1.

Finished

2.

File name: LoginActivity$UserLoginTask.smali

Method:

method protected bridge synthetic doInBackground([Ljava/lang/Object;)Ljava/lang/Object;

before:

```
    .line 321
    .local v6, "pieces":[Ljava/lang/String;
    aget-object v7, v6, v2

    iget-object v8, p0, Lcom/example/myapplication/LoginActivity$UserLoginTask;->mEmail:Ljava/lang/String;

    invoke-virtual {v7, v8}, Ljava/lang/String;->equals(Ljava/lang/Object;)Z

    move-result v7

    if-eqz v7, :cond_36

    .line 324
    aget-object v0, v6, v4

    iget-object v1, p0, Lcom/example/myapplication/LoginActivity$UserLoginTask;->mPassword:Ljava/lang/String

    invoke-virtual {v0, v1}, Ljava/lang/String;->equals(Ljava/lang/Object;)Z
```

After:

```
    .line 321
    .local v6, "pieces":[Ljava/lang/String;
    aget-object v7, v6, v2

    aget-object v8, v6, v4

    invoke-static {v7, v8}, Landroid/util/Log;->d(Ljava/lang/String;Ljava/lang/String;)I

    aget-object v7, v6, v2

    iget-object v8, p0, Lcom/example/myapplication/LoginActivity$UserLoginTask;->mEmail:Ljava/lang/String;

    invoke-virtual {v7, v8}, Ljava/lang/String;->equals(Ljava/lang/Object;)Z

    move-result v7
```

3.

```
10-20 12:28:59.106 I/OpenGLRenderer( 3053): Initialized EGL, version 1.4
10-20 12:28:59.125 D/OpenGLRenderer( 3053): Enabling debug mode 0
10-20 12:28:59.160 W/EGL_emulation( 3053): eglSurfaceAttrib not implemented
10-20 12:28:59.161 W/OpenGLRenderer( 3053): Failed to set EGL_SWAP_BEHAVIOR on surface 0xe2ffafe0, error=EGL_SUCCESS
10-20 12:28:59.221 W/art    ( 3053): Before Android 4.1, method int android.support.v7.widget.DropDownListView.lookForSelectablePosition(int, boolean) would have incorrec
10-20 12:28:59.324 I/ActivityManager( 625): Displayed com.example.myapplication/.LoginActivity: +3s343ms
10-20 12:29:00.434 D/TaskPersister( 625): removeObsoleteFile: deleting file=6_task.xml
10-20 12:29:00.434 D/TaskPersister( 625): removeObsoleteFile: deleting file=6_task_thumbnail.png
10-20 12:29:03.628 W/AudioTrack( 625): AUDIO_OUTPUT_FLAG_FAST denied by client
10-20 12:29:03.737 W/EGL_emulation( 3053): eglSurfaceAttrib not implemented
10-20 12:29:03.737 W/OpenGLRenderer( 3053): Failed to set EGL_SWAP_BEHAVIOR on surface 0xe3aa4760, error=EGL_SUCCESS
10-20 12:29:07.411 W/AudioTrack( 625): AUDIO_OUTPUT_FLAG_FAST denied by client
10-20 12:29:09.419 D/foo@example.com( 3053): hello
10-20 12:29:09.419 D/bar@example.com( 3053): world
10-20 12:29:09.437 D/    ( 625): HostConnection::get() New Host Connection established 0xe3c22c90, tid 1370
10-20 12:29:09.447 E/EGL_emulation( 680): tid 680: eglCreateSyncKHR(1215): error 0x3004 (EGL_BAD_ATTRIBUTE)
10-20 12:29:09.559 W/EGL_emulation( 2801): eglSurfaceAttrib not implemented
10-20 12:29:09.559 W/OpenGLRenderer( 2801): Failed to set EGL_SWAP_BEHAVIOR on surface 0xdfd8bc40, error=EGL_SUCCESS
10-20 12:29:09.620 D/DashboardSummary( 2801): rebuildUI took: 20 ms
10-20 12:29:09.669 W/IInputConnectionWrapper( 3053): showStatusIcon on inactive InputConnection
10-20 12:29:09.710 D/OpenGLRenderer( 3053): endAllStagingAnimators on 0xe2fa4f80 (RippleDrawable) with handle 0xeb5afc30
10-20 12:29:55.552 W/GenydService( 1222): unknown message set_device_clipboard
```

4.

(1).ProGuard

　　配置 proguard.cfg 文件并在工程描述文件中添加启动 ProGuard 就可以了

(2)可以