

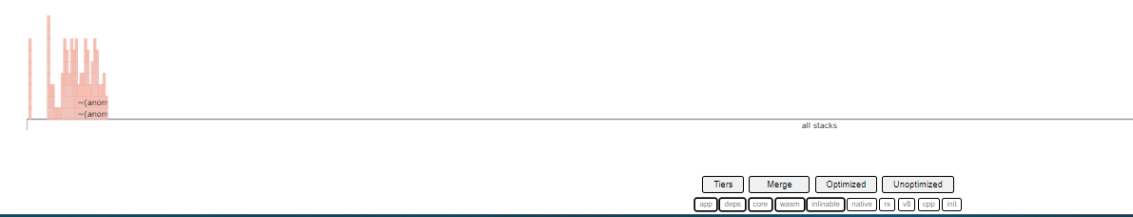
Desafío clase 32: LOGGERS, GZIP y ANÁLISIS DE PERFORMANCE

Se usó Gzip y la diferencia fue de 4.9kB con Gzip y de 12.8kb sin Gzip.

The screenshot shows the Chrome DevTools network panel with the 'Headers' tab selected. The request is a GET to `http://localhost:8080/test/random/100000000` with a status of 200 OK. The response headers indicate it is compressed with gzip.

Name	Value
Request URL	<code>http://localhost:8080/test/random/100000000</code>
Request Method	<code>GET</code>
Status Code	<code>200 OK</code>
Remote Address	<code>[::1]:8080</code>
Referrer Policy	<code>strict-origin-when-cross-origin</code>
Response Headers	
Access-Control-Allow-Credentials	<code>true</code>
Access-Control-Allow-Origin	<code>http://localhost:5173</code>
Connection	<code>keep-alive</code>
Content-Encoding	<code>gzip</code>
Content-Type	<code>application/json; charset=utf-8</code>
Date	<code>Thu, 27 Oct 2022 22:07:25 GMT</code>
ETag	<code>W/"3063-1YbQIcOk7o3v/PLQCke1AWNK8ko"</code>
Keep-Alive	<code>timeout=5</code>
Set-Cookie	<code>connect.sid=s%3Ap4CjxmKHco2ScYZwPbW666x1GyyntER4.g</code>
Transfer-Encoding	<code>chunked</code>
Vary	<code>Origin, Accept-Encoding</code>
X-Powered-By	<code>Express</code>
Request Headers	

Después se hicieron los análisis de profile y de artillery.



Artillery dio estos resultados:

