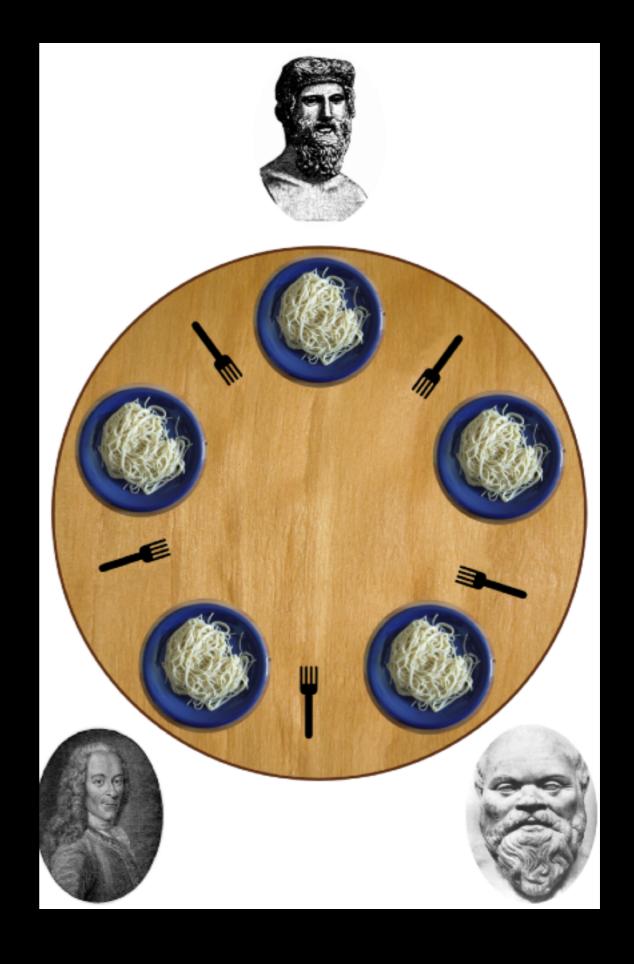
Dining philosophers

Many producers Many consumers



```
template<typename T>
class message_queue
   std::mutex _m;
   std::queue<T> _q;
    using lock_guard = std::lock_guard<std::mutex>;
public:
    using value_type = T;
    message_queue() = default;
    message_queue(const message_queue& ) = delete;
    message_queue& operator=(const message_queue&) = delete;
    void push(T item)
    {
        lock_guard lk{_m};
        _q.push(std::move(item));
    }
  bool pop(T& t)
    {
        lock_guard lk{_m};
        if(_q.empty())
            return false;
        t = std::move(_q.front());
        _q.pop();
        return true;
    }
```