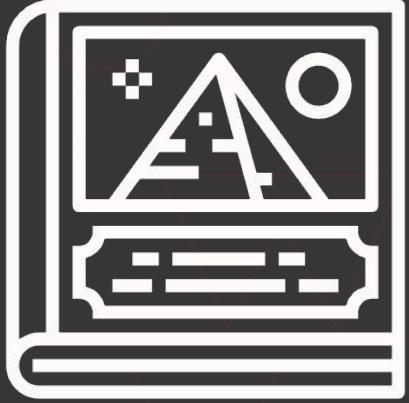


New Devs On The Block

Day 1: Build your first website

Structure

- This workshop is structured into
 - chunks of theory
 - and sprints
- Don't hesitate to ask questions any time
 - Yes anytime
 - All questions are valid

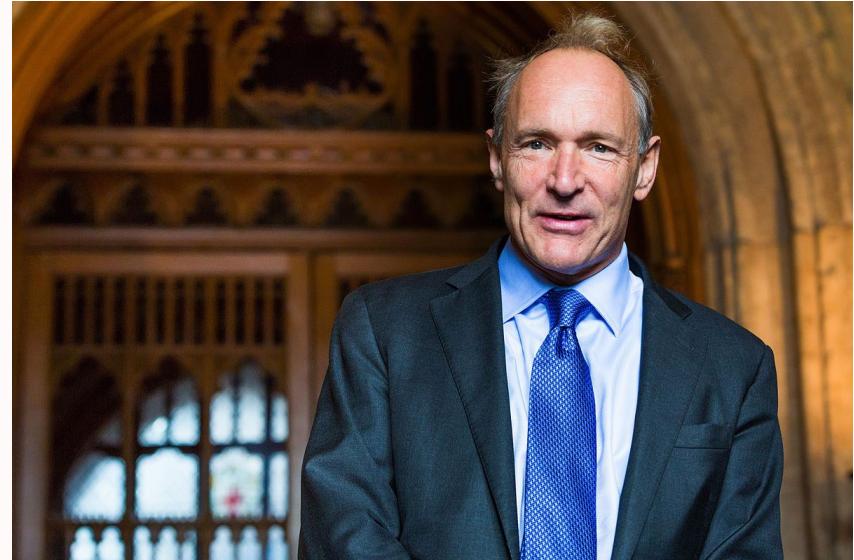


Short history of the web

The birth of HTML and the Web

[Tim Berners-Lee](#) was working at [CERN](#) and developed the initial version of the web.

- First prototype was named ENQUIRE, a system share documents within CERN
- First proposal of HTML in 1989
- First implementation of HTML, browser and server software in 1990



The first website ever

[Browser version](#) of the first website

World Wide Web

The WorldWideWeb (W3) is a wide-area [hypermedia](#) information retrieval initiative aiming to give universal access to a large universe of documents.

Everything there is online about W3 is linked directly or indirectly to this document, including an [executive summary](#) of the project, [Mailing lists](#) , [Policy](#) , November's [W3 news](#) , [Frequently Asked Questions](#) .

[What's out there?](#)

Pointers to the world's online information, [subjects](#) , [W3 servers](#), etc.

[Help](#)

on the browser you are using

[Software Products](#)

A list of W3 project components and their current state. (e.g. [Line Mode](#) , [X11 Viola](#) , [NeXTStep](#) , [Servers](#) , [Tools](#) , [Mail robot](#) , [Library](#))

[Technical](#)

Details of protocols, formats, program internals etc

[Bibliography](#)

Paper documentation on W3 and references.

[People](#)

A list of some people involved in the project.

[History](#)

A summary of the history of the project.

[How can I help ?](#)

If you would like to support the web..

[Getting code](#)

Getting the code by [anonymous FTP](#) , etc.

[Line mode version](#) of the first website

```
The World Wide Web project
WORLD WIDE WEB

The WorldWideWeb (W3) is a wide-area hypermedia(1) information retrieval
initiative aiming to give universal access to a large universe of documents.

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document, including an executive summary(2) of the project, Mailing Lists(3) ,
Policy(4) , November's W3 news(5) , Frequently Asked Questions(6) .

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subjects(8) , W3 servers(9), etc.

Help[10]          on the browser you are using

Software          A list of W3 project components and their current
Products[11]       state. (e.g. Line Mode[12] ,X11 Viola[13] ,
NeXTStep[14] , Servers[15] , Tools[16] , Mail
robot[17] , Library[18] )

Technical[19]      Details of protocols, formats, program internals
etc

<ref.number>, <RETURN> for more, Quit, or Help:
```

The Internet



HTML Versions

- November 03, 1992: HTML (without version number)
- November 24, 1995: HTML 2.0
- January 14, 1997: HTML 3.2
- December 18, 1997: HTML 4.0
- December 24, 1999: HTML 4.01
- October 28, 2014: HTML5
- November 1, 2016: HTML 5.1
- December 14, 2017: HTML 5.2

Cool new things in HTML5

- Audio
- Video
- Canvas
- Semantic tags
- Form validations

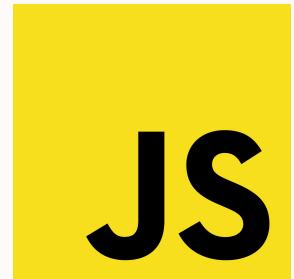


The front-end languages

Languages of the web

To build a website, you can combine three languages

- HTML (Hyper Text Markup Language)
- CSS (Cascading Style Sheets)
- JavaScript
- All of them are important (don't let anyone tell you something else)



HTML

HTML defines the structure and the content of a website.

- Basic layer of a website
- Content is relevant for SEO
- Content (in a structured way) is needed for screen readers
- Remember: the original idea was to share information, not cat gifs 

CSS

CSS is like the topping on a cake, it makes it pretty.

- Adds styling and prettiness to a website
- It allows animations
- Better content readability

JavaScript

JavaScript adds interactivity to a website.

- Dynamic content
- Interaction
- Interaction between the browser and the user
- JavaScript turns static websites into apps

The front-end cake





HTML fundamentals

HTML tags

- HTML is organized with tags
- HTML tags are also called *HTML elements*
- Each tag holds content
- Content can be text, images and other tags

<code>

```
<h1>My Website</h1>
```

```
<p>I like cats 😺</p>
```

```
<footer>Made with frontpage</footer>
```

HTML comment

- You can add comments to your HTML
- A comment won't be displayed in any means, it's just a developer thing

<code>

```
<!-- Don't mind me, I am a comment -->
```

HTML syntax

- Elements have an opening and a closing tag
- Some elements only have an opening tag
 - break tag (
)
 - image tag ()
- Elements can have attributes with values
 - id attribute
 - href attribute

<code>

```
<!-- Opening and closing tag -->
<header>...</header>
```

```
<!-- Elements can have attributes -->
<button id="btn">...</button>
```

```
<!-- This will create a line break -->
<br>
```

```
<!-- Anchor tag with href attribute -->
<a href="https://newdevs.org">...</a>
```

HTML skeleton

- DOCTYPE defines the version of HTML
- <html> is the top-level element of a HTML document
 - The only elements allowed are the head and body element
- <head> holds general information about the website
- <body> represents the actual content of the website

<code>

```
<!DOCTYPE html> <!-- HTML5 -->
<html lang="en">
  <head>
    <!-- Metadata, e.g.
        - Author and description
        - Title
        - Encoding
    -->
  </head>
  <body>
    <!-- Website content -->
  </body>
</html>
```

HTML head

<code>

```
<head>
  <!-- Title of the website (displayed in the browsers tab) -->
  <title>caaaaaats!</title>

  <!-- Site description (will be displayed in google search results) -->
  <meta name="description" content="the best cats on the internet">
</head>
```

HTML head

- `<title>` holds the websites title
- `<meta>` tags have a name and content attribute
 - predefined names (e.g. description or viewport)
 - can hold arbitrary information (e.g. google-site-verification)
- `<link>` tag can associate a stylesheet file
- `<style>` tag can contain inline styles
- `<script>` tag links a JavaScript file

Semantic and generic tags

- A tag should describe its content
- Important for accessibility
- [Semantic tags](#) on MDN
- There are generic tags for general use
- [HTML semantics cheat sheet](#)

Headings

- Headings are represented with 6 hierarchical elements
 - <h1>
 - <h2>
 - <h3>
 - <h4>
 - <h5>
 - <h6>
- Avoid skipping heading levels
- Use <h1> only once per page
- [MDN article on headings](#)

<code>

```
<h1>Main title</h1>

<h2>Subtitle</h2>

<h3>Section title</h3>

<h4>Section subtitle</h4>
```

Document structure

- <header> usually contains a navigation, page title and a logo
- <nav> groups navigation links
- <aside> represents secondary content
- <main> holds the primary content
- <footer> usually holds copyright, contact and imprint information

<code>

```
<body>
  <header>
    <nav></nav>
  </header>

  <aside></aside>

  <main></main>

  <footer></footer>
</body>
```

Document structure

- `<article>` holds independent content
 - makes sense on its own if moved somewhere else
 - should have its own heading
- `<section>` represents a group of related content
 - structures a blogpost into different sections with its own headings

```
<code>
<main>
  <article>
    <h1>Cats</h1>
    <section>
      <h2>History of cats</h2>
    </section>
    <section>
      <h2>Cat Names</h2>
    </section>
  <article>
    <h1>Dogs</h1>
    <section>
      <h2>Dogs on TV</h2>
    </section>
  <article>
</main>
```

Text

- `<p>` represents a generic paragraph of text
- `` marks text as highly emphasized and important
- `` marks text as emphasized and slightly more important
- `<i>` defines a technical term, a thought or phrase
 - can be combined with a lang attribute

`<code>`

`<p>`

`Cats` are the
`best` animals in
the world.

`<i lang="el">Gata</i>` (greek for
cat) were already popular in greek
mythology.

`<p>`

Text Example

```
<!DOCTYPE html>
<html>
<head>
  <meta charset="utf-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
</head>
<body>
<p>
  <em>Cats</em> are the <strong>best</strong>
  animals in the world.

  <i lang="el">Gata</i> (greek for cat)
  were already popular in greek mythology.
<p>
</body>
</html>
```

Cats are the **best** animals in the world. *Gata* (greek for cat) were already popular in greek mythology.

Lists

- Lists are represented with the tags `` and ``
- `` stands for unordered list
- `` stands for ordered list
- Both lists contain `` tags, which stands for list item
- [Example](#)

`<code>`

```
<ul>
    <li>Banana</li>
    <li>Apple</li>
    <li>Avocado</li>
</ul>

<ol>
    <li>Learn HTML</li>
    <li>Learn CSS</li>
    <li>Profit! 💰</li>
</ol>
```

Anchor tag

- The anchor tag `<a>` creates hyperlinks to
 - other web pages
 - files
 - email addresses
 - locations within the same page by referencing the elements id
- The href attribute sets destination that the hyperlink points to

`<code>`

```
<a href="newdevs.org">newdevs.org</a>
```

```
<a href="mailto:santa@clause.com">Mail  
Santa</a>
```

```
<a href="#footer">Go to footer</a>
```

```
<!-- more content ... -->
```

```
<footer id="footer">...</footer>
```


- The image tag `` embeds an image into the document
- Use the alt tag to add an alternative text description (in case the image does not load and for screen readers)
- Images will initially displayed with its original size

`<code>`

```

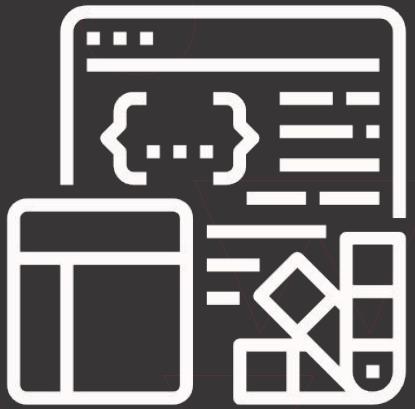
```



Sprint 1 - Setup and structure

Sprint 1: Setup and structure

- Go to [CodeSandbox](#)
 - Login into CodeSandbox using your GitHub account
 - Setup your workspace
- Play around with the tags and create the basic structure and content for your website
 - Header with a site title and links to your content
 - Main content with articles, lists and images
 - Footer with some social links
- Add information to the header of your website
 - title and description



CSS fundamentals

Default styling

- The browser will apply a default styling to a website
- This default styling is called *Default Stylesheet*
- This default styling may vary a little between different browsers

HTML ▾

```
<!DOCTYPE html>
<html>
<head>
  <meta charset="utf-8">
  <meta name="viewport" content="width=device-width">
</head>
<body>
  <h1>My Website</h1>
  <p>I like cats 🐱</p>
  <footer>Made with frontpage</footer>
</body>
</html>
```

Output

My Website

I like cats 🐱

Made with frontpage

Why CSS?

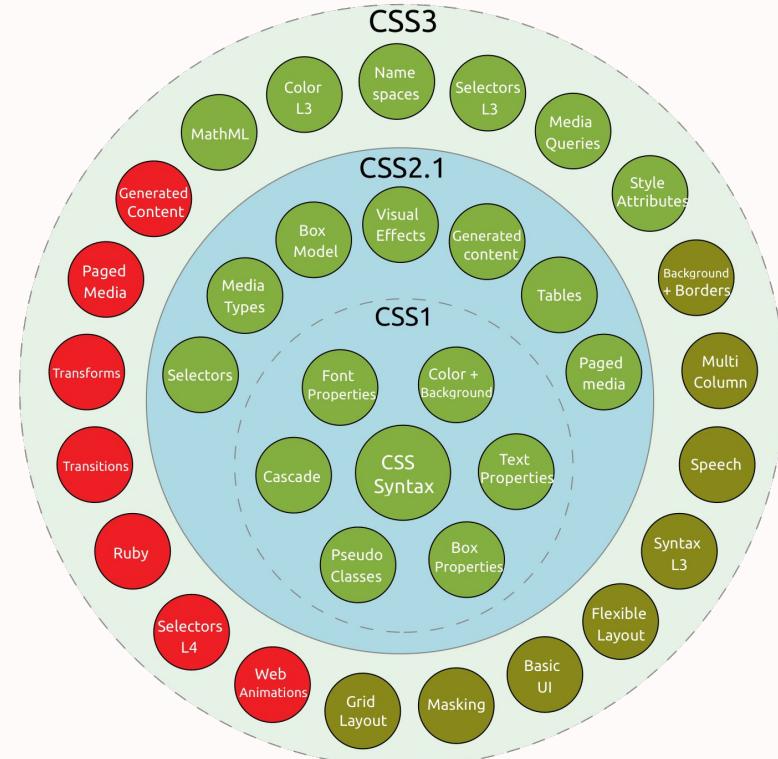
- HTML only defines structure and content
- Default browser styling is quite pure 😕
- Separation of concerns
 - HTML for content
 - CSS for styling and visuals

CSS Version History

- December 1996: CSS Level 1
- May 1998: CSS Level 2
- June 1998: First drafts for CSS Level 3 modules
- There will be no CSS version 4, but single CSS modules with that version number

CSS Modules

- Examples for CSS Modules
 - Visual effects
 - Color + Background
 - Selectors
 - Media Queries
 - Grid Layout



Add CSS to your HTML

- CSS can be loaded using the `<link>` tag
- CSS can be written directly inside a `<style>` tag inside the `<head>` element
- CSS can be added using the `style` attribute on each HTML tag

`<code>`

```
<head>
```

```
  <!-- CSS as external resource -->
  <link rel="stylesheet" href="style.css">
```

```
  <!-- CSS in style tag -->
  <style>
    body { background-color: hotpink; }
  </style>
```

```
</head>
```

```
<body style="background-color: khaki;">
</body>
```

CSS ruleset

- CSS is defined by rulesets
- Each ruleset consists of
 - a selector
 - style declaration
- Each style declaration is made of
 - a css property
 - a value

<code>

```
/* selector */
body {

    /* ---- declaration --- */
    background-color: hotpink;
    /*         property: value */

}
```

CSS ruleset

- selector → who?
- property → what?
- value → how?

<code>

```
/* Technical terms */  
selector {  
    property: value;  
}
```

```
/* Easy to remember */  
who {  
    what: how;  
}
```

CSS ruleset

Ruleset

Selector

.body {

background: hotpink; Declaration

Property

Value

}



CSS Selectors

Tag Selector

- Styles all elements with a specific tag name

<code>

```
/* CSS */  
p {  
    background-color: hotpink;  
}  
  
<!-- HTML -->  
<body>  
    <header>...</header>  
    <h1>...</h1>  
    <p>...</p>  
    <div>...</div>  
</body>
```

ID Selector

- Styles the element with a specific id
- Starting with a hash (#) followed by the name of the id
- ID is unique (or at least should be)

<code>

```
/* CSS */  
#foo {  
    background-color: hotpink;  
}  
  
<!-- HTML -->  
<body>  
    <header>...</header>  
    <h1>...</h1>  
    <p>...</p>  
    <div id="foo">...</div>  
</body>
```

Class Selector

- Styles all elements that have a specific class
- Starting with a dot (.) followed by the class name

<code>

```
/* CSS */  
.pinky {  
    background-color: hotpink;  
}  
  
<!-- HTML -->  
<body>  
    <header class="pinky">...</header>  
    <h1>...</h1>  
    <p class="example">...</p>  
    <div class="pinky cats">...</div>  
</body>
```

Class Selector

- CSS class names can be totally arbitrary
- All alphanumeric characters allowed
- Must not start with a number
- Can contain hyphens and dashes
- See [W3C Spec](#) for further details

<code>

```
/* cool */
.header { ... }

/* works, but please don't */
.muahaha--__111 { ... }

/* Still works, but spec says it shouldn't */
.---- { ... }

/* Wrong! Completely different semantic */
.header bla { ... }
```

Attribute Selector

- Styles all elements with a specific attribute
- Can be combined with a
 - value
 - value pattern
 - starts with
 - ends with
 - contains
- Name of attribute is enclosed with square brackets

<code>

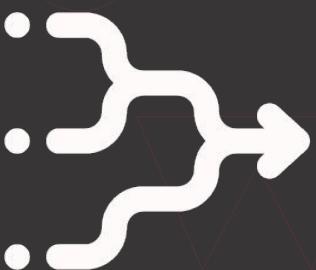
```
/* CSS */  
[title] {  
    background-color: hotpink;  
}  
  
<!-- HTML -->  
<body>  
    <header>...</header>  
    <h1>...</h1>  
    <p>...</p>  
    <div title="Hey!">...</div>  
</body>
```

Universal Selector

- Styles all elements in the document
- Useful for resets

<code>

```
/* CSS */  
* {  
    background-color: hotpink;  
}  
  
<!-- HTML -->  
<body>  
    <header>...</header>  
    <h1>...</h1>  
    <p>...</p>  
    <div>...</div>  
</body>
```



CSS Combinators & Selector Lists

Selector Lists

- One ruleset can have multiple selectors
- Multiple selectors are separated with commas

<code>

```
main,  
article,  
.fancy {  
    background-color: hotpink;  
}  
  
p, div, [title] {  
    background-color: salmon;  
}
```

Descendant Combinator

- Syntax: selector1 selector2
- Two selectors separated by a space
- Matches all elements for selector2 that are descendants (child, grandchild,...) of selector1

<code>

```
/* CSS */  
main div {  
    background-color: hotpink;  
}  
  
<!-- HTML -->  
<main>  
    <article>  
        <div>...</div>  
    </article>  
    <div>...</div>  
</main>  
<div>...</div>
```

Child Combinator

- Syntax: selector1 > selector2
- Matches all elements for selector2 that are children of selector1

<code>

```
/* CSS */  
main > div {  
    background-color: hotpink;  
}  
  
<!-- HTML -->  
<main>  
    <article>  
        <div>...</div>  
    </article>  
    <div>...</div>  
</main>
```

Adjacent Sibling Combinator

- Syntax: selector1 + selector2
- Matches all elements for selector2 that is the next sibling of selector1

<code>

```
/* CSS */  
article + div {  
    background-color: hotpink;  
}  
  
<!-- HTML -->  
<main>  
    <article>  
        <div>...</div>  
    </article>  
    <div>...</div>  
    <div>...</div>  
</main>
```

General Sibling Combinator

- Syntax: selector1 ~ selector2
- Matches all elements for selector2 that are siblings of selector1

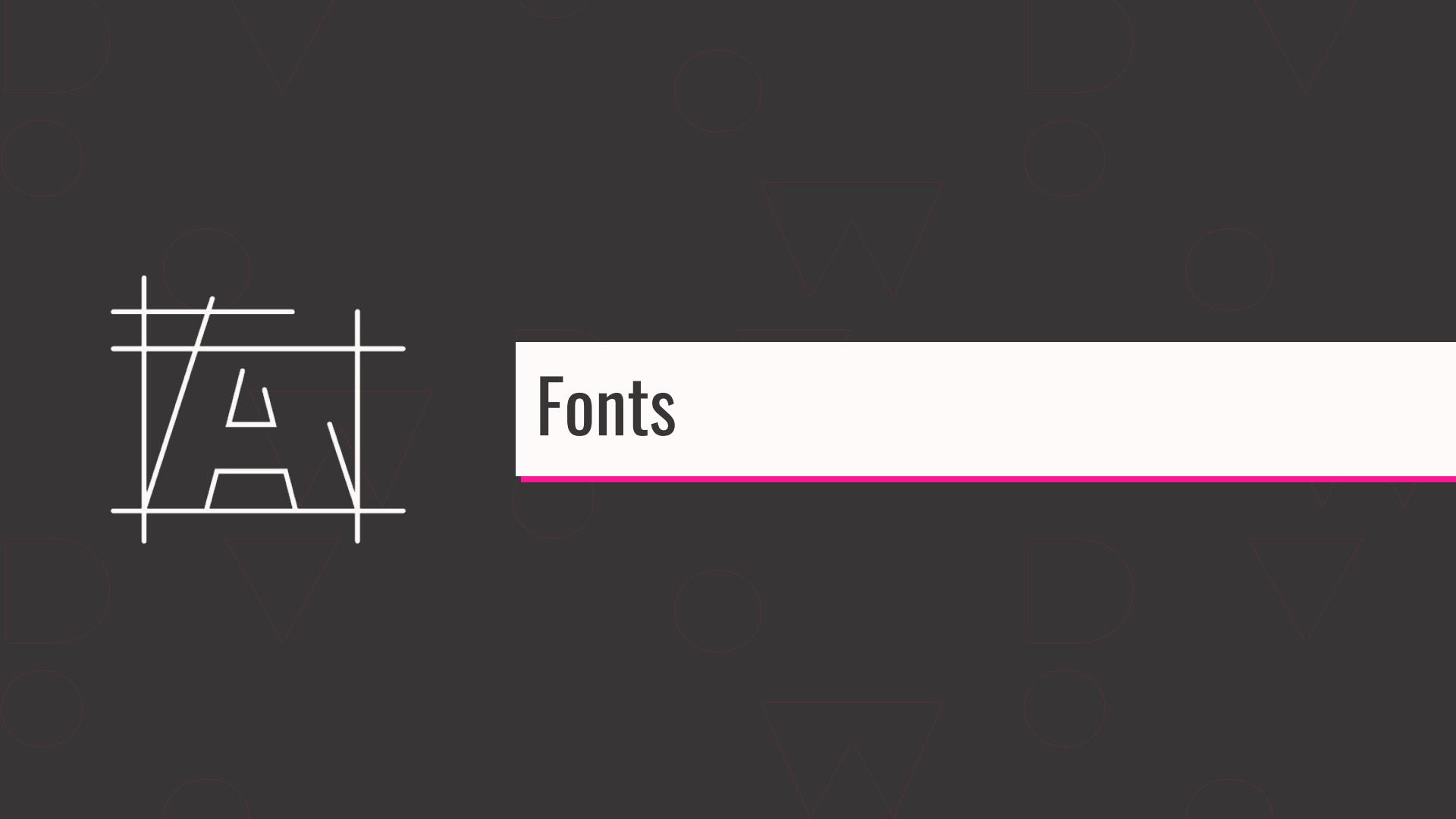
<code>

```
/* CSS */  
article ~ div {  
    background-color: hotpink;  
}  
  
<!-- HTML -->  
<article>  
    <div>...</div>  
</article>  


...</div>  
<p>...</p>  


...</div>


```



Fonts

Setting the font family

- The font can be set with the `font-family` property
- `font-family` takes a specific font name and/or a generic family name
- If you set the `font-family` on the body, it will be inherited on all elements inside the body
 - unless you set a `font-family` directly with another selector

`<code>`

```
/* Use Arial, unless it's not available */
body {
    font-family: 'Arial', sans-serif;
}

/* Use any serif font */
p {
    font-family: serif;
}
```

Google fonts

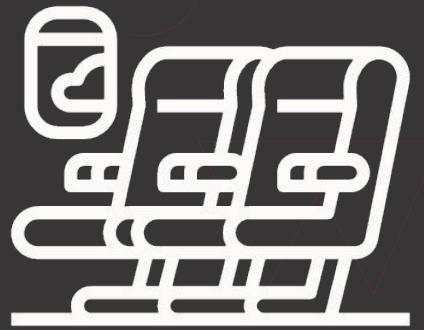
- [Google Fonts](#) offers a lot of fancy fonts, that can be linked directly in your HTML
- We will use Google Fonts in this workshop



Sprint 2: Fonts

Sprint 2: Fonts

- Go to [Google Fonts](#) and pick fonts for your website
- Follow the instructions on Google Fonts on how to add them to your website
- Pick at least two different fonts
 - One for the headings
 - One for regular text



Pseudo classes

Pseudo Classes & Elements

- A pseudo class or element is a keyword added to a selector
- Pseudo classes describe a **special state** of an element
- Pseudo elements describe a **special part** of an element

<code>

```
selector:pseudo-class {  
    ...  
}
```

```
selector::pseudo-element {  
    ...  
}
```

:link, :visited, :hover and :active

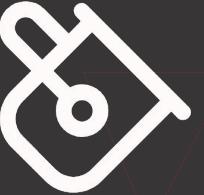
- `:link` → for links a user did not visit yet
- `:visited` → for links a user already visited
- `:hover` → you put the mouse over it
- `:active` → element is activated by the user
- [Example](#)

<code>

```
a:link {  
    background-color: gold;  
}  
  
a:visited {  
    background-color: lightblue;  
}  
  
a:hover {  
    background-color: hotpink;  
}  
  
a:active {  
    background-color: firebrick;  
}
```

Other useful pseudo classes and elements

- `:empty` → no content
- `:not(selector)`
- `:only-child` → Einzelkind-Selector 
- `::selection` → Text selection
- [Complete list of pseudo classes on MDN](#)
- [Complete list of pseudo elements on MDN](#)



Colors

Color names and values

- Colors are represented with
 - color names
 - hex color values
 - rgb values
 - hsl values
- [Color picker](#) for hex, rgb, hsl
- [List of available color names](#)
 - Best colors
 - hotpink
 - salmon
 - papayawhip
 - rebeccapurple

<code>

```
.make-it-pretty {  
    /* color name */  
    color: hotpink;  
  
    /* hex color value */  
    color: #FF0000;  
  
    /* rgb */  
    color: rgb(0,255,0);  
  
    /* hsl */  
    color: hsl(30, 100%, 50%);  
}
```

(text) color and background-color

- the `color` property sets the text color of an element
- the `background-color` property sets the background of an element

<code>

```
header {  
    background-color: salmon;  
    color: gray;  
}  
  
footer {  
    background-color: #1E90FF;  
    color: #333333;  
}
```

Colorful links

- Use the pseudo class `:hover` for colorful links when you hover over it
- [Example](#)

`<code>`

```
a {  
    background-color: orange;  
    color: black;  
}  
  
a:hover {  
    background-color: #333;  
    color: #fff;  
}
```

Fancy text selection

- Use the `::selection` pseudo element to style selected text
- [Example](#)

<code>

```
p::selection {  
    background-color: hotpink;  
    color: black;  
}
```

Colorful borders

- Use the `border` property shorthand to create colorful element decoration
- Use the different border styles
 - `solid`
 - `dotted`
 - `dashed`
- Example

```
<!-- HTML -->
<h1 class="solid">OMG solid!</h1>
<h1 class="dotted">OMG dotted!</h1>
<h1 class="dashed">OMG dashed!</h1>

/* CSS */
.solid {
    border-bottom: 3px solid hotpink;
}

.dotted {
    border-bottom: 3px dotted hotpink;
}

.dashed {
    border-bottom: 3px dashed hotpink;
}
```

box-shadow

- Use the `box-shadow` property to create shadows for your elements
- The first two parameters of `box-shadow` define the shadow offset on the x and y axis
- The third parameter defines the blur radius
- [Example](#)
- [Box-shadow generator](#)
- [box-shadow property on MDN](#)

<code>

```
/* CSS */  
.shadow {  
background-color: #333;  
padding: 10px;  
color: #fff;  
box-shadow: 5px 5px 0px hotpink;  
}
```

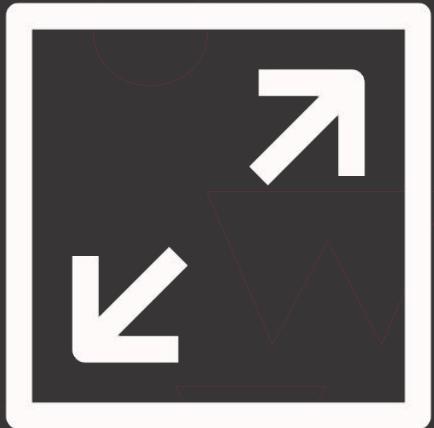
```
<!-- HTML -->  
<h1 class="shadow">Look at this  
shadow!</h1>
```



Sprint 3: Colors and Links

Sprint 3: Colors and links

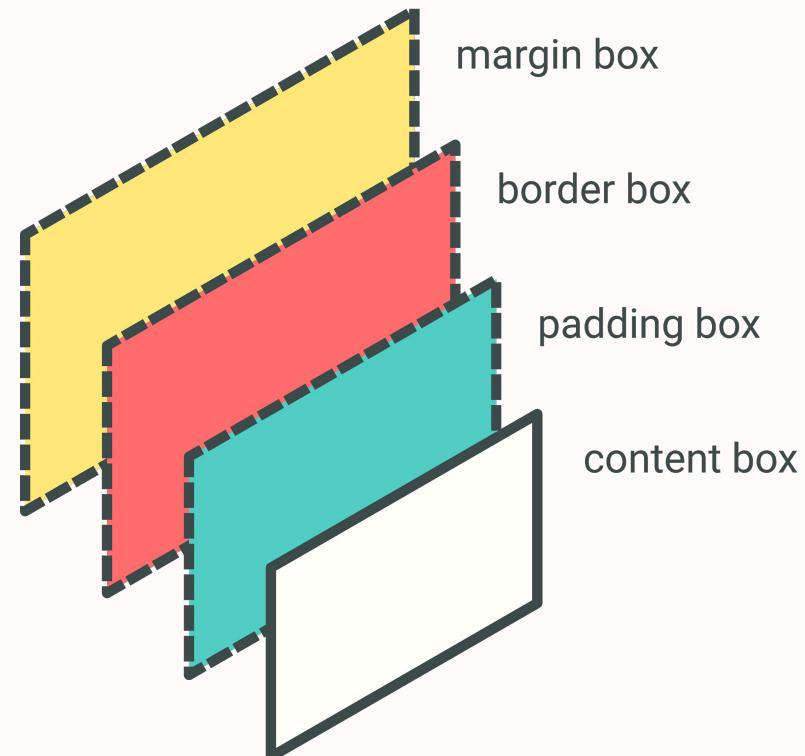
- Add some color to your website
 - Use pseudo classes to make some colorful links
 - Use borders, backgrounds and/or box-shadows to spice up your elements
 - Use the ::selection pseudo element to customize the appearance of selected text



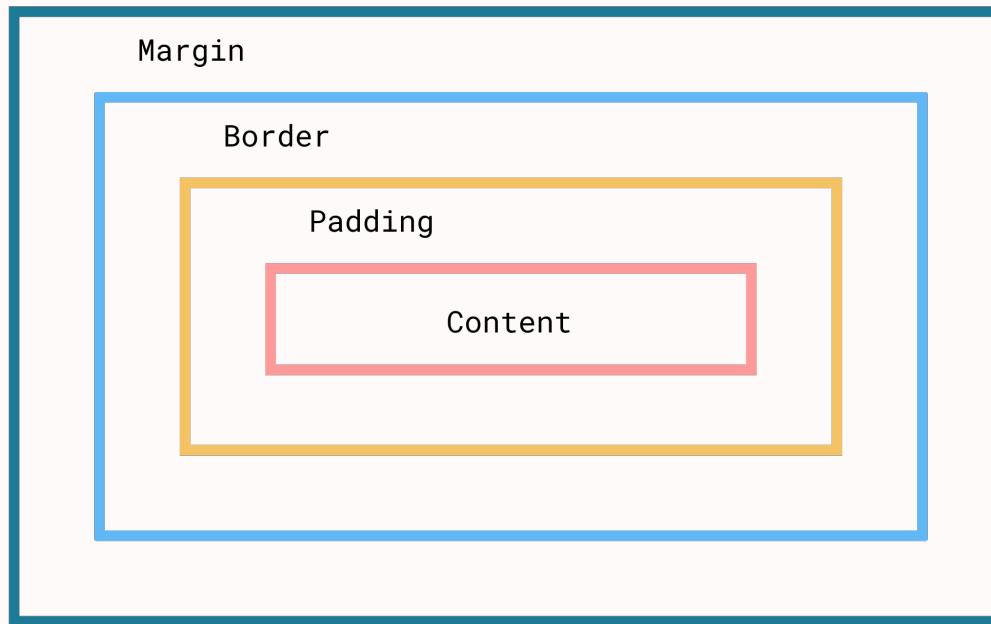
Box Model and Box Sizing

Box Model

- Every element is defined by the box model
- The box model is like the blueprint of the web
- Each element is made out of the box's
 - content
 - padding
 - border
 - margin
- [MDN article about the box model](#)



Box Model



Box model properties

- the `margin` property sets the elements outer margin
- the `border` property sets the elements border
- the `padding` property sets the elements inner padding
- the `width` property sets width of the element
 - yes, no, it's complicated... we will come to that soon 😊
- It's all about spacing 🎉
- [Example](#)

<code>

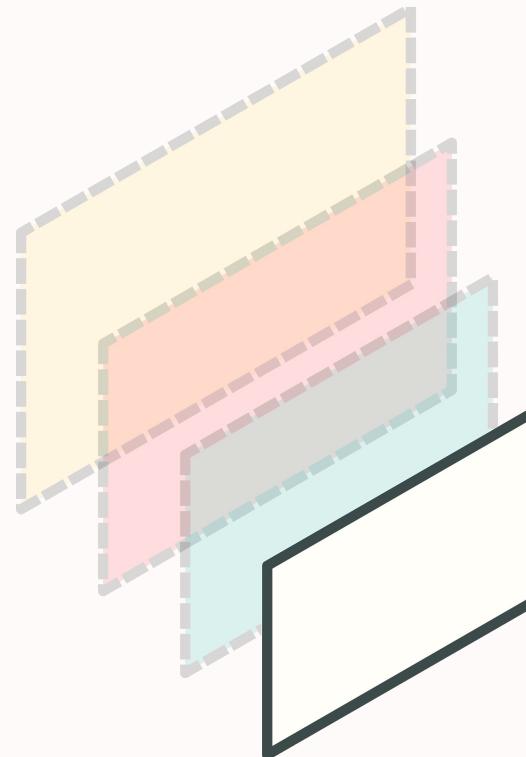
```
.box {  
  margin: 50px;  
  border: 10px solid black;  
  padding: 20px;  
}
```

Sizing of elements

- There are two different ways to calculate the size of an element
- The calculation is based on the `box-sizing` property
- The two possible values and calculations are
 - `content-box` (default)
 - `border-box`

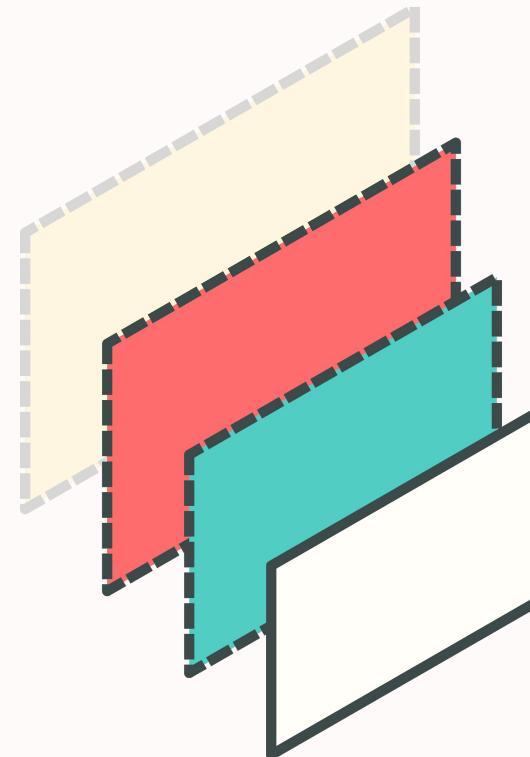
box-sizing: content-box

- `Width` and `height` property only set the size of the elements content-box
- Values for `padding` and `border` are added to the total dimensions
- Feels quirky, but is the default behavior

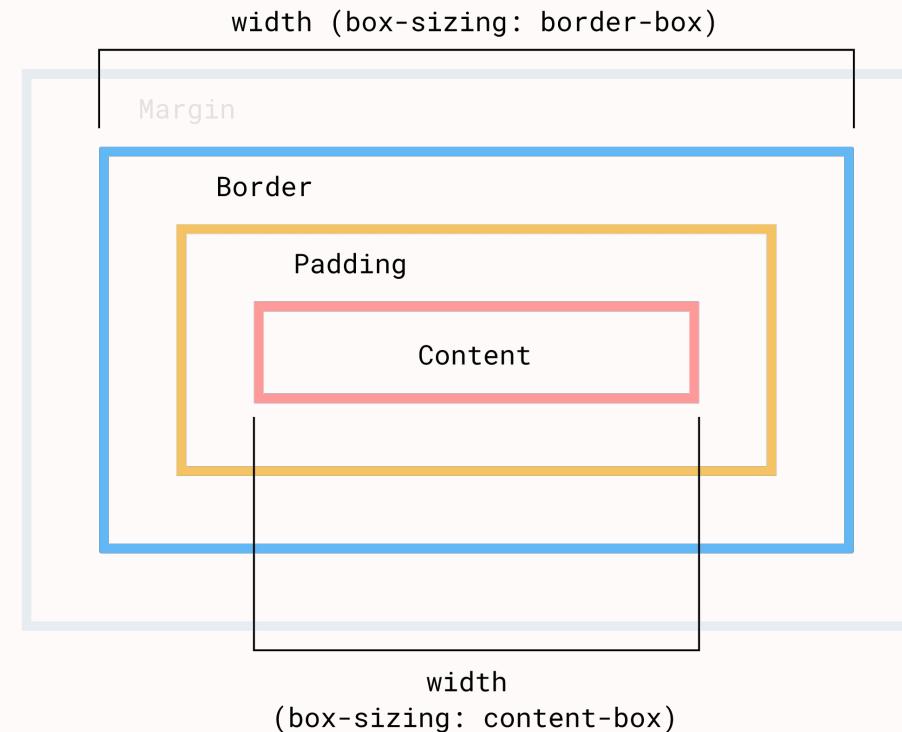


box-sizing: border-box

- `Width` and `height` properties define the dimensions of the element including values for `padding` and `border`
- Feels more intuitive



box-sizing



Box sizing example

- [Example](#)

<code>

```
<!-- HTML -->
<div>Whaat? 😕</div>
<div class="border-box">Oha! 😊</div>

/* CSS */
div {
    margin: 20px;
    border: 10px solid black;
    padding: 40px;
    width: 200px;
}

.border-box {
    box-sizing: border-box;
}
```

padding, margin & border shorthands

- padding, margin & border property consists of four single properties for each side of the element (top, right, bottom, left)
- Padding, margin and border can be set for each side or with the shorthand

<code>

```
padding: 10px;  
/*  
padding-top: 10px;  
padding-right: 10px;  
padding-bottom: 10px;  
padding-left: 10px;  
*/
```

```
margin: 0 10px;  
/*  
margin-top: 0;  
margin-right: 10px;  
margin-bottom: 0;  
margin-left: 10px;  
*/
```

Display Property and Flow Layout

Display property

- The `display` property defines how an element participates in the layout process
- Each tag has a default `display` property
- [List of all display types on MDN](#)

display: block

- creates a new line before and after the element
- takes up the full width of the parent element by default
- adjusts to content height by default
- width and height can be set
- can contain any elements

display: block

- Most elements are block elements, e.g.
 - `<p>`
 - `<header>`
 - `<main>`
 - `<footer>`
 - `<div>`
 - [List of all block elements on MDN](#)
 - [Example](#)

```
/* CSS */
.special-div {
    width: 400px;
    border: 5px solid black;
    padding: 20px;
}

p {
    margin: 10px 0;
    background-color: lightgrey;
}

<!-- HTML -->
<p>Hey there</p>
<div>Whats up!</div>
<div class="special-div">
    <p>Mic check... 1,2,3</p>
    <p>  </p>
</div>
```

display: inline

- width and height properties are ignored
- as big as the elements content
- overflows to a new line
- creates no new lines
- can only contain other inline elements or text

display: inline

- Mostly text and form related elements are inline elements, e.g.
 -
 - <label>
 -
- [List of all inline elements on MDN](#)
- [Example](#)

```
<!-- HTML -->
<span class="big">Ene</span>
<span>Mene</span>
<span>Muh</span>
<div>
    <span>Und raus bist du</span>
</div>

/* CSS */
span {
    background-color: salmon;
}

.big {
    width: 1000px;
    height: 500px;
}
```

display: inline-block

- behaves like `display: inline`, but the `width` and `height` can be set
- [Example](#)

`<code>`

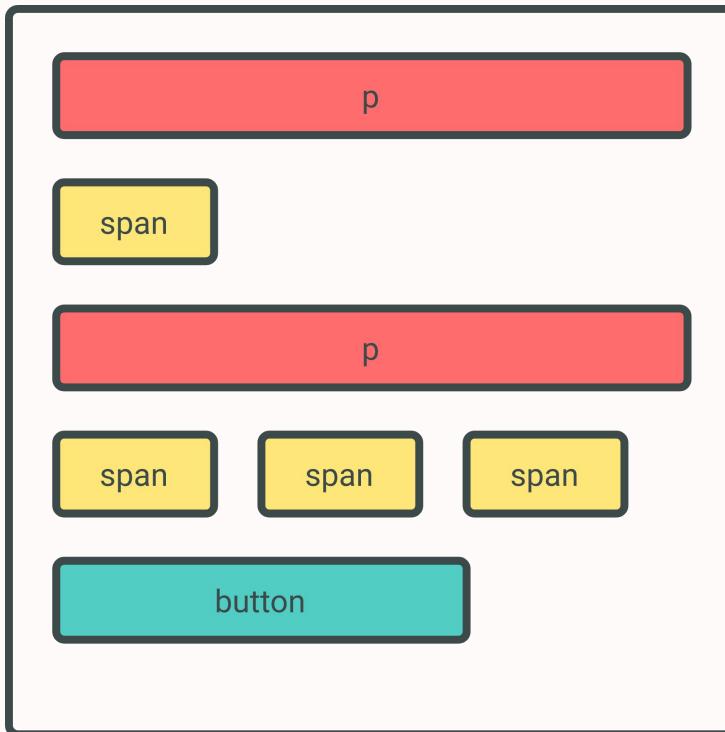
```
<-- HTML -->
<span>Ene</span>
<span>Mene</span>
<span>Muh</span>

/* CSS */
span {
    display: inline-block;
    width: 100px;
    background-color: papayawhip;
}
```

Normal document flow

- In the normal document flow, all elements are
 - laid out according to their appearance in the document
 - respecting the individual display type
- [Example](#)

Normal document flow



<code>

```
<main>
  <p></p>
  <span></span>
  <p></p>
  <span></span>
  <span></span>
  <span></span>
  <span></span>
  <button></button>
</main>
```



Position

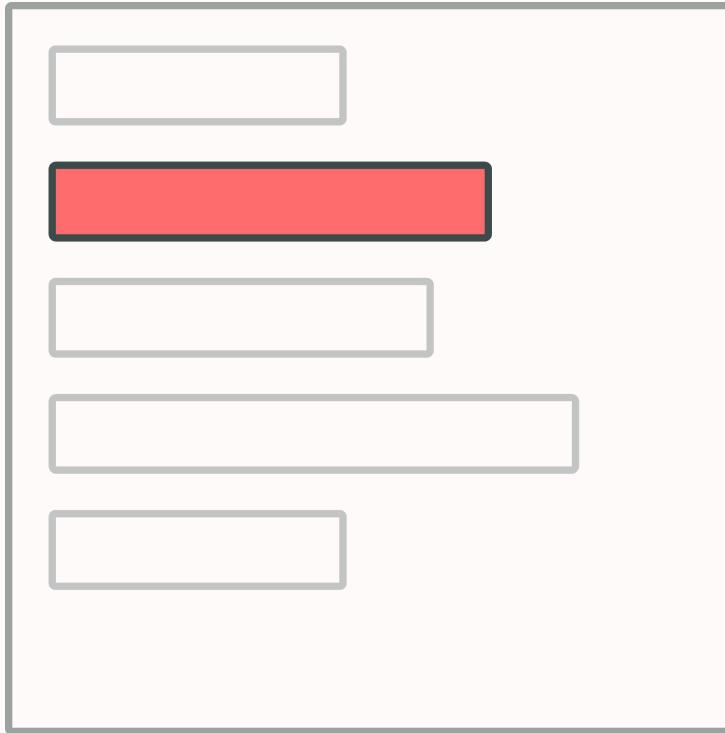
Position theory

- Defines how an element is positioned
- The `top`, `bottom`, `left` and `right` properties define the final location of **positioned** elements
- Position values
 - `static` (default)
 - `relative`
 - `absolute`
 - `fixed`
 - `sticky`

position: static

- The element **is not** positioned
- Default position of all elements in the normal document flow
- Top, right, bottom and left properties are ignored
- [Example](#)

position: static



```
<!-- HTML -->
<main>
  <div class="div1">div 1</div>
  <div class="div2">div 2</div>
  <div class="div3">div 3</div>
  <div class="div4">div 4</div>
  <div class="div5">div 5</div>
</main>

/* CSS */
body, main, div {
  padding: 10px;
}

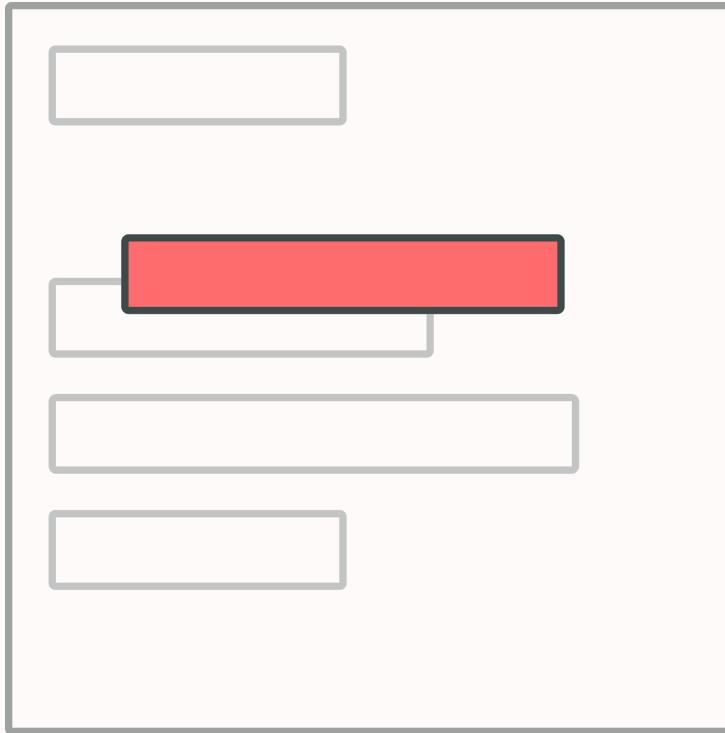
main, div {
  border: 5px solid black;
  margin: 10px;
}

.div2 {
  position: static;
  top: 50px;
  left: 50px;
  background-color: salmon;
}
```

position: relative

- The element **is** positioned
- Still takes up the original space in the normal document flow
- **top or* bottom** properties set vertical offset
- **left or* right** properties set horizontal offset
- * depends on the current direction (LTR or RTL)
- [Example](#)

position: relative



```
<!-- HTML -->
<main>
  <div class="div1">div 1</div>
  <div class="div2">div 2</div>
  <div class="div3">div 3</div>
  <div class="div4">div 4</div>
  <div class="div5">div 5</div>
</main>

/* CSS */
body, main, div {
  padding: 10px;
}

main, div {
  border: 5px solid black;
  margin: 10px;
}

.div2 {
  position: relative;
  top: 50px;
  left: 50px;
  background-color: salmon;
}
```

position: absolute

- The element **is** positioned
- Behavior of **position: absolute** depends on
 - the **containing block** of the element
 - whether **top**, **bottom**, **left** or **right** properties are set

Containing block

- The containing block for absolute positioned elements is the nearest **positioned parent element**
- A positioned element has a position value other than static
- There are some exceptions
 - but for now ignore them 🤪

position: absolute (without top, bottom, left or right values)

- Element is removed from the normal document flow
- Stays at its initial position from the normal document flow
- Shrinks to its content size (when no width or height value is set)
- [Example](#)

<code>

```
<!-- HTML -->
<main>
  <div class="div1">div 1</div>
  <div class="div2">div 2</div>
  <div class="div3">div 3</div>
  <div class="div4">div 4</div>
  <div class="div5">div 5</div>
</main>

/* CSS */
body, main, div {
  padding: 10px;
}

main, div {
  border: 5px solid black;
  margin: 10px;
}

.div2 {
  position: absolute;
  background-color: salmon;
}
```

position: absolute (without top, bottom, left or right values)



position: absolute (without top: 0px and left: 0px)

- Element is removed from the normal document flow
- Element is positioned according to the offsets within the padding box of the containing block
- Shrinks to its content size (when no width or height value is set)
- [Example](#)

```
<!-- HTML -->
<main>
  <div class="div1">div 1</div>
  <div class="div2">div 2</div>
  <div class="div3">div 3</div>
  <div class="div4">div 4</div>
  <div class="div5">div 5</div>
</main>

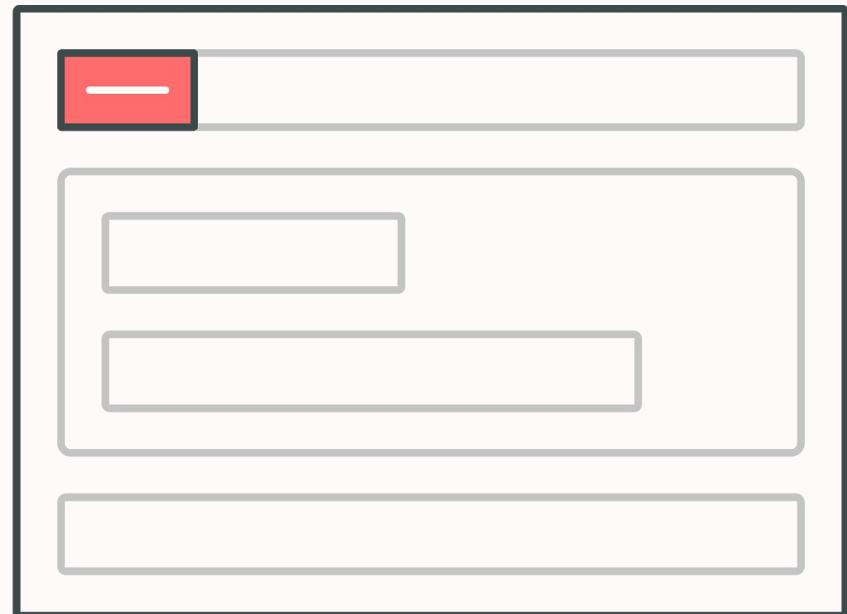
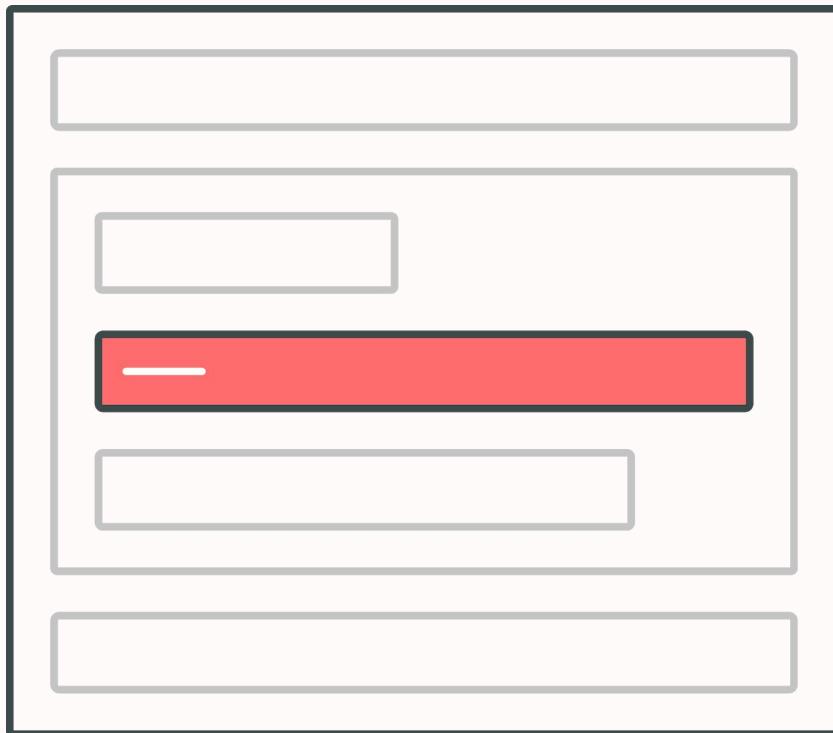
/* CSS */
body, main, div {
  padding: 10px;
}

main, div {
  border: 5px solid black;
  margin: 10px;
}

main {
  position: relative;
}

.div2 {
  position: absolute;
  top: 50px;
  left: 50px;
  background-color: salmon;
}
```

position: absolute (without top: 0px and left: 0px)



position: absolute (without top: 0px, bottom: 0px, left: 0px and right: 0px)

- Element is removed from the normal document flow
- Element is positioned according to the offsets within the padding box of the containing block
- [Example](#)

```
<!-- HTML -->
<main>
  <div class="div1">div 1</div>
  <div class="div2">div 2</div>
  <div class="div3">div 3</div>
  <div class="div4">div 4</div>
  <div class="div5">div 5</div>
</main>

/* CSS */
body, main, div {
  padding: 10px;
}

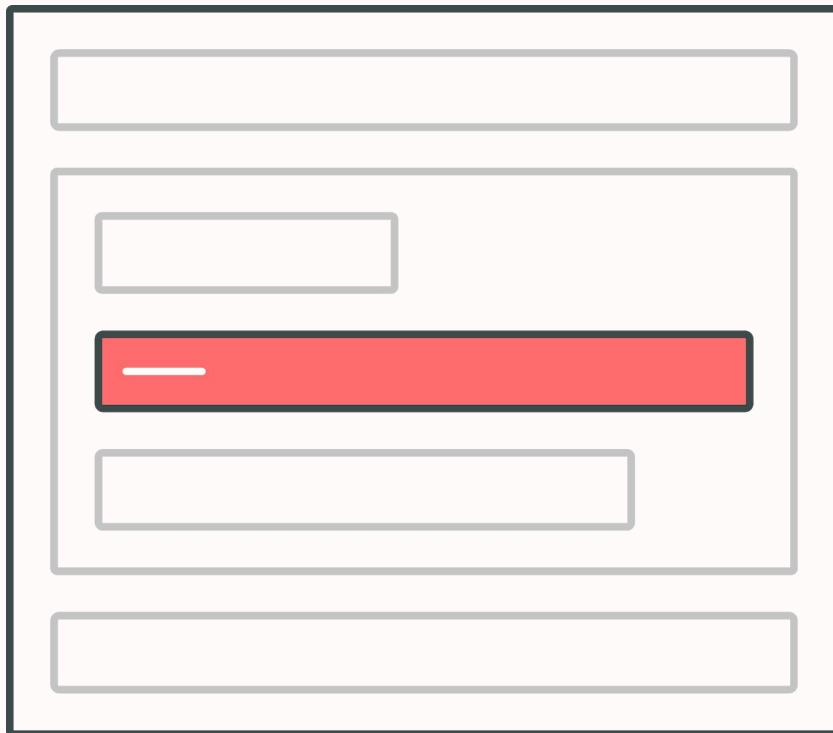
main, div {
  border: 5px solid black;
  margin: 10px;
}

main { position: relative; }

.div2 {
  position: absolute;
  top: 0px;
  bottom: 0px;
  left: 0px;
  right: 50px;
  background-color: salmon;
}
```

<code>

position: absolute (without top: 0px, bottom: 0px, left: 0px and right: 0px)





background-*

background-image

- use the `background-image` property to add a background image to an element
- Accepts an url as argument
- By default the background image is repeated, if the dimensions of the image don't match the element
- [Example](#)

<code>

```
/* CSS */
header {
    height: 100px;
    background-image:
        url(http://domain.tld/image.png);
}
```

background-size

- Use the `background-size` property to set the size of the background image
- Useful values for photo backgrounds are
 - `cover`
 - `contain`
- `background-size: cover` will try to cover the whole element
- `background-size: contain` scales the image as large as possible without cropping or stretching it
- [Example](#)

<code>

```
/* CSS */  
div {  
    width: 500px;  
    height: 200px;  
    margin: 10px;  
    background-image:  
url(https://www.fillmurray.com/200/200);  
    border: 5px solid hotpink;  
}  
  
.cover {  
    background-size: cover;  
}  
  
.contain {  
    background-size: contain;  
}  
  
<!-- HTML -->  
<div class="cover"></div>  
<div class="contain"></div>
```

background-color

- The `background-color` property sets background color of an element 😅
- Can be used as a backup for a background image (that maybe doesn't load)
- [Example](#)

<code>

```
/* CSS */
div {
    width: 500px;
    height: 200px;
    margin: 10px;
    background-color: hotpink;
    background-image:
        url(xhttps://www.fillmurray.com/200/200);
    border: 5px solid hotpink;
}

<!-- HTML -->
<div></div>
```



Sprint 4: Spice up your header

Sprint 4: Spice up your header

- Use a fixed height for the websites header
- Use a background image for your header
 - You can find free images on [pexels](#)
- Put your logo on the top left
- Put your links on the top right
 - Also make your links (should be ul and li elements) display: inline

CSS Grid

CSS Grid

- Efficient and modern way for building complex layouts
- `display: grid` defines a grid container
- The element that has `display: grid` becomes the grid container
- Child elements of the grid container become the grid items

grid-template-columns

- `grid-template-columns` property defines the columns of the grid
- Accepts a list of values defining the width of columns
- Possible units
 - Absolute pixels values
 - Percentage values
 - Fractional values
 - auto keyword
- Example

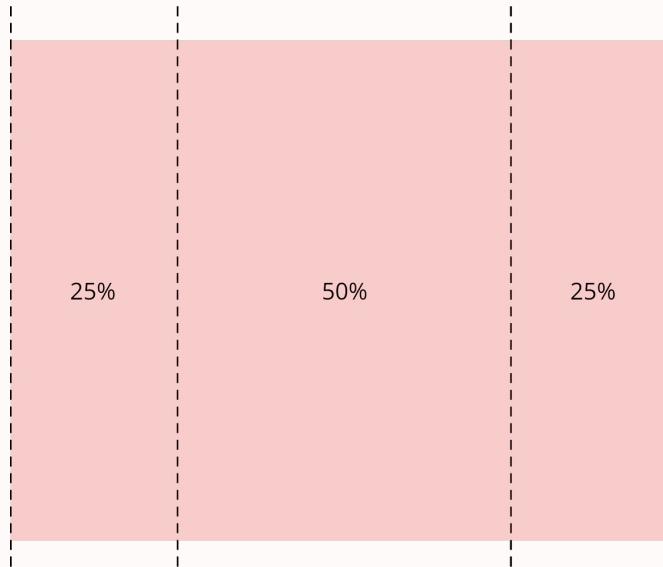
<code>

```
/* absolute px values */
.grid {
  display: grid;
  grid-template-columns: 100px 200px 100px;
}

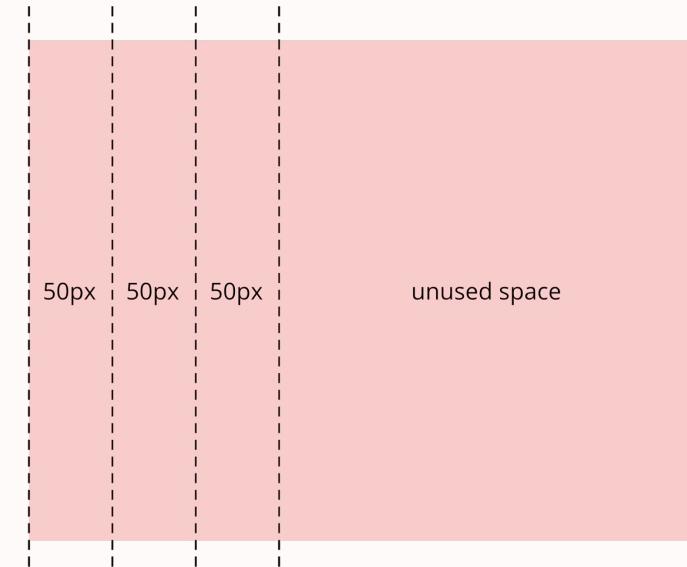
/* percentage values */
.grid-2 {
  display: grid;
  grid-template-columns: 10% 80% 10%;
}
```

grid-template-columns

grid-template-columns: 25% 50% 25%

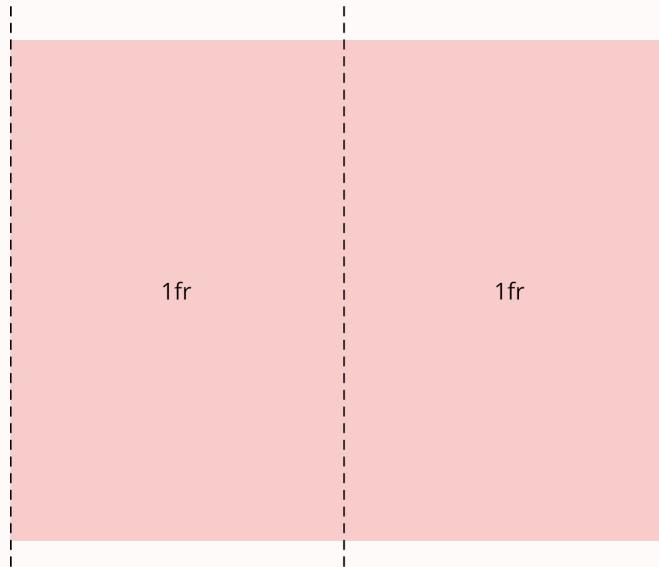


grid-template-columns: 50px 50px 50px

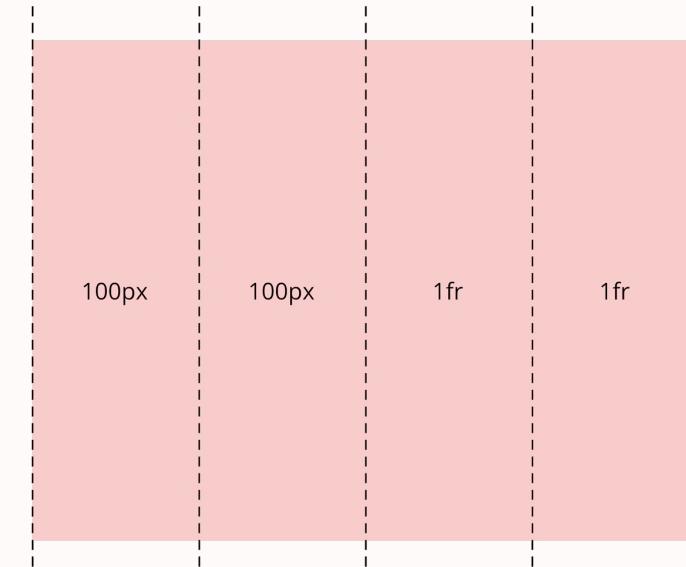


grid-template-columns

grid-template-columns: 1fr 1fr



grid-template-columns: 100px 100px 1fr 1fr



grid-template-rows

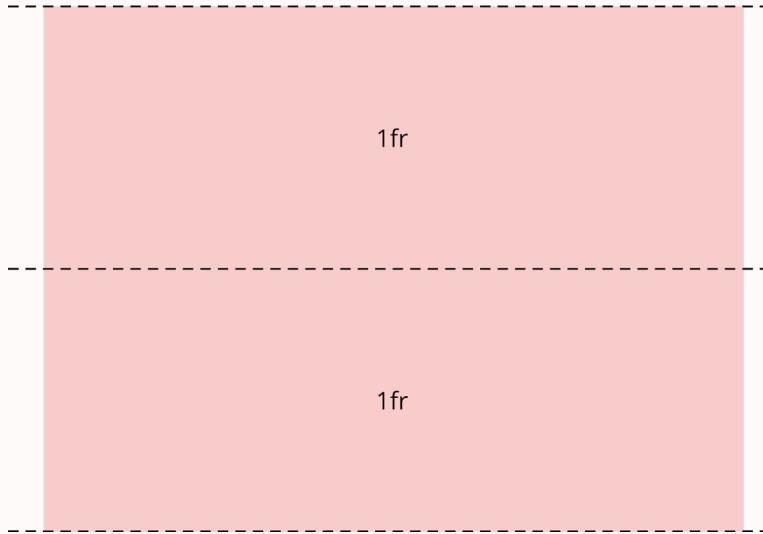
- `grid-template-rows` defines the rows of a grid
- behaves like `grid-template-columns`

`<code>`

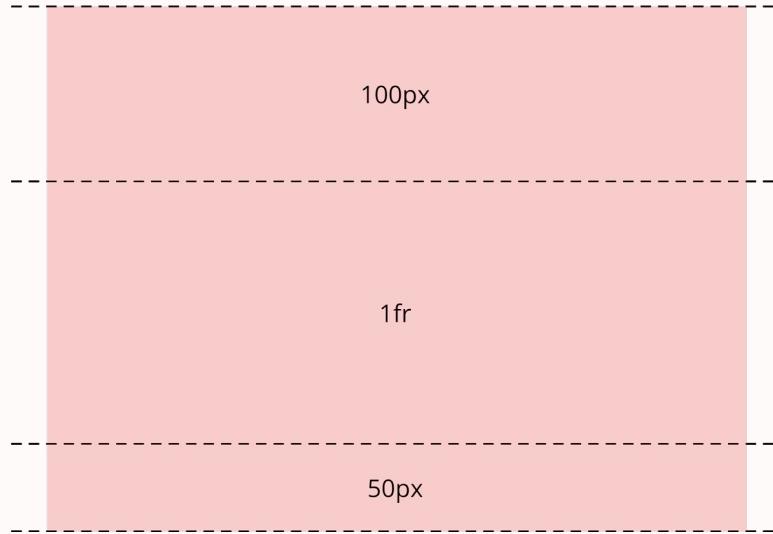
```
/* grid-template-rows */
.grid {
  display: grid;
  grid-template-rows: 100px 1fr auto;
}
```

grid-template-rows

grid-template-rows: 1fr 1fr



grid-template-rows: 100px 1fr 50px



grid-*gap

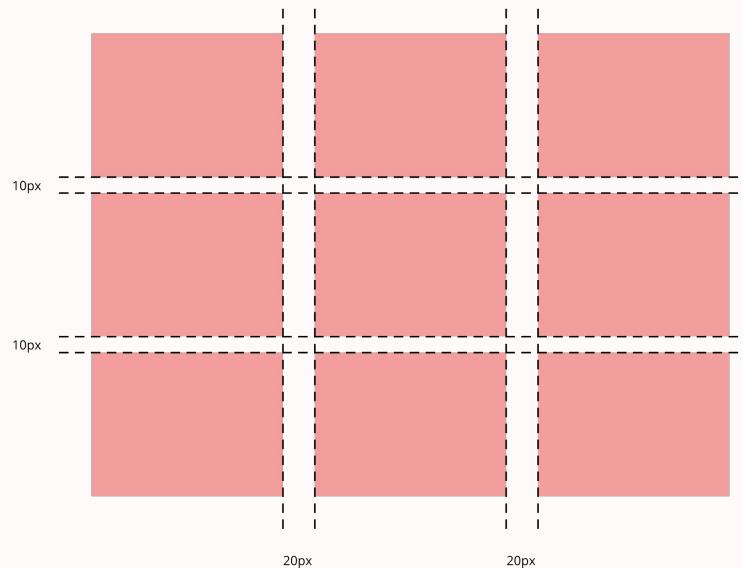
- Grid columns and rows can have a gap
 - Also called gutter
- The `grid-column-gap` property defines gaps between the columns
- The `grid-row-gap` property defines gaps between the rows
- Use the `grid-gap` property shorthand to set both values at once
- [Example](#)

<code>

```
.grid {  
  display: grid;  
  grid-template-columns: 100px 200px 100px;  
  
  grid-column-gap: 10px;  
  grid-row-gap: 20px;  
  
  /* grid-gap shorthand */  
  grid-gap: 10px 20px;  
}
```

grid-gap

grid-gap: 20px 10px

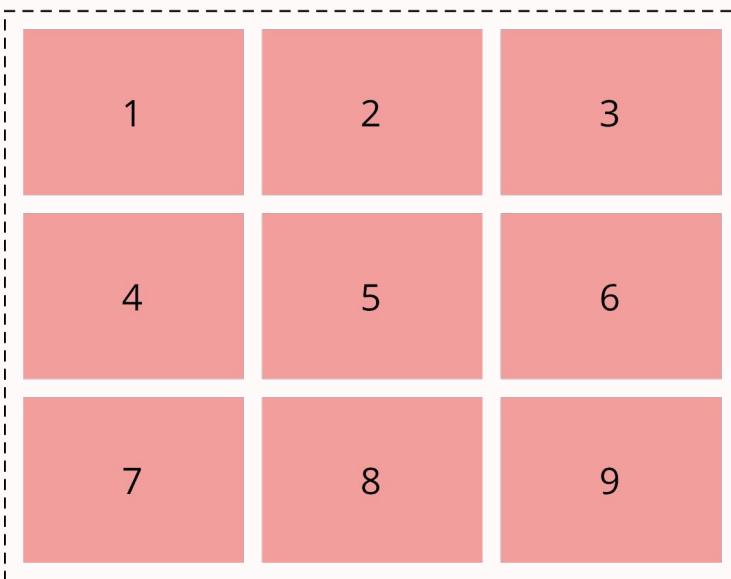


grid-auto-flow

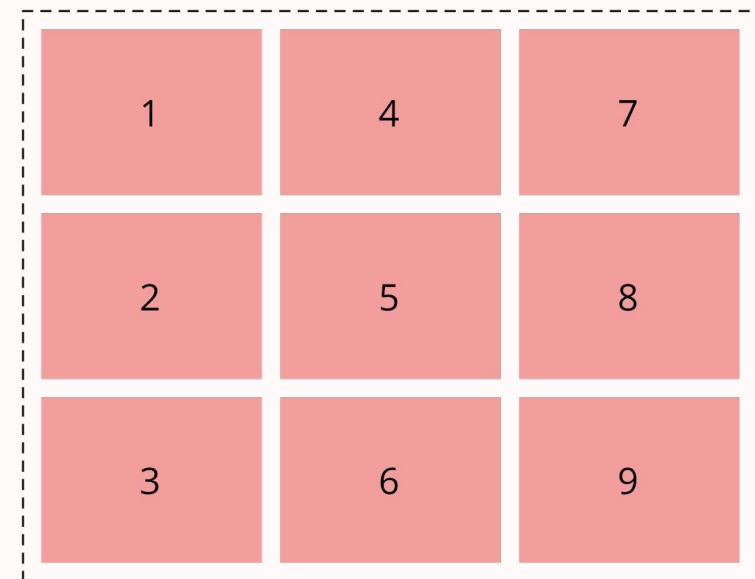
- **grid-auto-flow** property defines how auto-placement for grid items is done
- possible values
 - **row** (default): grid items are auto-placed on the grid rows
 - **column**: grid items are auto-placed on the grid columns
- **dense** keyword can be added to the **row** and **column** keywords
 - dense will try to fill any holes in the grid
 - will probably mix up original order of grid items
- [Example](#)

grid-auto-flow

grid-auto-flow: row

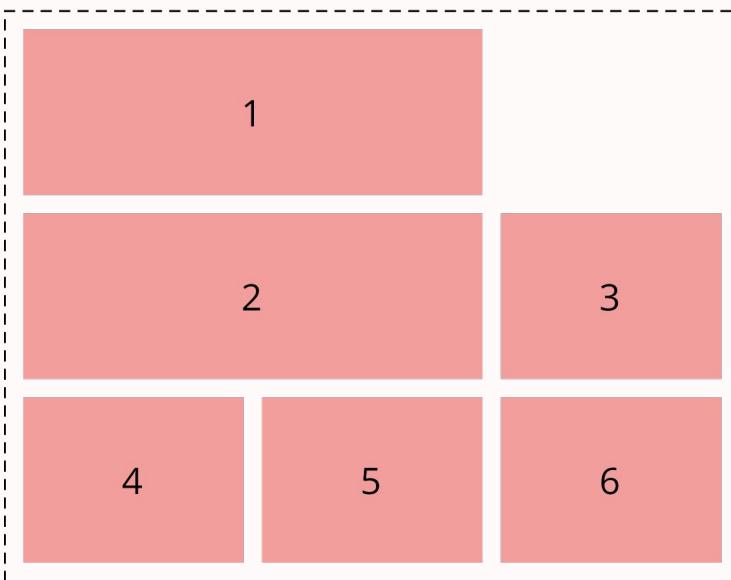


grid-auto-flow: column

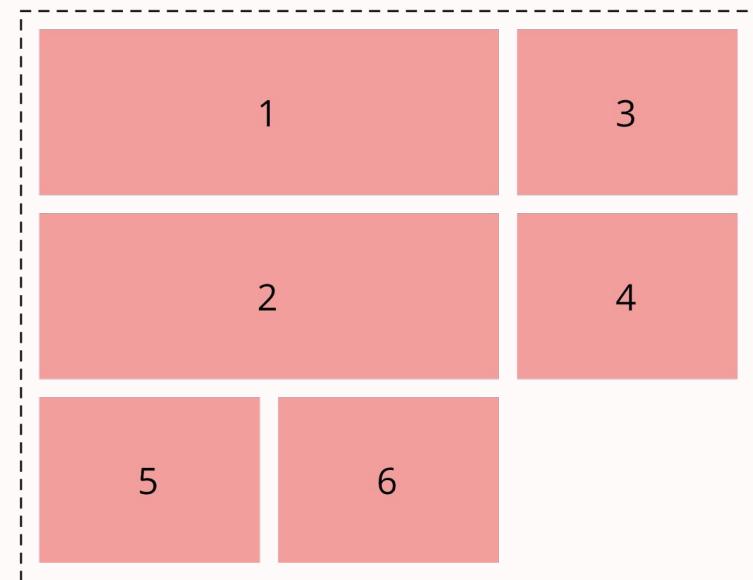


grid-auto-flow

grid-auto-flow: row

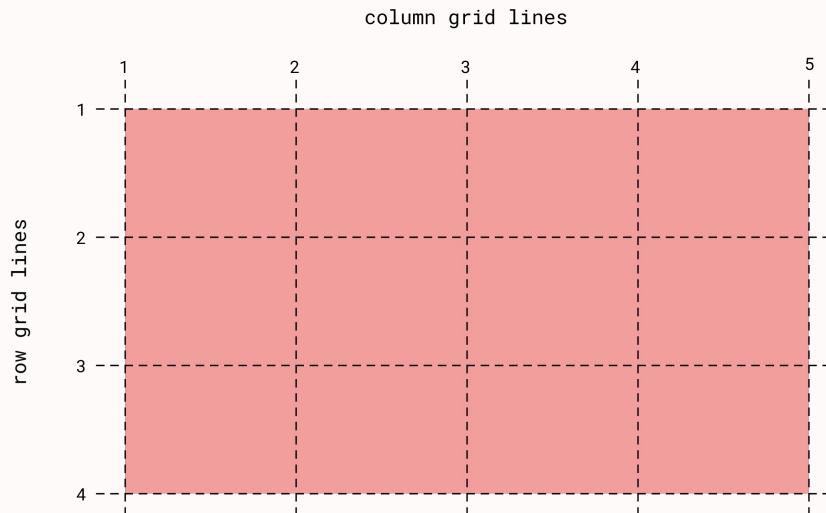


grid-auto-flow: row dense



Grid lines

- Grid items can be placed according to the grid lines
- Grid lines start before the first column / row
- Grid lines are between columns / rows
- Grid lines end after the last column / row



grid-column-start & grid-column-end

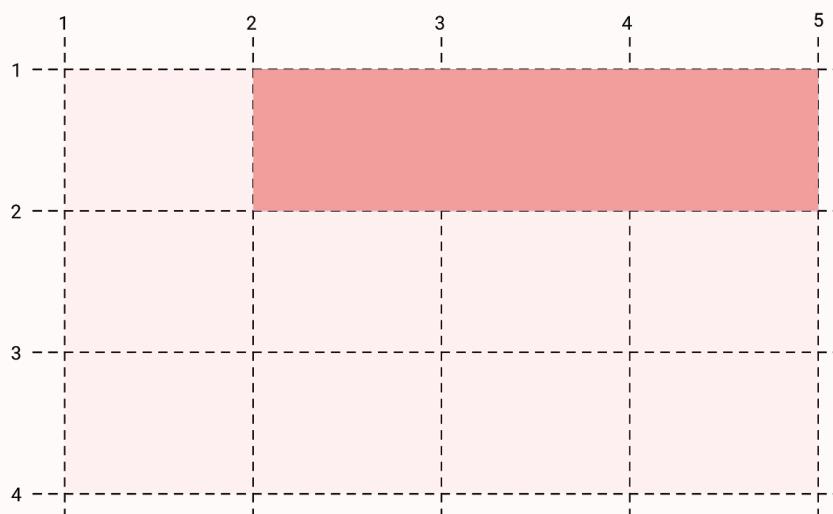
- The properties `grid-column-start` and `grid-column-end` define the start and end positions of grid items in the grid
- `grid-column-start: 1` sets the starting position on the first grid line
- `grid-column-end: 4` sets the end position on the forth grid line
- `grid-column` property shorthand can set both properties
- [Example](#)

<code>

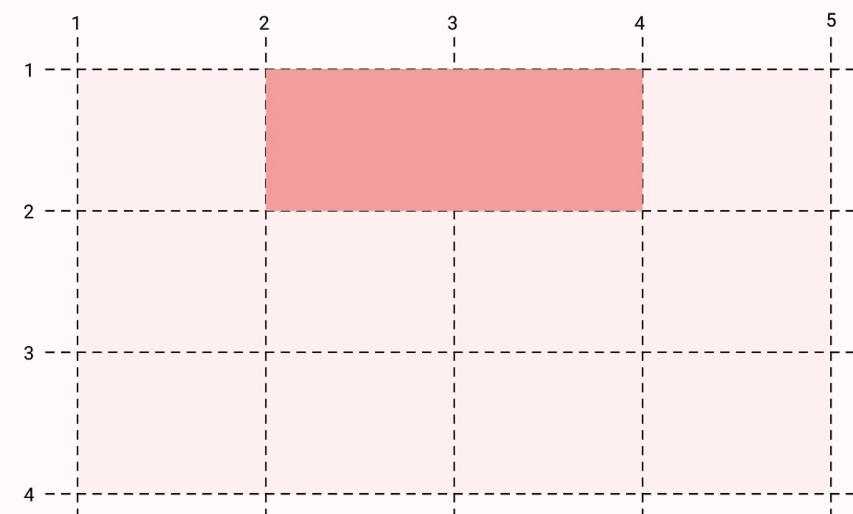
```
.grid {  
  display: grid;  
  grid-template-columns: 100px 100px 100px;  
}  
  
/* item will span across all columns */  
.item {  
  grid-column-start: 1;  
  grid-column-end: 4;  
}
```

grid-column-start & grid-column-end

grid-column: 2 / 5



grid-column: 2 / -2

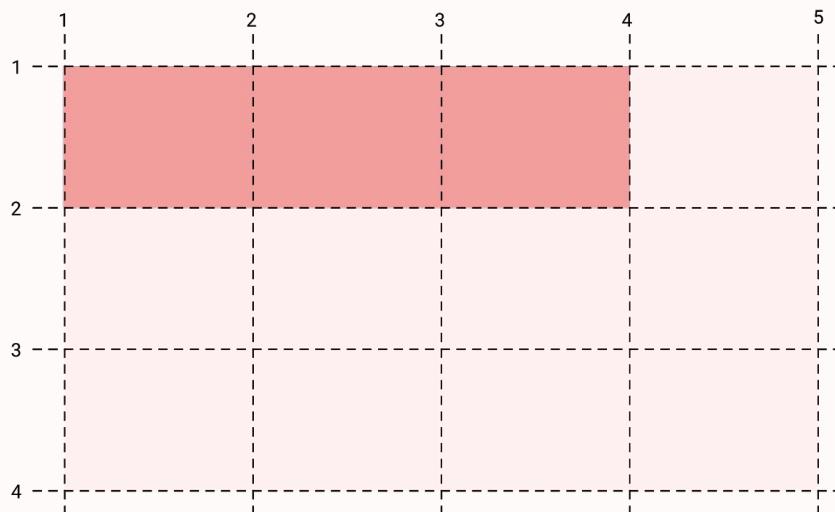


grid-column-start & grid-column-end

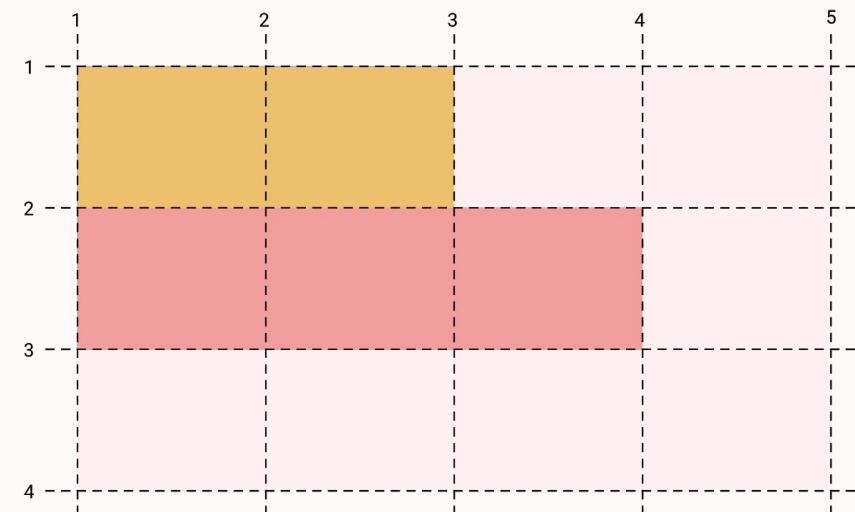
- `grid-column-start` and `grid-column-end` can be combined with the `span` keyword
- `grid-column-start: span 2` will span the item from its (automatic) start position across two grid lines
- `grid-column-end: span 3` will span the item from its (automatic) end position across 3 grid lines to the start

grid-column-start & grid-column-end

grid-column-start: span 3



grid-column-start: span 3



grid-row-start & grid-row-end

- The properties `grid-row-start` and `grid-row-end` work like the properties for column, but for rows instead
- `grid-row` property shorthand can set both properties



Sprint 5: Use the power of Grid

Sprint 5: Use the power of grid

- Turn your nav from display: inline to grid
- Get some images from pexels and create an (thumbnail) image gallery
- Use the grid to format your sections / articles
- Go crazy 



Resources

Resources

- [CSS Diner](#)
- [Flexbox Froggy](#)
- [CSS Grid Garden](#)
- [The Noun Project](#)
- [Google Fonts](#)
- [MDN](#)
- Web Bos Courses ([Grid](#), [Flexbox](#) and it's freeeee ~~100~~)