

UTF-8

BITS, NIBBLES & BYTES in Prolog

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code

This module defines the structure for bits, nibbles and bytes, and some operations

Definitions of structures:

Usage and interface

- **Library usage:**
`:- use_module(/home/nicocossio/UPM/Prolog/code.pl).`
- **Exports:**
 - *Predicates:*
`author_data/4, bind/1, binary_byte/1, hexd/1, hex_byte/1, byte/1, byte_list/1, nibble_bits/2, byte_conversion/2, byte_list_conversion/2, get_nth_bit_from_byte/3, byte_list_clsh/2, clsh/2, my_append/3, my_flattener/2, rotate_left/2, byte_list_crsh/2, crsh/2, conversor_xor/3, byte_xor/3, bin_xor/3.`

Documentation on exports

author_data/4: PREDICATE
 No further documentation available for this predicate.

bind/1: PREDICATE
Usage: `bind(X)`
 Bit representation where X is either 1 or 0.
`bind(0).`
`bind(1).`

binary_byte/1: PREDICATE
Usage: `binary_byte([bind(B7),bind(B6),bind(B5),bind(B4),bind(B3),bind(B2),bind(B1),bind(B0)])` ■
 Checks whether the given list is a list of 8 binary digits.
`binary_byte([bind(B7),bind(B6),bind(B5),bind(B4),bind(B3),bind(B2),bind(B1),bind(B0)].`

hexd/1: PREDICATE

Usage: hexd(X)

Hex digit representation where X is ranges from 0 to 9 or a to f.

```
hexd(0).
hexd(1).
hexd(2).
hexd(3).
hexd(4).
hexd(5).
hexd(6).
hexd(7).
hexd(8).
hexd(9).
hexd(a).
hexd(b).
hexd(c).
hexd(d).
hexd(e).
hexd(f).
```

hex_byte/1: PREDICATE

Usage: hex_byte(X)

Hexadecimal byte representation where X is a list containing two elements that are hexd/1.

```
hex_byte([hexd(H1),hexd(H0)]) :-
    hexd(H1),
    hexd(H0).
```

byte/1: PREDICATE

Usage: byte(X)

Byte representation where X is either hexd/1 or X is true for binary_byte/1.

```
byte(HB) :-
    hex_byte(HB).
byte(BB) :-
    binary_byte(BB).
```

byte_list/1: PREDICATE

Usage: byte_list(X)

True when X is a list whose elements are true for byte/1.

```
byte_list([]).
byte_list([Lh|Lt]) :-
    byte(Lh),
    byte_list(Lt).
```

nibble_bits/2:

PREDICATE

Usage: nibble_bits(X,Y)

True when X is the hexd/1 representation for Y which is list of 4 elements bind/1.

```

nibble_bits(hexd(0),[bind(0),bind(0),bind(0),bind(0)]).
nibble_bits(hexd(1),[bind(0),bind(0),bind(0),bind(1)]).
nibble_bits(hexd(2),[bind(0),bind(0),bind(1),bind(0)]).
nibble_bits(hexd(3),[bind(0),bind(0),bind(1),bind(1)]).
nibble_bits(hexd(4),[bind(0),bind(1),bind(0),bind(0)]).
nibble_bits(hexd(5),[bind(0),bind(1),bind(0),bind(1)]).
nibble_bits(hexd(6),[bind(0),bind(1),bind(1),bind(0)]).
nibble_bits(hexd(7),[bind(0),bind(1),bind(1),bind(1)]).
nibble_bits(hexd(8),[bind(1),bind(0),bind(0),bind(0)]).
nibble_bits(hexd(9),[bind(1),bind(0),bind(0),bind(1)]).
nibble_bits(hexd(a),[bind(1),bind(0),bind(1),bind(0)]).
nibble_bits(hexd(b),[bind(1),bind(0),bind(1),bind(1)]).
nibble_bits(hexd(c),[bind(1),bind(1),bind(0),bind(0)]).
nibble_bits(hexd(d),[bind(1),bind(1),bind(0),bind(1)]).
nibble_bits(hexd(e),[bind(1),bind(1),bind(1),bind(0)]).
nibble_bits(hexd(f),[bind(1),bind(1),bind(1),bind(1)]).

```

byte_conversion/2:

PREDICATE

Usage: byte_conversion(X,Y)

True when X is a list of 2 hexd/1 elements and which is the equivalent for Y which is list of 8 elements bind/1.

```

byte_conversion([hexd(H1),hexd(H2)], [bind(B1),bind(B2),bind(B3),bind(B4),bind(B5),bind(B6),bind(B7),bind(B8)]).
byte([hexd(H1),hexd(H2)]),
nibble_bits(hexd(H1),[bind(B1),bind(B2),bind(B3),bind(B4)]),
nibble_bits(hexd(H2),[bind(B5),bind(B6),bind(B7),bind(B8)]).

```

byte_list_conversion/2:

PREDICATE

Usage: byte_list_conversion(X,Y)

True when X is a list of lists whose elements are or lists of 2 hexd/1 elements, Y is a list of lists whose elements are lists of 8 bind/1 elements which are the equivalent of X .

```

byte_list_conversion([],[]).
byte_list_conversion([FirstList|Rest1],[SecondList|Rest2]) :-
    byte_conversion(FirstList,SecondList),
    byte_list_conversion(Rest1,Rest2).

```

get_nth_bit_from_byte/3:

PREDICATE

Usage: get_nth_bit_from_byte(N,B,Nth)

True when Nth is the bind/1, in the position given by N which is in peano number format, starting counting from the least significant bit in the B byte/1.

```

get_nth_bit_from_byte(s(s(s(s(s(s(0))))))),[Nth|Tail],Nth).
get_nth_bit_from_byte(N,B,Nth) :-
    hex_byte(B),
    byte_conversion(B,X),

```

```

    get_nth_bit_from_byte(N,X,Nth).
get_nth_bit_from_byte(N,[Head|Tail],Nth) :-
    get_nth_bit_from_byte(s(N),Tail,Nth).

```

byte_list_clsh/2:

PREDICATE

Usage: byte_list_clsh(X,Y)

True when X is the left circularly shifted list of lists of byte/1 of Y.

```

    byte_list_clsh([First|ByteList],Res) :-
        hex_byte(First),
        byte_list_conversion([First|ByteList],X),
        clsh(X,X2),
        byte_list_conversion(Res,X2).
    byte_list_clsh([First|ByteList],Res) :-
        binary_byte(First),
        clsh([First|ByteList],Res).

```

clsh/2:

PREDICATE

Usage: clsh(X,Y)

```

    clsh(ByteList,Res) :-
        my_flattener(ByteList,Flattened),
        rotate_left(Flattened,Rotated),
        my_flattener(Res,Rotated).

```

my_append/3:

PREDICATE

Usage: my_append(X,Y,Z)

True when Z is the list composed by Y whose last element is X.

my_flattener/2:

PREDICATE

Usage: my_flattener(X,Y)

True when Y is the list composed by all elements inside the lists of lists which composes X.

rotate_left/2:

PREDICATE

Usage: rotate_left(X,Y)

True when Y is the leftly circularly shifted list X.

```

    rotate_left([Head|Tail],Rotated) :-
        my_append(Tail,[Head],Rotated).

```

byte_list_crsh/2:

PREDICATE

Usage: byte_list_crsh(X,Y)

True when X is the right circularly shifted list of lists of byte/1 of Y.

```

byte_list_crsh([First|ByteList],Res) :-
    hex_byte(First),
    byte_list_conversion([First|ByteList],X),
    crsh(X,X2),
    byte_list_conversion(Res,X2).
byte_list_crsh([First|ByteList],Res) :-
    binary_byte(First),
    crsh([First|ByteList],Res).

```

crsh/2:

PREDICATE

Usage: crsh(X,Y)

```

crsh(ByteList,Res) :-
    my_flattener(ByteList,Flattened),
    rotate_left(Rotated,Flattened),
    my_flattener(Res,Rotated).

```

conversor_xor/3:

PREDICATE

Usage: conversor_xor(X,Y,Z)

True when Z is the result of the binary XOR operation between X and Y which are bind/1.

```

conversor_xor(bind(0),bind(0),bind(0)).
conversor_xor(bind(0),bind(1),bind(1)).
conversor_xor(bind(1),bind(0),bind(1)).
conversor_xor(bind(1),bind(1),bind(0)).

```

byte_xor/3:

PREDICATE

Usage: byte_xor(X,Y,Z)

True when Z is the result of the binary XOR operation between X and Y which are bytes/1.

```

byte_xor(B1,B2,B) :-
    binary_byte(B1),
    binary_byte(B2),
    bin_xor(B1,B2,B).
byte_xor(B1,B2,H) :-
    hex_byte(B1),
    hex_byte(B2),
    byte_conversion(B1,X1),
    byte_conversion(B2,X2),
    bin_xor(X1,X2,B3),
    byte_conversion(H,B3).

```

bin_xor/3:

PREDICATE

Usage: bin_xor(X,Y,Z)

```

byte_xor(B1,B2,B) :-
    binary_byte(B1),
    binary_byte(B2),

```



```
    bin_xor(B1,B2,B).
byte_xor(B1,B2,H) :-
    hex_byte(B1),
    hex_byte(B2),
    byte_conversion(B1,X1),
    byte_conversion(B2,X2),
    bin_xor(X1,X2,B3),
    byte_conversion(H,B3).
```

Documentation on imports

This module has the following direct dependencies:

- *Internal (engine) modules:*
term_basic, arithmetic, atomic_basic, basiccontrol, exceptions, term_compare,
term_typing, debugger_support, basic_props.
- *Packages:*
prelude, initial, condcomp, assertions, assertions/assertions_basic, regtypes.

References

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