Juno College of Technology

Project description:

SpaceX wants to reach a younger generation and make their data more accessible by gamifying it! We would like you to create BattleRockets - similar to Battleship but you get to choose your rockets from a number of real life launched rockets. It is like Fantasy Baseball - but with Rockets.

Requirements:

- Create a game where 2 players can play Battleship - but before they start, they get to choose their roster of Rockets from the SpaceX Rocket API (https://api.spacexdata.com)
- The choice process is complemented by stats about each rocket. Make sure the size corresponds to the size of rockets needed to play battleship
- Proper error handling. For example:
  - If a user types in a query that yields no result - they should be provided feedback (e.g. there were no items found)
  - API loading states

Stretch goals:

- Once a user finishes the game, give them the option to sign in or sign up to save their result to their Battle Rocket roster
- From their user page, they have the option to challenge someone to a game.

Deliverables:

- Project files up on GitHub
- Project up on GitHub pages or your own URL
- All requirements completed BEFORE any stretch goals have been attempted

Brand Colours:

#FCBF49	#D62828	#003049

Heading Font: Teko (Medium 500)

Heading Font

Body Font: Lato (Regular 400)

Sed modiciur aligendel moluptius.Hillant que omniate stotat occaborrum qui ut ducia il im inciissi delignatus ipis conectora sitae aliquia si dolor sit, ut quis excea sit qui sequi qui alique idipsuntium adit quatem.

Enet acepudia delit faciure stiaturem doles proris earist fugitatem fuga. Nem quae labor sim quuntota veriorem quis di od magnimodit, site voloreium ullantiam nem dolupti or