## **Quarantine Pursuit**

Client Brief



## **Project description:**

The internet is the future and I want to take my board game ideas to the worldwide web. I need an application that lets me generate customizable trivia games for parties AND I want to be able to favourite (save) these games for play at a future date.

## Requirements:

- Uses Open Trivia database API and Firebase
- In dropdowns, users can select the number of questions and trivia category
- Once selected, the retrieved data should be presented to the user in a playful, trivia game-like experience
- Users are able to start a new game with new question criteria or save their current questions so it can be replayed another time
- All saved games can be viewed publicly
- Proper error handling. For example:
  - If a user types in a query that yields no result they should be provided feedback (e.g. there were no items found)
  - Common error responses should be handled
  - API loading states

### Stretch goals:

- Enhanced UI animations
- Users can set the difficulty
- Each question has a countdown timer
- Users can mix question type (MC and True/False)
- Authorization and Guest login. Guest login should have the same functionality as authorized users, except authorized users' can favourite lists, and can see those favourited lists in isolation. (Guest account means the app should have a flow where there is no authorization required)

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#### **Deliverables:**

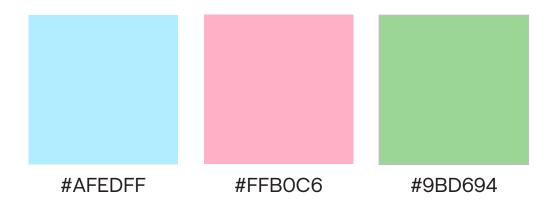
- Project files up on GitHub
- Project up on GitHub pages or your own URL
- All requirements completed BEFORE any stretch goals have been attempted

## **Quarantine Pursuit**

Style Guide



#### **Brand Colours:**



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# Heading Font

Body Font: Barlow (Regular 400)

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