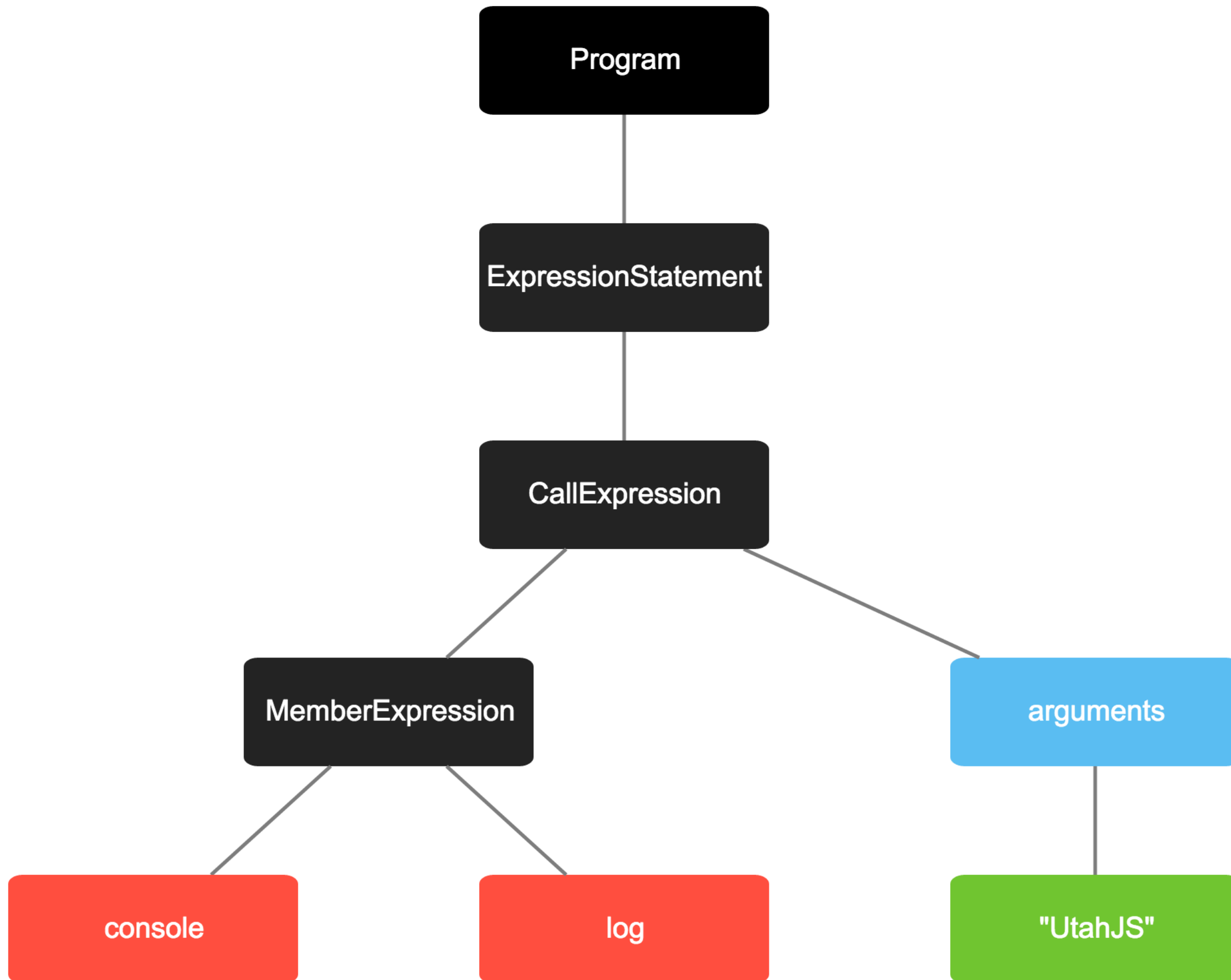


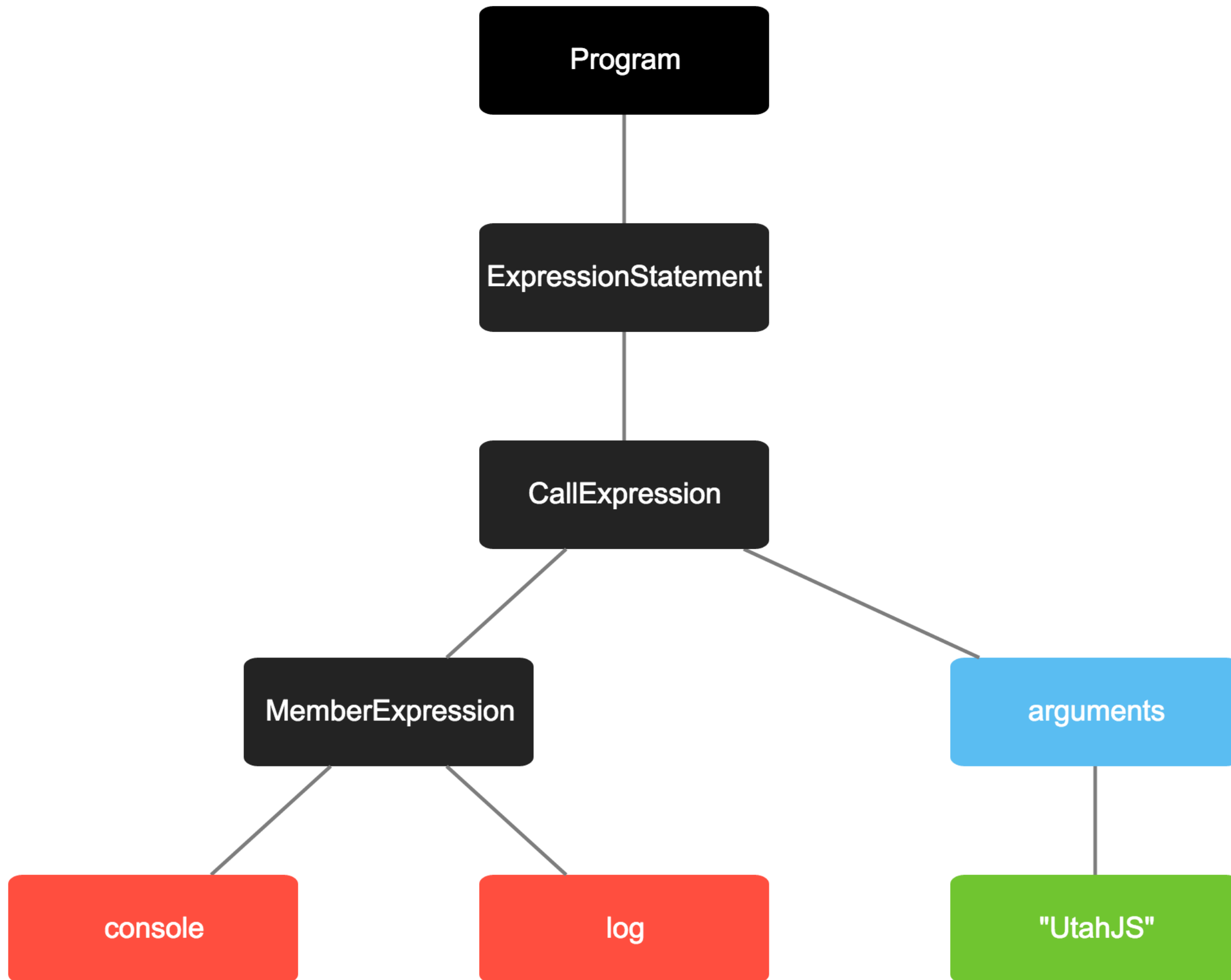
HARNESSING THE POWER OF *Abstract Syntax Trees*

Parsers

```
console.log("UtahJS");
```



```
{
  type: "Program",
  body: [
    {
      type: "ExpressionStatement",
      expression: {
        type: "CallExpression",
        callee: {
          type: "MemberExpression",
          computed: false,
          object: {
            type: "Identifier",
            name: "console"
          },
          property: {
            type: "Identifier",
            name: "log"
          }
        },
        arguments: [
          {
            type: "Literal",
            value: "UtahJS",
            raw: "\"UtahJS\""
          }
        ]
      }
    }
  ]
}
```



Асорчи

Esprea

PARSING

```
// generate an AST from a string of code  
espreet.parse("console.log('UtahJS')");
```

PARSING

```
// generate an AST from a string of code  
acorn.parse("console.log('UtahJS')");
```

PARSING ES6

```
// generate an AST from a string of code  
acorn.parse("console.log('UtahJS')", { ecmaVersion: 6 });
```




**ASTS ARE
EVERYWHERE**

How many of you use *babel*?



sebmck authored on Jul 1

latest commit [990b1f37ba](#) 



[README.md](#)

first commit

5 months ago



[index.js](#)

update example to use 5.6.0+ api

2 months ago



[package.json](#)

first commit

5 months ago



README.md

babel-plugin-example

Bob **hates** function declarations with a passion (nobody knows why). Bob loves to enforce this on his coworkers, he's snuck this plugin into their build system to force his tyrannical code style.

Usage

BABEL PLUGIN

```
module.exports = function (Babel) {  
  return new Babel.Plugin("plugin-example", {  
    visitor: {  
      "FunctionDeclaration": swapWithExpression  
    }  
  });  
}
```

GUTS

```
function swapWithExpression(node, parent) {  
  var id = node.id;  
  
  // change from declaration to expression  
  node.type = "FunctionExpression";  
  node.id = null;  
  
  // wrap that sucker in a variable declaration  
  return Babel.types.variableDeclaration("var", [  
    Babel.types.variableDeclarator(id, node)  
  ]);  
}
```


KNOW YOUR NODES

ES6 SPECIFICS

STATEMENTS

- ForOfStatement

EXPRESSIONS

- ArrowFunctionExpression
- YieldExpression

TEMPLATE LITERALS

- TemplateLiteral
- TaggedTemplateExpression
- TemplateElement

PATTERNS

- ObjectPattern
- ArrayPattern
- RestElement
- AssignmentPattern

CLASSES

- ClassBody
- MethodDefinition
- ClassDeclaration
- ClassExpression
- MetaProperty

MODULES

- ModuleDeclaration
- ModuleSpecifier
- ImportDeclaration
- ImportSpecifier
- ImportDefaultSpecifier
- ImportNamespaceSpecifier
- ExportNamedDeclaration
- ExportSpecifier
- ExportDefaultDeclaration
- ExportAllDeclaration

The ESTree Spec

 112 commits

 1 branch

 0 releases

 16 contributors


Branch: master ▾

[estree](#) / +


Fix TemplateElement.value


RReverser authored on Jul 30

latest commit bc81a9a890 

[experimental](#)

move experimental documents into a separate folder

6 months ago


[README.md](#)

Add philosophy section to README

6 months ago


[deprecated.md](#)

finished migrating all spec text

7 months ago


[es6.md](#)

Fix TemplateElement.value

2 months ago


[spec.md](#)

Remove deprecated guard property

2 months ago


[README.md](#)

The ESTree Spec

Once upon a time, an [unsuspecting Mozilla engineer](#) created an API in Firefox that exposed the SpiderMonkey engine's JavaScript parser as a JavaScript API. Said engineer [documented the format it produced](#), and this format caught on as a lingua franca for tools that manipulate JavaScript source

AN *AST* GIVES

YOU SUPER

POWERS

*Making Easy Things Easy
& Hard Things Possible*

6th Edition
Covers Perl 5.14

Learning Perl



O'REILLY®

*Randal L. Schwartz,
brian d foy & Tom Phoenix*

*"Making easy things easy & hard
things possible"*

- Learning Perl

JS AWARE

git diff

```
console.log("UtahJS");
```

```
console.log("SomeOtherConf");
```



```
console.error("SomeOtherConf");
```

```
~/Dropbox/Talks/utahjs 2015 (master) $ git diff
diff --git a/tree1.js b/tree1.js
index 9a0b08f..b547a58 100644
--- a/tree1.js
+++ b/tree1.js
@@ -1,1 @@
-console.log("UtahJS");
+console.error("SomeOtherConf");
~/Dropbox/Talks/utahjs 2015 (master) $
```

Yes we can!

Version 1

1. Create ASTs from the old and new files
2. Run a tree-diffing algorithm
3. Display the differences in a useful way

```
git diff
```

```
$ git diff --raw  
:100644 100644 9a0b08f... 0000000... M tree1.js
```

```
$ git diff --raw
```

```
:100644 100644 9a0b08f... 0000000... M tree1.js
```

File Permissions **MD5 Hash**

MD5 Hash **Status** **Filename**


```
git diff --raw | node compare.js
```

```
// let's read all of this input from stdin into an array  
var lines = fs.readFileSync('/dev/stdin').toString().split('\n');
```

```
// lines now looks something like this  
[':100644 100644 9a0b08f... 0000000... M      tree1.js']
```

```
lines.map(function(line) {  
    var parts = line.split(' ');  
    var file = parts.pop().split('\\t');  
    return [file[1], parts[2].slice(0, -3)];  
});
```

```
// the key parts of each line in our git diff  
[ [ "tree1.js", "9a0b08f" ] ]
```

PARSING

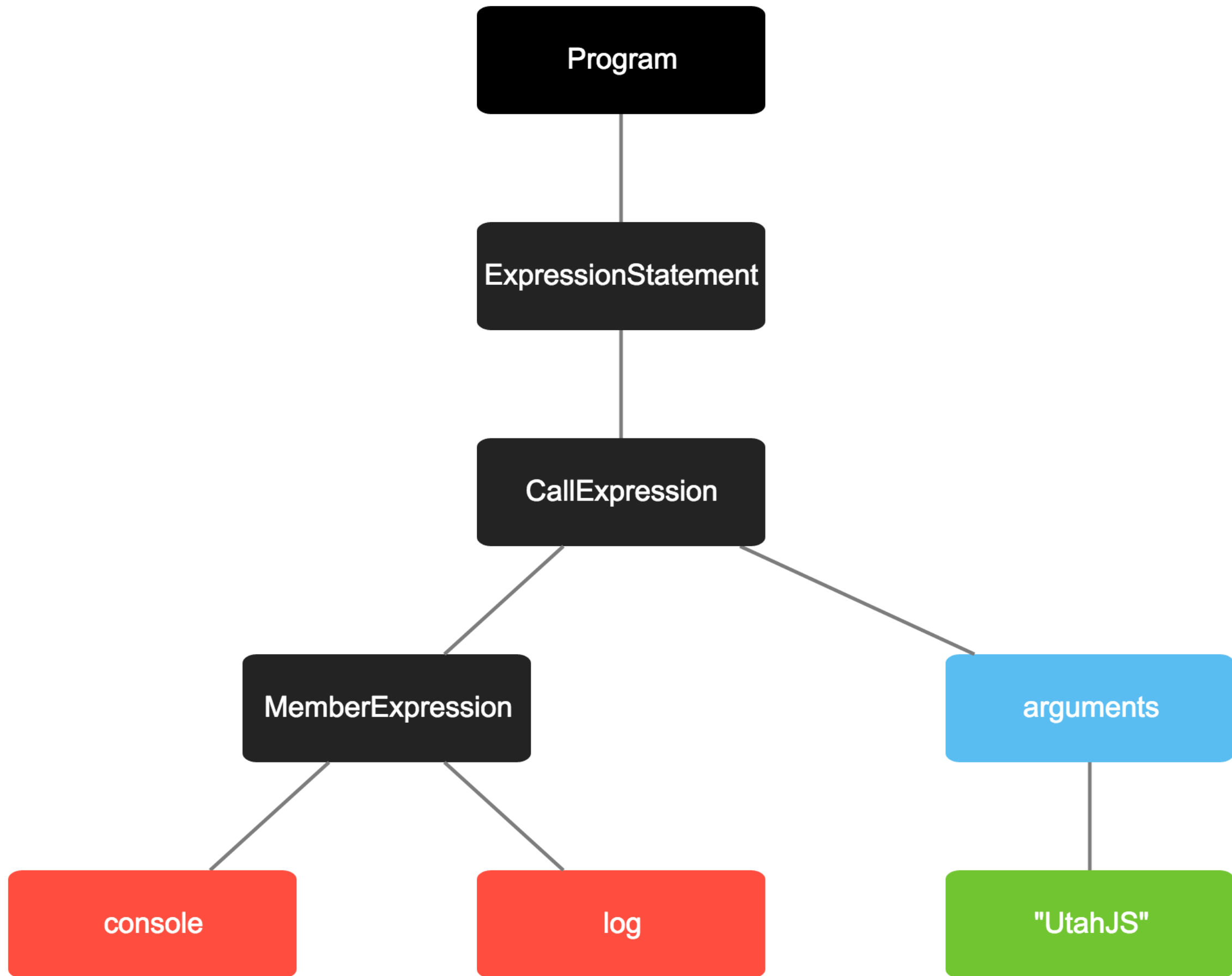
```
// generate an AST from a string of code  
espre.parse("console.log('UtahJS');");
```

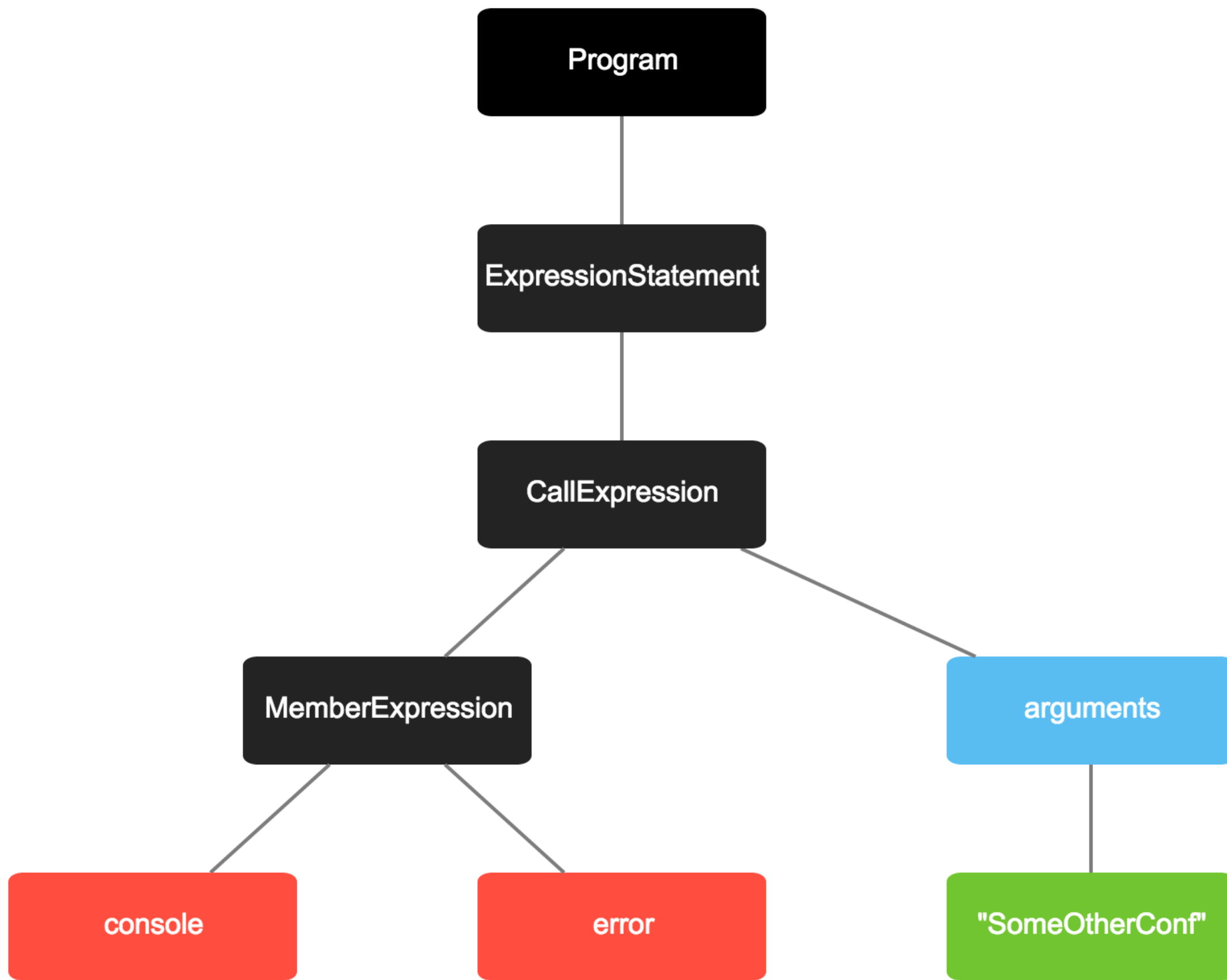
```
.map(function(files) {  
    var after = fs.readFileSync(files[0]);  
    var before = child_process.execSync("git show" + files[1]);  
    return {  
        filename: files[0],  
        before: espreen.parse(before, options),  
        after: espreen.parse(after, options)  
    };  
})
```

```
[{  
  filename: "trees1.js",  
  before: { type: "Program", body: [Object] },  
  after: { type: "Program", body: [Object] }  
}]
```



```
var lines = fs.readFileSync('/dev/stdin').toString().split('\n');
var trees = lines.map(function(line) {
    var parts = line.split(' ');
    var file = parts.pop().split('\t');
    return [path.resolve(file[1]), parts[2].slice(0, -3)];
}).filter(function(files) {
    return files[0].indexOf('.js') > -1;
}).map(function(files) {
    var after = fs.readFileSync(files[0]);
    var before = child_process.execSync("git show " + files[1]);
    return {
        filename: files[0],
        before: espreet.parse(before, options),
        after: espreet.parse(after, options)
    };
});
```





Step 2

```
// let's see if something changed  
var different = deepEqual(treeBefore, treeAfter);
```

```
function deepEqual(a, b) {  
  if (a === b) {  
    return true;  
  }  
  if (!a || !b) {  
    return false;  
  }  
  if (Array.isArray(a)) {  
    return a.every(function(item, i) {  
      return deepEqual(item, b[i]);  
    });  
  }  
  if (typeof a === 'object') {  
    return Object.keys(a).every(function(key) {  
      return deepEqual(a[key], b[key]);  
    });  
  }  
  return false;  
}
```



```
if (typeof a === 'object') {  
    var equal = Object.keys(a).every(function(key) {  
        return deepEqual(a[key], b[key]);  
    });  
    if (!equal) {  
        // log the type of any nodes that aren't equal  
        console.log('[' + a.type + ']' => '[' + b.type + ']');  
    }  
    return equal;  
}
```

```
// log the any raw values that aren't equal  
console.log('"' + a + '"' => '"' + b + '"');
```

```
git diff --raw | node compare.js
```

```
"log" => "error"
```

```
[Identifier] => [Identifier]
```

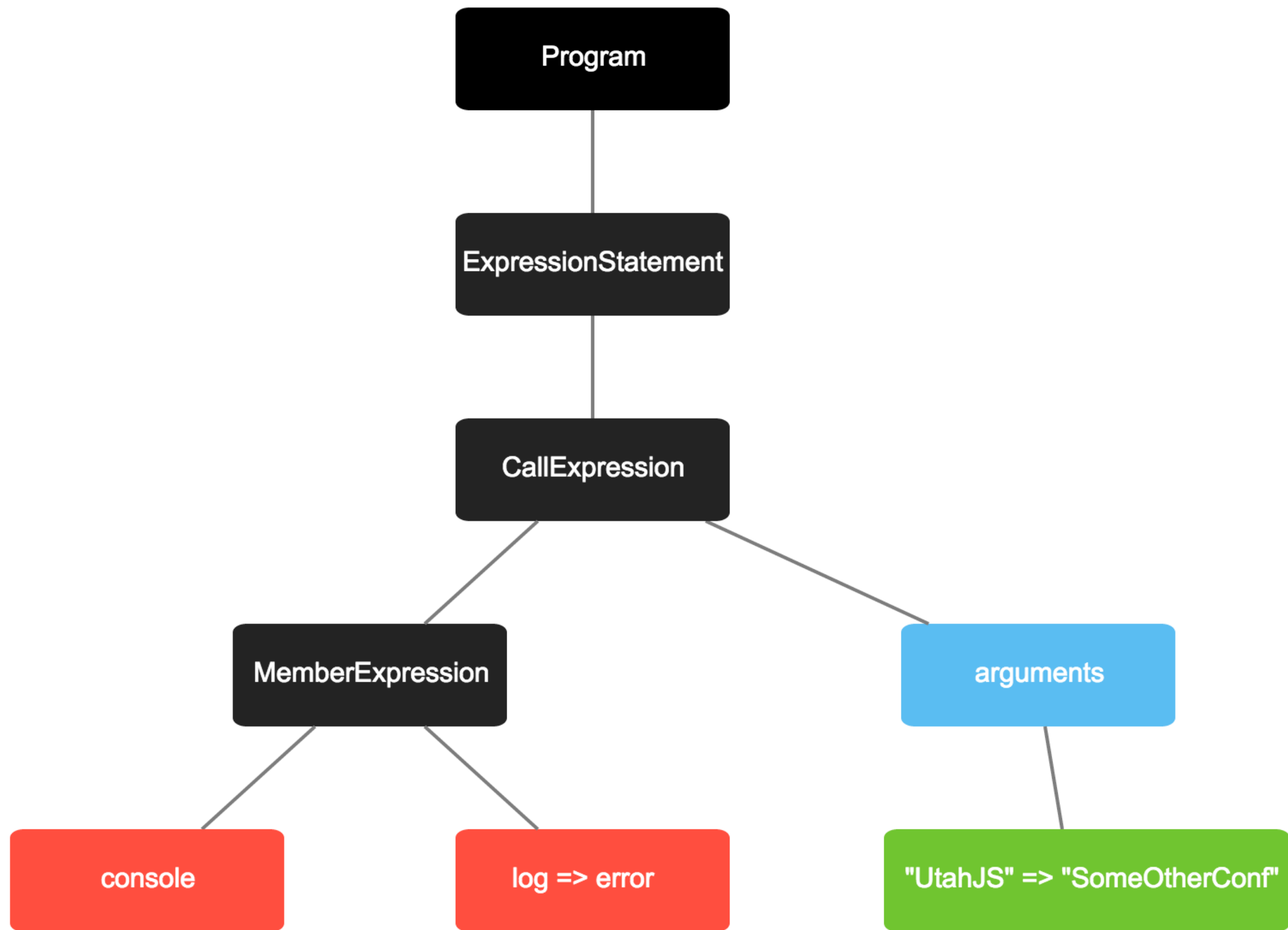
```
[MemberExpression] => [MemberExpression]
```

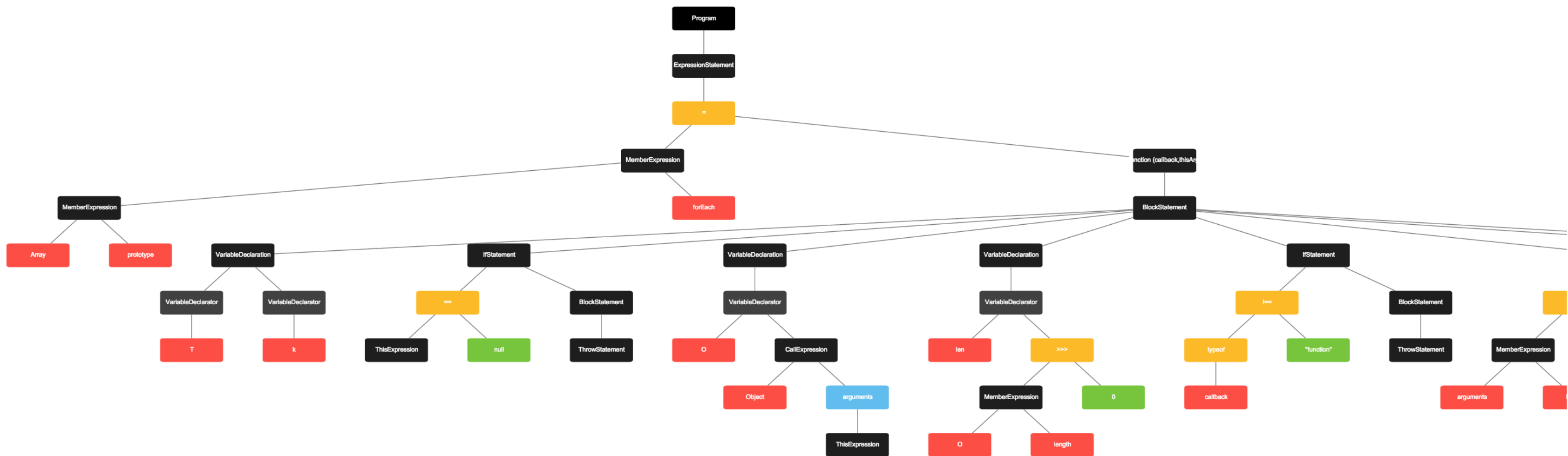
```
[CallExpression] => [CallExpression]
```

```
[ExpressionStatement] => [ExpressionStatement]
```

```
[Program] => [Program]
```

```
~/Dropbox/Talks/utahjs 2015 (master) $ git diff
diff --git a/tree1.js b/tree1.js
index 9a0b08f..b547a58 100644
--- a/tree1.js
+++ b/tree1.js
@@ -1,1 @@
-console.log("UtahJS");
+console.error("SomeOtherConf");
~/Dropbox/Talks/utahjs 2015 (master) $
```





I CAN'T PROCESS

THIS TREE

IN MY HEAD

TOWARD A BETTER DIFF

- require() statement changes?
- Changes to variables?
- Function argument changes
- Breaking Changes?

**LET'S TALK
ABOUT BUILDING
A HOUSE**

```
export function buildHouse(lot, color, size, bedrooms) {  
  clearLot(lot);  
  let foundation = buildFoundation(size);  
  let walls = buildWalls(bedrooms);  
  let paintedWalls = paintWalls(color, walls);  
  let roof = buildRoof(foundation, walls);  
  let house = foundation + paintedWalls + roof;  
  
  // house is all done right-away  
  return house;  
}
```

```
function getPermits(callback) {
  setTimeout(callback, 1.0519e10); // 4 months because trees
}

export function buildHouse(lot, color, size, bedrooms, callback) {
  getPermits((permits) => {
    clearLot(permits, lot);
    let foundation = buildFoundation(size);
    let walls = buildWalls(bedrooms);
    let paintedWalls = paintWalls(color, walls);
    let roof = buildRoof(foundation, walls);
    let house = foundation + paintedWalls + roof;

    // house will be ready in about a year
    callback(house);
  });
}
```

```
~/Dropbox/Talks/utahjs 2015 (master) $ git diff -w complex1.js
diff --git a/complex1.js b/complex1.js
index 12ea4be..ec5d1ce 100644
--- a/complex1.js
+++ b/complex1.js
@@ -1,11 +1,17 @@
-export function buildHouse(lot, color, size, bedrooms) {
-  clearLot(lot);
+function getPermits(callback) {
+  setTimeout(callback, 1.0519e10); // 4 months because trees
+}
+
+export function buildHouse(lot, color, size, bedrooms, callback) {
+  getPermits((permits) => {
+    clearLot(permits, lot);
+    let foundation = buildFoundation(size);
+    let walls = buildWalls(bedrooms);
+    let paintedwalls = paintWalls(color, walls);
+    let roof = buildRoof(foundation, walls);
+    let house = foundation + paintedwalls + roof;
+
+    // house is all done right-away
+    return house;
+    // house will be ready in a year
+    callback(house);
+  });
}
```

OUR GOAL

```
git diff --raw | node compare.js
```

house.js

1. The exported `buildHouse` function output went from a return to a callback.
2. The private `getPermits` function was added.

OUR DATA STRUCTURE

```
[{  
  filename: "trees1.js",  
  before: { type: "Program", body: [Object] },  
  after: { type: "Program", body: [Object] }  
}]
```


INTRODUCING ESRECURSE

```
var esrecurse = require('esrecurse');

esrecurse.visit(ast, {
  FunctionDeclaration: function(node) {
    console.log(node);
  }
});
```

VISITING OUR TREES

```
esrecurse.visit(diff.before, {  
  
  // export function a() {}  
  ExportNamedDeclaration: function(node) {  
    var details = inspectFunction(node.declaration, "exported");  
    functions[details.name].before = details;  
  },  
  
  // function a() {}  
  FunctionDeclaration: function(node) {  
    var details = inspectFunction(node.declaration);  
    functions[details.name].before = details;  
  }  
  
});
```

INSPECTING FUNCTION DECLARATIONS

```
function inspectFunction(node, visibility) {  
  return {  
    name: node.id.name, // "buildHouse"  
    params: node.params.map(function(param) {  
      return param.name;  
    }), // ["lot", "color", "size", ...]  
    visibility: visibility || "private",  
    outputType: getOutputType(node)  
  };  
}
```

```
git diff --raw | node compare.js
```

```
[ filename: "house.js",  
  functions: {  
    buildHouse: {  
      before: { name: "buildHouse", /* ... */ },  
      after: { name: "buildHouse", /* ... */ }  
    }  
    getPermits: {  
      after: { name: "getPermits", /* ... */ }  
    }  
  }  
}
```

```
{  
  name: "getPermits",  
  visibility: "private",  
  params: [ "callback" ],  
  outputType: "callback"  
}
```

DATA \Rightarrow WORDS

UNROLLING OUR ARRAY

```
.map(function(diff) {  
    return diff.filename + "\n" + getReadableOutput(diff.functions);  
}).join("\n");
```

MEANINGFUL DATA

```
function getReadableOutput(functions) {  
  return Object.keys(functions).reduce(function(prev, curr, i) {  
    var name = curr;  
    var visibility = functions[name].after.visibility;  
    var whatHappened = getWhatHappened(functions[name]);  
  
    return prev + `${i + 1}. The ${visibility} ${name} function ${whatHappened}.\n`;  
  }, "");  
}
```


HUMAN READABLE FTW!

```
function getWhatHappened(func) {  
  
    if (!func.before) {  
        return "was added"  
    }  
    if (!func.after) {  
        return "was removed"  
    }  
    if (func.before.outputType !== func.after.outputType) {  
        return "output went from a " + func.before.outputType + " to a " + func.after.outputType;  
    }  
}
```

A HAPPY ENDING

```
git diff --raw | node compare.js
```

house.js

1. The exported `buildHouse` function output went from a return to a callback.
2. The private `getPermits` function was added.



**ASTS ARE SUPER
POWERFUL**



NE CINEMA
me Warner Company



QUESTIONS?



NE CINEMA
me Warner Company

