

main.cpp

```
1 /*
2  * Nickolas Schiffer #012279319
3  * CMPE 146 S19
4  * Watchdog Lab
5  */
6
7 /**
8  * @file
9  * @brief This is the application entry point.
10 */
11
12 #include <stdio.h>
13 #include "io.hpp"
14 #include <tasks.hpp>
15 #include <storage.hpp>
16 #include <string>
17 #include <event_groups.h>
18 #include <ff.h>
19 #include <cstring>
20 #include <task.h>
21 #include <str.hpp>
22
23 #define PRODUCER_BIT (1 << 1)
24 #define CONSUMER_BIT (1 << 2)
25
26 typedef struct {
27     uint16_t avg;
28     uint64_t time;
29 } light_entry_t;
30
31 typedef struct {
32     QueueHandle_t *queue;
33     EventGroupHandle_t *event_group;
34
35 } task_params_t;
36
37 QueueHandle_t sensor_queue = xQueueCreate(100, sizeof(light_entry_t));
38 EventGroupHandle_t event_group = xEventGroupCreate();
39
40 TaskHandle_t producer_handle = NULL, consumer_handle = NULL, watchdog_handle = NULL,
41     cpu_info_handle = NULL;
42
43 CMD_HANDLER_FUNC(taskHandler)
44 {
45     // uint8_t numtasks = 0;
46     auto params = (char *) cmdParams.c_str();
47     printf("command: %s\n", params);
48     char *pch = NULL;
49     uint8_t numtasks = 0;
50
51     pch = strtok(params, " ");
52
53     if (strcasecmp(pch, "suspend") == 0) {
54         pch = strtok(NULL, " ");
55         while (pch != NULL) {
56             if (strcasecmp(pch, "consumer") == 0) {
57                 vTaskSuspend(consumer_handle);
58             }
59             pch = strtok(NULL, " ");
60         }
61     }
62 }
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118         puts("Suspended Consumer");
119         numtasks++;
120     }
121     else if (strcasecmp(pch, "producer") == 0) {
122         vTaskSuspend(producer_handle);
123         puts("Suspended Producer");
124         numtasks++;
125     }
126     else if (strcasecmp(pch, "watchdog") == 0) {
127         vTaskSuspend(watchdog_handle);
128         puts("Suspended Watchdog");
129         numtasks++;
130     }
131     else {
132         printf("\'%s\' is not a valid task.\n", pch);
133     }
134     pch = strtok(NULL, " ");
135 }
136 if (numtasks) {
137     printf("%d tasks suspended.\n", numtasks);
138     return true;
139 }
140 else {
141     return false;
142 }
143 }
144 else if (strcasecmp(pch, "resume") == 0) {
145     puts("resuming");
146     pch = strtok(NULL, " ");
147     while (pch != NULL) {
148         if (strcasecmp(pch, "consumer") == 0) {
149             vTaskResume(consumer_handle);
150             puts("Resumed Consumer");
151             numtasks++;
152         }
153         else if (strcasecmp(pch, "producer") == 0) {
154             vTaskResume(producer_handle);
155             puts("Resumed Producer");
156             numtasks++;
157         }
158         else if (strcasecmp(pch, "watchdog") == 0) {
159             vTaskResume(watchdog_handle);
160             puts("Resumed Watchdog");
161             numtasks++;
162         }
163         else {
164             printf("\'%s\' is not a valid task.\n", pch);
165         }
166         pch = strtok(NULL, " ");
167     }
168     if (numtasks) {
169         printf("%d tasks resumed.\n", numtasks);
170         return true;
171     }
172     else {
173         return false;
174     }

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175     }
176
177 //     while (pch != NULL)
182
183 //     auto c = cmdParams.getToken(" ", false);
224
225     return true;
226 }
227
228 void vTaskGetHandle(void *pvParameters)
229 {
230     std::string handle_name = "producer";
231     TaskHandle_t handle1 = NULL, handle2 = NULL, handle3 = NULL, handle4 = NULL;
232     while (1) {
233         handle1 = xTaskGetHandle("producer");
234         handle2 = xTaskGetHandle("consumer");
235         handle3 = xTaskGetHandle("get_handle");
236         handle4 = xTaskGetIdleTaskHandle();
237         printf("%X\n%X\n%X\n%X\n", handle1, handle2, handle3, handle4);
238         vTaskDelay(1000);
239     }
240 }
241
242 void vTokenizer(void *pvParameters)
243 {
244
245     while (1) {
246         str string = "Hello my name is Simon";
247         str *token = nullptr;
248
249         while (1) {
250             auto t = string.getToken(" ", false);
251             if (t != NULL) {
252                 puts(t->c_str());
253             }
254             else {
255                 break;
256             }
257         }
258         vTaskDelay(100);
259     }
260 }
261 }
262
263 void vCPUUsageTask(void *pvParameters)
264 {
265     std::string file = "";
266     char buffer[BUFSIZ + 1];
267
268     while (1) {
269         const int delayInMs = 60000;
270
271         snprintf(buffer, BUFSIZ, "CPU Info Logging started at %lums\n", xTaskGetMsCount());
272         file += buffer;
273
274         if (delayInMs > 0) {
275             vTaskResetRunTimeStats();

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276         vTaskDelayMs(delayInMs);
277     }
278
279     // Enum to char : eRunning, eReady, eBlocked, eSuspended, eDeleted
280     const char * const taskStatusTbl[] = { "RUN", "RDY", "BLK", "SUS", "DEL" };
281
282     // Limit the tasks to avoid heap allocation.
283     const unsigned portBASE_TYPE maxTasks = 16;
284     TaskStatus_t status[maxTasks];
285     uint32_t totalRunTime = 0;
286     uint32_t tasksRunTime = 0;
287     const unsigned portBASE_TYPE uxArraySize = uxTaskGetSystemState(&status[0], maxTasks,
&totalRunTime);
288     snprintf(buffer, BUFSIZ, "%10s Sta Pr Stack CPU%10s Time\n", "Name");
289     file += buffer;
290     for (unsigned priorityNum = 0; priorityNum < configMAX_PRIORITIES; priorityNum++) {
291         /* Print in sorted priority order */
292         for (unsigned i = 0; i < uxArraySize; i++) {
293             TaskStatus_t *e = &status[i];
294             if (e->uxBasePriority == priorityNum) {
295                 tasksRunTime += e->ulRunTimeCounter;
296
297                 const uint32_t cpuPercent = (0 == totalRunTime) ? 0 : e->ulRunTimeCounter
/ (totalRunTime / 100);
298                 const uint32_t timeUs = e->ulRunTimeCounter;
299                 const uint32_t stackInBytes = (4 * e->usStackHighWaterMark);
300
301                 snprintf(buffer, BUFSIZ, "%10s %s %2u %5u %4u %10u us\n", e->pcTaskName,
taskStatusTbl[e->eCurrentState], e->uxBasePriority, stackInBytes,
302                     cpuPercent, timeUs);
303                 file += buffer;
304             }
305         }
306     }
307
308     /* Overhead is the time not accounted towards any of the tasks.
309     * For example, when an ISR happens, that is not part of a task's CPU usage.
310     */
311     const uint32_t overheadUs = (totalRunTime - tasksRunTime);
312     const uint32_t overheadPercent = overheadUs / (totalRunTime / 100);
313     snprintf(buffer, BUFSIZ, "%10s --- -- ----- %4u %10u luS\n", "(overhead)",
overheadPercent, overheadUs);
314     file += buffer;
315     if (uxTaskGetNumberOfTasks() > maxTasks) {
316         snprintf(buffer, BUFSIZ, "** WARNING: Only reported first %1u tasks\n", maxTasks);
317         file += buffer;
318     }
319     file += "\n\n\n";
320     Storage::append("1:cpu.txt", file.c_str(), file.size());
321     file.clear();
322     memset(buffer, 0, sizeof(buffer));
323     puts("CPU Info logged to cpu.txt");
324
325 }
326 }
327
328 void vProducerTask(void *pvParameters)

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329{
330
331     Light_Sensor light_sensor = Light_Sensor::getInstance();
332     light_sensor.init();
333     uint8_t counter = 0;
334     uint32_t sum = 0;
335     light_entry_t entry = { 0, 0 };
336     uint64_t start_time = xTaskGetMsCount();
337
338     while (1) {
339
340         if (counter == 99) {
341             entry.avg = (uint16_t) sum / 100;
342             entry.time = (uint64_t) xTaskGetMsCount() - start_time;
343             //printf("%lu, %lu\n", entry.time, entry.avg);
344             //puts("producer checking in");
345             xQueueSend(sensor_queue, &entry, portMAX_DELAY);
346             sum = counter = 0;
347         }
348         else {
349             sum += light_sensor.getRawValue();
350             counter++;
351             vTaskDelay(1);
352         }
353         xEventGroupSetBits(event_group, PRODUCER_BIT);
354     }
355 }
356
357 }
358
359 void vConsumerTask(void *pvParameters)
360 {
361     light_entry_t entry = { 0, 0 };
362     uint8_t counter = 0;
363     std::string buffer = "";
364
365     char string[BUFSIZ + 1] = { 0 };
366
367     while (1) {
368         xQueueReceive(sensor_queue, &entry, portMAX_DELAY);
369         snprintf(&string[0], BUFSIZ, "%lu, %u\n", (unsigned long) entry.time, entry.avg);
370         //printf("%lu, %u\n", (unsigned long)entry.time, entry.avg);
371         buffer += string;
372         counter++;
373         if (counter == 10) {
374             counter = 0;
375             Storage::append("1:test.txt", buffer.c_str(), buffer.size());
376             buffer.clear();
377         }
378         xEventGroupSetBits(event_group, CONSUMER_BIT);
379     }
380 }
381 }
382
383 void vWatchDogTask(void *pvParameters)
384 {
385     std::string buffer = "";

```

```

386     char string[BUFSIZ + 1] = { 0 };
387     while (1) {
388         xEventGroupClearBits(event_group, (PRODUCER_BIT | CONSUMER_BIT));
389         EventBits_t bits = xEventGroupWaitBits(event_group, (PRODUCER_BIT | CONSUMER_BIT),
390         pdTRUE,
391         pdTRUE, 1000);
392         //printf("bits: %X\n", bits);
393         if (!(bits & (PRODUCER_BIT))) {
394             if (!(bits & (CONSUMER_BIT))) {
395                 //both bits unset
396                 snprintf(&string[0], BUFSIZ, "time: %lu: Both Tasks are Stuck.\n",
xTaskGetMsCount());
397                 buffer += string;
398                 Storage::append("1:stuck.txt", buffer.c_str(), buffer.size());
399                 memset(string, 0, sizeof(string));
400                 buffer.clear();
401                 //puts("Producer and Consumer Stuck");
402             }
403             else {
404                 //just producer unset
405                 snprintf(&string[0], BUFSIZ, "time: %lu: Producer Task is Stuck.\n",
xTaskGetMsCount());
406                 buffer += string;
407                 Storage::append("1:stuck.txt", buffer.c_str(), buffer.size());
408                 memset(string, 0, sizeof(string));
409                 buffer.clear();
410                 //puts("Producer Stuck");
411             }
412         }
413         else if (!(bits & (CONSUMER_BIT))) {
414             //just consumer unset
415             snprintf(&string[0], BUFSIZ, "time: %lu: Consumer Task is Stuck.\n",
xTaskGetMsCount());
416             buffer += string;
417             Storage::append("1:stuck.txt", buffer.c_str(), buffer.size());
418             memset(string, 0, sizeof(string));
419             buffer.clear();
420             //puts("Consumer Stuck");
421         }
422     }
423 }
424 }
425
426 int main(void)
427 {
428
429     scheduler_add_task(new terminalTask(PRIORITY_HIGH));
430
431     f_unlink("1:test.txt");
432     f_unlink("1:stuck.txt");
433     f_unlink("1:cpu.txt");
434
435     xTaskCreate(vProducerTask, "producer", 1024, NULL, PRIORITY_MEDIUM, &producer_handle);
436     xTaskCreate(vConsumerTask, "consumer", 1024, NULL, PRIORITY_MEDIUM, &consumer_handle);
437     xTaskCreate(vWatchDogTask, "watchdog", 1024, NULL, PRIORITY_HIGH, &watchdog_handle);
438     xTaskCreate(vCPUUsageTask, "CPU Usage", 1024, NULL, PRIORITY_MEDIUM, &cpu_info_handle);
439     //xTaskCreate(vTokenizer, "Tokenizer", 1024, NULL, PRIORITY_LOW, NULL);

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main.cpp

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440 //xTaskCreate(vTaskGetHandle, "get_handle", 1024, NULL, PRIORITY_LOW, NULL);
441
442 scheduler_start();
443 return -1;
444 }
445
```

terminal.cpp

```
69 bool terminalTask::taskEntry()
70 {
71     /* remoteTask() creates shared object in its init(), so we can get it now */
72     CommandProcessor &cp = mCmdProc;
73
74     /* Task Command for suspending/resuming tasks (Watchdogs Lab) */
75     CMD_HANDLER_FUNC(taskHandler);
76     cp.addHandler(taskHandler, "task", "Suspend or Resume a Task by name. \"task suspend task1\"
    should suspend a task named \"task1\" ");
```