

# Web Developer

Programmazione - Javascript e Typescript

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# Strings

Quick overview

Shadi Lahham - Web development

# Strings

# What are strings

- Strings in JavaScript are used to manipulate texts and characters
- Can be used to process:
  - names, addresses, phone numbers, ID, company names, product codes, serial numbers etc.
- Can contain:
  - Alphanumeric characters (letters, numbers)
  - Special character such as #,@,\$,!,&\*,\,+,- etc.
- Strings are zero-indexed:
  - The index of the first character is 0, the second character 1 and so on

# Quick example

You can use single or double quotes  
Pick a style and stick with it!

```
// this is a string  
let client = "James";
```

```
// this is also a string  
let bestFriend = 'Robbie';
```

There are cases when it's useful to mix quotes:

```
let status = "It's raining";  
let answer = "The password is 'Bigfoot'";  
let alternative = 'The password is "Bigfoot"';
```

# Useful functions

Strings have many useful properties and functions:

```
// length
const alphabet = "ABCDEFGHIJKLMNOPQRSTUVWXYZ";
let alphabetLength = alphabet.length;

// charAt()
let greeting = "HELLO WORLD";
let result = greeting.charAt(0);

// indexOf()
let statement = "Hello world, welcome to the universe.";
let wordPosition = statement.indexOf("welcome");
```

# String access

There are two ways to access characters in a string

```
// property access - bad way
const alphabetLowercase = "abcdefghijklmnopqrstuvwxyz";
let firstChar = alphabetLowercase[0]; // 'a'
```

```
// charAt() - good way
let greeting = "HELLO WORLD";
let result = greeting.charAt(0); // 'H'
```

always use charAt() never use [] with strings

# String access

## Property access with [] is unpredictable

- does not work in old browsers
- makes strings look like arrays which makes the code confusing
- if no character is found, [ ] returns undefined, charAt() returns an empty string
- is read only. alphabet[0] = "X" does not work and gives no errors

```
let word = "tree";  
let part = word[8]; // undefined  
let res = word.charAt(8); // ''
```

always use charAt() never use [] with strings



# String are immutable

In JavaScript, strings are immutable, meaning their values cannot be changed after they are created.

Any operation that appears to modify a string actually creates a new string with the modified value, leaving the original string unchanged

*// example 1*

```
let str = 'hello';  
str[0] = 'H'; // try to modify the string  
console.log(str); // output: hello
```

*// example 2*

```
let originalString = 'hello';  
let modifiedString = originalString.toUpperCase();  
console.log(originalString); // Output: hello  
console.log(modifiedString); // Output: HELLO
```

# Most used string methods

## [concat\(\)](#)

concatenates two or more strings and returns a new string

## [indexOf\(\)](#)

returns the index of the first occurrence of a specified substring within the string

## [slice\(\)](#)

extracts a section of a string and returns it as a new string, without modifying the original string

## [toUpperCase\(\)](#)

converts the entire string to uppercase letters

## [toLowerCase\(\)](#)

converts the entire string to lowercase letters

# Most used string methods

## [trim\(\)](#)

removes whitespace from both ends of a string

## [replace\(\)](#)

searches a string for a specified value or regular expression and replaces it with another value

## [split\(\)](#)

Splits a string into an array of substrings based on a specified separator and returns the array

## [charAt\(\)](#)

Returns the character at a specified index in a string

## [startsWith\(\)](#)

Checks whether a string starts with a specified substring and returns true or false

Important to learn them all

[JavaScript String Reference | W3Schools](#)

[String methods | MDN](#)

# String reference

[JavaScript Strings](#)

[JavaScript String Reference](#)

[JavaScript String on MDN](#)

Read carefully. You will need some string methods for the exercises

# Regular expressions

# Regular expressions

[JavaScript RegExp Object](#)

[Regular expressions MDN](#)

Regular expressions are very useful for string manipulation

# Template Strings

# Template strings

```
const title = `Template strings are syntactic sugar`;
```

```
const message = `Can be  
on multiple  
lines`;
```

```
console.log(`Used almost anywhere strings are used, more or less`);
```



# Template strings

```
const name = 'james';  
const age = 25;
```

```
// interpolate variable bindings  
console.log(`My name is ${name} I am ${age + 10}  
years old (lie)`);
```

```
let name = 'james';  
let age = 25;
```

```
// without using template strings  
console.log('My name is '.concat(name, ' I am  
' ).concat(age + 10, ' years old (lie)'));
```

Your turn

# 1. Print reverse

- Write a JavaScript function called *printReverse* which has one parameter, a string, and which **prints** that string in reverse
- For example, the call `printReverse("foobar")` should result in "raboof" being displayed

## Note

If you used Array methods in your solution, try to write the same function without using the array methods (submit separate files for each solution)

## 2.Reverse

- Write a JavaScript function called *reverse* which has one parameter, a string, and which **returns** that string in reverse
- For example, the call `reverse("foobar")` should return the string "raboof"

### Note

If you used Array methods in your solution, try to write the same function without using the array methods (submit separate files for each solution)

## 3. Palindrome

- Using your `reverse()` function from the previous exercise, write a simple function to check if a string is a palindrome
- A [palindrome](#) is a word that reads the same backwards as forwards. For example, the word "madam" is a palindrome
- Write a JavaScript function called `isPalindrome` which has one parameter, a string, and which returns `true` if that string is a palindrome, else `false`
- For example, the call `isPalindrome("madam")` should return `true`, while `isPalindrome("madame")` should return `false`

### Bonus

Try to write the same function without using the `reverse()` function

## 4.Capital

- Write a JavaScript function called *capital* which has one parameter, a string, and which returns that string with the first letter capitalized
- For example, the call `capital("hello world")` should return the string "Hello world"

### Bonus

Modify the function so that it capitalizes each word. `capital2("my name is john")` should return the string "My Name Is John"

# 5. Money

- Create a function called *money*
- It should take a single argument, an amount, and return '<amount> dollars'
- Add a smiley at the end if the amount is 1 million. Deal with edge cases

## For example

```
money(1): 1 dollar
```

```
money(10): 10 dollars
```

```
money(1000000): 1000000 dollars ;)
```

## Bonus

add to the function the ability to convert dollars to euros

```
money(10): 10 dollars are 9.31 euros
```

## 6.MixUp

- Create a function called *mixUp*
- It should take in two strings, and return the concatenation of the two strings (separated by a space) slicing out and swapping the first 2 characters of each
- You can assume that the strings are at least 2 characters long

For example

```
mixUp('mix', 'pod'): 'pox mid'
```

```
mixUp('dog', 'dinner'): 'dig donner'
```



## 7.FixStart

- Create a function called *fixStart*
- It should take a single argument, a string, and return a version where all occurrences of its first character have been replaced with '\*', except for the first character itself
- You can assume that the string is at least one character long

For example

```
fixStart('babble'): 'ba**le'
```

Bonus

## 8. Verbing

- Create a function called *verbing*
- It should take a single argument, a string. If its length is at least 3, it should add 'ing' to its end, unless it already ends in 'ing', in which case it should add 'ly' instead
- If the string length is less than 3, it should leave it unchanged

For example

```
verbing('swim'): 'swimming'
```

```
verbing('swimming'): 'swimmingly'
```

```
verbing('go'): 'go'
```

## 9. Not Bad

- Create a function called *notBad* that takes a single argument, a string
- It should find the first appearance of the substring 'not' and 'bad'
- If the 'bad' follows the 'not', then it should replace the whole 'not'...'bad' substring with 'good' and return the result
- If it doesn't find 'not' and 'bad' in the right sequence (or at all), just return the original sentence

For example

```
notBad('This dinner is not that bad!'): 'This dinner is good!'
```

```
notBad('This movie is not so bad!'): 'This movie is good!'
```

```
notBad('This dinner is bad!'): 'This dinner is bad!'
```

# 10.Contains

- Create a function called *aContainsb*
- It should take in two strings, and return true if the first string contains the second, otherwise it should return false

For example

```
aContainsB ("Another hello world", "hell");
```

# 11.The group

- Use the previous function to write another function called *group* that checks whether a string is part of another longer string that is a list of names of a group

The function should output the results to the console

```
let group = "Mary, James, and John";
```

```
let oldGuy = "James";
```

```
// Outputs: "James IS part of the group"
```

```
let newGuy = "Philip";
```

```
// Outputs: "Philip is NOT part of the group"
```

# 12.Cut me up

In the exercise folder create a .txt or .doc or .md file in which you explain the difference between the following string methods

- `slice()`
- `substring()`
- `substr()`

Explain the differences in terms of parameters and behavior  
Provide code examples to prove your point

# References

[JavaScript Strings](#)

[JavaScript String Reference](#)

[JavaScript RegExp Object](#)

RegExp

[Regex101](#)

[RegExr](#)