
INTEROFFICE MEMORANDUM

TO: STUDENTS
FROM: NICO GONZALEZ
SUBJECT: GAME GRANT
DATE: OCTOBER 31, 2015

I have looked at a specific grant offered on www.grants.gov for the purpose to support financially a small business in the creation of a serious game. This game has the potential to engage and teach young students from kindergarten to grade 12 about biology, with a special focus on health and medicine. The proposal should have the format found on most grants and include the following main items: A cover letter, Project/Performance Site Locations, Other Project Information, Senior/Key Person Profile Expanded, R&R Budget, R&R Subaward Budget, Cover Page Supplement and Research Plan. The maximum length of the proposal is 64 pages. There is no minimum however with the amount of information and research required for the proposal there will be at the very last 30 pages. There is no specific required organization of the information. However, we should focus on making the information flow in order that the reader can follow along our proposed plan. We should take steps to make sure we explain the events in order and connect the aspects of the game with the research and reasons why we are doing it. The proposal should have information on the following categories: Protection of human subjects, Vertebrate, animals, Biohazards Inclusion of women, minorities and children. The proposal will be evaluated based on the following criteria: Overall impact, Significance, Investigator, Innovation, Approach and Environment. If we meet most of the requirements, I think we should be able to obtain this grant to help us build a game and help the education system.