

PC

Object-Oriented-Assignment

main

Project

Object-Oriented-Assignment

main.py

External Libraries

Scratches and Consoles

main.py

```
1 class Player:
2     def __init__(self, playerName, playerPosition):
3         self.playerName = playerName
4         self.playerPosition = playerPosition
5
6     def toString(self):
7         return str(self.playerName) + " " + str(self.playerPosition)
8
9 class NFLTeam:
10     def __init__(self, teamName, playerList):
11         self.teamName = teamName
12         self.playerList = playerList
13
14     def toString(self):
15         return " " + str(self.teamName)
16
17 joe = Player(playerName="Joe Montana", playerPosition="QB")
18 barry = Player(playerName="Barry Sanders", playerPosition="RB")
19 goat = Player(playerName="Jerry Rice", playerPosition="WR")
20 graham = Player(playerName="Graham Gano", playerPosition="K")
21 team = [joe, barry, goat, graham]
22 legacyTeam = NFLTeam(teamName="Legacy Team", team)
23
24 print(legacyTeam.toString())
25 for player in legacyTeam.playerList:
26     print(player.toString())
```

Run

main

C:\Users\halos\AppData\Local\Programs\Python\Python313\python.exe C:\Users\halos\PycharmProjects\Object-Oriented-Assignment\main.py

Legacy Team

Joe Montana QB

Barry Sanders RB

Jerry Rice WR

Graham Gano K

Process finished with exit code 0

Object-Oriented-Assignment

main.py

26:29 CRLF UTF-8 4 spaces Python 3.13

5:35 PM

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