COESIONE ITALIA 21-27 PIEMONTE
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Web Developer

Programmazione - Javascript e Typescript

Docente: Shadi Lahham

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Strings

Quick overview

Shadi Lahham - Web development

Strings

What are strings

- Strings in JavaScript are used to manipulate texts and characters
- Can be used to process:
  - names, addresses, phone numbers, ID, company names, product codes, serial numbers etc.
- Can contain:
  - Alphanumeric characters (letters, numbers)
  - Special character such as #,@,$,!,&,*,\,+,- etc.
- Strings are zero-indexed:
  - The index of the first character is 0, the second character 1 and so on

Quick example

You can use single or double quotes
Pick a style and stick with it!

```
// this is a string
let client = "James";

// this is also a string
let bestFriend = 'Robbie';
```

There are cases when it’s useful to mix quotes:

```
let status = "It's raining";
let answer = "The password is 'Bigfoot'";
let alternative = 'The password is "Bigfoot"';
```

Useful functions

Strings have many useful properties and functions:

```
// length
const alphabet = "ABCDEFGHIJKLMNOPQRSTUVWXYZ";
let alphabetLength = alphabet.length;

// charAt()
let greeting = "HELLO WORLD";
let result = greeting.charAt(0);

// indexOf()
let statement = "Hello world, welcome to the universe.";
let wordPosition = statement.indexOf("welcome");
```

String access

There are two ways to access characters in a string

```
// property access - bad way
const alphabetLowercase = "abcdefghijklmnopqrstuvwxyz";
let firstChar = alphabetLowercase[0]; // 'a'

// charAt() - good way
let greeting = "HELLO WORLD";
let result = greeting.charAt(0); // 'a'
```

always use charAt() never use [] with strings

String access

Property access with [] is unpredictable

- does not work in old browsers
- makes strings look like arrays which makes the code confusing
- if no character is found, [ ] returns undefined, charAt() returns an empty string
- is read only. alphabet[0] = "X" does not work and gives no errors

```
let word = "tree";
let part = word[8]; // undefined
let res = word.charAt(8); // ''
```

always use charAt() never use [] with strings

String are immutable

In JavaScript, strings are immutable, meaning their values cannot be changed after they are created.

Any operation that appears to modify a string actually creates a new string with the modified value, leaving the original string unchanged

```
// example 1
let str = 'hello';
str[0] = 'H'; // try to modify the string
console.log(str); // output: hello


// example 2
let originalString = 'hello';
let modifiedString = originalString.toUpperCase();
console.log(originalString); // Output: hello
console.log(modifiedString); // Output: HELLO
```

Most used string methods

concat()
concatenates two or more strings and returns a new string

indexOf()
returns the index of the first occurrence of a specified substring within the string

slice()
extracts a section of a string and returns it as a new string, without modifying the original string

toUpperCase()
converts the entire string to uppercase letters

toLowerCase()
converts the entire string to lowercase letters

Most used string methods

trim()
removes whitespace from both ends of a string

replace()
searches a string for a specified value or regular expression and replaces it with another value

split()
Splits a string into an array of substrings based on a specified separator and returns the array

charAt()
Returns the character at a specified index in a string

startsWith()
Checks whether a string starts with a specified substring and returns true or false

Important to learn them all
JavaScript String Reference | W3Schoool
String methods | MDN

String reference

JavaScript Strings
JavaScript String Reference
JavaScript String on MDN

Read carefully. You will need some string methods for the exercises

Regular expressions

Regular expressions

JavaScript RegExp Object
Regular expressions MDN

Regular expressions are very useful for string manipulation

Template Strings

Template strings

```
const title = `Template strings are syntactic sugar`;

const message = `Can be
on multiple
lines`;

console.log(`Used almost anywhere strings are used, more or less`);
```

Template strings

```
const name = 'james';
const age = 25;

// interpolate variable bindings
console.log(`My name is ${name} I am ${age + 10}
years old (lie)`);
```

```
let name = 'james';
let age = 25;

// without using template strings
console.log('My name is '.concat(name, ' I am
').concat(age + 10, ' years old (lie)'));
```

Your turn

1.Print reverse

- Write a JavaScript function called *printReverse* which has one parameter, a string, and which **prints** that string in reverse
- For example, the call printReverse("foobar") should result in "raboof" being displayed

Note
If you used Array methods in your solution, try to write the same function without using the array methods (submit separate files for each solution)

2.Reverse

- Write a JavaScript function called *reverse* which has one parameter, a string, and which **returns** that string in reverse
- For example, the call reverse("foobar") should return the string "raboof"

Note
If you used Array methods in your solution, try to write the same function without using the array methods (submit separate files for each solution)

3.Palindrome

- Using your reverse() function from the previous exercise, write a simple function to check if a string is a palindrome
- A palindrome is a word that reads the same backwards as forwards. For example, the word "madam" is a palindrome
- Write a JavaScript function called isPalindrome which has one parameter, a string, and which returns true if that string is a palindrome, else false
- For example, the call isPalindrome("madam") should return true, while isPalindrome("madame") should return false

Bonus

Try to write the same function without using the reverse() function

4.Capital

- Write a JavaScript function called *capital* which has one parameter, a string, and which returns that string with the first letter capitalized
- For example, the call capital("hello world") should return the string "Hello world"

Bonus

Modify the function so that it capitalizes each word. capital2("my name is john") should return the string "My Name Is John"

5.Money

- Create a function called *Money*
- It should take a single argument, an amount, and return '<amount> dollars'
- Add a smiley at the end if the amount is 1 million. Deal with edge cases

For example

```
Money(1): 10 dollar
Money(10): 10 dollars
Money(1000000): 1000000 dollars ;)
```

Bonus

add to the function the ability to convert dollars to euros

```
Money(10): 10 dollars are 9.31 euros
```

6.MixUp

- Create a function called *mixUp*
- It should take in two strings, and return the concatenation of the two strings (separated by a space) slicing out and swapping the first 2 characters of each
- You can assume that the strings are at least 2 characters long

For example

```
mixUp('mix', 'pod'): 'pox mid'
mixUp('dog', 'dinner'): 'dig donner'
```

7.FixStart

- Create a function called *fixStart*
- It should take a single argument, a string, and return a version where all occurrences of its first character have been replaced with '*', except for the first character itself
- You can assume that the string is at least one character long

For example

```
fixStart('babble'): 'ba**le'
```

Bonus

8.Verbing

- Create a function called *verbing*
- It should take a single argument, a string. If its length is at least 3, it should add 'ing' to its end, unless it already ends in 'ing', in which case it should add 'ly' instead
- If the string length is less than 3, it should leave it unchanged

For example

```
verbing('swim'): 'swimming'
verbing('swimming'): 'swimmingly'
verbing('go'): 'go'
```

9.Not Bad

- Create a function called *notBad* that takes a single argument, a string
- It should find the first appearance of the substring 'not' and 'bad'
- If the 'bad' follows the 'not', then it should replace the whole 'not'...'bad' substring with 'good' and return the result
- If it doesn't find 'not' and 'bad' in the right sequence (or at all), just return the original sentence

For example

```
notBad('This dinner is not that bad!'): 'This dinner is good!'
notBad('This movie is not so bad!'): 'This movie is good!'
notBad('This dinner is bad!'): 'This dinner is bad!'
```

10.Contains

- Create a function called *aContainsb*
- It should take in two strings, and return true if the first string contains the second, otherwise it should return false

For example

```
aContainsB ("Another hello world", "hell");
```

11.The group

- Use the previous function to write another function called *group* that checks whether a string is part of another longer string that is a list of names of a group

The function should output the results to the console

```
let group = "Mary, James, and John";

let oldGuy = "James";
// Outputs: "James IS part of the group"

let newGuy = "Philip";
// Outputs: "Philip is NOT part of the group"
```

12.Cut me up

In the exercise folder create a .txt or .doc or .md file in which you explain the difference between the following string methods

- slice()
- substring()
- substr()

Explain the differences in terms of parameters and behavior
Provide code examples to prove your point

References

JavaScript Strings
JavaScript String Reference
JavaScript RegExp Object

RegEx
Regex101
RegExr