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NICHOLAS TRUJILLO

Software Developer

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About

I am a passionate tech-lover looking to leverage my energy, experience, and skillset to help build a great company. I have previous experience in PR at a government non-profit, on the Customer Operations team at a fast growing FinTech startup, and as an engineer for an online coding bootcamp startup.

Technical Skills

Proficient: JavaScript | React | Redux | Node | Express | mySQL | MongoDB | HTML5 | CSS3 | Git

Exposure: Next.js | Vue | PostgreSQL | socket.io | Prisma

Professional Experience

Software Engineer | Code Legion

November 2020 - Present | Las Vegas, NV

- Code Legion is an online coding bootcamp startup set to launch in March 2021. I am responsible for building the student dashboard for the program, which is where the students will monitor and submit homework/assessments, and an admin side for instructors to upload new assignments and grade submitted work
- I am using React/Next.js for the client-side, Express for the backend APIs, and mySQL for the database

Customer Operations Specialist | Monzo Bank (mobile app)

October 2019 - August 2020 | Las Vegas, NV

- Handled all customer operations tasks (verifying identity, providing bank statements, etc) and helped manage the exponential growth of our startup (2 million users from the time I started to over 4 million users)
- Proactively spotted patterns in the actions of customers, identifying where we could change our processes, tools, or product to improve their experience
- Investigated and resolved 50+ complex payment or product-related issues per day

Strategic Services Assistant | Clark County Water Reclamation District

May 2015 - October 2019 | Las Vegas, NV

- Created engaging content for our social media platforms (@cleanwaterteam) to promote various campaigns
- Represented CCWRD at public board meetings conducted by the county and shared information with the community about current and upcoming projects
- Created and directed a video advertisement for a campaign that was played on the scoreboard at every Las Vegas Aviators baseball game

Recent Projects

Millody: <u>code</u> Millody is a social networking app for up-and-coming musicians that provides various tools for career growth. Our mission is to create a culture of mutual support between amateur artists/producers and help them advance their careers by providing a platform that encourages networking and collaboration. We also provide paid services such as audio mixing/mastering and music promotion.

This app was built with the MERN technology stack. I used Node and Express to build out the backend APIs, and I used React for the frontend with Redux to manage the state. I utilized socket io to create web sockets that allow for real-time direct messaging within the app. I also utilized the SoundCloud and YouTube APIs to allow users to post their music, and the Cloudinary API to allow users to upload custom profile avatars. Furthermore, I integrated PayPal Checkout to process customer payments for the services that Millody provides. All of the data is stored in MongoDB Atlas.

Education

PunchCode | 2020

- Full-time, immersive class that uses a career-focused curriculum to provide students with the foundation of being a Full-Stack Software Engineer
- Adequately acquired 500+ hours with technical and professional training and 700 hours work on coding
- Acquired a strong familiarity with Git Version Control by contributing to group projects working closely with classmates

B.S. Community Health Sciences | University of Nevada, Reno | 2018