▶_ Client Brief

Zoltar Speaks ──────────

Project description:

We all want to know the truth of our lives. Zoltar can help us.

Requirements:

- Use this [advice slip](#) API
- Users should be required to input a wish at the beginning of the game.
- Create a game that requires users to use the keyboard to move through a simple maze to put a coin in the slot on Zoltar's box.
- When the user has put in their coin, Zoltar returns the answer "Your wish is granted" plus a piece of advice based on the user's keyword or, if there are no responses to that keyword, a random piece of advice.
- The style of the site should echo Zoltar's box in the movie Big (https://www.youtube.com/watch?v=Q6RK4479XD8)
- Zoltar should be animated with a CSS animation

Stretch goals:

- Harder maze
- Challenges in the maze on the way to Zoltar (e.g. traps that restart the maze)
- Save and display the names of everyone who has spoken to Zoltar on Firebase
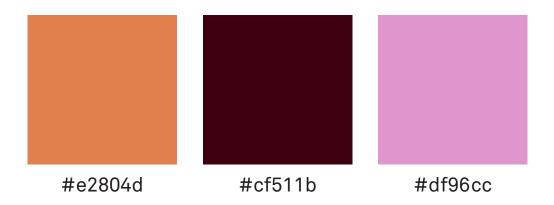- Have an easter egg that makes the playable character VERY BIG
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Deliverables:

- Project files up on GitHub
- Project up on GitHub pages or your own URL
- All requirements completed BEFORE any stretch goals have been attempted

Style Guide

Brand Colours:

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