

```
nik@Nicolas-MacBook-Air:~/GitHub/cpp_sandbox/multithreading/thread_sync$  
clang++ -std=c++14 deadlock.cpp  
nik@Nicolas-MacBook-Air:~/GitHub/cpp_sandbox/multithreading/thread_sync$  
./a.out  
Moving money from = 0 to = 1 sum = 10  
Moving money from = 1 to = 0 sum = 10  
Program end ... Balance 0 = 100 - Balance 1 = 0  
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```

# Memory model