

std::async

```
template< class Function, class... Args >  
std::future<typename std::result_of<Function(Args...)>::type>  
async( std::launch policy, Function&& f, Args&&... args );
```

- The template function `async` runs the function `f` asynchronously (potentially in a separate thread which may be part of a thread pool) and returns a `std::future` that will eventually hold the result of that function call.
- Policies to spawn computation are:
 - `std::launch::async`
 - `std::launch::deferred`
 - `launch::any (bitwise or async | deferred)`

std::future

```
template< class T > class future;  
template< class T > class future<T>;  
template<> class future<void>;
```

- The class template std::future provides a mechanism to access the result of asynchronous operations.
- You can use one of these objects to get a std::future back
 - std::promise
 - std::package_task
 - std::async