

## EDUCATION

### University of Massachusetts Lowell

Fall 2014 – Spring 2018

*Bachelor of Science in Computer Science, Minor in Mathematics*

Relevant Courses: Data Structures, Algorithms Analysis, Object Oriented Design, Functional Programming, Discrete Mathematics, Operating Systems, Computer Architecture, Probability and Statistics, Logic Design

Honors: Dean's List, UMass Amherst Book Award for Computer Science

Activities: Member of Modern JavaScript Society, Captain of Intramural Soccer Team

GPA: 3.36 / 4.00

Major GPA: 3.54 / 4.00

## SKILLS

### Programming Languages & Frameworks

Proficient in: JavaScript, NodeJS, React/Redux, React Native, C++, HTML5, CSS3, jQuery

Experienced with: Python, C, PHP, Java, MySQL, MIPS Assembly, Shell Script

## EXPERIENCE

### Robin

May 2016 – August 2016

*Software Engineer Intern*

*Tech Stack:* JavaScript, React Native, Redux, Git

- Helped build, maintain, and design a React Native mobile application for Android and iOS platforms for thousands of users
- Utilized knowledge of Levenshtein string distance algorithm to build custom approximate string matching module derived from the Wagner–Fischer approach with memory efficient alterations, to enhance user experience with search fields
- Carefully applied functional paradigms to take advantage of Redux and to produce testable, deterministic code

### Veranda Outdoors

May 2015 – August 2015

*Software Developer*

*Tech Stack:* PHP, MySQL, JavaScript, HTML, CSS3, Magento, Apache4

- Lead a small team of developers to coordinate projects and work flows to increase productivity
- Quickly was able to adapt to the preexisting legacy software within the company as well as seamlessly introducing modern software into the ecommerce platform
- Created practical and user friendly whole sale ordering platform for hundreds of important customers

### University of Massachusetts

February 2015 – June 2015

*Web Designer/Software Developer*

*Tech Stack:* JavaScript, HTML5, CSS3, jQuery

- Combined knowledge of data structures and divide and conquer algorithmic techniques to create an optimized class scheduling application that is aimed to be used by hundreds of staff members
- Designed a modern and clean user interface for a simple and easy-to-use experience, while still maintaining powerful functionality
- Communicated and worked together proficiently with staff to build and design the ideal web application to fit their needs and help automate the class scheduling process

## PROJECTS

### Needle (Library)

September 2015 – Present

*Tech Stack:* JavaScript, NodeJS

- Worked intimately with a wide variety of commonly used data structures (linked lists, hash maps, k-ary trees, etc.), as well as more esoteric, but useful, data structures (rolling hash, bit array, etc.)
- Produced a series of benchmarks to analyze the performance of individual components throughout the library and various flavors of unit testing for quality assurance
- Optimized software performance, as well as adding both client and server side support to produce a flexible, lightweight product

### MarkUp (WebApp)

August 2016 – Present

*Tech Stack:* JavaScript, React, Redux, NodeJS

- Developed and designed an online markdown platform that supports Kramdown and MathJax, allowing for simple and easy text editing for rich markdown applications
- Created an intuitive and modern user interface that abides by an internal style guide with carefully coordinated color schemes and strategically placed interactive components
- Implemented a deterministic and stateful application that predictably adheres to the functional paradigm using Redux

### Material Paper (React Module)

August 2016 – Present

*Tech Stack:* JavaScript, React, NodeJS

- Built a malleable, versatile, and responsive component that is designed to seamlessly integrate into any React application
- Designed the ability to create easily reusable settings and customizations so component variations can be painlessly distributed throughout an application