

Creating Font Glyphs

Using Adobe Illustrator and the Icomoon App

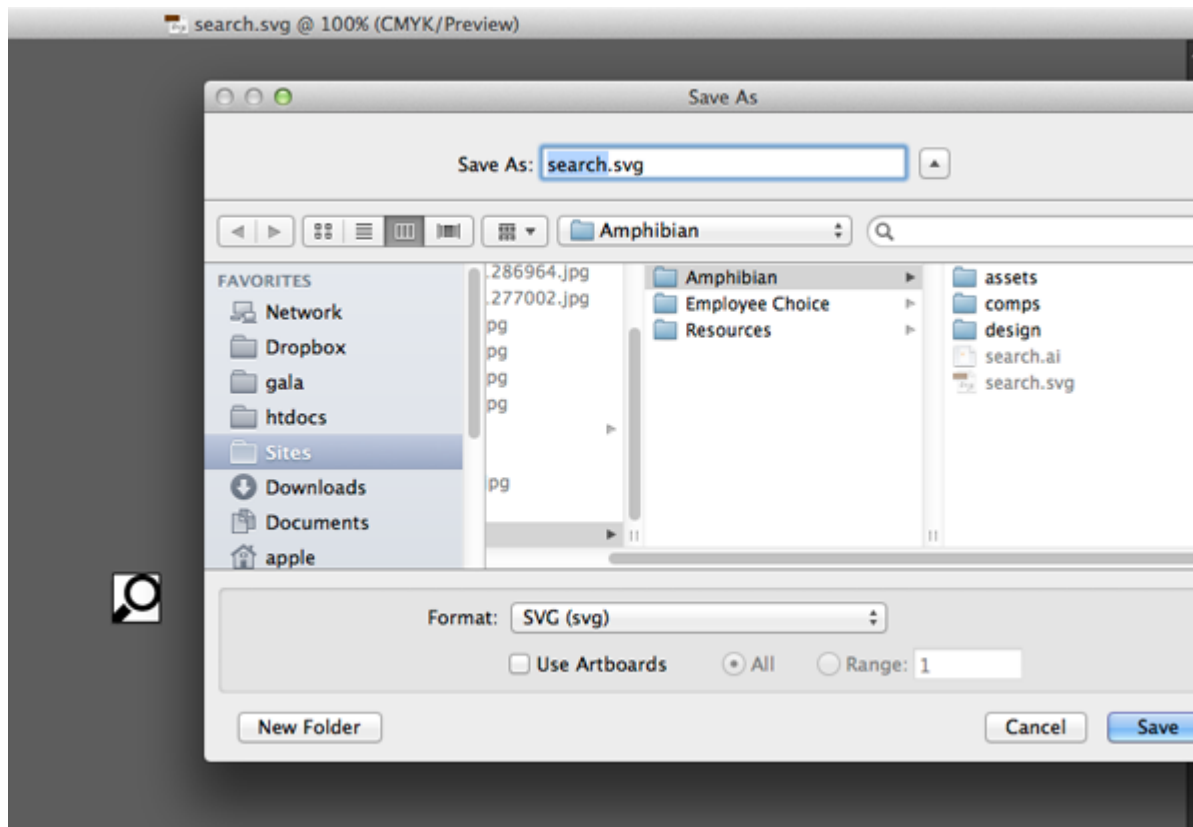
Step 1

Prepare your vector image

1. Open your vector image in Illustrator.
2. Delete any paths other than your object.
3. Isolate the vector object in the artboard, Object > Artboards > Fit To Artwork Bounds.
4. Save your file as a standard SVG.
5. File > Save As > SVG [default settings]

Illustrator

Save as SVG



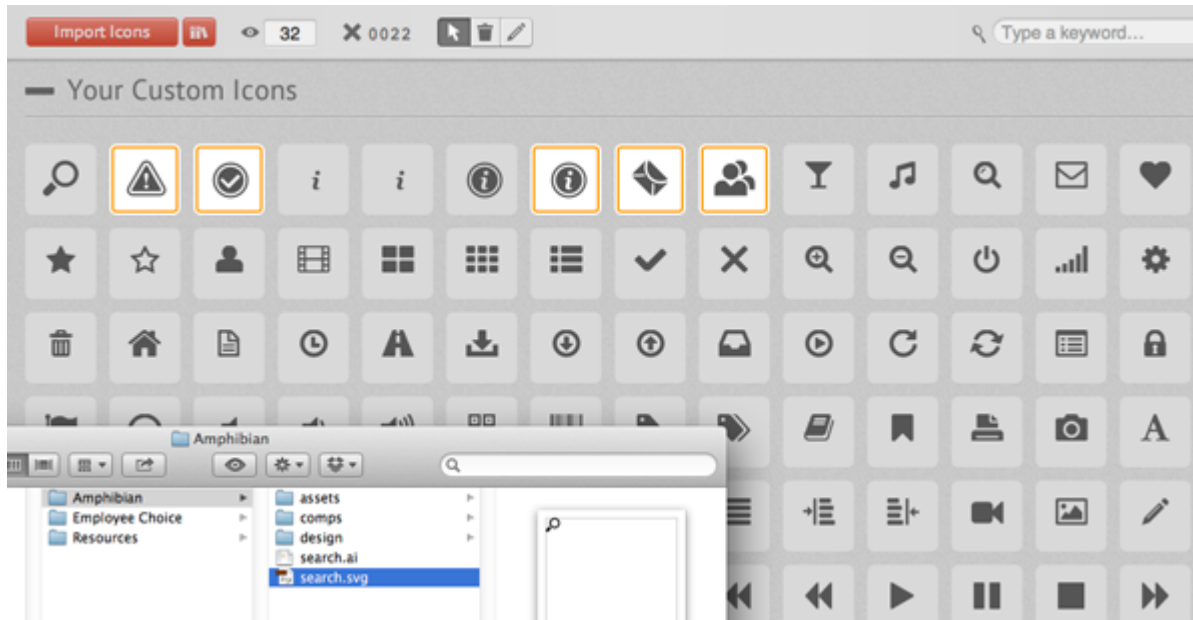
Step 2

Icomoon App <http://icomoon.io/app/>

1. You may need to restore your last session. Click the Save/Load button and locate the json file in /amphibian/library/assets/fonts/.
2. Drag your svg file onto the app, it will be added to your custom glyphs.
3. Click the Font Button to assign your icon to a character, the interface is click and drag.
4. Click the download button to save your font and styles to /amphibian/library/assets/fonts/.
5. Click the Save/Load button to store your session /amphibian/library/assets/fonts/.

Icomoon App

Drag your svg file onto the app



Step 3

Replace Glyphs

1. Open zip file, example: `icomoon75128.zip`
2. Replace contents of fonts folder with downloaded fonts.
3. If adding/removing glyphs, then edit `sprites.less`.
4. Class definitions are found in the downloaded zip file.

Replace Fonts

Overwrite Old Font Files

