

join vs detach

```
void complex_fnt( std::string& s)
{
    std::stringstream buff;
    std::ofstream f("./test.txt");
    //write to file string passed + thread id
    if(f.is_open())
    {
        buff << s << std::this_thread::get_id() << std::endl;
        f << buff.str();
        f.close();
    }
}
```