# **Signal Basics**

Digital Signal Processing

January 24, 2023



## **Review: Discrete-Time Signals**

#### A discrete-time signal is a function

$$x: \mathbb{Z} \to B$$
,

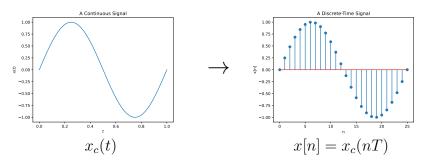
for some output set B (typically  $B = \mathbb{R}$  or  $B = \mathbb{C}$ ).

Equivalently, x is a sequence

$$x[n] \in B, \quad -\infty \le n \le \infty.$$

# Sampled Continuous Signals

Discrete-time signals often come from continuous signals:



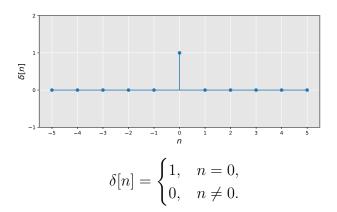
Here,  $T \in \mathbb{R}$  is the sampling period. T = (1/25)s = 0.04s

$$T = (1/25)s = 0.04s$$

and  $\frac{1}{T}$  is the **sampling frequency**.  $\frac{1}{T} = 25 Hz$ 

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# **Unit Sample Function**



Also known as the unit impulse function.

## **Shifting the Unit Impulse**

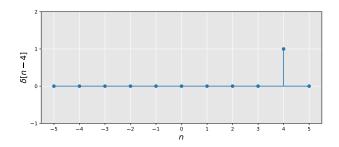
For any integer k,

$$\delta[n-k] = \begin{cases} 1, & n-k=0, \\ 0, & n-k \neq 0. \end{cases}$$

Or, in other words,

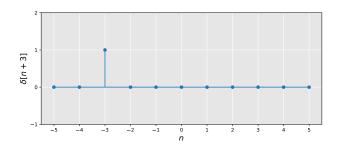
$$\delta[n-k] = \begin{cases} 1, & n=k, \\ 0, & n \neq k. \end{cases}$$

# **Shifting the Unit Impulse**



$$\delta[n-4] = \begin{cases} 1, & n=4, \\ 0, & n \neq 4. \end{cases}$$

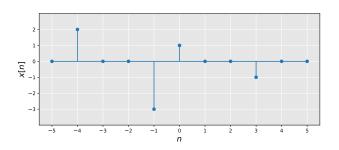
# **Shifting the Unit Impulse**



$$\delta[n+3] = \begin{cases} 1, & n = -3, \\ 0, & n \neq -3, \end{cases}$$

#### Scaling and Adding Shifted Impulses

We can scale and add shifted impulses to construct signals:



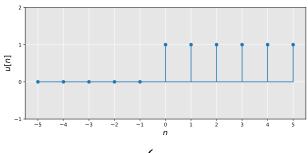
$$x[n] = 2\delta[n+4] - 3\delta[n+1] + \delta[n] - \delta[n-3]$$

# **Scaling and Adding Impulses**

In fact, any sequence, x[n], can be written as a sum of scaled, shifted impulses:

$$x[n] = \sum_{k=-\infty}^{\infty} x[k]\delta[n-k].$$

## **Unit Step Function**



$$u[n] = \begin{cases} 1, & n \ge 0, \\ 0, & n < 0. \end{cases}$$

# Relationship Between Step and Impulse



$$u[n] = \sum_{k=-\infty}^{n} \delta[k]$$

Discrete analogy to integration

# Relationship Between Step and Impulse



$$\delta[n] = u[n] - u[n-1]$$

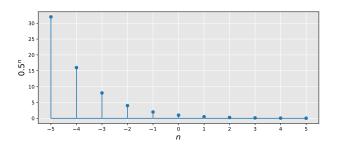
Discrete analogy to differentiation

#### A real exponential sequence is of the form

$$x[n] = A\alpha^n,$$

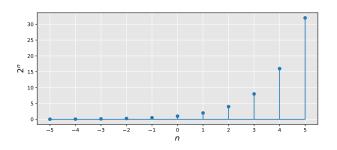
for constants  $A \in \mathbb{R}$  and  $\alpha \in \mathbb{R}$ .

When  $0 < \alpha < 1$ , we get exponential **decay**:



$$x[n] = 0.5^n$$

When  $\alpha > 1$ , we get exponential **growth**:



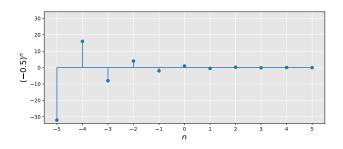
$$x[n] = 2^n$$

Note: taking reciprocal of  $\alpha$  is equivalent to time-reversal:

Let 
$$x[n] = \alpha^n$$
, then

$$x[-n] = \alpha^{-n} = (\alpha^{-1})^n = \left(\frac{1}{\alpha}\right)^n$$

When  $\alpha < 0$ , we get exponential **oscillation**:



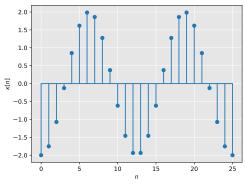
$$x[n] = (-0.5)^n$$

Note: time shift is equivalent to multiplication:

Let 
$$x[n] = \alpha^n$$
, then

$$x[n-k] = \alpha^{n-k} = \alpha^n \alpha^{-k} = \alpha^{-k} x[n]$$

#### Sinusoidal Function



$$A = 2, \quad \omega_0 = 4\pi, \quad \phi = \frac{1}{4}$$

$$x[n] = A\cos(\omega_0 n + \phi)$$

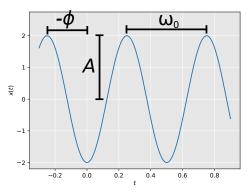
A: amplitude

 $\omega_0$  : frequency

 $\phi$ : phase

#### **Relation to Continuous Sinusoidal**

Discrete-time sinusoidal is just a sampled continuous sinusoidal



$$A=2, \quad \omega_0=4\pi, \quad \phi=\frac{1}{4}$$

$$x(t) = A\cos(\omega_0 t + \phi)$$

A: amplitude

 $\omega_0$ : frequency

 $\phi$ : phase