Door
Terminal
Droid
Command Room

FALLOUT

The doors to the Command Room are locked. A figure can attack a door (Health: 10, Defense: 3).

A figure can retrieve a broken Droid. Though it may only carry one at a time, it is fast-moving and ignores Droid interacts with a terminal, discard the droid and gain 4 VPs.

CONSTANT MOTION

End of each round, in order of initiative, each player chooses a Droid and moves it up to 3 spaces (each Droid may only be moved once per round). Then, each player gains 4 VPs for each Droid he controls.

STAR WARS
IMPERIAL ASSAULT

MELVAUNIAN WARZONE
(LEIA ORGANA)

Terminal
Crates

PAYLOAD

A figure can retrieve the crate with the same colour as its deployment zone.

End of each round, if a figure carrying a crate is in the opponent's deployment zone, discard the crate and gain 13 VPs.

VITAL SUPPLIES

Setup: set aside 12 tokens. These represent supplies.

A figure can interact with a crate to retrieve a supply. A figure can also retrieve a supply if it is dropped on the ground by a defeated figure.

A figure carrying one or more supplies applies -1 ♥ to its defense results for each supply it is carrying.

Each player counts as having 3 additional VPs for each supply being carried by one of his figures.

STAR WARS
IMPERIAL ASSAULT

HOTH WEATHER SHELTER
(ECHO BASE TROOPERS)

Terminal
Weapon-suit / Strategic point

FIREFIGHT

A figure can retrieve a weapon-suit, but may only carry one. A figure carrying a weapon-suit applies +1 ♥ to its defense results and -1 ♥ to its defense results.

End of each round, if the player whose figures are carrying the three weapon-suits gains 6 VPs. In the case of a tie, neither player gains VPs.

HOLDING GROUND

End of each round, Each player gains 2 VPs (one controls his opponent's deployment zone, and 2 VPs for each strategic point he controls.

STAR WARS
IMPERIAL ASSAULT

CLIMATE RESEARCH CAMP
(GENERAL SORIN)

Door
Terminal
Explosive
Command Centre

INSIDE JOB

While a figure inside its own deployment zone is defending, apply -1 ♥ to the defense results.

While a figure inside its opponent's deployment zone is defending, apply +1 ♥ to the defense results.

End of each round, Each player scores 3 VPs for each deployment zone he controls. If a player controls the Command Centre, he scores 3 VPs.

BOMB DROP

A figure may retrieve an explosive. Figures carrying explosives gain ⚡. Discard 1 explosive you are carrying and choose a space within 3 spaces. Each figure on or adjacent to the chosen space suffers 3 ■.

End of each round, Each figure in an opponent's deployment zone, carrying 1 or more explosives discards all carried explosives and scores 4 VPs for each.

STAR WARS
IMPERIAL ASSAULT

HOTH BATTLE STATION
(DENGAR)

Door
Terminal
Dataline
Energy-Cell
Desert Path
Hangar

UPLINK

A figure can retrieve the dataline. If a figure carrying the dataline interacts with the terminal on the edge of the map, discard the dataline and gain 10 VPs.

DELIVERY SYSTEM

If a player controls the terminal on the edge of the map, his figures may entirely ignore the wall between the Desert Path and the Hangar.

A figure can retrieve an energy cell, though it may only carry one.

Each figure in the Hangar gains ⚡ if an energy-cell is on an impassible space, discard one energy cell to gain 6 VPs.

STAR WARS
IMPERIAL ASSAULT

IMPERIAL COMMAND HUB
(ALLIANCE SMUGGLER)

LAIR OF THE DUNOGA

The dianoga can be attacked (Health: 20, Defense: 3 ♥). Attacking the dianoga does no damage to it. Instead, attacking player claims tokens equal to the ■ the dianoga suffered. When a player defeats the dianoga, he gains 5 VPs. Apply -1 Speed to each figure carrying a crate.

End of each round, Each figure carrying a crate in a space adjacent to the dianoga or adjacent to the far terminal discards the crate and gains 4 VPs.

ONE MAN'S TRASH

The doors to the trash compactor are locked (Health: 10, Defense: 3 ♥).

A figure can retrieve a crate. Though it may only carry one. Apply -1 Speed to each figure carrying a crate.

End of each round, Each figure carrying a crate in a space adjacent to the trash compactor or to the far terminal discards the crate and gains 4 VPs.

Door
Terminal
Dianoga
Crate
Trash-Compactor

STAR WARS
IMPERIAL ASSAULT

CORUSCANT LANDFILL
(SANTHA RIDDO)