Push and notify

```cpp
void push_and_notify(T item)
{
    {
        lock_guard lk{ _m };
        _q.push(std::move(item));
    }
    _cv.notify_all();
}
```

sleep until there are new items to pop

```cpp
void wait_and_pop(T& item)
{
  std::unique_lock<std::mutex> lk{ _m };
  _cv.wait(lk, [this]{ return !_q.empty(); });
  item = std::move(_q.front());
  _q.pop();
}
```

Signal events

```
std::condition_variable _cv;
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```
Processes: 284 total, 3 running, 5 stuck, 276 sleeping, 1340 threads
15:50:13
Load Avg: 1.52, 1.47, 1.48  CPU usage: 2.62% user, 3.10% sys, 94.27% idle   SharedLibs: 1196K resident, 0B data,
0B linkedit.
MemRegions: 90613 total, 2434M resident, 65M private, 640M shared. PhysMem: 8119M used (1295M wired), 72M
unused.
VM: 725G vsize, 1026M framework vsize, 8785612(0) swapins, 9281977(0) swapouts. Networks: packets: 26752134/33G
in, 15542577/3924M out.
Disks: 2508267/95G read, 3057143/126G written.

PID    COMMAND      %CPU  TIME      #TH   #WQ    #PORT MEM     PURG    CMPRS   PGRP   PPID  STATE     BOOSTS
%CPU_ME %CPU_OTHRS UID   FAULTS
26631  a.out        0.0   00:00.00 5     0      14    368K    0B      0B      26631  25842 sleeping *0[1]
0.00000 0.00000    501   344
26627  Python       0.0   00:01.64 32    0      53    35M     0B      0B      26627  26617 sleeping *0[1]
0.00000 0.00000    501   33469
26617  Vim          0.0   00:01.12 31    0      71    22M     0B      0B      26617  5829  sleeping *0[5]
0.00000 0.00000    501   13083
26595  QuickLookSat 0.0   00:00.36 2     0      41    11M     0B      0B      26595  1     sleeping  0[0]
0.00000 0.00000    501
```