Signal Basics

Digital Signal Processing

January 23, 2024

UNIVERSITY *of* VIRGINIA

Review: Discrete-Time Signals

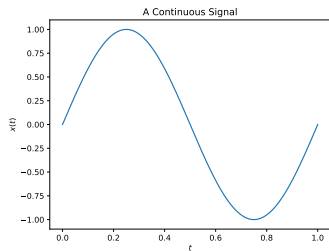A **discrete-time signal** is a function

$$x : \mathbb{Z} \to B,$$

for some output set B (typically $B = \mathbb{R}$ or $B = \mathbb{C}$).
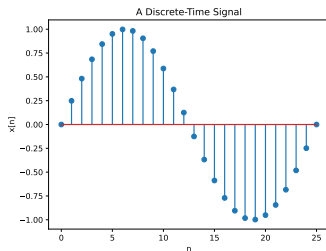
Equivalently, x is a sequence

$$x[n] \in B, \quad -\infty \leq n \leq \infty.$$

Sampled Continuous Signals

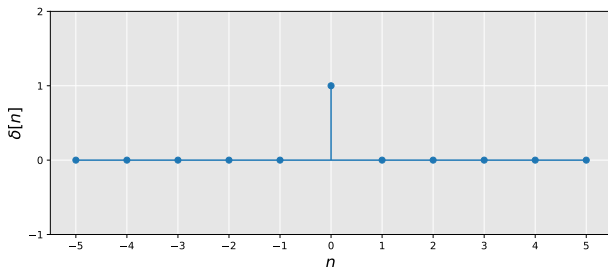Discrete-time signals often come from continuous signals:

$$x_c(t) \qquad\qquad x[n] = x_c(nT)$$

Here, $T \in \mathbb{R}$ is the **sampling period**, $T = (1/25)\text{s} = 0.04\text{s}$

and $\frac{1}{T}$ is the **sampling frequency**. $\frac{1}{T} = 25\text{Hz}$

Unit Sample Function

$$\delta[n] = \begin{cases} 1, & n = 0, \\ 0, & n \neq 0. \end{cases}$$

Also known as the **unit impulse function**.
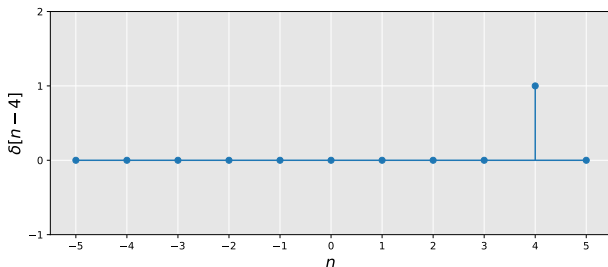
Shifting the Unit Impulse

For any integer k,

$$\delta[n - k] = \begin{cases} 1, & n - k = 0, \\ 0, & n - k \neq 0. \end{cases}$$
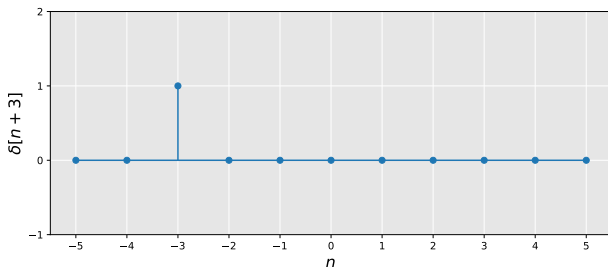
Or, in other words,

$$\delta[n - k] = \begin{cases} 1, & n = k, \\ 0, & n \neq k. \end{cases}$$

Shifting the Unit Impulse

$$\delta[n-4] = \begin{cases} 1, & n = 4, \\ 0, & n \neq 4. \end{cases}$$
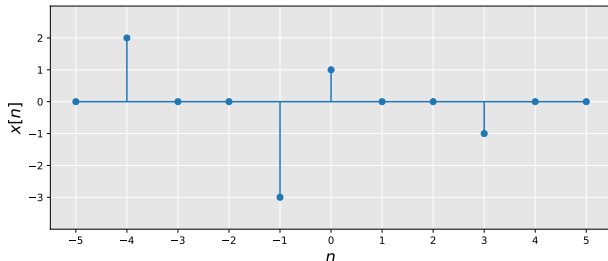
Shifting the Unit Impulse

$$\delta[n+3] = \begin{cases} 1, & n = -3, \\ 0, & n \neq -3, \end{cases}$$

Scaling and Adding Shifted Impulses

We can scale and add shifted impulses to construct signals:

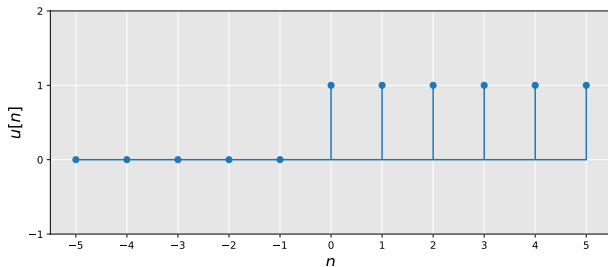$$x[n] = 2\delta[n+4] - 3\delta[n+1] + \delta[n] - \delta[n-3]$$

Scaling and Adding Impulses

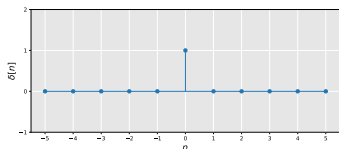In fact, any sequence, $x[n]$, can be written as a sum of scaled, shifted impulses:

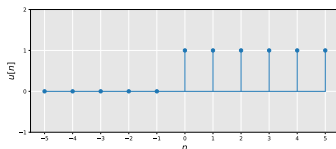$$x[n] = \sum_{k=-\infty}^{\infty} x[k]\delta[n-k].$$

Unit Step Function

$$u[n] = \begin{cases} 1, & n \geq 0, \\ 0, & n < 0. \end{cases}$$
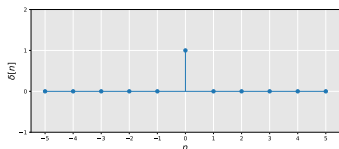
Relationship Between Step and Impulse

accumulate
$\longrightarrow$
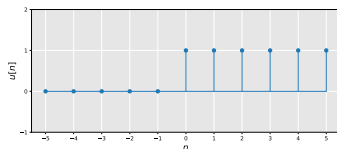
$$u[n] = \sum_{k=-\infty}^{n} \delta[k]$$

Discrete analogy to integration

Relationship Between Step and Impulse

$$\delta[n] = u[n] - u[n-1]$$

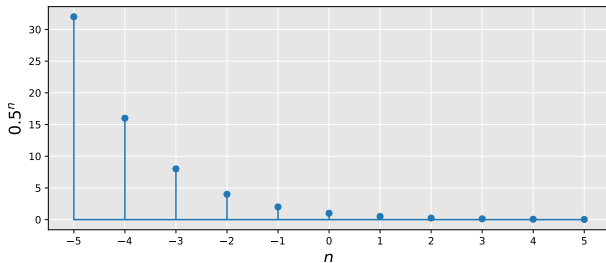Discrete analogy to differentiation

Real Exponential Function

A **real exponential sequence** is of the form

$$x[n] = A\alpha^n,$$

for constants $A \in \mathbb{R}$ and $\alpha \in \mathbb{R}$.
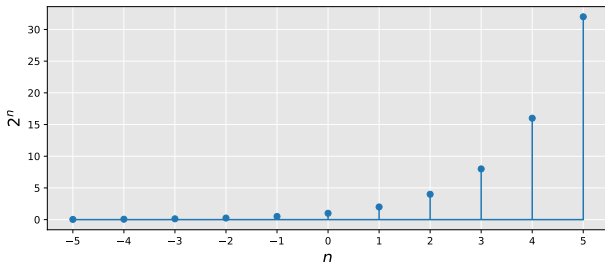
Real Exponential Function

When $0 < \alpha < 1$, we get exponential **decay**:

$$x[n] = 0.5^n$$

Real Exponential Function

When $\alpha > 1$, we get exponential **growth**:

$$x[n] = 2^n$$

Real Exponential Function

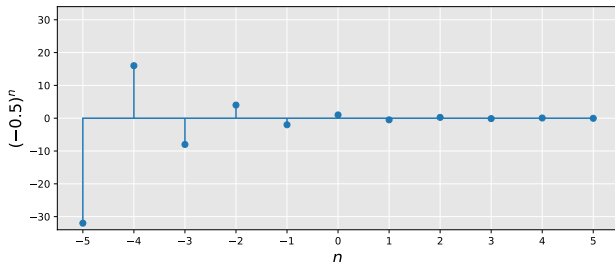Note: taking reciprocal of α is equivalent to time-reversal:

Let $x[n] = \alpha^n$, then

$$x[-n] = \alpha^{-n} = \left(\alpha^{-1}\right)^n = \left(\frac{1}{\alpha}\right)^n$$

Real Exponential Function

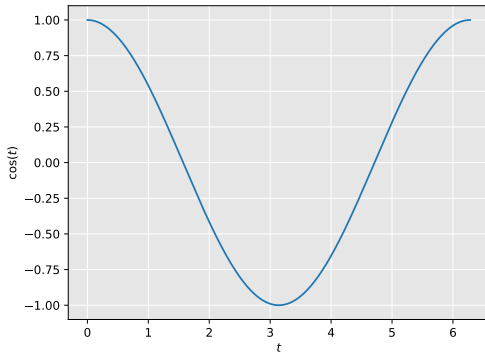When $\alpha < 0$, we get exponential **oscillation**:

$$x[n] = (-0.5)^n$$

Real Exponential Function

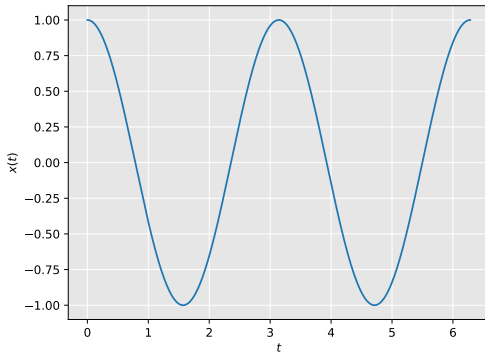Note: time shift is equivalent to multiplication:

Let $x[n] = \alpha^n$, then

$$x[n-k] = \alpha^{n-k} = \alpha^n \alpha^{-k} = \alpha^{-k} x[n]$$

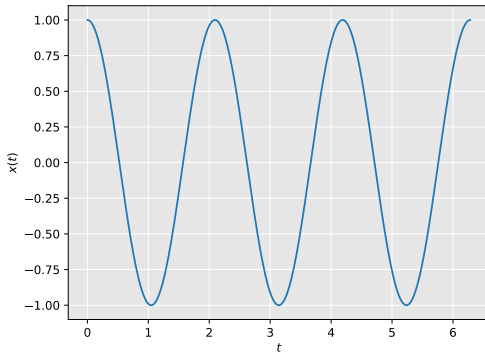# Remember the Cosine Function

$$x(t) = \cos(t)$$

Remember the Cosine Function

$$x(t) = \cos(2t)$$

Remember the Cosine Function
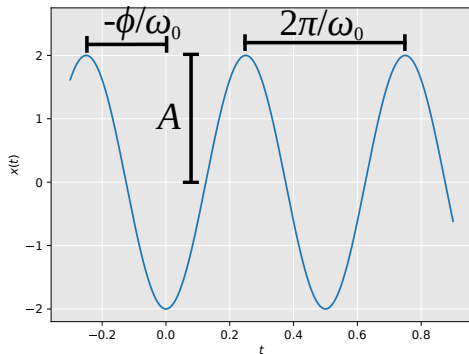

$$x(t) = \cos(3t)$$

Frequency

$$x(t) = \cos(\omega_0 t)$$

The **frequency,** ω_0, is the number of times the cosine wave repeats in the interval $[0, 2\pi]$.

The **period**, $T_0 = \frac{2\pi}{\omega_0}$, is the length of time the cosine wave takes to repeat, i.e., the time interval between two consecutive peaks.

General Continuous Sinusoid

$$x(t) = A\cos(\omega_0 t + \phi)$$

A : amplitude
ω_0 : frequency
ϕ : phase

$$A = 2, \quad \omega_0 = 4\pi, \quad \phi = \pi$$

Discrete-Time Sinusoidal Function

Discrete-time sinusoid is just a sampled continuous sinusoid
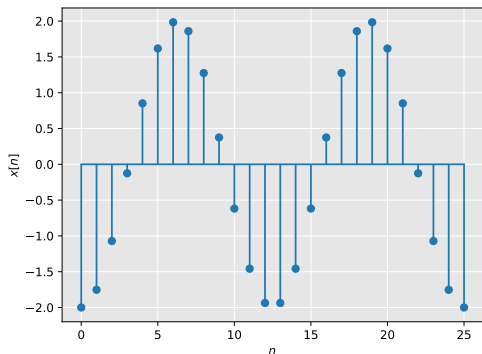
$$x[n] = A\cos(\omega_0 n + \phi)$$

$A :$ amplitude

$\omega_0 :$ frequency

$\phi :$ phase

$$A = 2, \quad \omega_0 = \frac{4\pi}{25}, \quad \phi = 25\pi$$

Periodic Discrete-Time Signals

Definition

A signal, $x[n]$, is said to be **periodic** if for some integer $N > 0$,

$$x[n] = x[n + N],$$

for all $n \in \mathbb{Z}$.

Periodicity of Sinusoids

If $x[n] = x[n + N]$ for a sinusoid, then

$$A \cos(\omega_0 n + \phi) = A \cos(\omega_0(n + N) + \omega_0 N + \phi)$$
$$= A \cos(\omega_0 n + \omega_0 N + \phi)$$
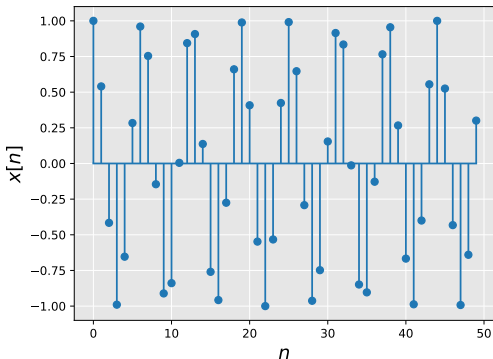
This will only be true when

$$\omega_0 N = 2\pi k, \qquad \text{for some integer } k.$$

So, $\omega_0 = 2\pi \frac{k}{N}$ must be 2π times a rational number.
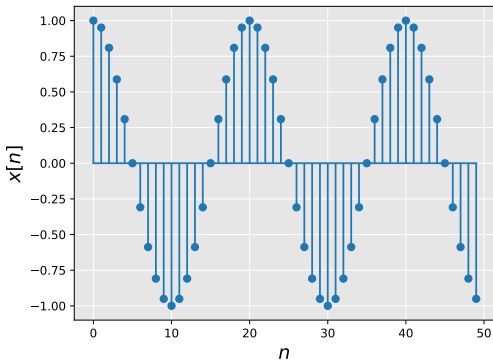
Periodic or Aperiodic?

$$x[n] = \cos(n)$$

Not periodic!

Periodic or Aperiodic?

$$x[n] = \cos\left(\frac{n\pi}{10}\right)$$

Periodic!

Computing the Period of a Sinusoid

To get the period, N, write the frequency as
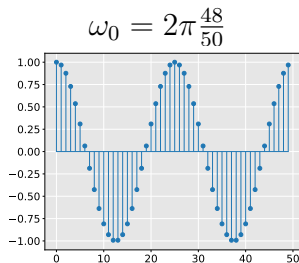
$$\omega_0 = 2\pi \frac{k}{N},$$

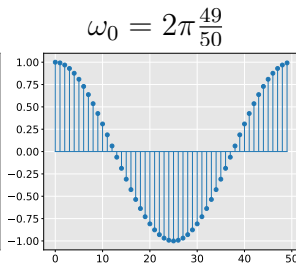where $\frac{k}{N}$ is a *simplified* fraction.

For the previous example:

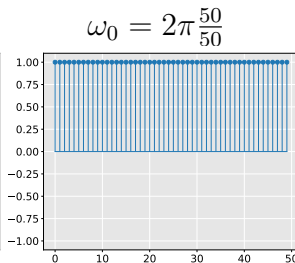$$\omega_0 = \frac{\pi}{10} = 2\pi \frac{1}{20},$$

so $N = 20$.

Weirdness with Discrete-Time Periodicity

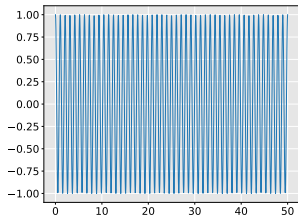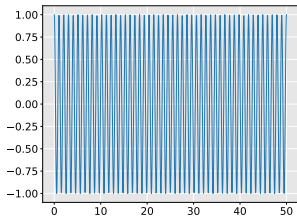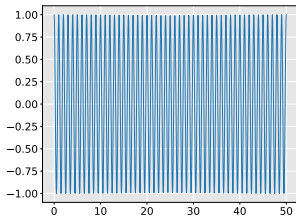| $\omega_0 = 2\pi\frac{48}{50}$	$\omega_0 = 2\pi\frac{49}{50}$	$\omega_0 = 2\pi\frac{50}{50}$
Period = 25	Period = 50	Period = 1

Continuous Versions of These Cosine Waves

$$\omega_0 = 2\pi \frac{48}{50} \qquad \omega_0 = 2\pi \frac{49}{50} \qquad \omega_0 = 2\pi \frac{50}{50}$$

Energy of a Signal

Definition

The **energy** of a signal, $x[n]$, is defined as

$$E_x = \sum_{n=-\infty}^{\infty} |x[n]|^2.$$

Power of a Signal

Definition

The **power** of a signal, $x[n]$, is defined as

$$P_x = \lim_{N \to \infty} \frac{1}{2N+1} \sum_{n=-N}^{N} |x[n]|^2.$$

If $x[n]$ is periodic, with period N, then

$$P_x = \frac{1}{N} \sum_{n=0}^{N} |x[n]|^2.$$