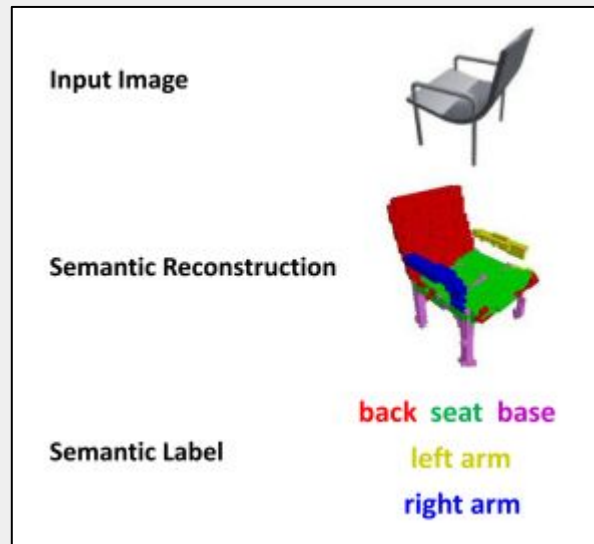


“Enhanced 3D Shape Reconstruction With Knowledge Graph of Category Concept”

Machine Learning with Knowledge Graphs 2024 - Nicolas Mogenicato

Why is this paper interesting?

- **Reconstructing 3D objects from 2D** images is crucial in computer graphics/vision
- Traditional methods struggle to **capture realistic essence** of object categories
- Innovative approach incorporates **graph-based conceptual knowledge** into deep learning frameworks
- Structured **knowledge graphs** + neural networks = geometrically and conceptually consistent 3D shapes



Key Findings

01

Enhanced Performance

- Knowledge graph integration outperforms current methods
- Accurate and realistic reconstructions

02

Robust Representation

- Volume-based conceptual knowledge aids in creating detailed 3D models

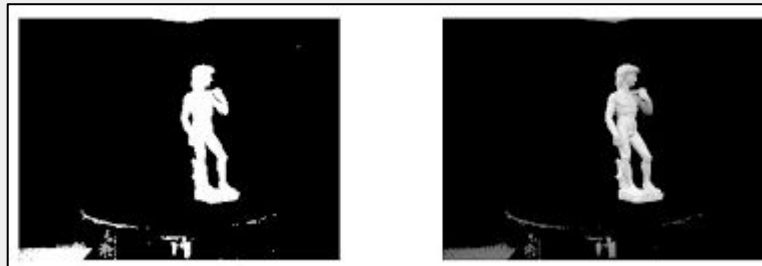
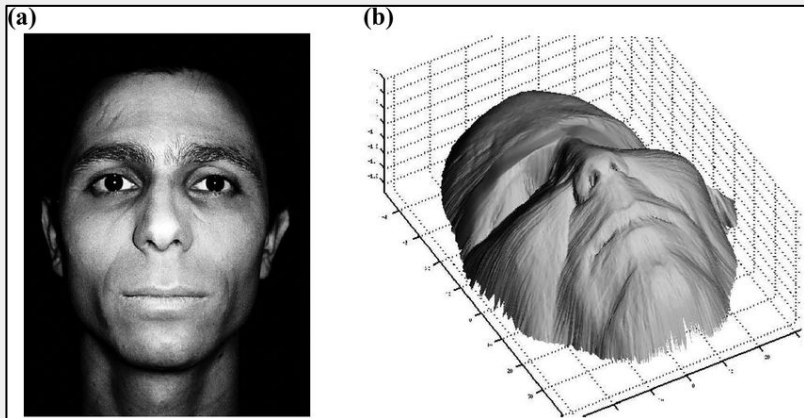
03

Versatility

- Existing 3D reconstruction pipelines can be extended with different knowledge graphs

3D Shape Reconstruction

- Under-constrained problem
- Traditional methods reliant on silhouettes or shading often inadequate for real-world applications
- Significant progress leveraging deep learning, particularly with encoder-decoder(-refiner) frameworks, integrating view and shape info to increase accuracy



(a) Image



(b) Silhouette

Novel Multimodal Framework

Graph-based conceptual knowledge to enhance 3D shape reconstruction from a single RGB image

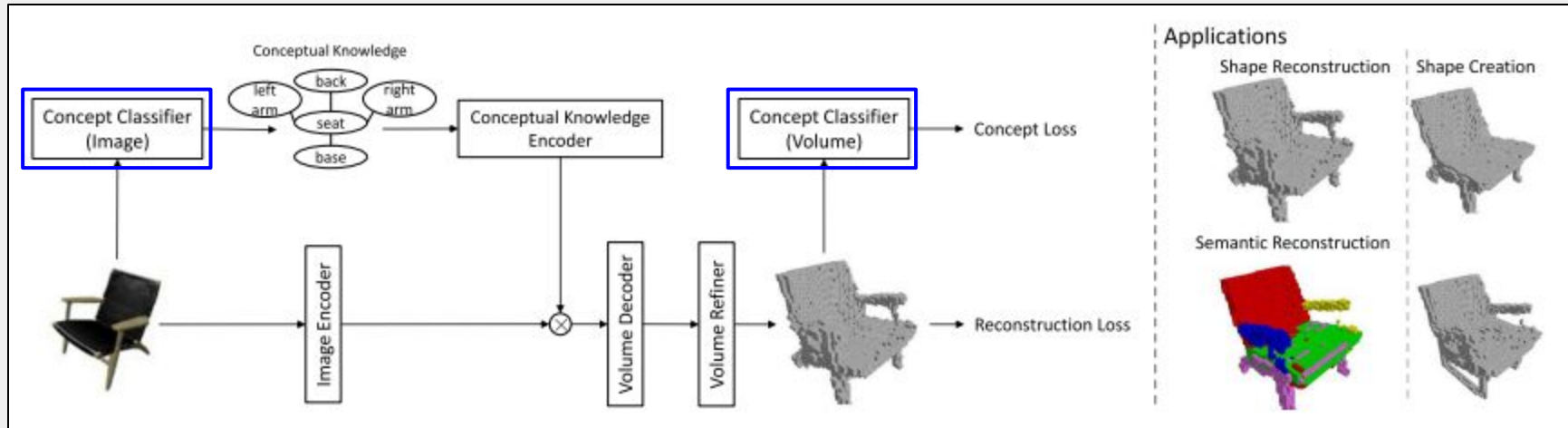


Conceptual knowledge about object parts into opens up **real-world applications**

Approach rooted in intuitive **human understanding** of object structure to enhance perception

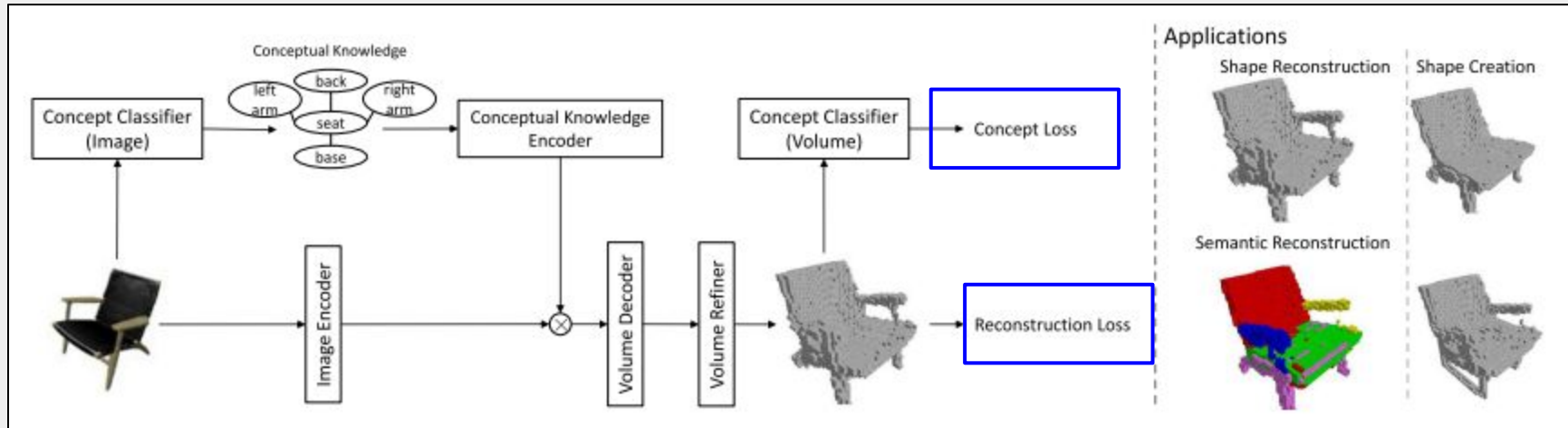
Framework Design

- Dual Concept Classifiers
- Loss Functions to verify quality
- Mirroring human cognitive abilities in machine learning contexts



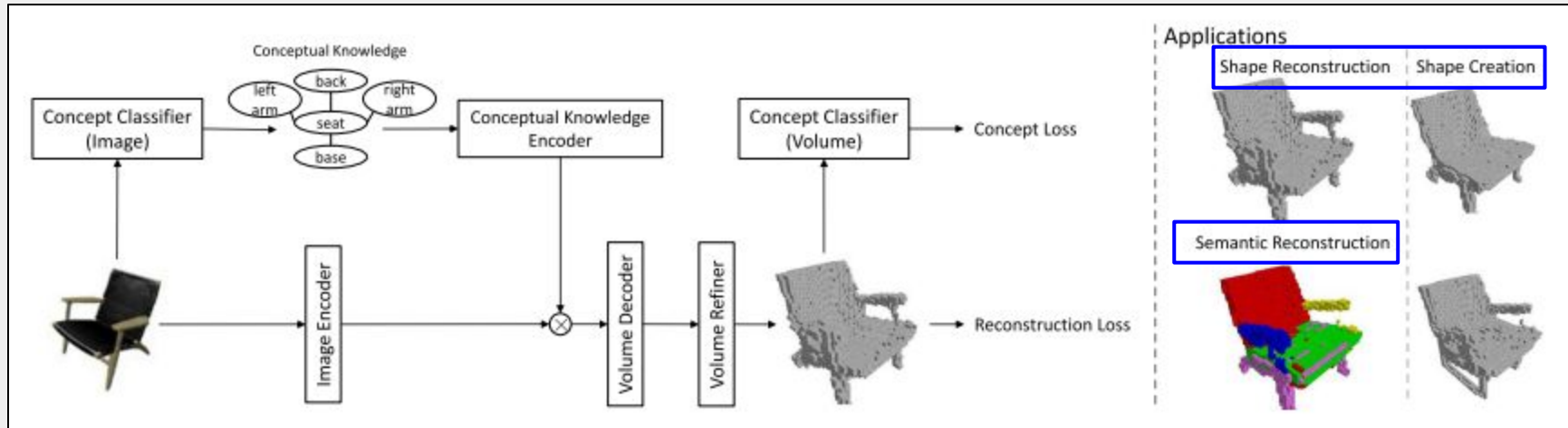
Framework Design

- Dual Concept Classifiers
- **Loss Functions** to verify quality
- Mirroring human cognitive abilities in machine learning contexts

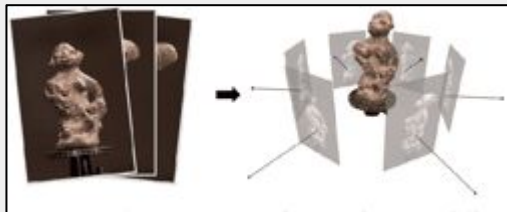


Framework Design

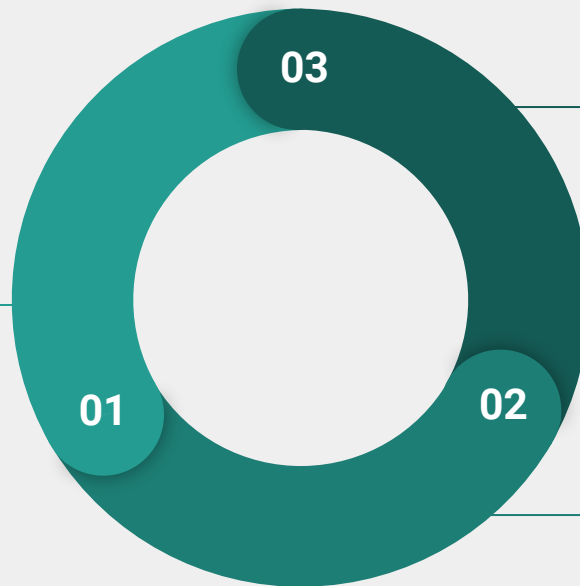
- Dual Concept Classifiers
- Loss Functions to verify quality
- **Mirroring human cognitive abilities** in machine learning contexts



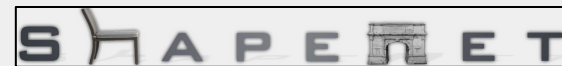
3D shape reconstruction methodologies



Traditional methods



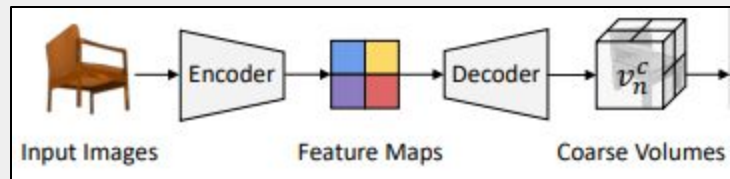
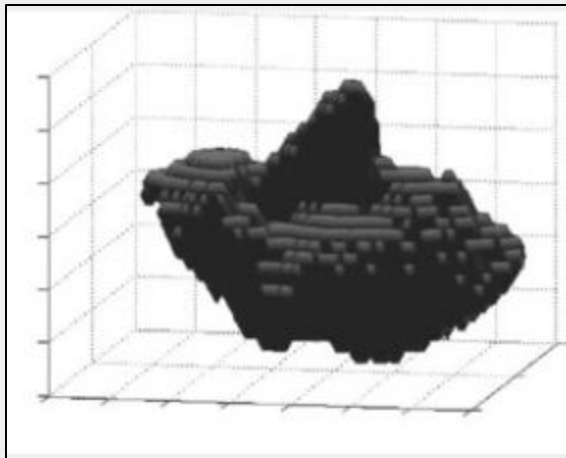
**Deep learning-based
generation and
completion**



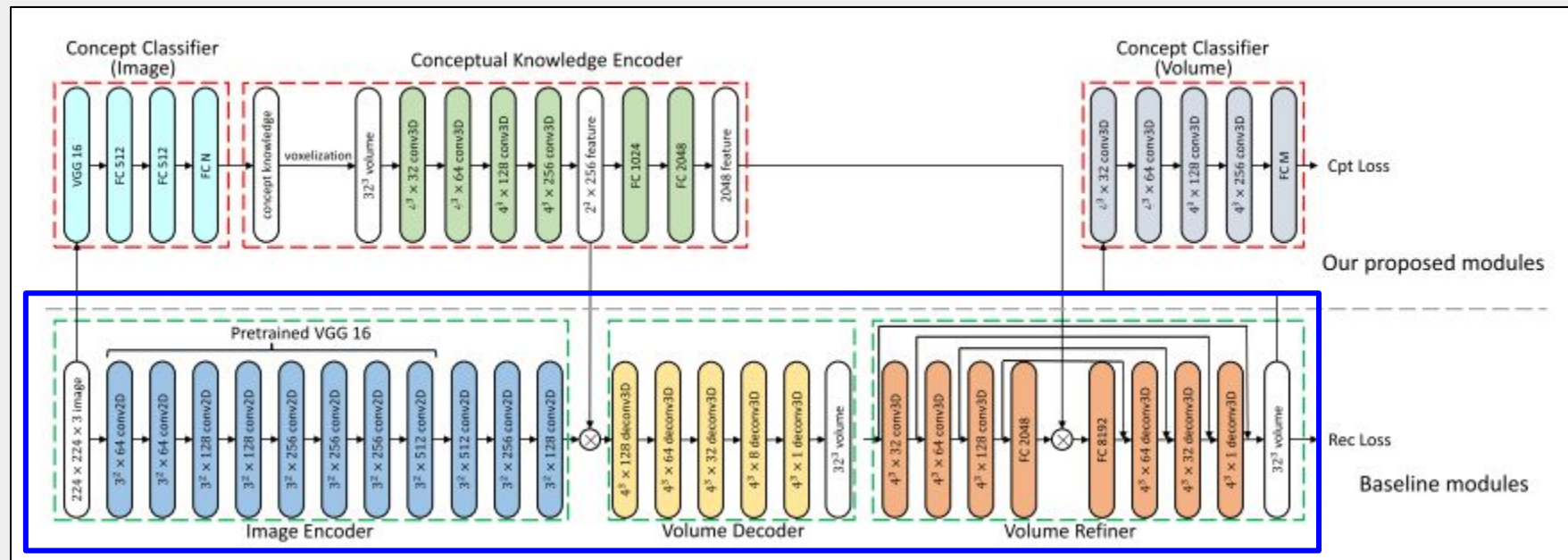
**Deep learning-based
reconstruction**

Framework - Implementation Overview

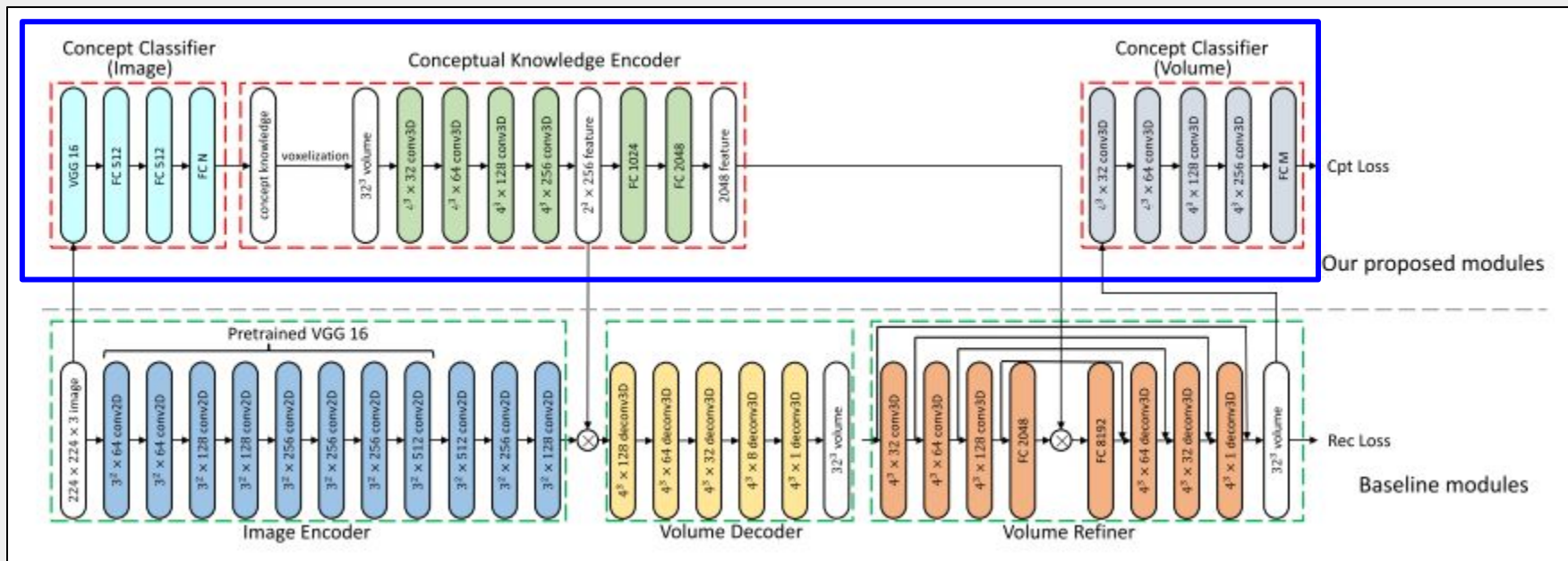
- Pix2Vox-A architecture + graph-based conceptual knowledge
- Binary occupancy volume



Framework - Baseline Architecture



Framework - Proposed Enhancements



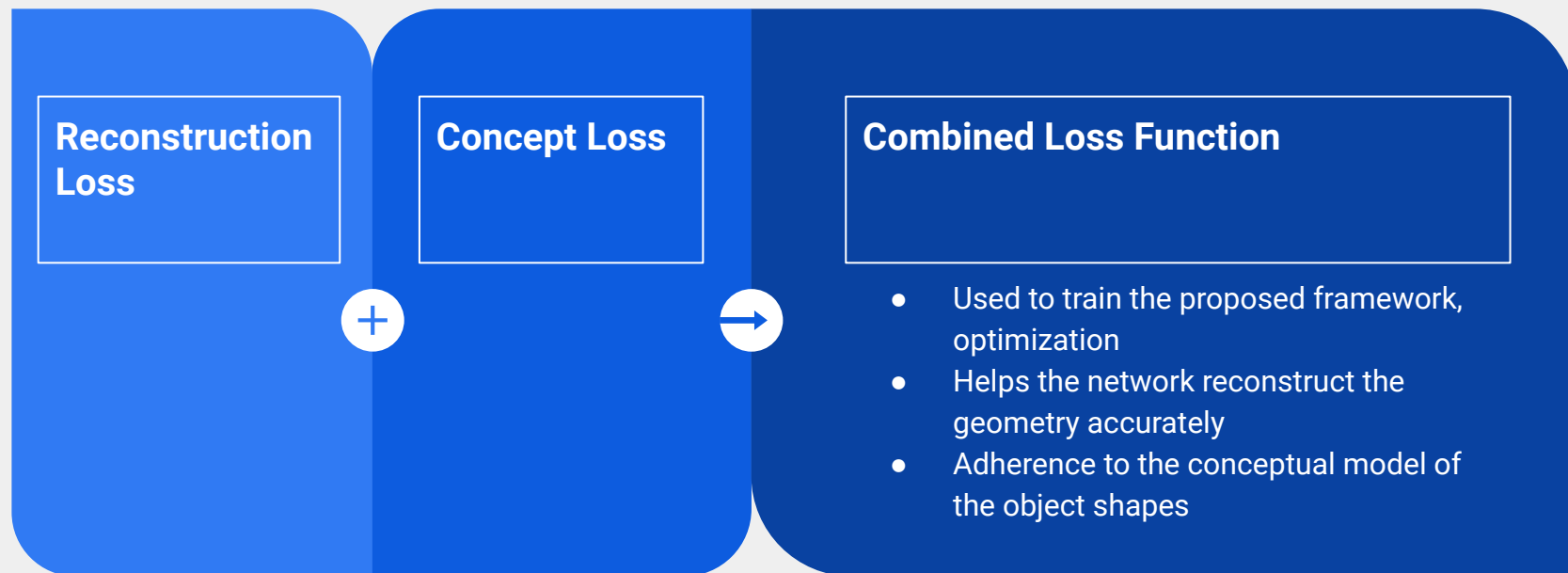
Framework - Proposed Enhancements

Modules are pipeline agnostic, can be integrated into existing frameworks

High-level conceptual info avoids need of direct visual data

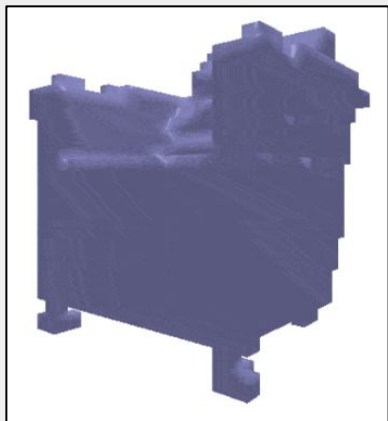
Advanced loss functions during training to optimize realism and accuracy

Framework - Loss Functions



Reconstruction Loss

- Mean cross-entropy between **predicted voxel values** of the reconstructed volume and **ground-truth voxel values**
- Does the generated 3D shape match the actual structure of the object at voxel level ?
- Binary voxel occupation guiding the network



$$L_{rec} = \frac{1}{N} \sum_{i=1}^N \left(p'_i \log(p_i) + (1 - p'_i) \log(1 - p_i) \right),$$

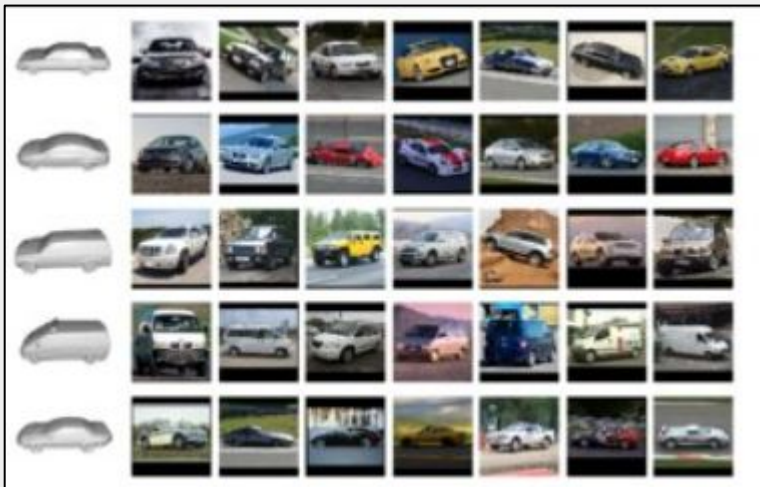
Concept Loss

- Mean cross-entropy between **predicted conceptual part labels** of reconstructed shape and the **ground-truth labels** from input
- Does the reconstructed shape align with the conceptual understanding of the object ?
- Only used in category-specific training
- Using concept loss in category-agnostic setting could result in misleading training signals

$$L_{cpt} = \frac{1}{M} \sum_{i=1}^M (s'_i \log(s_i) + (1 - s'_i) \log(1 - s_i)),$$

Experiments

- Evaluate 3D shape reconstruction framework using synthetic and real datasets
- Study focused on 13 major categories with more than 40,000 models



Experiments - Evaluation Metric

- Intersection-over-Union (IoU) to assess the quality of the reconstruction
- Higher IoU values indicate better reconstruction quality

$$\text{IoU} = \frac{\sum_{i,j,k} I(p_{(i,j,k)} > t) I(p'_{i,j,k})}{\sum_{i,j,k} I[I(p_{(i,j,k)} > t) + I(p'_{i,j,k})]},$$

Experiment - Synthetic Datasets

Table 3. Comparison of Single-View 3D Object Reconstruction on ShapeNet with Volume Size 64^3 Using IoU (in %) Evaluation Metric

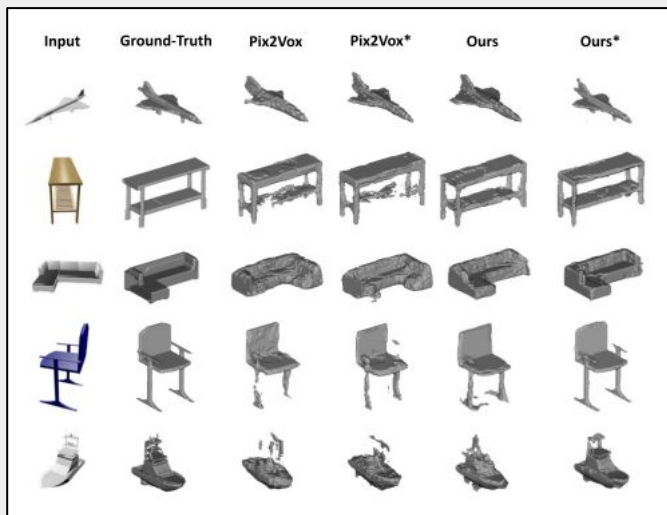
	airplane	bench	cabinet	car	chair	display	lamp	speaker	rifle	sofa	table	telephone	vessel	all
3DensiNet [56]	54.6	38.5	72.1	79.7	45.5	43.6	33.3	67.3	47.1	64.5	49.6	75.3	50.8	55.5
Voxel-Tube [44]	60.2	46.3	74.4	81.6	51.3	49.6	36.9	68.2	50.9	67.4	52.9	75.4	53.5	59.1
Pix2Vox [67]	61.4	46.4	72.9	80.6	50.6	47.3	37.9	66.8	51.6	67.2	52.2	74.3	53.7	59.7
Ours	63.6	48.5	75.8	82.1	52.9	49.3	36.7	68.5	52.5	68.9	54.0	77.1	54.8	61.4
Pix2Vox* [67]	63.2	48.4	73.9	81.3	50.8	48.0	38.8	67.2	54.2	67.8	51.9	76.8	54.9	60.4
Ours*	68.1	53.2	77.1	83.1	53.6	50.8	38.9	69.8	54.7	69.7	54.2	79.4	56.7	62.9

Experiment - Real-World Datasets

	aeroplane	boat	car	chair	diningtable	sofa	tvmonitor	all
3D-R2N2 [10]	54.4	56.0	69.9	28.0	-	33.2	57.4	-
DCT [22]	55.5	52.3	63.5	25.0	-	46.2	54.9	-
3DensiNet [56]	-	32.6	60.7	25.9	-	57.4	60.6	-
Pix2Vox [67]	60.4	67.3	79.4	41.1	39.8	66.6	54.9	58.5
Ours	65.7	73.6	81.0	54.8	45.7	75.9	63.8	65.8
Pix2Vox* [67]	71.2	76.3	82.3	57.8	46.3	80.6	64.7	68.5
Ours*	75.6	84.7	85.1	64.0	46.5	84.3	73.3	73.4

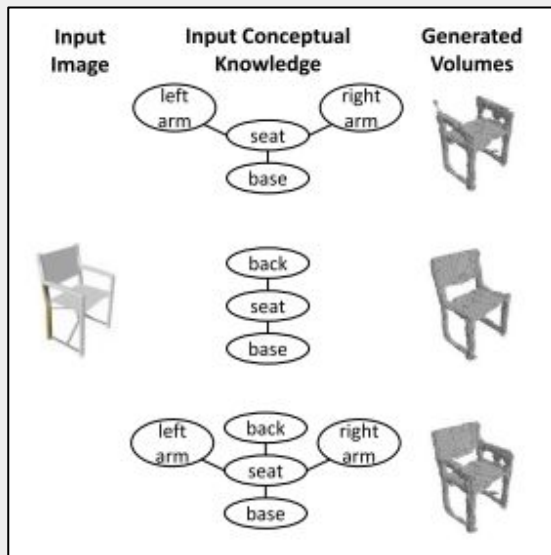
Experiments - Visual Improvements

- Incorporation of conceptual knowledge enhances accuracy and detail of 3D shape reconstructions, outperforming existing state-of-the-art models

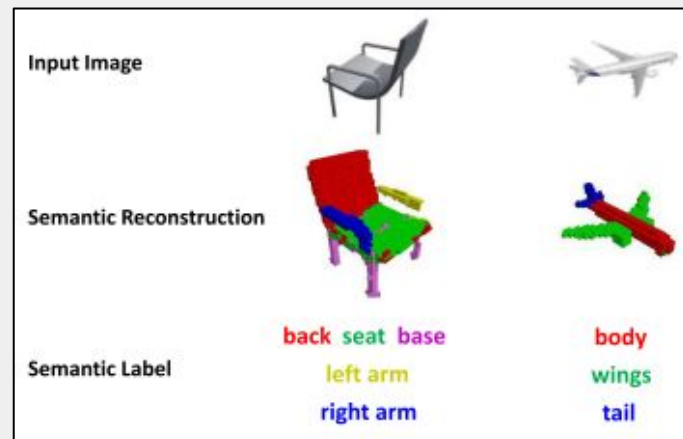
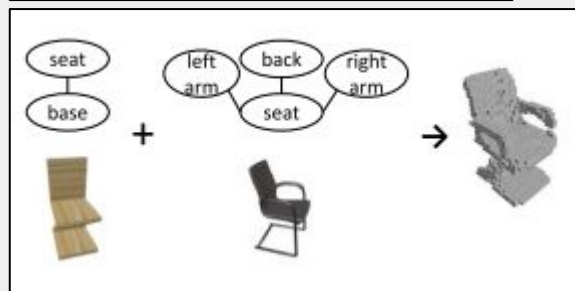
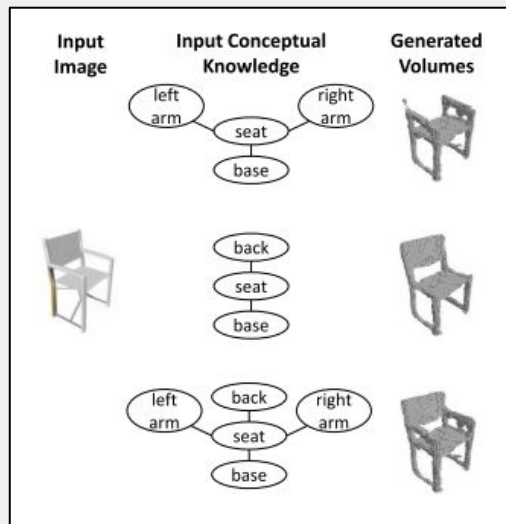


Experiments - Conceptual Knowledge Framework

	airplane	bench	cabinet	car	chair	display	lamp	speaker	rifle	sofa	table	telephone	vessel	all
baseline	68.4	61.6	79.2	85.4	56.7	53.7	44.3	71.4	61.5	70.9	60.1	77.6	59.4	66.1
baseline + semantic label	68.5	60.8	78.6	85.0	58.1	55.0	47.5	71.7	63.5	72.3	59.5	82.6	60.5	66.8
baseline + prototype volume (ours)	69.2	60.7	79.4	85.4	59.2	56.0	47.4	71.8	63.6	72.9	61.4	80.8	60.6	67.6



Concept-Assisted Shape Creation



Discussion



Benefits

- Improved Understanding and Performance
- Structural Emphasis
- Multi-modal Fusion
- Data Augmentation

Limitations

- Increased Complexity and Training Time
- Memory and Efficiency Concerns



Summary

Novel multimodal framework

- Combines knowledge graph conceptual knowledge with deep neural networks
- Precise 3D shape reconstruction from single RGB images

Promising Results

- Tested on benchmark datasets
- Framework surpasses existing methods
- Ability to generate novel 3D shapes

Future Potential

- Expanding the framework to utilize other shape representations for more efficient high-resolution 3D reconstruction

Sources

https://www.researchgate.net/publication/363153397_Enhanced_3D_Shape_Reconstruction_With_Knowledge_Graph_of_Category_Concept

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<https://paperswithcode.com/task/3d-reconstruction>

https://www.researchgate.net/publication/52006563_Three-Dimensional_Scene_Reconstruction_A_Review_of_Approaches

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<https://github.com/hzxie/Pix2Vox>

<https://www.andrew.cmu.edu/course/16-889/projects/rohansax/proj2/>

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