## i2c\_base.cpp

```
195 bool I2C_Base::initSlave(const uint8 t slaveAddr, volatile uint8 t *bufferAddr,
   size_t bufferSize)
196 {
197
       * Slave Sender/Receiver Mode (19.6.3/4 in manual)
198
        */
199
200
       LPC_I2C2 \rightarrow I2CONSET = 0x44;
201
202
       /*
203
        * Make sure requested address is not reserved.
204
205
       switch ((int)slaveAddr){
206
           case 0x38:
207
                return false;
208
           case 0x90:
209
                return false;
210
           case 0x40:
211
                return false;
212
           default:
213
                break;
       }
214
215
       * Set Slave Address from parameter (19.8.7 in manual)
216
        */
217
       LPC_I2C2->I2ADR2 = slaveAddr;
218
219
       /*
220
       * Save buffer location
221
222
223
       mTransaction.pMasterData = (uint8 t*) bufferAddr;
       mTransaction.trxSize = (uint32 t) bufferSize;
224
225
226
       return true;
227
228
229 }
```