## 23 String structures

Using structures, one can create a safe way of handling strings. The following complete program illustrates an 'append' function which never exceeds string capacity; if necessary, the old string memory will be freed and a larger block allocated.

The program breaks up the input text into lines with a prescribed maximum length.

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
typedef struct { int capacity; char * contents; } STRING;
void decr ( char * x )
 while ( *x != '\0' )
    if ( *x == '\n' )
      *x = '\0';
    else
      ++x;
}
STRING * make_string ( )
 STRING * str = (STRING*) calloc(1,sizeof(STRING));
 char * contents = (char*) calloc(100, 1);
  str->capacity = 100;
  str->contents = contents;
 return str;
}
void append_word ( STRING * str, char * word )
{
  int newlen;
  if (strlen(str->contents) == 0)
   newlen = strlen(word);
  else
    newlen = strlen(str->contents) + 1 + strlen(word);
  if ( newlen >= str->capacity )
  {
    char * newcontents = (char*)calloc(newlen+100, 1);
    if ( strlen(str->contents) == 0 )
      snprintf(newcontents, newlen+1, "%s", word);
    else
```

```
snprintf(newcontents, newlen+1, "%s %s", str->contents, word);
    free ( str->contents ); // not discussed in this module
    str->contents = newcontents;
    str->capacity = newlen + 100;
 }
  else
    int len = strlen(str->contents);
    if ( len == 0 )
      snprintf( str->contents, newlen+1, "%s", word);
    else
      snprintf( &(str->contents[len]), strlen(word)+2, " %s", word );
}
int main( int argc, char * argv[] )
 if ( argc != 2 )
    fprintf(stderr, "%s requires one argument, line length; abort\n",
        argv[0]);
    return -1;
 }
  int line_length = atoi ( argv[1] );
 STRING * str[1000];
  char buffer[200];
  int maxindex = 0;
  str[0] = make_string();
 while (fgets (buffer, 200, stdin) != NULL)
 {
    decr(buffer);
    int buflen = strlen ( buffer );
    int first_in_word = 0;
    while ( first_in_word < buflen )</pre>
      while (buffer[first_in_word] == ', ')
        ++ first_in_word;
      if (first_in_word < buflen )</pre>
        char word[200];
        int i = first_in_word;
```

```
while ( buffer[i] != ' ' && buffer[i] != '\0' )
          word[i-first_in_word] = buffer[i];
        }
        word[i-first_in_word] = '\0';
        if ( strlen ( str[maxindex]->contents ) + strlen(word) >= line_length )
          ++maxindex;
          str[maxindex] = make_string();
        append_word ( str[maxindex], word );
        first_in_word = i;
      }
   }
  }
  int i;
  for(i=0; i<=maxindex; ++i)</pre>
     printf("%s\n", str[i]->contents);
  return 0;
% gcc str_struc.c
% cat x
We know that you highly esteem the kind of Learning taught in those
Colleges, and that the Maintenance of our young Men, while with
% a.out < x
a.out requires one argument, line length; abort
% a.out 40 < x
We know that you highly esteem the kind
of Learning taught in those Colleges,
and that the Maintenance of our young
Men, while with
```