```
+-----------------------------------------+
| static const QList                      |
| < QPair< DataRole, QVariant > >         |
+-----------------------------------------+
|                                         |
+-----------------------------------------+
|                                         |
+-----------------------------------------+
```

+defaultData

```
+-----------------------------------------+
|      GameObjectSettings                 |
|       ::HealthPackSettings              |
+-----------------------------------------+
|                                         |
+-----------------------------------------+
|  + static void setObject                |
|  (GameObject *obj)                      |
+-----------------------------------------+
```