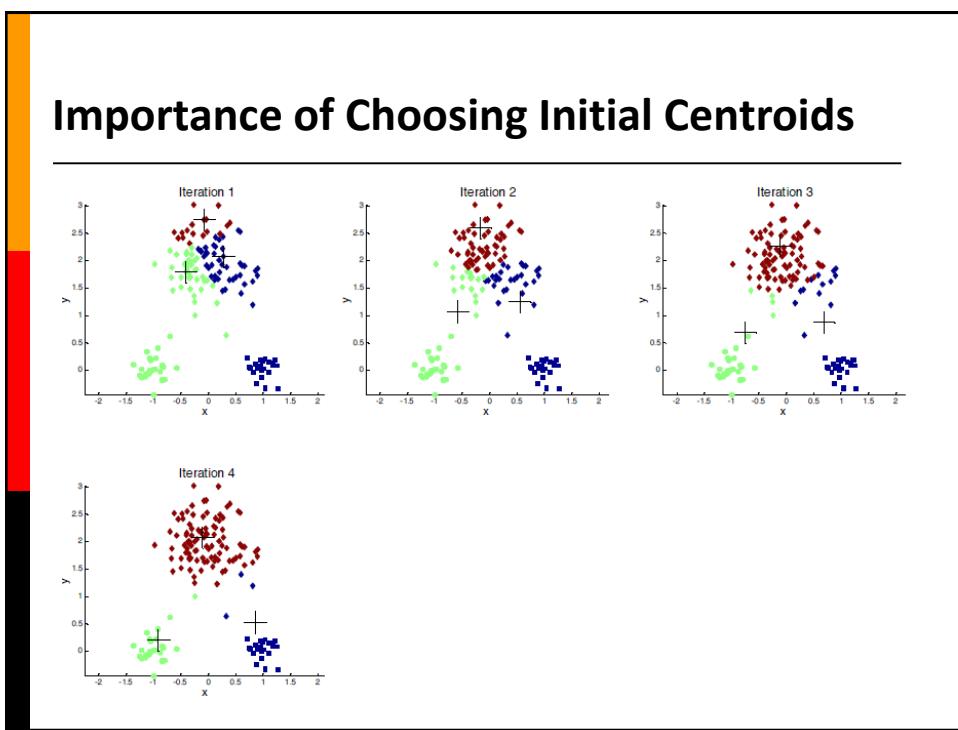
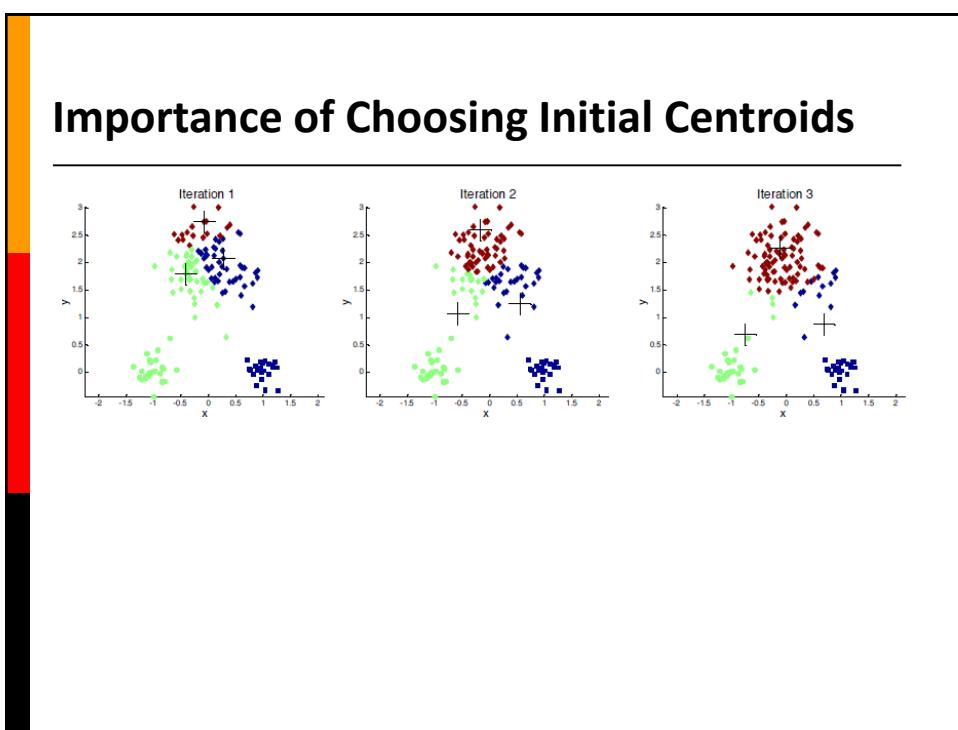


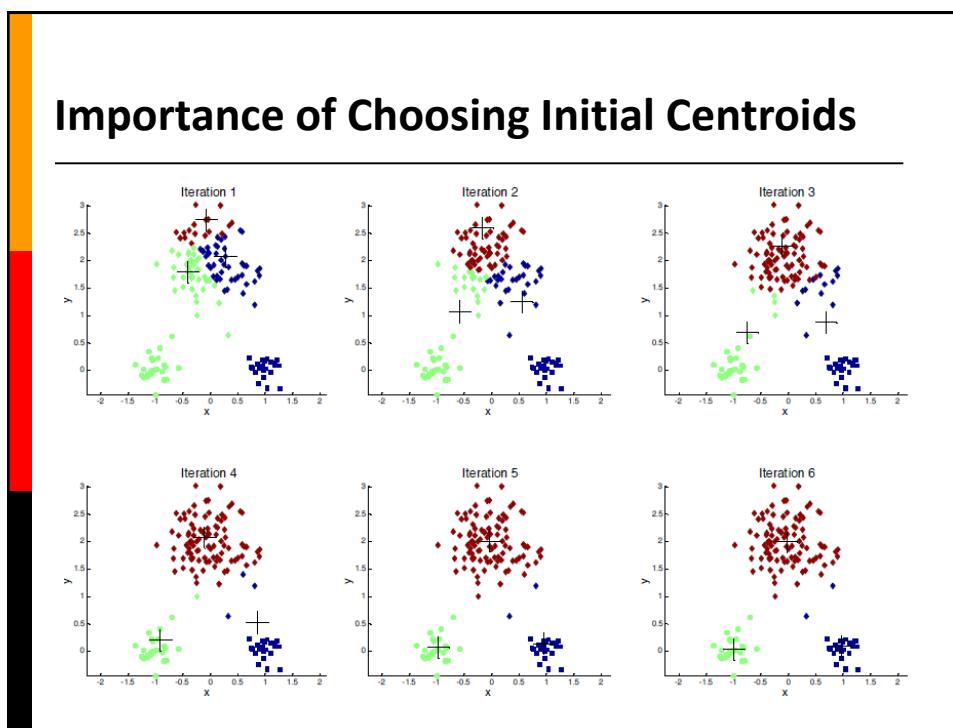
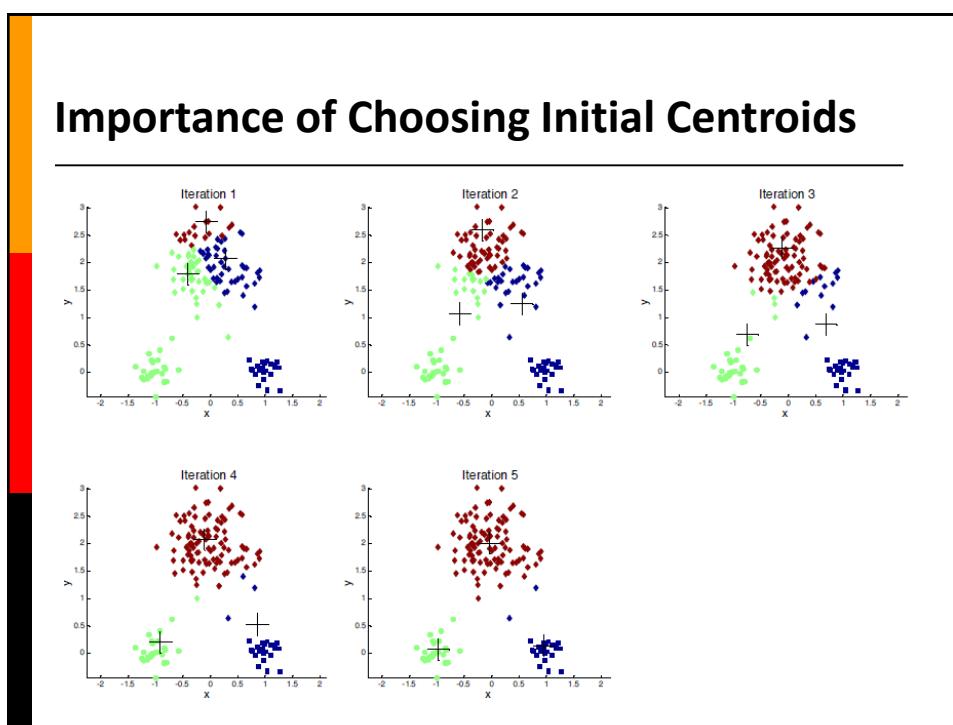
## Importance of Choosing Initial Centroids



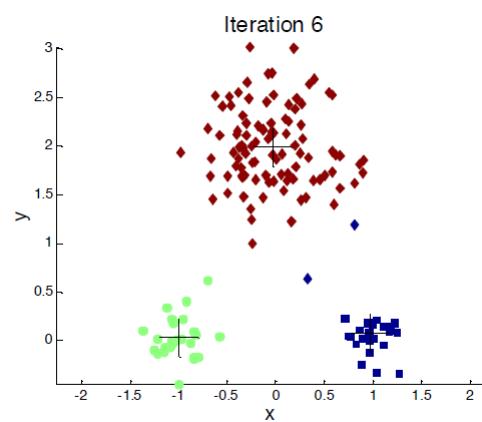
## Importance of Choosing Initial Centroids



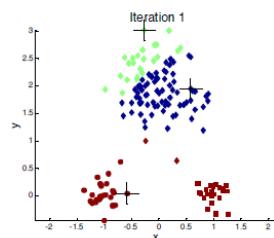




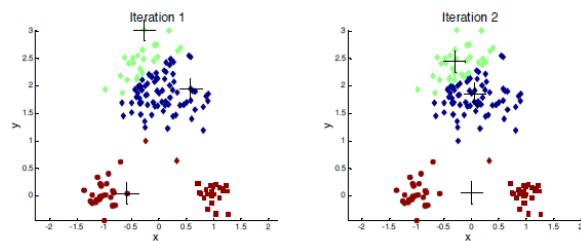
## Importance of Choosing Initial Centroids



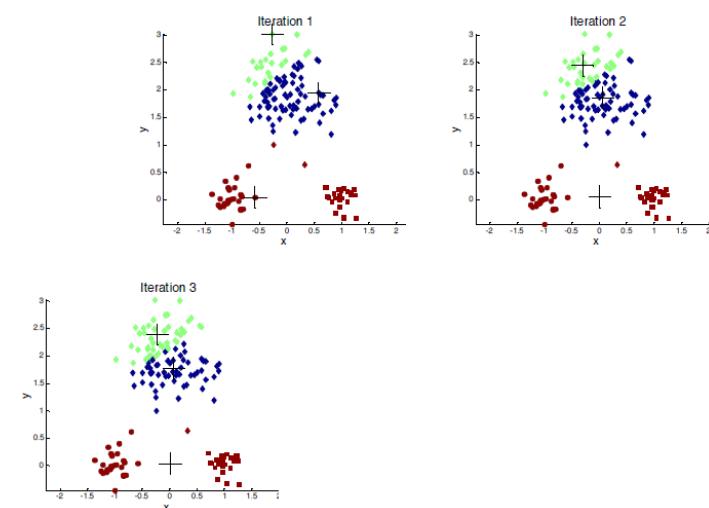
## Importance of Choosing Initial Centroids

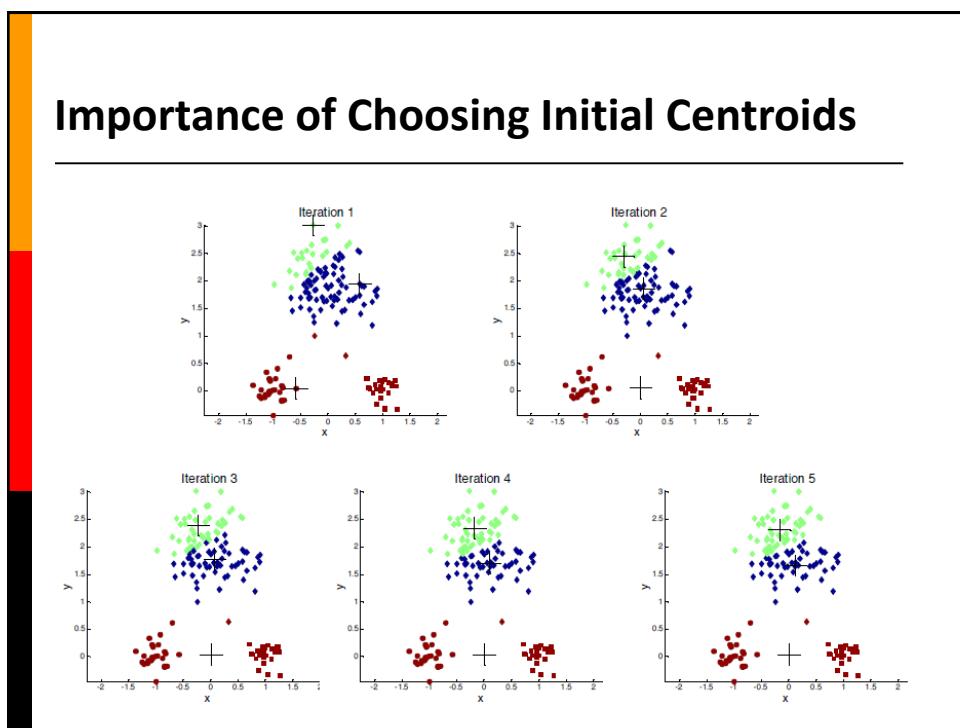
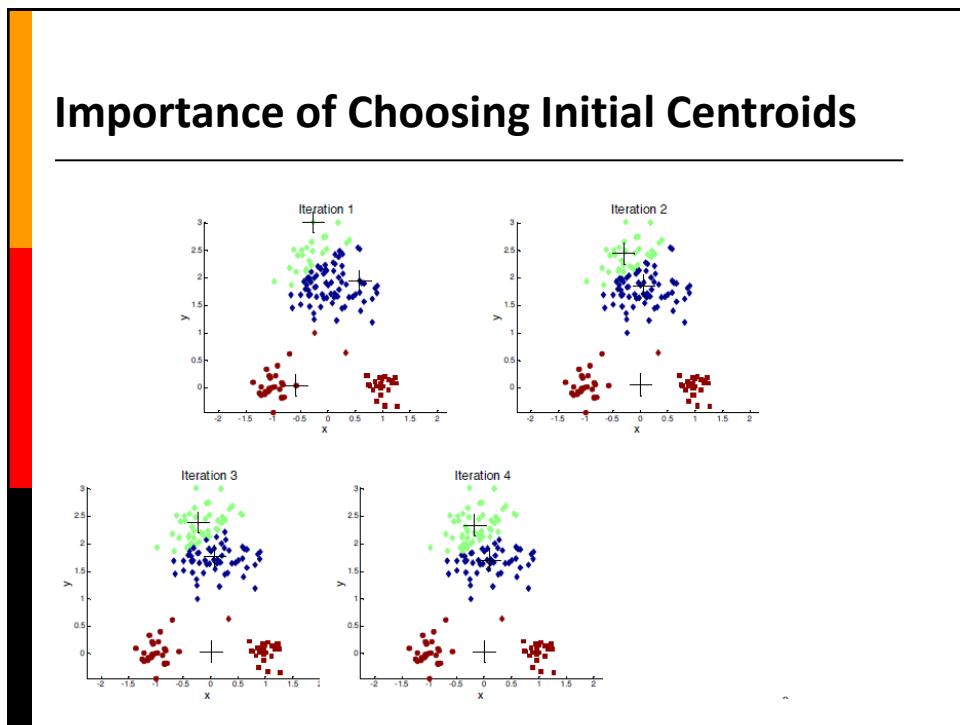


## Importance of Choosing Initial Centroids

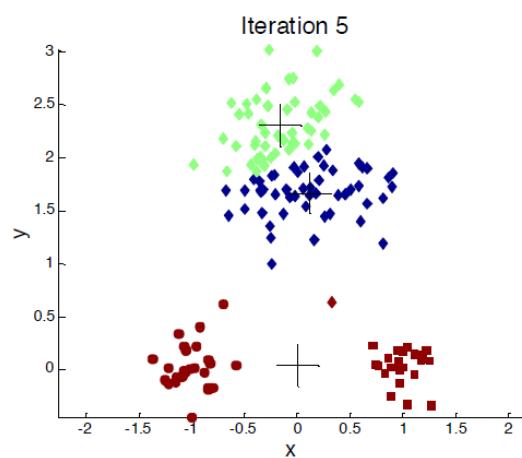


## Importance of Choosing Initial Centroids





## Importance of Choosing Initial Centroids

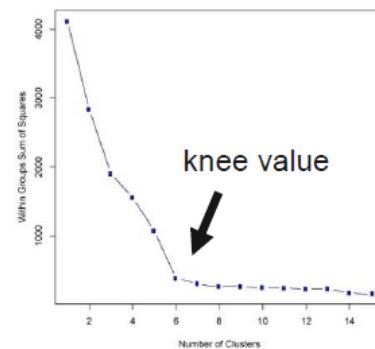


## Dealing with Initialization

- Do **multiple runs** and select the clustering with the smallest error
- Select original set of points by methods other than random. E.g., pick the most distant (from each other) points as cluster centers (**K-means++** algorithm)

## How to choose k

1. Choose k where SSE improvement decreases (knee value of k)
2. Employ X-Means
  - variation of K-Means algorithm that automatically determines k
  - starts with small k, then splits large clusters until improvement decreases



## K-means Algorithm - Centroids

- The **centroid** depends on the distance function
  - The **minimizer** for the distance function
- ‘Closeness’ is measured by Euclidean distance (SSE), cosine similarity, correlation, etc.
- **Centroid:**
  - The **mean** of the points in the cluster for SSE, and cosine similarity
  - The **median** for Manhattan distance.
- **Finding the centroid is not always easy**
  - It can be an NP-hard problem for some distance functions
  - E.g., median form multiple dimensions

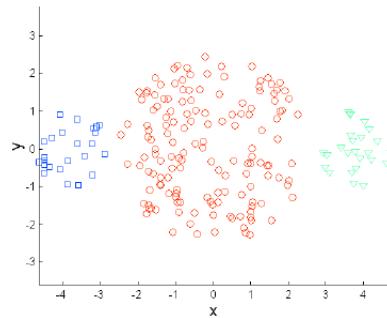
## K-means Algorithm - Convergence

- K-means will **converge** for common similarity measures mentioned above.
  - Most of the convergence happens in the first few iterations.
  - Often the stopping condition is changed to ‘Until relatively few points change clusters’
- Complexity is  $O( n * K * I * d )$ 
  - $n$  = number of points,  $K$  = number of clusters,  
 $I$  = number of iterations,  $d$  = dimensionality
- In general a fast and efficient algorithm

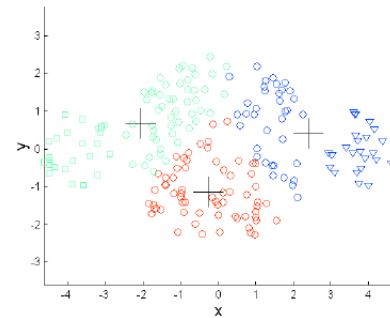
## Limitations of K-means

- K-means has problems when clusters are of different
  - Sizes
  - Densities
  - **Non-globular** shapes
- K-means has problems when the data contains outliers.

## Limitations of K-means: Differing Sizes

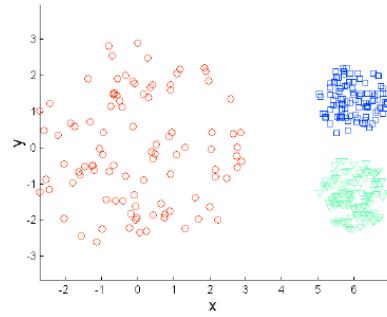


Original Points

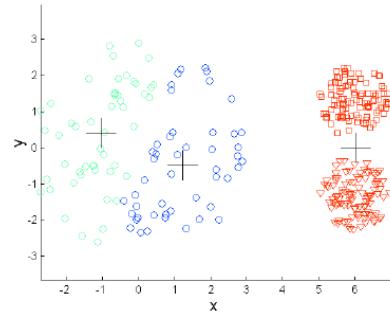


K-means (3 Clusters)

## Limitations of K-means: Differing Density

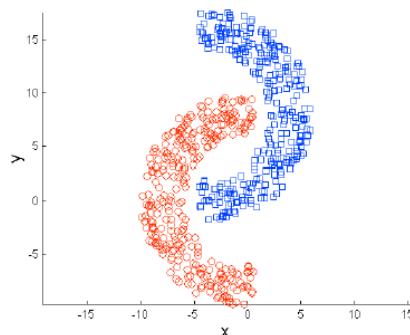


Original Points

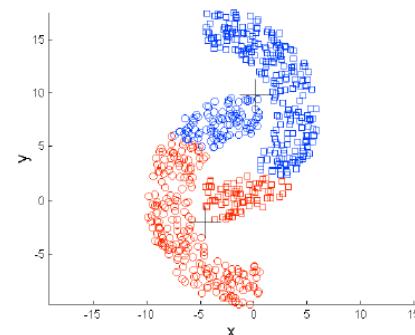


K-means (3 Clusters)

## Limitations of K-means: Non-globular Shapes

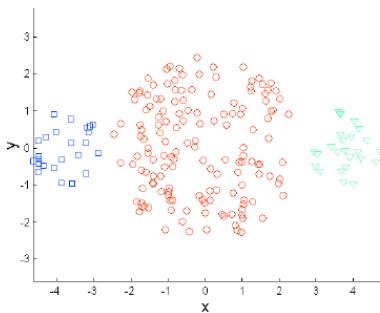


Original Points

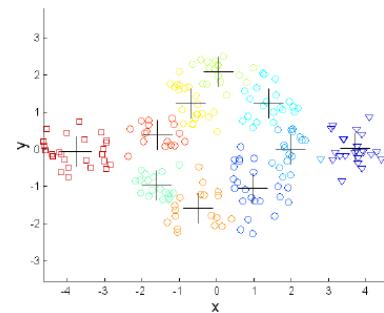


K-means (2 Clusters)

## Overcoming K-means Limitations



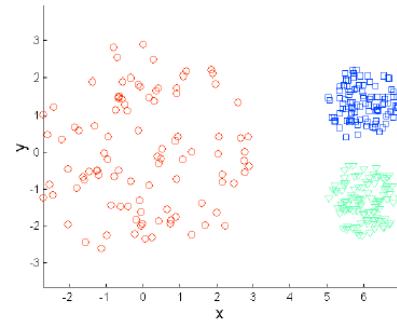
Original Points



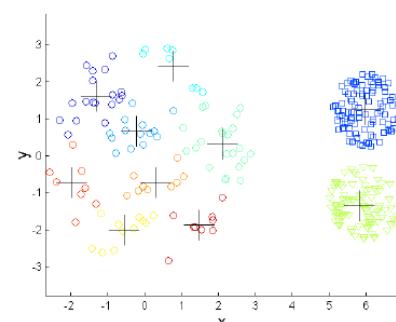
K-means Clusters

One solution is to use many clusters.  
Find parts of clusters, but need to put together.

## Overcoming K-means Limitations

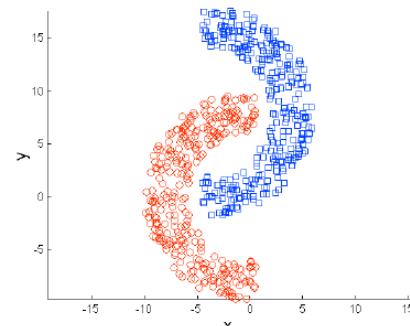


Original Points

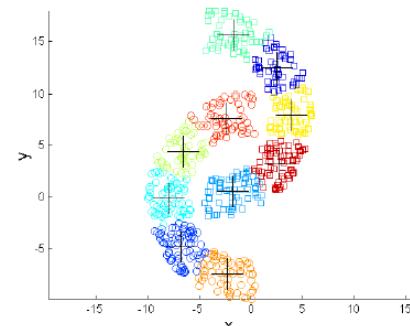


K-means Clusters

## Overcoming K-means Limitations



Original Points



K-means Clusters

## Variations

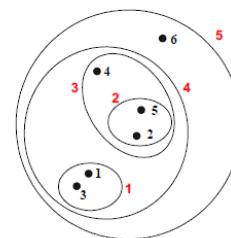
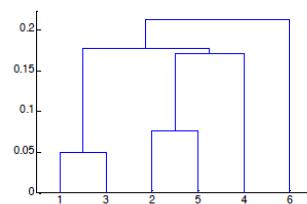
- **K-medoids**: Similar problem definition as in K-means, but the centroid of the cluster is defined to be one of the points in the cluster (the **medoid**).
- **K-centers**: Similar problem definition as in K-means, but the goal now is to minimize the maximum **diameter** of the clusters (diameter of a cluster is maximum distance between any two points in the cluster).

## Hierarchical Clustering

- Two main types of hierarchical clustering
  - **Agglomerative**:
    - Start with the points as individual clusters
    - At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
  - **Divisive**:
    - Start with one, all-inclusive cluster
    - At each step, split a cluster until each cluster contains a point (or there are k clusters)
- Traditional hierarchical algorithms use a **similarity** or **distance matrix**
  - Merge or split one cluster at a time

## Hierarchical Clustering

- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
  - A tree like diagram that records the sequences of merges or splits



## Strengths of Hierarchical Clustering

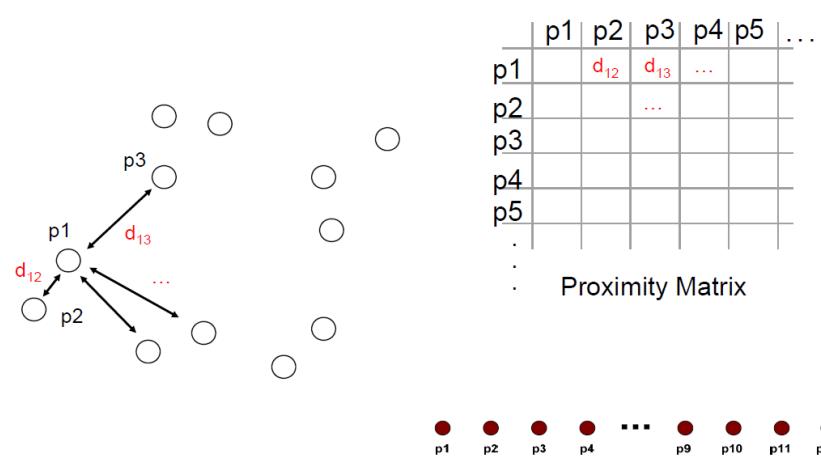
- Do not have to assume any particular number of clusters
  - Any desired number of clusters can be obtained by ‘cutting’ the dendrogram at the proper level
- They may correspond to meaningful taxonomies
  - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)

## Agglomerative Clustering Algorithm

- More popular hierarchical clustering technique
- Basic algorithm is straightforward
  1. Compute the **proximity matrix**
  2. Let each data point be a cluster
  3. **Repeat**
  4.     Merge the two closest clusters
  5.     Update the proximity matrix
  6. **Until** only a single cluster remains
- Key operation is the computation of the **proximity of two clusters**
  - Different approaches to defining the distance between clusters distinguish the different algorithms

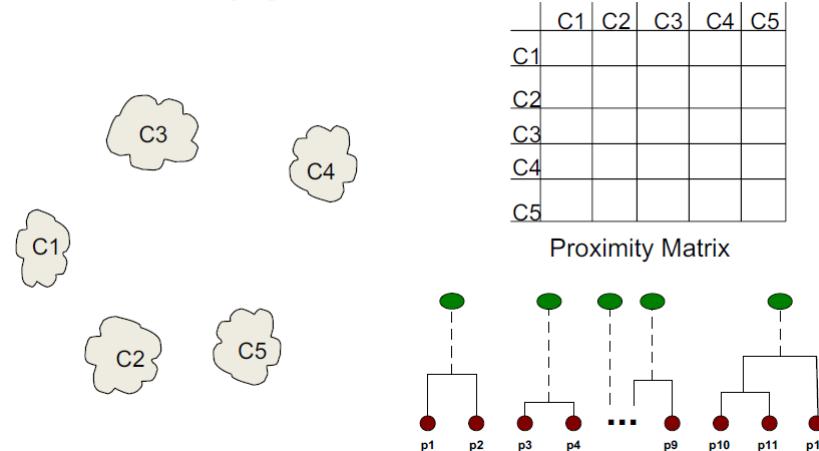
## Starting Situation

Start with clusters of individual points and a proximity matrix



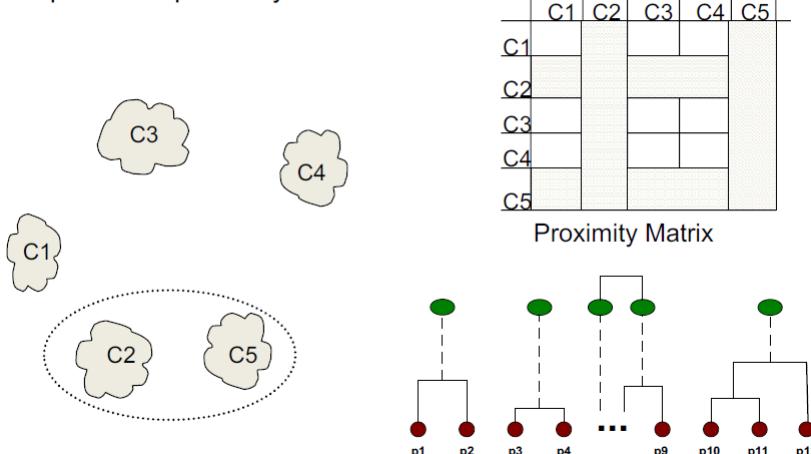
## Intermediate Situation

- After some merging steps, we have some clusters



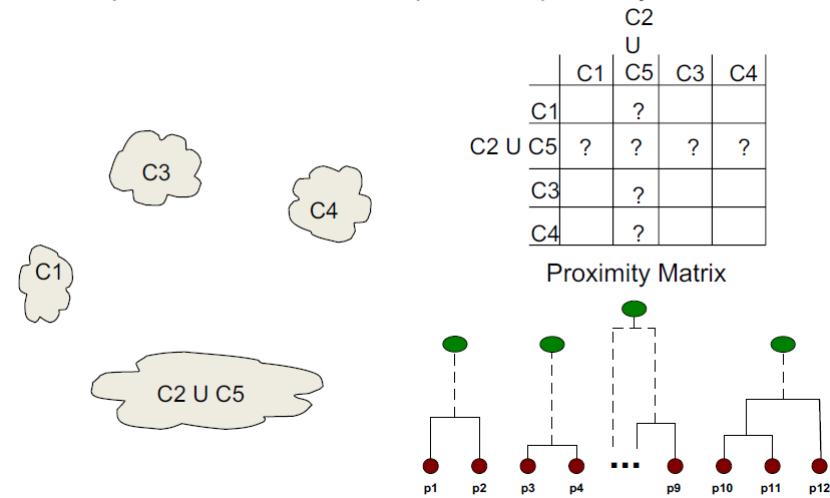
## Intermediate Situation

- We want to merge the two closest clusters (C2 and C5) and update the proximity matrix.



## After Merging

- The question is “How do we update the proximity matrix?”



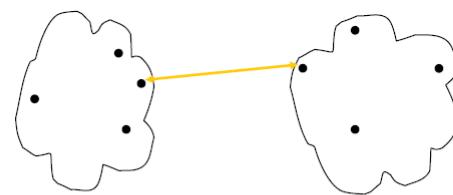
## How to Define Inter-Cluster Similarity

- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

|    | p1 | p2 | p3 | p4 | p5 | ... |
|----|----|----|----|----|----|-----|
| p1 |    |    |    |    |    |     |
| p2 |    |    |    |    |    |     |
| p3 |    |    |    |    |    |     |
| p4 |    |    |    |    |    |     |
| p5 |    |    |    |    |    |     |
| .  | .  | .  | .  | .  | .  | .   |

Proximity Matrix

## How to Define Inter-Cluster Similarity

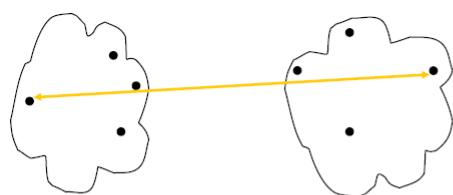


|    | p1 | p2 | p3 | p4 | p5 | ... |
|----|----|----|----|----|----|-----|
| p1 |    |    |    |    |    |     |
| p2 |    |    |    |    |    |     |
| p3 |    |    |    |    |    |     |
| p4 |    |    |    |    |    |     |
| p5 |    |    |    |    |    |     |

Proximity Matrix

- MIN
- MAX
- Group Average
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## How to Define Inter-Cluster Similarity

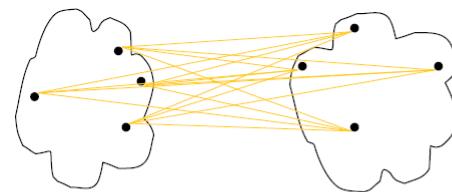


|    | p1 | p2 | p3 | p4 | p5 | ... |
|----|----|----|----|----|----|-----|
| p1 |    |    |    |    |    |     |
| p2 |    |    |    |    |    |     |
| p3 |    |    |    |    |    |     |
| p4 |    |    |    |    |    |     |
| p5 |    |    |    |    |    |     |

Proximity Matrix

- MIN
- MAX
- Group Average
- Distance Between Centroids
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  - Ward's Method uses squared error

## How to Define Inter-Cluster Similarity

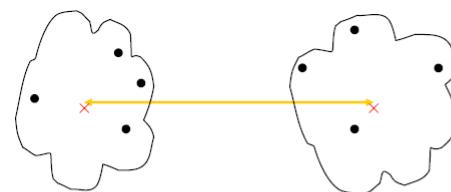


- MIN
- MAX
- **Group Average**
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

|    | p1 | p2 | p3 | p4 | p5 | ... |
|----|----|----|----|----|----|-----|
| p1 |    |    |    |    |    |     |
| p2 |    |    |    |    |    |     |
| p3 |    |    |    |    |    |     |
| p4 |    |    |    |    |    |     |
| p5 |    |    |    |    |    |     |
| .  | .  | .  | .  | .  | .  | .   |

Proximity Matrix

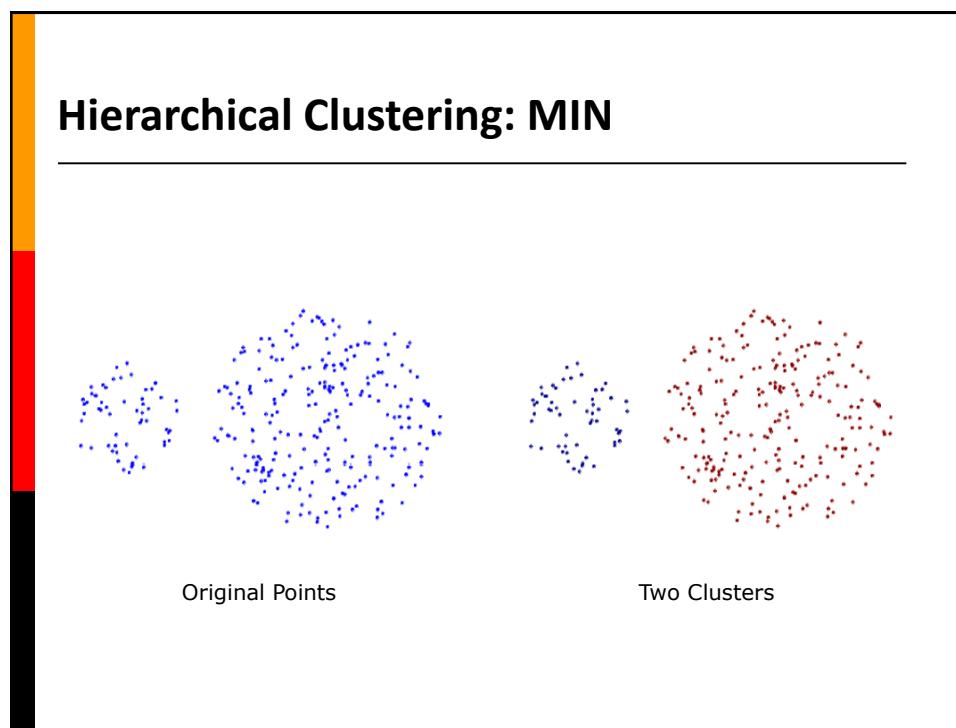
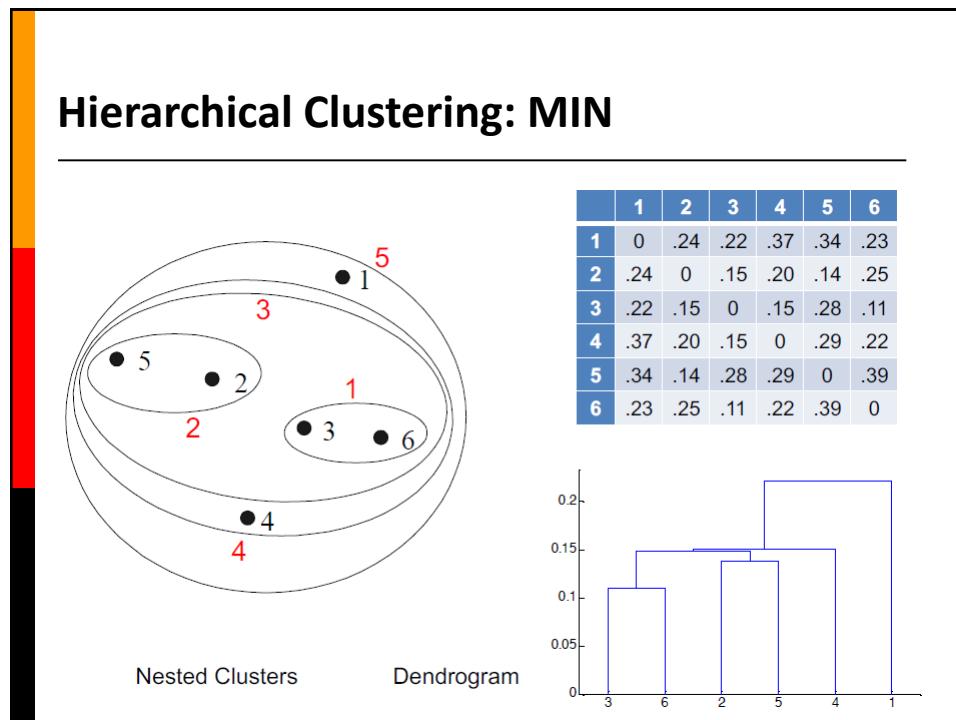
## How to Define Inter-Cluster Similarity



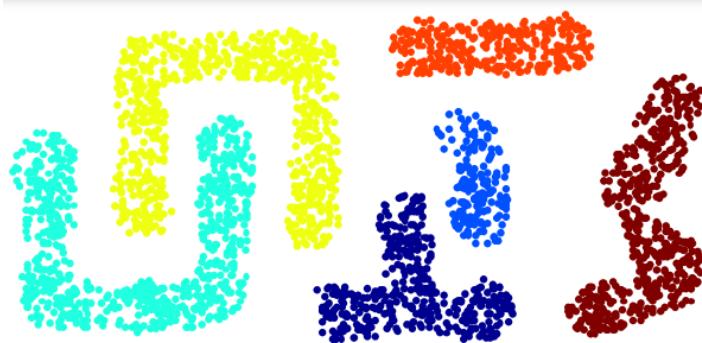
- MIN
- MAX
- Group Average
- **Distance Between Centroids**
- Other methods driven by an objective function
  - Ward's Method uses squared error

|    | p1 | p2 | p3 | p4 | p5 | ... |
|----|----|----|----|----|----|-----|
| p1 |    |    |    |    |    |     |
| p2 |    |    |    |    |    |     |
| p3 |    |    |    |    |    |     |
| p4 |    |    |    |    |    |     |
| p5 |    |    |    |    |    |     |
| .  | .  | .  | .  | .  | .  | .   |

Proximity Matrix

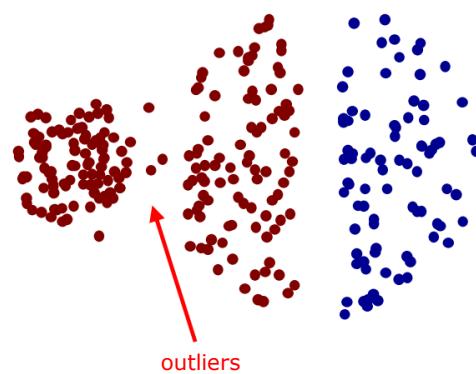


## Strength of MIN

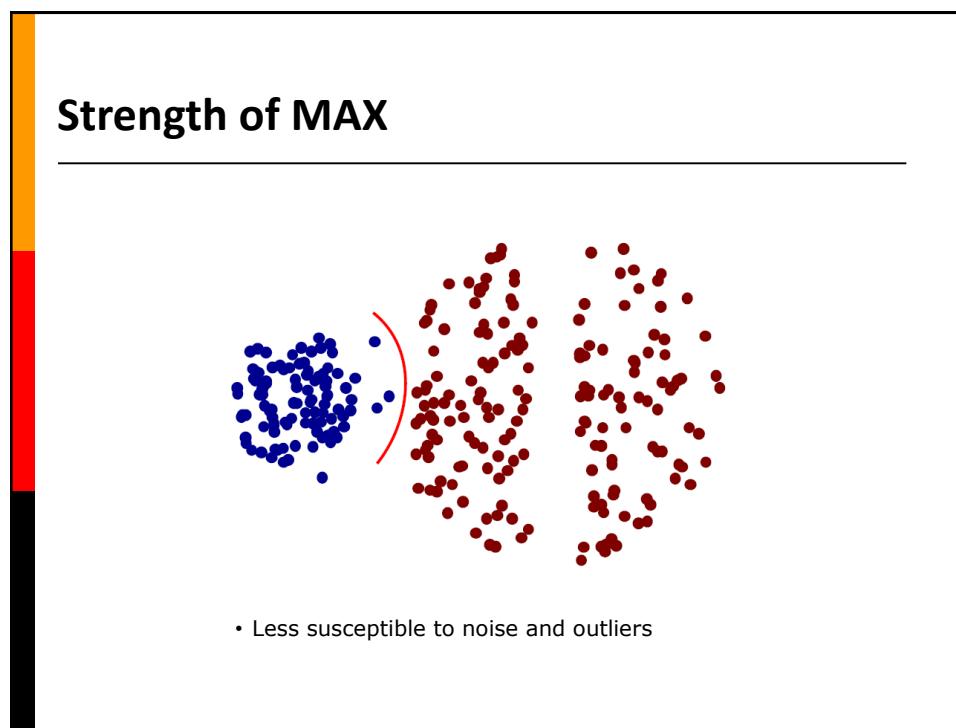
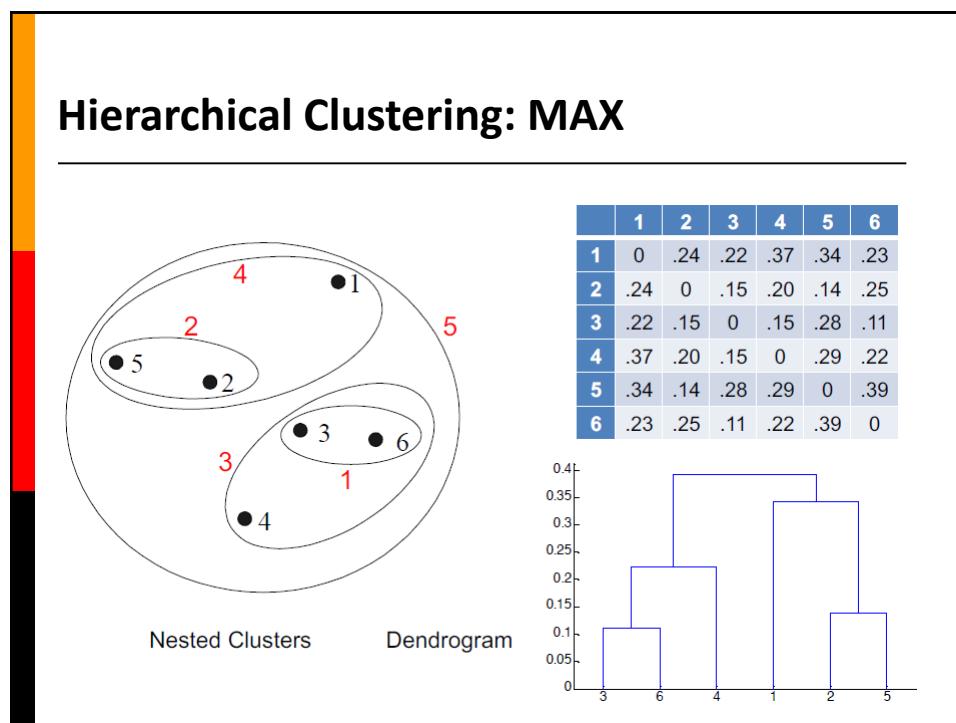


- Can handle non-elliptical shapes

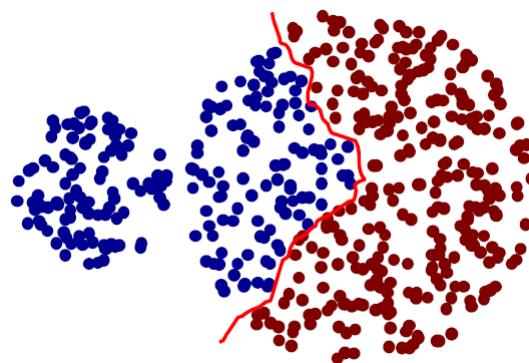
## Limitations of MIN



- Sensitive to noise and outliers



## Limitations of MAX



- Tends to break large clusters
- Biased towards globular clusters

## Cluster Similarity: Group Average

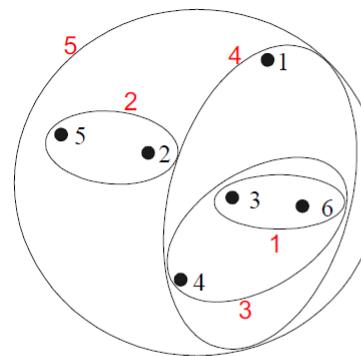
- Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

$$\text{proximity}(\text{Cluster}_i, \text{Cluster}_j) = \frac{\sum_{\substack{p_i \in \text{Cluster}_i \\ p_j \in \text{Cluster}_j}} \text{proximity}(p_i, p_j)}{|\text{Cluster}_i| * |\text{Cluster}_j|}$$

- Need to use average connectivity for scalability since total proximity favors large clusters

|   | 1   | 2   | 3   | 4   | 5   | 6   |
|---|-----|-----|-----|-----|-----|-----|
| 1 | 0   | .24 | .22 | .37 | .34 | .23 |
| 2 | .24 | 0   | .15 | .20 | .14 | .25 |
| 3 | .22 | .15 | 0   | .15 | .28 | .11 |
| 4 | .37 | .20 | .15 | 0   | .29 | .22 |
| 5 | .34 | .14 | .28 | .29 | 0   | .39 |
| 6 | .23 | .25 | .11 | .22 | .39 | 0   |

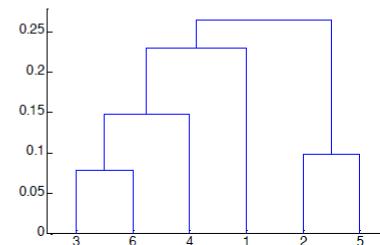
## Hierarchical Clustering: Group Average



Nested Clusters

Dendrogram

|   | 1   | 2   | 3   | 4   | 5   | 6   |
|---|-----|-----|-----|-----|-----|-----|
| 1 | 0   | .24 | .22 | .37 | .34 | .23 |
| 2 | .24 | 0   | .15 | .20 | .14 | .25 |
| 3 | .22 | .15 | 0   | .15 | .28 | .11 |
| 4 | .37 | .20 | .15 | 0   | .29 | .22 |
| 5 | .34 | .14 | .28 | .29 | 0   | .39 |
| 6 | .23 | .25 | .11 | .22 | .39 | 0   |



## Hierarchical Clustering: Problems & Limitations

- Computational complexity in time and space
- Once a decision is made to combine two clusters, it cannot be undone
- No objective function is directly minimized
- Different schemes have problems with one or more of the following:
  - Sensitivity to noise and outliers
  - Difficulty handling different sized clusters and convex shapes
  - Breaking large clusters