

Minimal Conflicts						
Show						
first \ sec...	1	2	3	4	5	6
1 m(C2T)	3	0	0	0	0	0
2 m(DT2CT)	0	0	0	0	0	0
3 m(A2C)	0	0	2	0	0	0
4 m(MC)	0	0	0	5	0	3
5 m(TD2T)	0	0	0	0	0	0
6 m(TC2T)	0	0	0	0	0	0

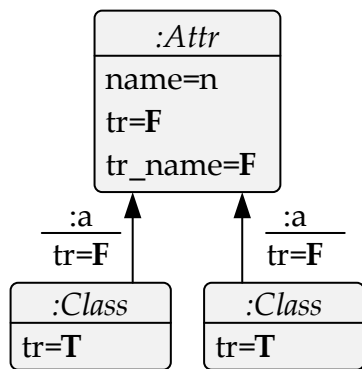
(a)

Minimal Conflicts						
Show						
first \ sec...	1	2	3	4	5	6
1 m(C2T)	3	0	0	0	0	0
2 m(DT2CT)	0	0	0	0	0	0
3 m(A2C)	0	0	0	0	0	0
4 m(MC)	0	0	0	0	0	1
5 m(TD2T)	0	0	0	0	0	0
6 m(TC2T)	0	0	0	0	0	0

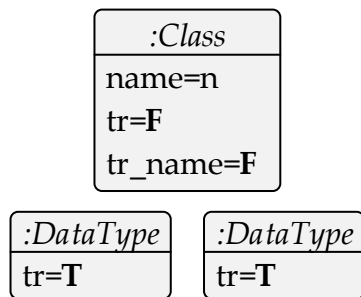
(c)

Minimal Conflicts						
Show						
first \ sec...	1	2	3	4	5	6
1 m(C2T)	0	0	0	0	0	0
2 m(DT2CT)	0	0	0	0	0	0
3 m(A2C)	0	0	0	0	0	0
4 m(MC)	0	0	0	0	0	1
5 m(TD2T)	0	0	0	0	0	0
6 m(TC2T)	0	0	0	0	0	0

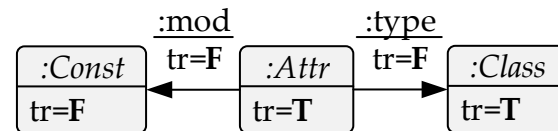
(e)



(b)



(d)



(f)