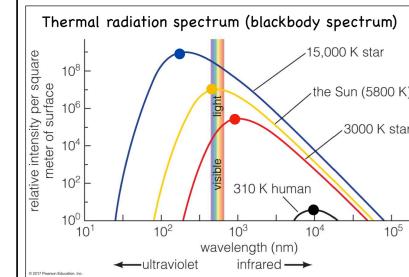


Lecture 7: Stellar masses and binary systems

Ch. 5 of "Astronomy: a Physical Perspective" (M. Kutner)

Prof Aline Vidotto

Quick recap of last lecture



$$\text{Wien's law: } \lambda_{\text{peak}} = \frac{2.9 \times 10^6}{T} \text{ nm}$$

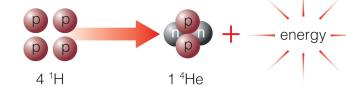
$$\text{Stefan-Boltzmann law } F_{\star} = \sigma T^4$$

$$\sigma = 5.67 \times 10^{-8} \text{ W m}^{-2} \text{ K}^{-4}$$

Stellar masses and binary systems

Why is the sun (& stars) shining?

Nuclear reactions in the core release energy

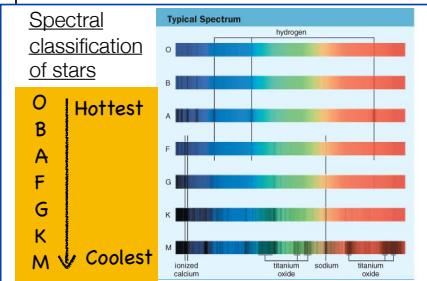


- The power being generated is

$$L_{\star} = \sigma T^4 \cdot (4\pi R_{\star}^2)$$

- The flux we detect in our telescopes is attenuated by distance:

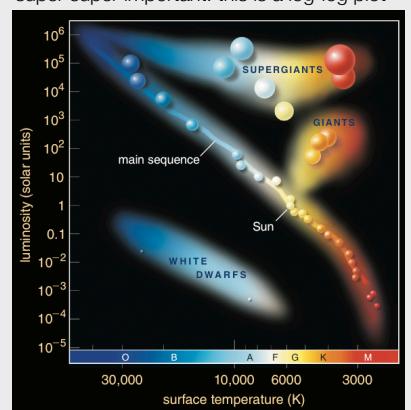
$$F_{\text{detected}} = L_{\star} / (4\pi d^2)$$



Hertzsprung-Russell Diagram: "HR Diagram"

What is it?

- plot of luminosity versus temperature
- super important: temperature runs backwards
- super super important: this is a log-log plot



- Main characteristics:

► Majority of stars are on the "main sequence"

$$L_{\star} = 4\pi R_{\star}^2 \sigma T^4$$

► Stars with lower T and higher L than main-sequence stars must have larger radii. These stars are called **giants and supergiants**.

► Stars with higher T and lower L than main-sequence stars must have smaller radii. These stars are called **white dwarfs**.

What we will cover today...

Goal: understand how the gravitational interactions in binary systems can be used to derive the masses of stars

Outline:

1. Binary star systems
2. Doppler effect in Astronomy
3. Deriving the stellar mass in binary star systems
4. Mass-luminosity-radius relationship in the main sequence phase

1. Binary star systems



Binary stars are stars that are gravitationally bound to each other

50% or more of stellar systems are binary systems

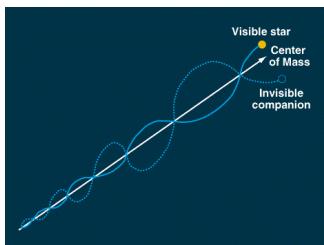
There are different types of binary stars:

- i. visual binaries
- ii. astrometric binaries
- iii. eclipsing binaries
- iv. spectroscopic binaries

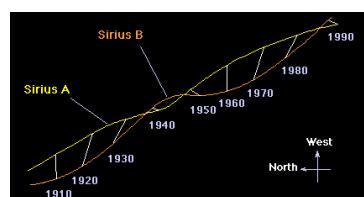
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(ii) Astrometric binaries

- In astrometric binaries, we can **only** see the **brighter star**
- The stellar wobble can also be visible as changes in the star's apparent position in the sky.



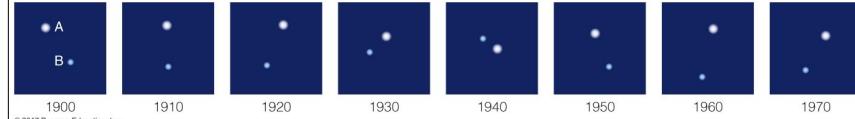
When we follow the brighter star's path on the sky, we see that it **wobbles back and forth** across a straight path. This means that the star is moving in an orbit, so we can **infer the presence of a companion**



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(i) Visual binary stars



- We see **two stars** orbiting around the common **centre of mass**
- The forces between the two stars do not affect the motion of the centre of mass. In the movies below, the centre of mass is at rest.



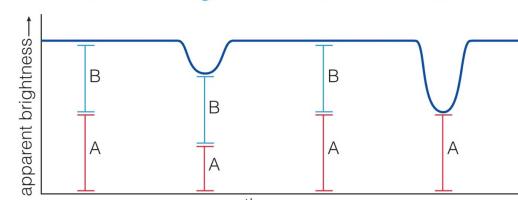
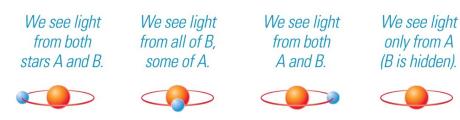
In both movies the primary star is of spectral type F0V and the secondary star of M0V.
mass ratio=3.6



Aline Vidotto 6

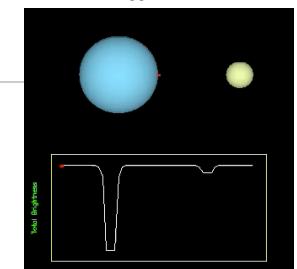
(iii) Eclipsing binary

- Light from such a system **periodically** becomes brighter and then fainter.
- This occurs when the companion passes behind or in front of the main star → eclipses



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For eclipses to occur, orbit must be seen almost edge-on

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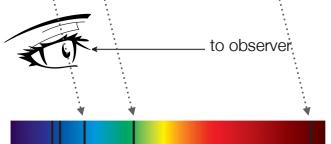
(iv) Spectroscopic binary

- Two stars with **Doppler shifts** in opposite directions.
- Doppler shifts vary as stars orbit their common centre of mass

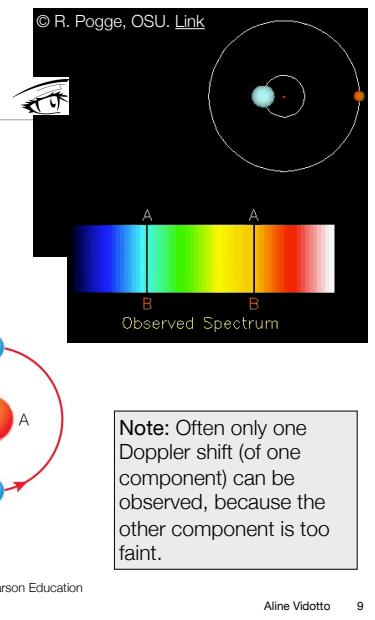
On one side of its orbit, star B is approaching us, so spectrum is blueshifted



On the other side of its orbit, star B is receding from us, so spectrum is redshifted



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Stellar masses and binary systems



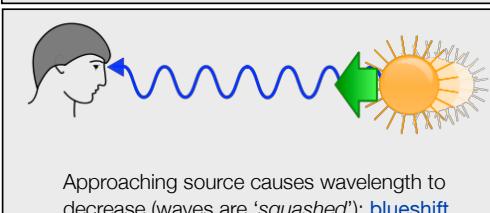
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2. Doppler effect in Astronomy

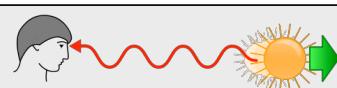
Receding source causes wavelength to increase (waves are 'stretched'): **redshift**



Approaching source causes wavelength to decrease (waves are 'squashed'): **blueshift**



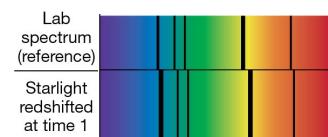
Doppler effect in Astronomy



Receding star causes wavelength to increase (waves are 'stretched'): **redshift**



Approaching star causes wavelength to decrease (waves are 'squashed'): **blueshift**



Motion away from observer causes redshift.

(1)



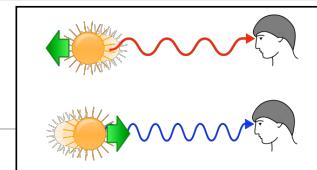
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Doppler effect in Astronomy

• λ : wavelength at which a signal is received

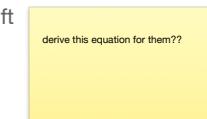
• λ_0 : wavelength at which a signal is emitted (rest wavelength)

• $\Delta\lambda = \lambda - \lambda_0$: wavelength shift



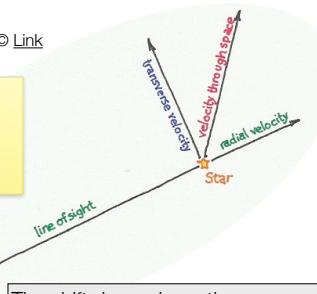
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$$\frac{\Delta\lambda}{\lambda_0} = \frac{v_r}{c}$$



$v_r > 0$ implies that $\Delta\lambda > 0$: wavelength is shifted to the red (redshift)

$v_r < 0$ implies that $\Delta\lambda < 0$: wavelength is shifted to the blue (blueshift)



The shift depends on the component of the relative velocity along the line joining the source and the observer: we call this component the **radial velocity** v_r .

Stellar masses and binary systems

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Example: moving source

A star is moving away from an observer with a speed of $v=10 \text{ km/s}$, along a path that makes a $\theta=30^\circ$ angle with the line-of-sight. The spectral line "H α " has a rest wavelength $\lambda_0=6562.8\text{\AA}$. At what wavelength will the H α line be observed?

Solution: The radial velocity is

$$v_r = +10 \cos(30^\circ) = 8.66 \text{ km/s}$$

Given that $c = 3 \times 10^5 \text{ km/s}$, thus

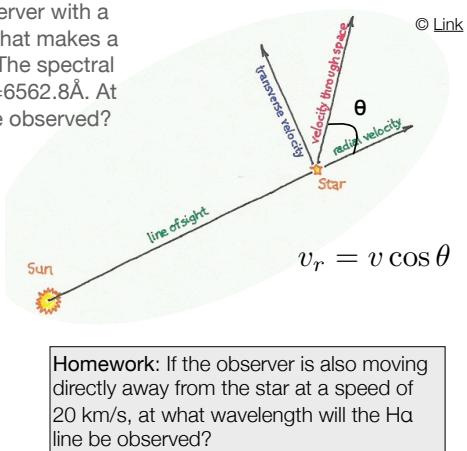
$$\frac{\Delta\lambda}{\lambda_0} = \frac{v_r}{c} = \frac{8.66}{3 \times 10^5} = 2.9 \times 10^{-5}$$

$$\Delta\lambda = 2.9 \times 10^{-5} \lambda_0 = 0.19\text{\AA}$$

$$\lambda = \lambda_0 + \Delta\lambda = 6563.0\text{\AA}$$

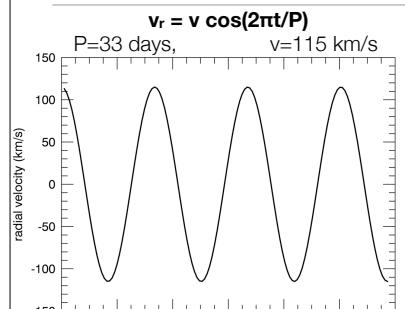
Stellar masses and binary systems

Å: Angstrom
1Å = 0.1 nm
1Å = 10^{-10}m



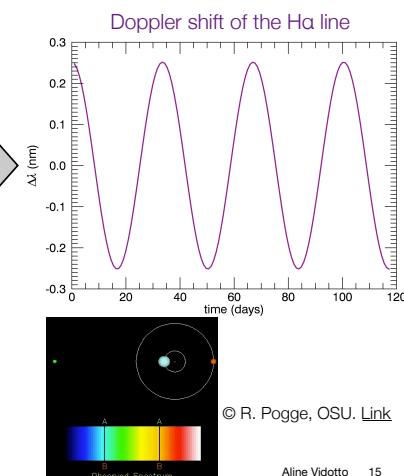
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Doppler shift caused by a star in circular orbit (cont.)



$$\frac{\Delta\lambda}{\lambda_0} = \frac{v_r}{c} = \frac{v \cos(2\pi t/P)}{c}$$

Stellar masses and binary systems



Aline Vidotto 15

Doppler shift caused by a star in circular orbit

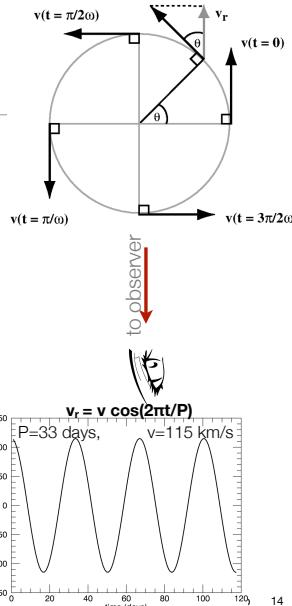
- At $t=0$, star is moving directly **away** the observer with a velocity v . Hence: $v_r=v$
- The speed v of the star remains constant, but the direction changes, so the radial velocity v_r changes.

As the star moves the component of the velocity along the line of sight is $v_r=v\cos\theta$

- The angle θ keeps track of how far around the circle the star has gone: $\theta=\omega t$. ω is the angular velocity of the star, so its period is $P=2\pi/\omega$. Thus: $v_r=v \cos(\omega t)=v \cos(2\pi t/P)$
- The spectral lines shift back and forth with a shift given by

$$\frac{\Delta\lambda}{\lambda_0} = \frac{v_r}{c} = \frac{v \cos(2\pi t/P)}{c}$$

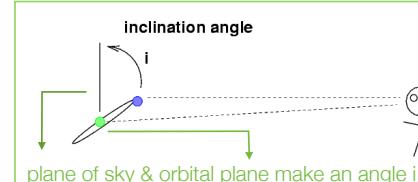
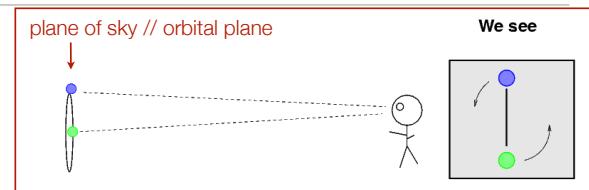
Stellar masses and binary systems



Doppler shift: effect of the inclination "i" of the orbital plane

images from this [link](#)

If the orbital plane is contained in the plane of sky, the velocity of the star projected along the line-of-sight is zero. Hence $v_r=0 \rightarrow$ no Doppler shift!



If the orbital plane makes an angle i with the plane of sky, the velocity of the star projected along the line-of-sight is $v \sin(i)$. So:
 $v_r = v \cos(2\pi t/P) \sin(i)$

In the limit where the plane of the orbit is perpendicular to the plane of the sky, $i=90^\circ$ and $\sin(i)=1$. We recover the result from our previous example: $v_r = v \cos(2\pi t/P)$.

Stellar masses and binary systems

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Conceptual question

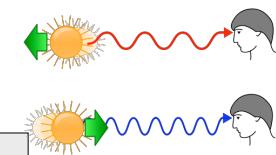
If a distant galaxy has a substantial redshift (as viewed from our galaxy), then anyone living in that galaxy would see a substantial redshift in a spectrum of the Milky Way Galaxy.

- (a) Yes, and the redshifts would be the same.
- (b) Yes, but we would measure a higher redshift than they would.
- (c) Yes, but we would measure a lower redshift than they would.
- (d) No, they would not measure a redshift toward us.
- (e) No, they would measure a blueshift.

Conceptual question

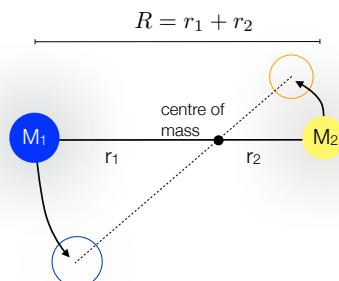
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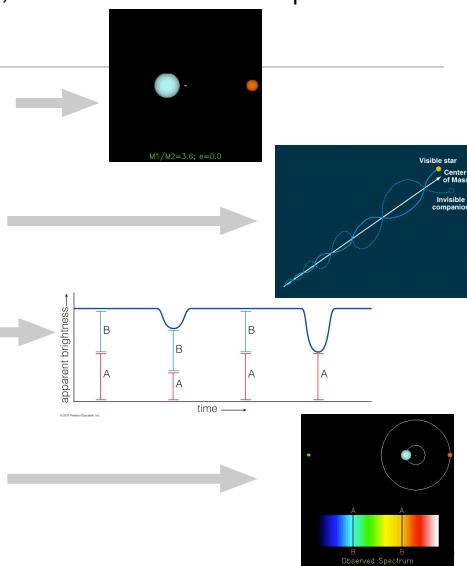
Explanation: The shift depends on the component of the relative velocity along the line joining the source and the observer. The relative velocity is the same for someone living in the Milky Way or for someone living in the distant galaxy.

3. Deriving the stellar mass in binary star systems



For any binary system, we determine the period of the orbit directly

- visual binaries: we can measure the period (and also the angular distance between both stars)
- astrometric binary: we can see how long it takes for the wobble to go through a full cycle
- eclipsing binary: we can see how long it takes for the lightcurve to go through a full cycle (as one star eclipses the other)
- spectroscopic binaries: we can see how long it takes for the Doppler shifts to go through a full cycle



If we know the orbital period P , then we can derive the stellar masses using Kepler's 3rd law

- Recall: In the case of planets orbiting around the star, Kepler's 3rd law is:

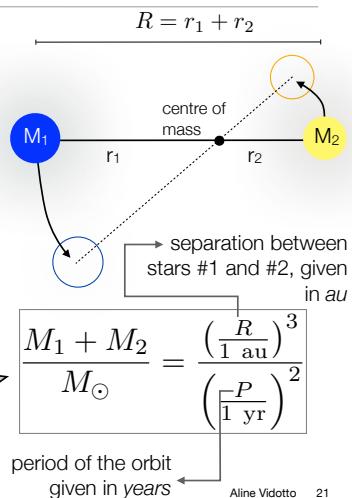
$$M_\star = \frac{4\pi^2}{G} \frac{R^3}{P^2}$$

- Or, rewriting equation in more useful units:

$$\frac{M_\star}{M_\odot} = \frac{\left(\frac{R}{1 \text{ au}}\right)^3}{\left(\frac{P}{1 \text{ yr}}\right)^2}$$

- For binary systems, the masses of each component of the system are comparable and Kepler's law becomes

$$M_1 + M_2 = \frac{4\pi^2}{G} \frac{R^3}{P^2}$$



Stellar masses and binary systems

An alternative form of Kepler's 3rd law using stellar velocities instead of distances

- The period of the orbit is related to the radius r and the speed v :

$$v = \frac{\text{circumference}}{\text{period}} = \frac{2\pi r}{P}$$

- Since the periods of both stars must be the same

$$v_1 = \frac{2\pi r_1}{P} \quad v_2 = \frac{2\pi r_2}{P}$$

$$r_1 + r_2 = \frac{P}{2\pi} (v_1 + v_2)$$

Kepler's law: $M_1 + M_2 = \frac{4\pi^2}{G} \frac{R^3}{P^2}$

$$M_1 + M_2 = \frac{P}{2\pi G} (v_1 + v_2)^3$$

Stellar masses and binary systems

The centre of mass

- From the definition of the centre-of-mass, we have:

$$M_1 r_1 = M_2 r_2 \rightarrow \frac{M_1}{M_2} = \frac{r_2}{r_1}$$

- Differentiating with respect to time:

$$M_1 v_1 = M_2 v_2 \rightarrow \frac{M_1}{M_2} = \frac{v_2}{v_1}$$

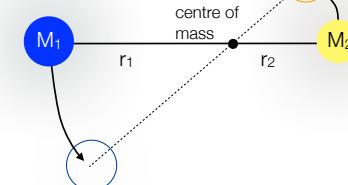
- Therefore

$$\frac{v_2}{v_1} = \frac{r_2}{r_1}$$

Stellar masses and binary systems

Note: The separation R is only directly derived for visual binaries (provided distance is known). When we measure Doppler shifts, we measure the velocities of the star. So it is useful to derive a relation between $\{r_1, r_2\}$ and $\{v_1, v_2\}$.

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Example: Binary star Doppler shifts

A spectroscopic binary system is observed to have a period of 10 yr. The radial velocity of these two stars are $v_{1r}=10 \text{ km/s}$ and $v_{2r}=20 \text{ km/s}$. Find the masses of these two stars if the inclination of the orbit is 90° .

Solution: As $v_r=v\sin(i)$, we have that the (projected) radial velocity of each star is

$$v_{r1} = v_1 \sin(i)$$

$$v_{r2} = v_2 \sin(i)$$

Substituting this into Kepler's law:

$$M_1 + M_2 = \frac{P}{2\pi G} \frac{(v_{1r} + v_{2r})^3}{\sin^3 i}$$

$$M_1 + M_2 = 10.2 M_\odot \quad (i=90^\circ)$$

We solve these two equations to find: $M_1=6.8 M_\odot$ and $M_2=3.4 M_\odot$.

From the centre of mass, we have $\frac{M_1}{M_2} = \frac{v_2}{v_1} = 2$

Stellar masses and binary systems

Homework: If the inclination of the orbit were $i=45^\circ$, how would this change the mass ratio and the total mass?

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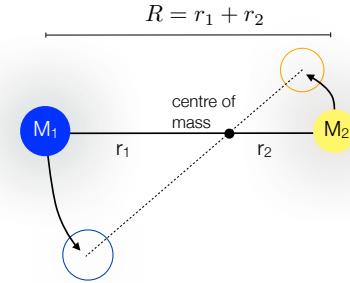
Conceptual question

What properties of a binary star system are needed to determine the masses of the stars?

- (a) stellar size and orbit size
- (b) orbit size and spectral type
- (c) stellar size and spectral type
- (d) orbit size and orbit period
- (e) orbit period and stellar size

Conceptual question

What properties of a binary star system are needed to determine the masses of the stars?



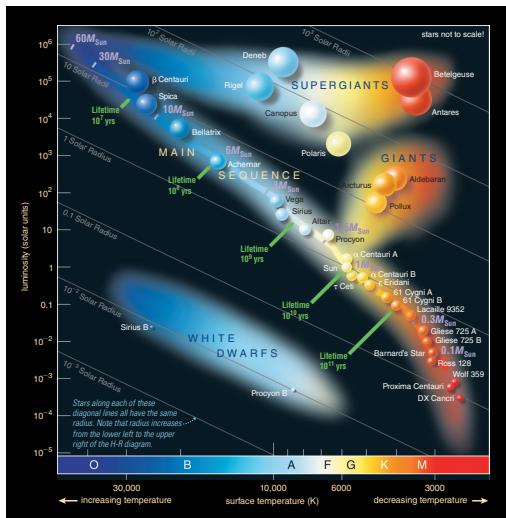
Explanation: Recall the use of Kepler's 3rd law:

$$M_1 + M_2 = \frac{4\pi^2}{G} \frac{R^3}{P^2}$$

Note: Alternatively, one could also work out the masses of the stars if orbital period P and stellar (radial) velocities were known

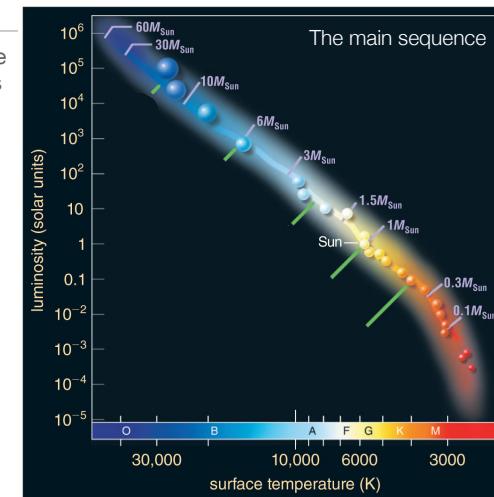
$$M_1 + M_2 = \frac{P}{2\pi G} (v_1 + v_2)^3$$

4. Mass-luminosity-radius relationship in the main sequence phase

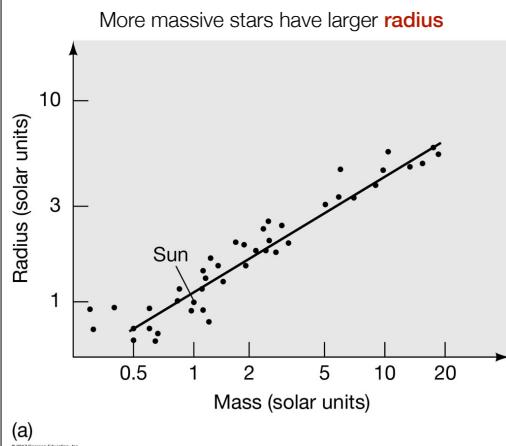


The main sequence is a mass sequence

- From many binary studies, we have a good idea of the mass of main-sequence stars
 - ▶ cool stars → low masses → low luminosities
 - ▶ hot stars → high masses → high luminosities
- Once mass is specified, we know its point on the main sequence.
- From this, we derive a **mass-luminosity relation**
- From its temperature and luminosity, we derive radius: **mass-radius relation**

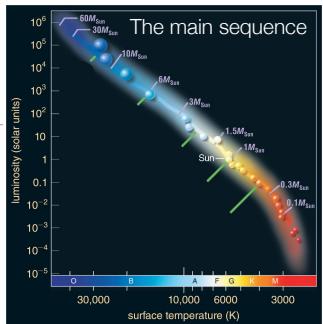


Mass-radius relation for stars in the main sequence

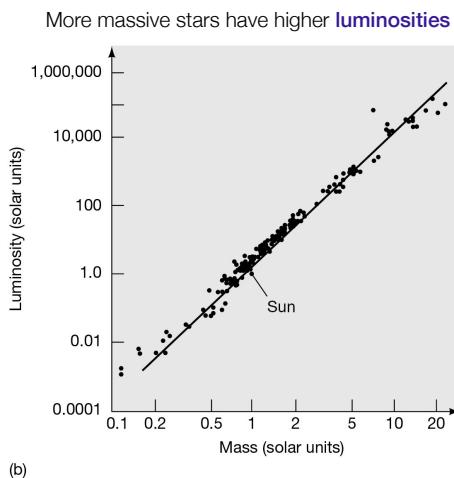


Stellar masses and binary systems

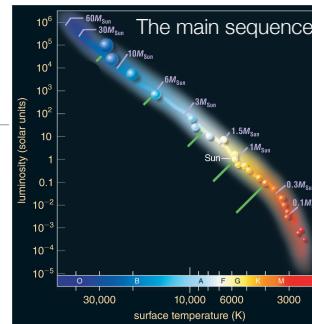
Aline Vidotto 29



Mass-luminosity relation for stars in the main sequence



Aline Vidotto 30



- A linear relation in log-log plot is the equivalent of a power-law relation in linear-linear plot
- For the mass-luminosity relation:

$$\frac{L_\star}{L_\odot} = \left[\frac{M_\star}{M_\odot} \right]^{3.5}$$

Main-sequence lifetime: "t"

- The main sequence is the phase when stars are burning H into He in their cores

$$L_\star = \frac{E}{t} = \frac{(f M_\star) c^2}{t} \quad \text{fraction of stellar mass converted to energy}$$

- Thus

$$t = \frac{(f M_\star) c^2}{L_\star} \quad \text{In solar units:} \quad \frac{t}{t_\odot} = \frac{M_\star}{M_\odot} \frac{L_\odot}{L_\star}$$

- t_\odot is the time the Sun spends in the main sequence. $t_\odot \approx 10^{10}$ yr.

- Using the mass-luminosity relation,

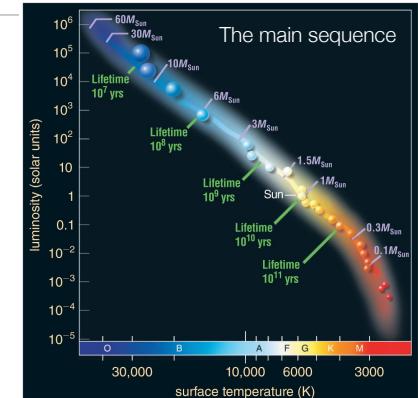
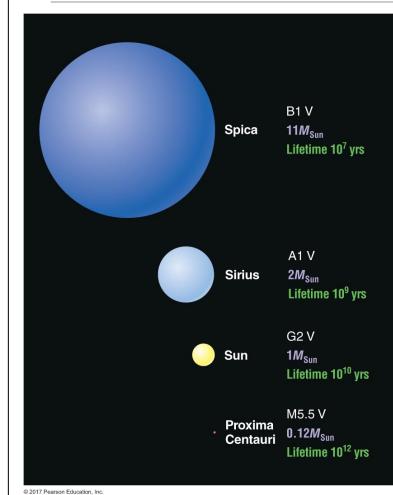
$$\frac{L_\star}{L_\odot} = \left[\frac{M_\star}{M_\odot} \right]^{3.5} \quad \rightarrow \quad t = 10^{10} \left(\frac{M_\star}{M_\odot} \right)^{-2.5} \text{ yr}$$

The higher the mass, the faster is the evolution during the main sequence phase

Stellar masses and binary systems

Aline Vidotto 31

Comparing different stars in the main sequence



$$t = 10^{10} \left(\frac{M_\star}{M_\odot} \right)^{-2.5} \text{ yr}$$

Aline Vidotto 32

Conceptual question

True or False? Stars that begin their lives with the most mass live longer than less massive stars because it takes them a lot longer to use up their hydrogen fuel.

- (a) True, with more hydrogen to burn, massive stars can live for billions of years.
- (b) True, low mass stars run out of hydrogen very quickly and have very short lifetimes.
- (c) False, stars have similar lifetimes despite their different masses.
- (d) False, more massive stars are much more luminous than low mass stars and use up their hydrogen faster, even though they have more of it.

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