



Automatic Generation of Marketing Personas

Extracting insights from social networks

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Marketing Personas

A persona is a fictional character that communicates the primary

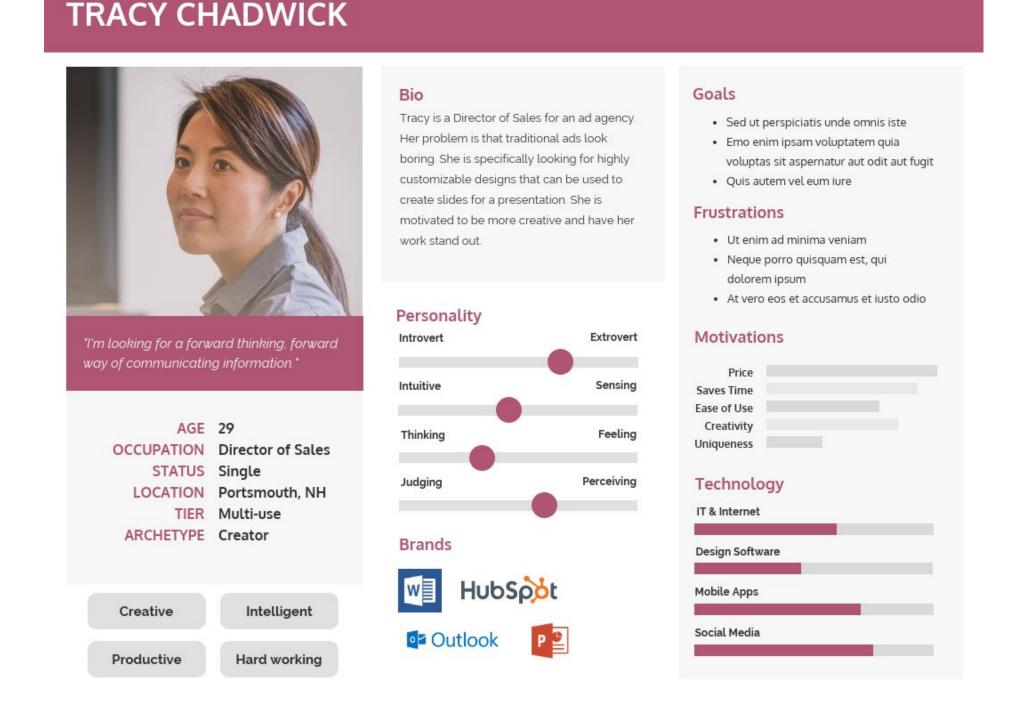
characteristics of a group of users. [1]

pros:

- personalized customer experience
- easier to plan marketing campaigns

cons:

- long time to create
- high costs



^[1] https://www.smartinsights.com/persuasion-marketing/marketing-personas/



Research Question

Is it possible to **automatically** generate marketing personas through the use of **machine learning**?

Automatically:

no need for user input

Machine learning:

- clustering
- classification



State of the Art

Current focus on using **social network data**, from which can be extracted:

demographics

gender age location job income

behavioral insights

personality interests attitude





customers **grouped** based on such insights

Legal Basis:

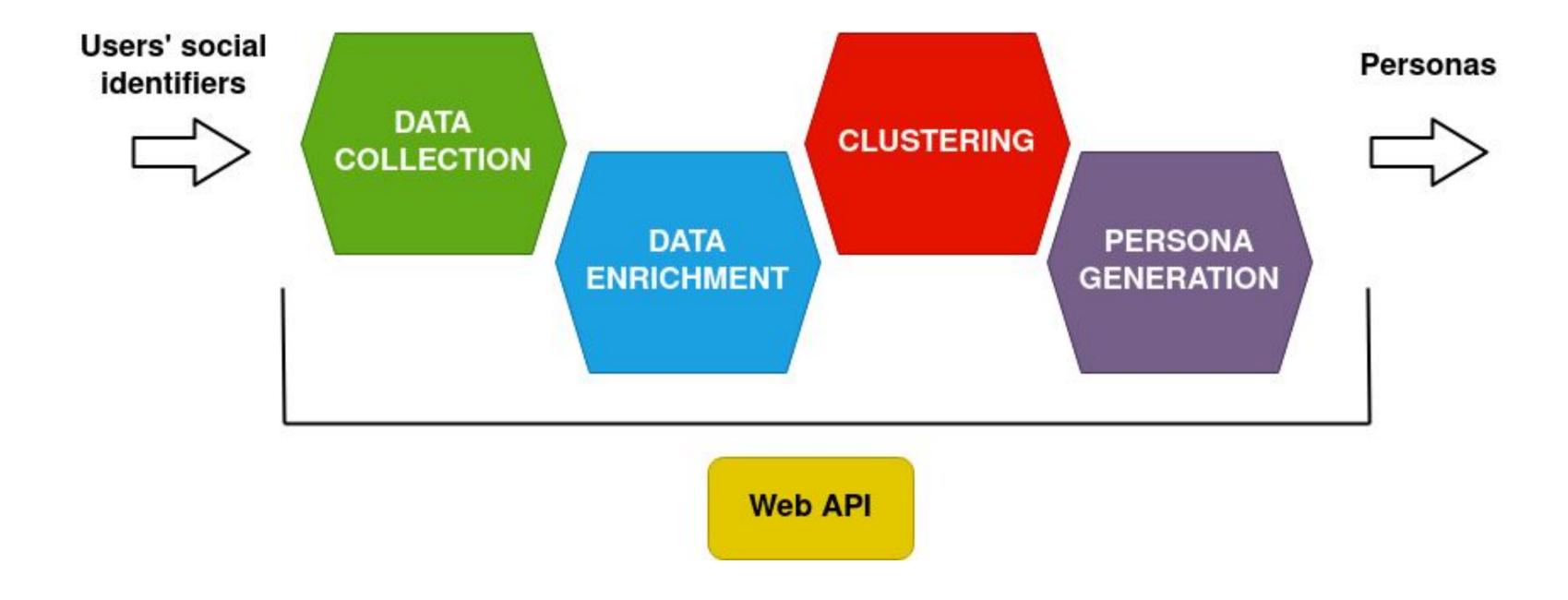
GDPR compliance



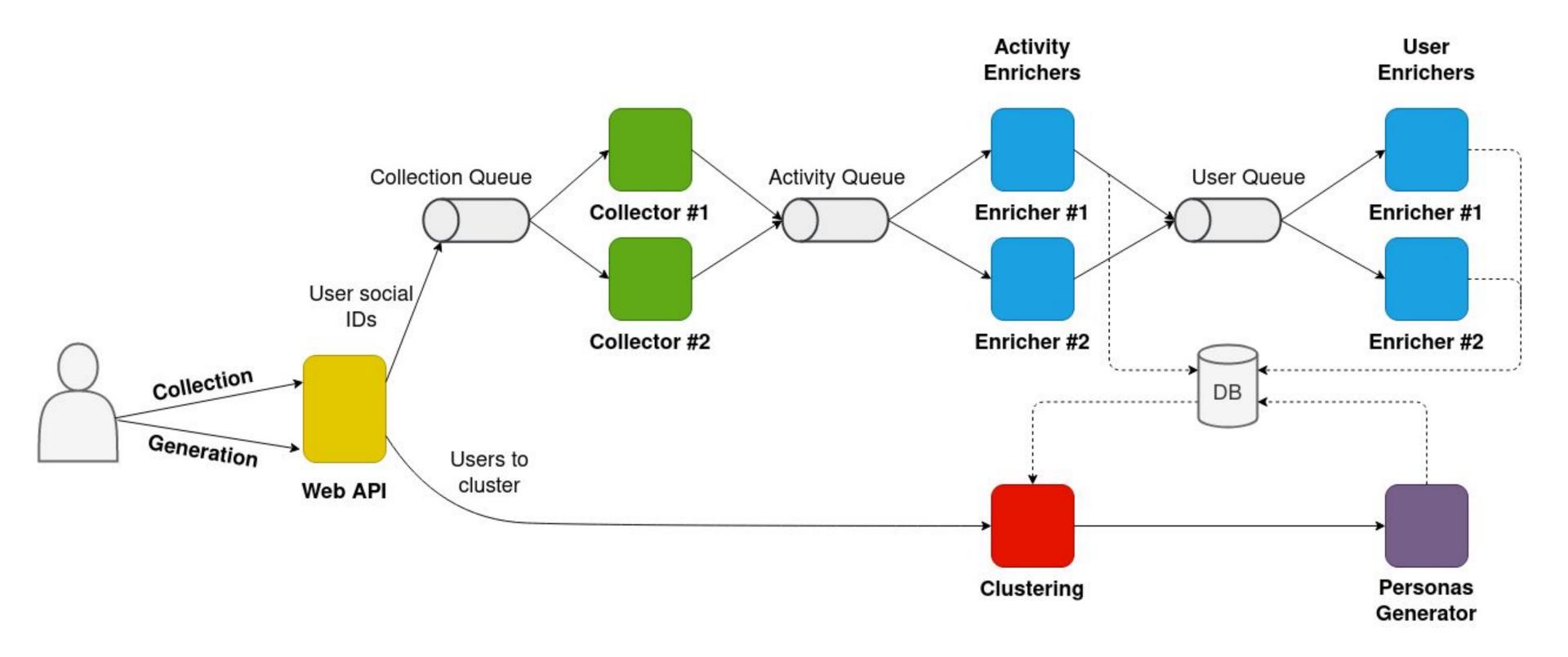
General Data Protection Regulation



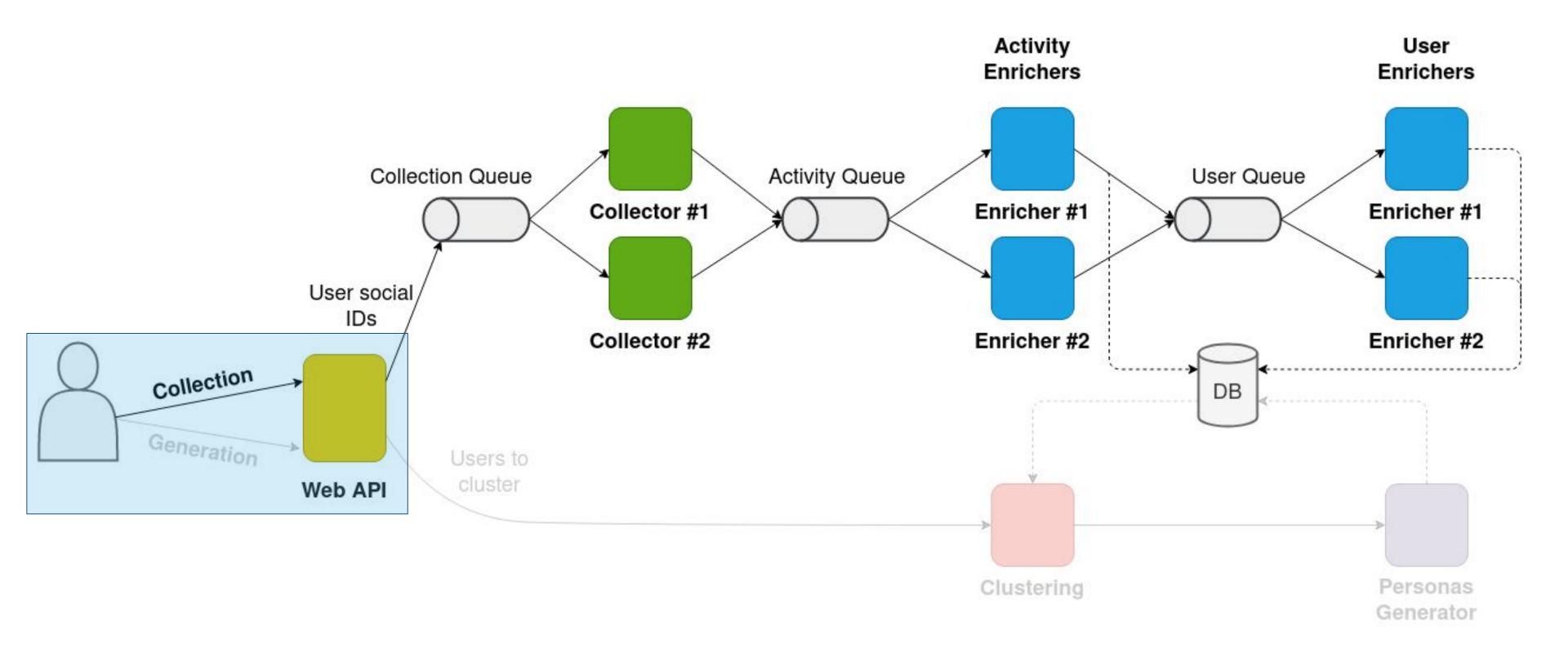
Solution design



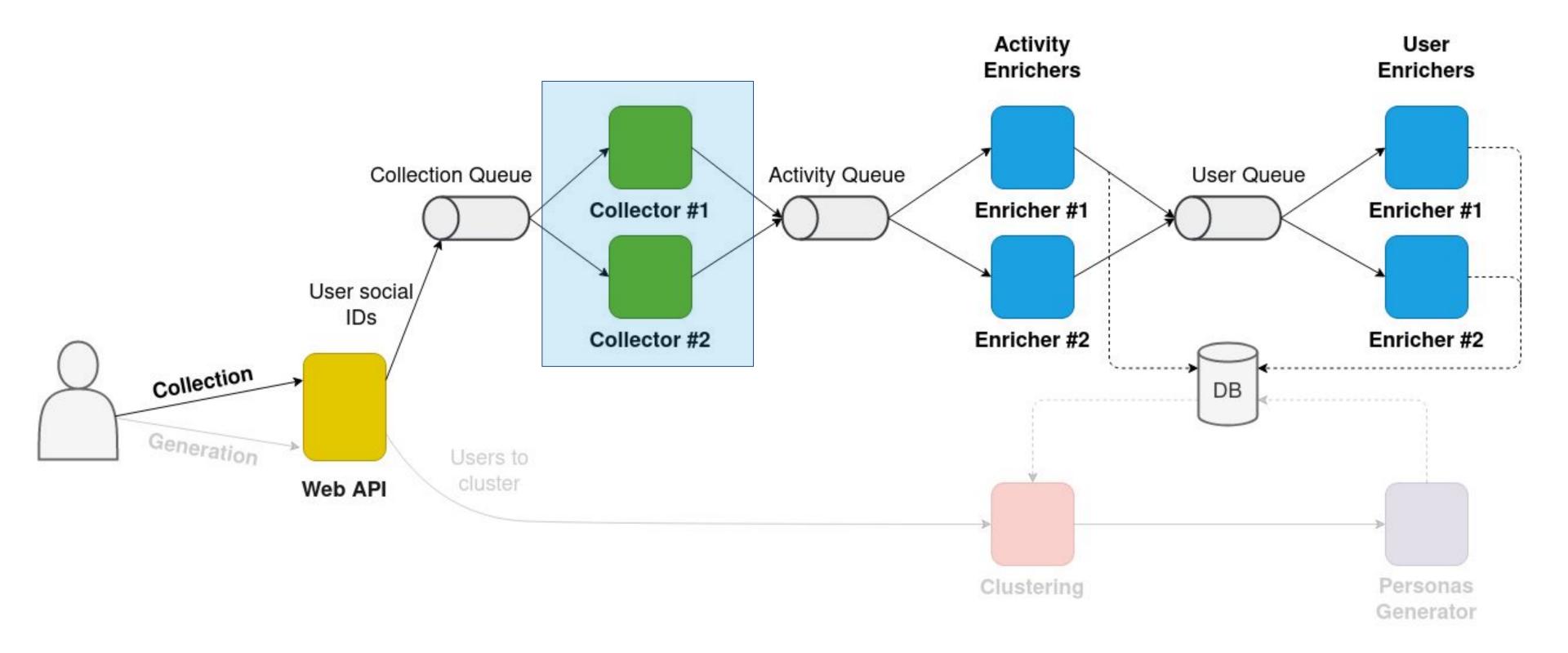




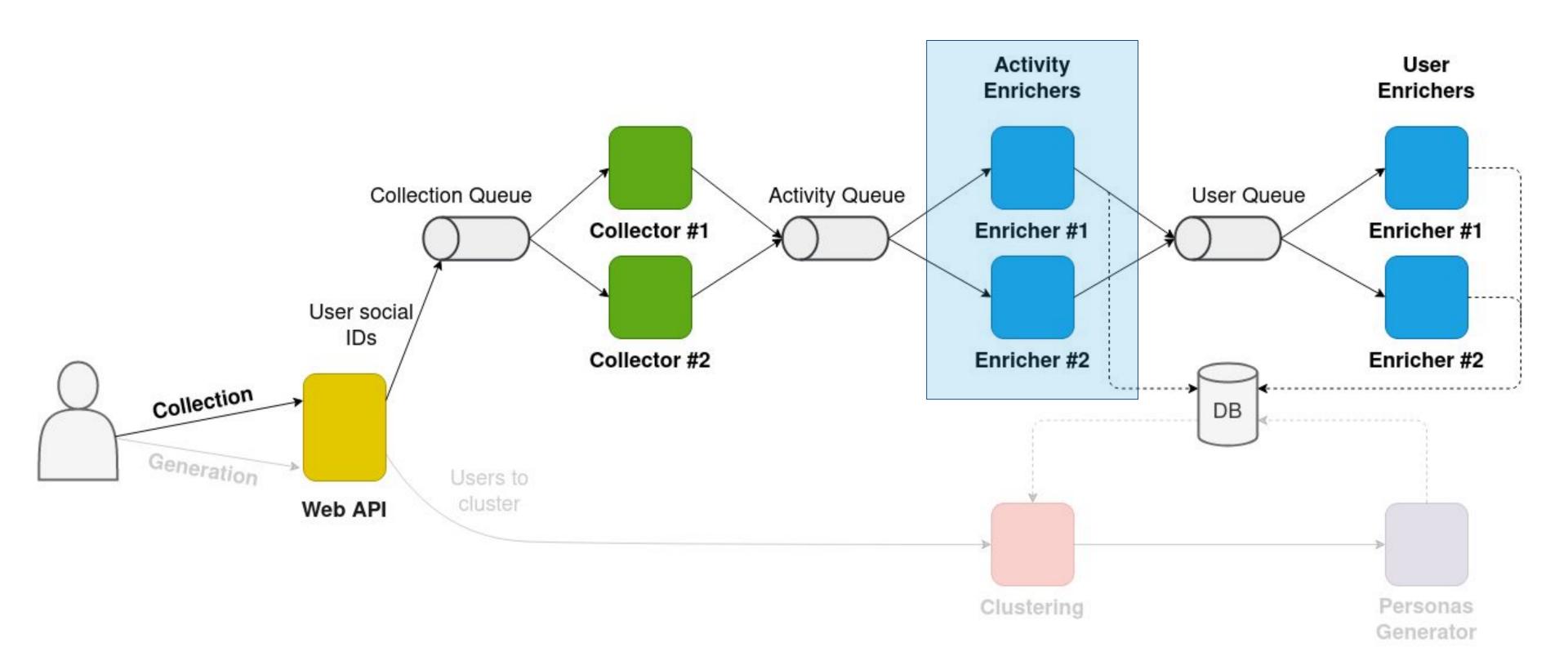




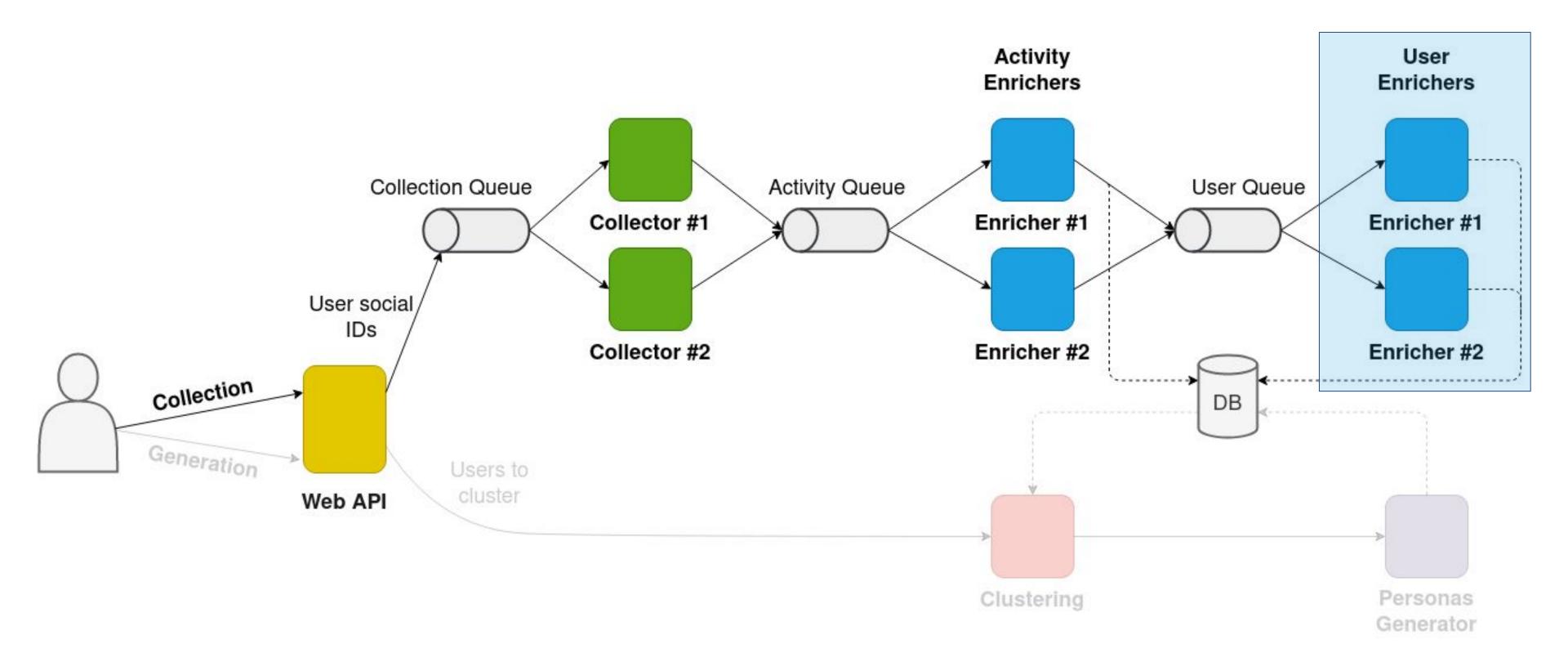




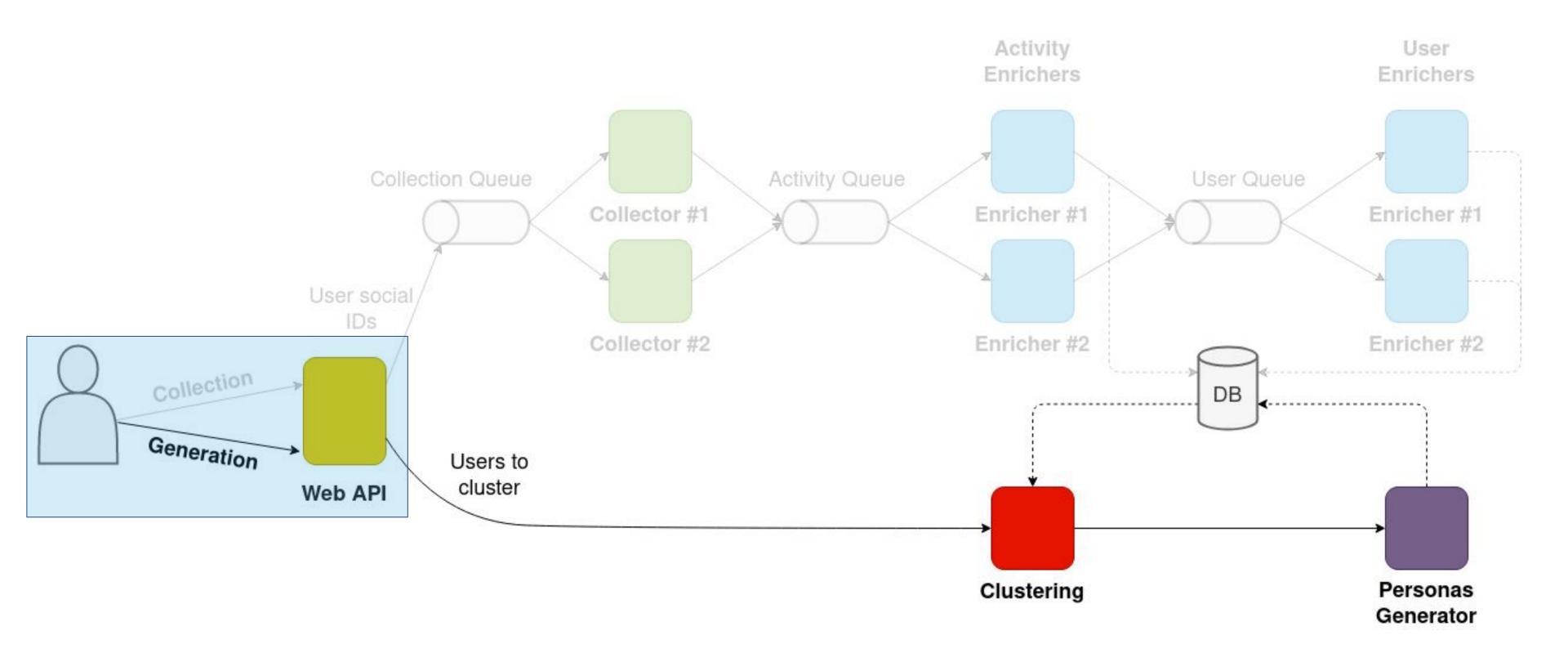




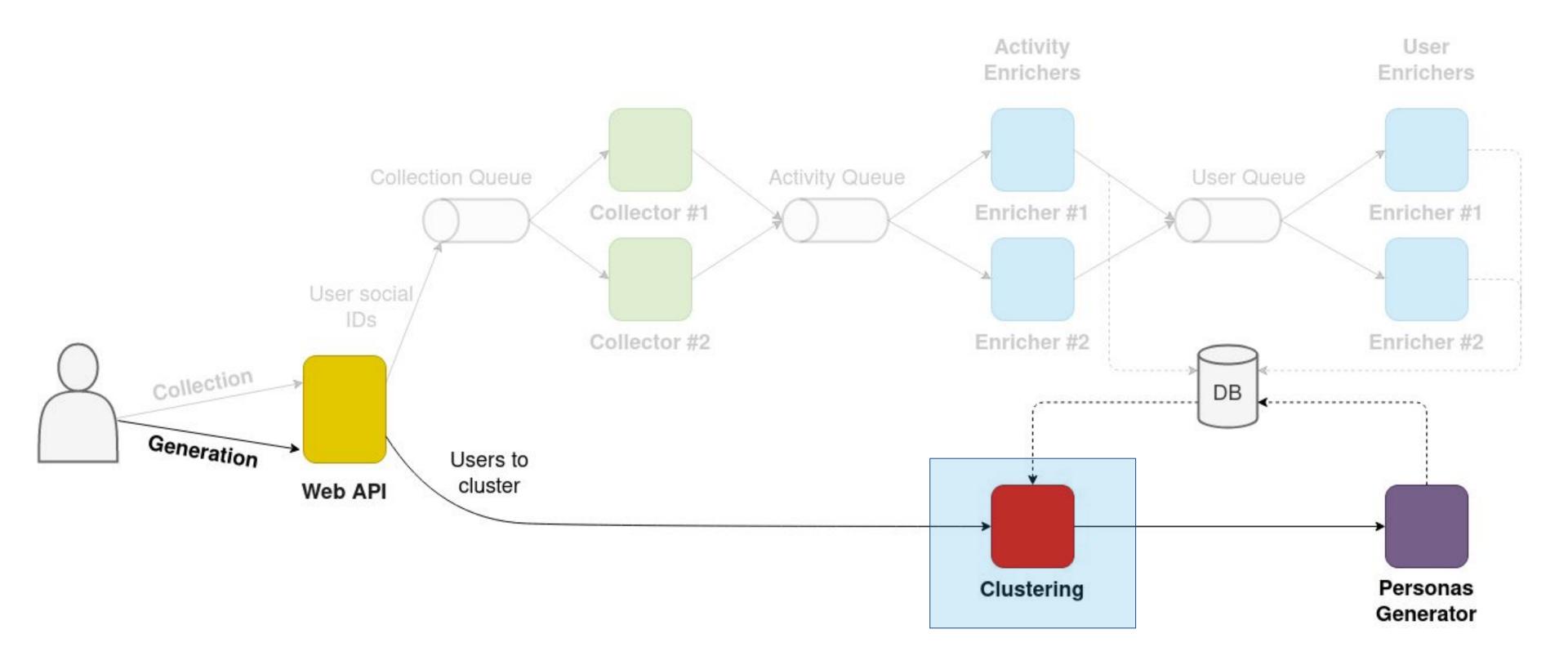




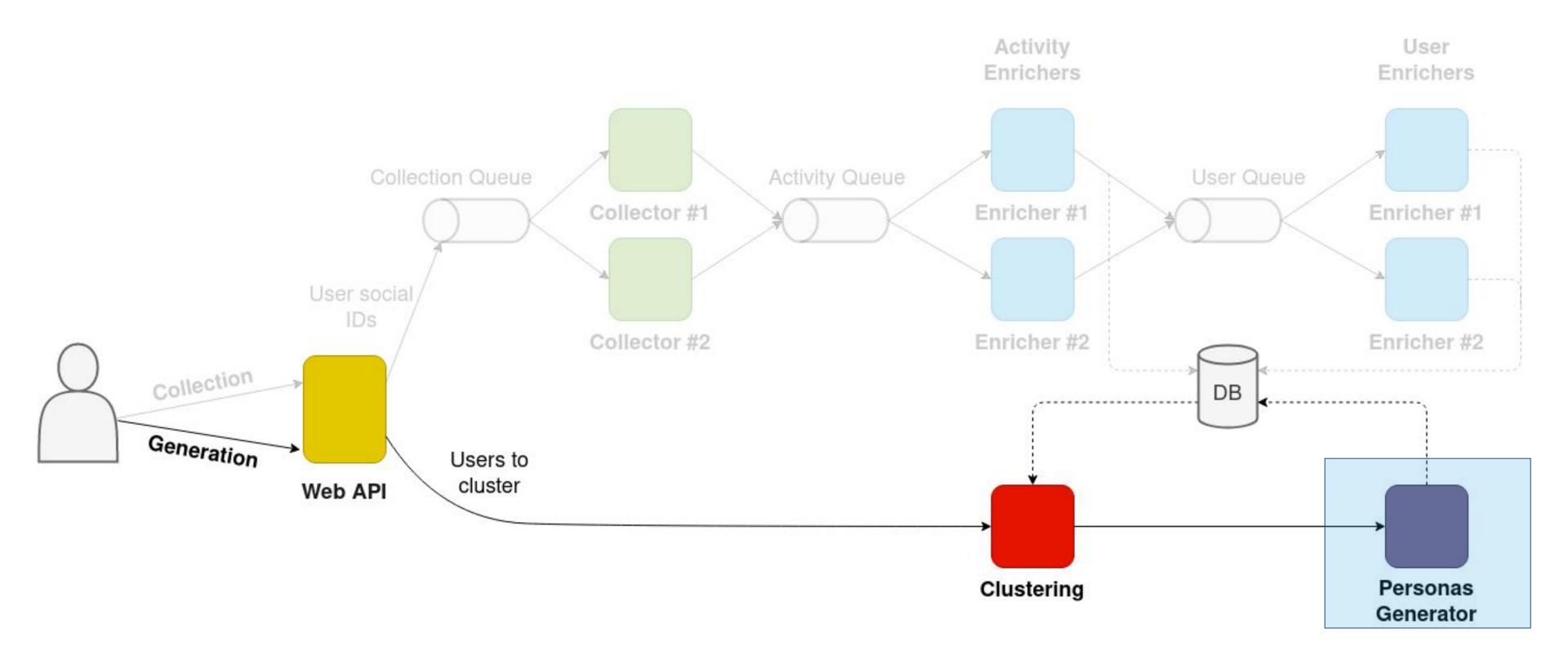












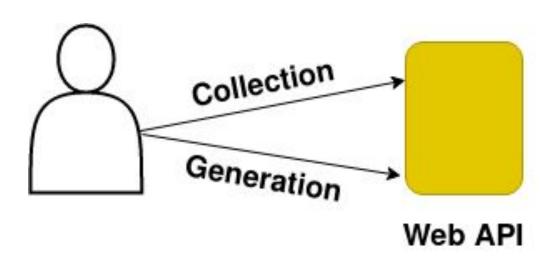


Web API

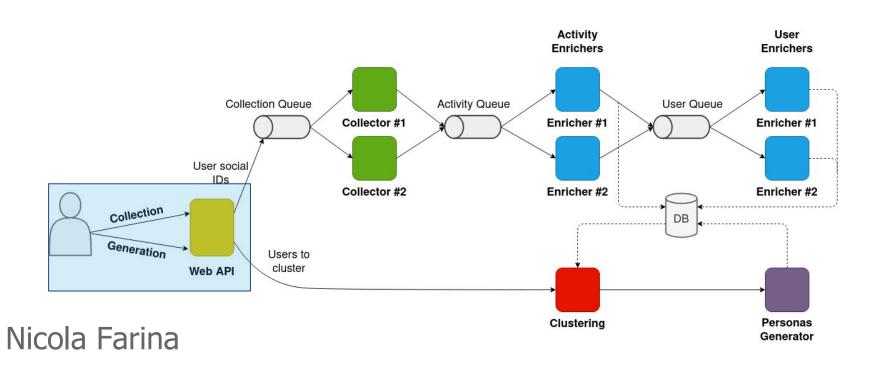
RESTful

Framework: Flask

Security: JWT



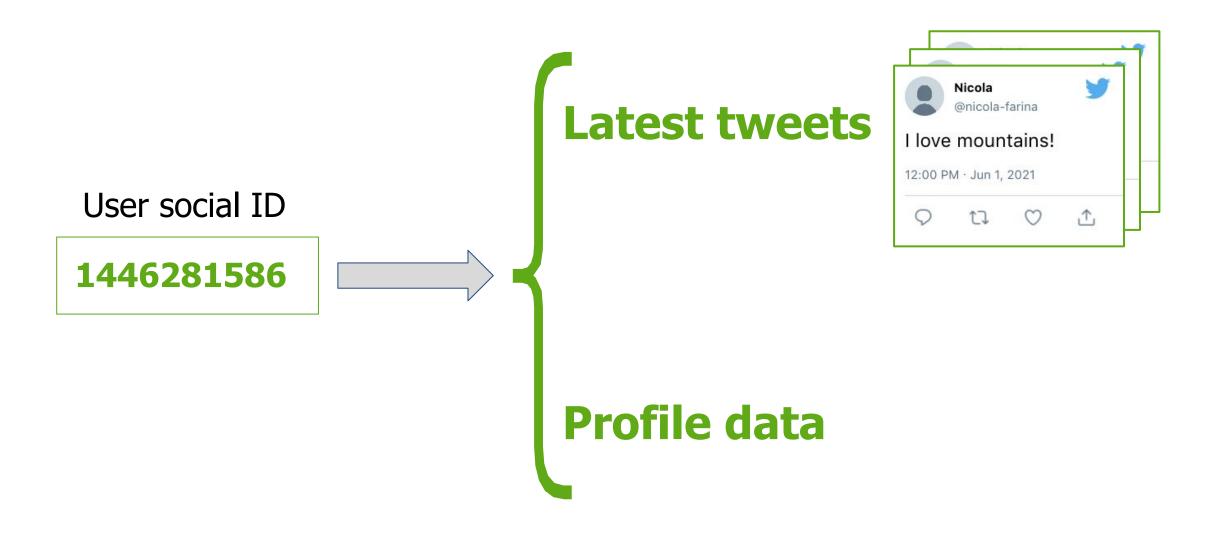
More operations and endpoints are provided (authentication, information retrieval, status checking...)

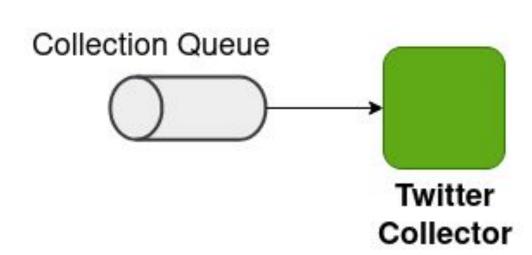


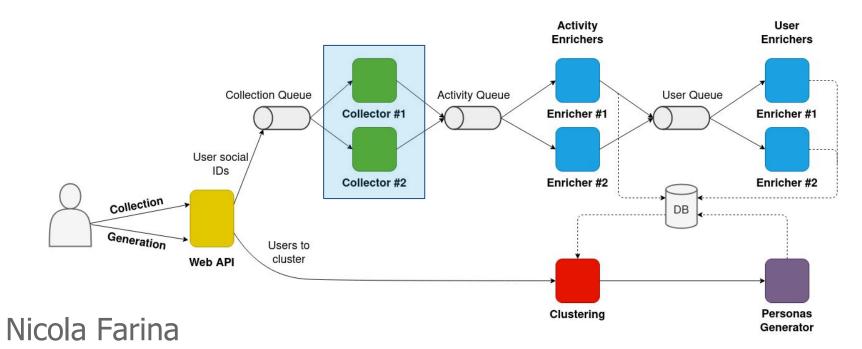


Collection

Twitter API



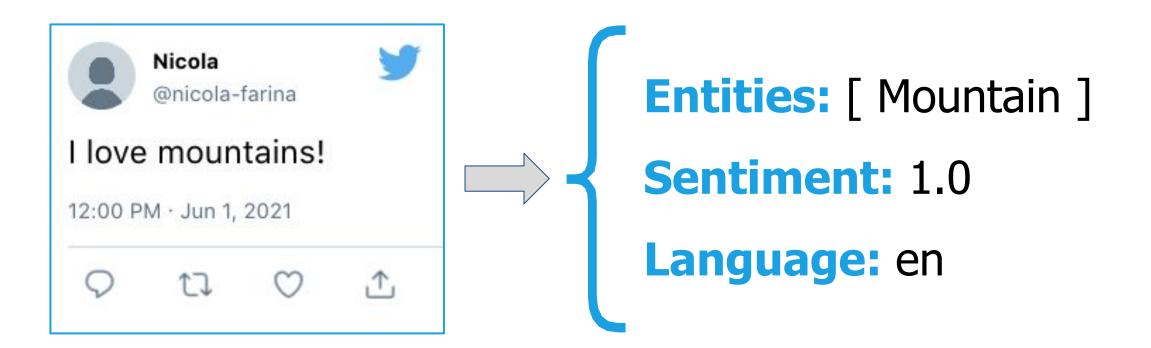


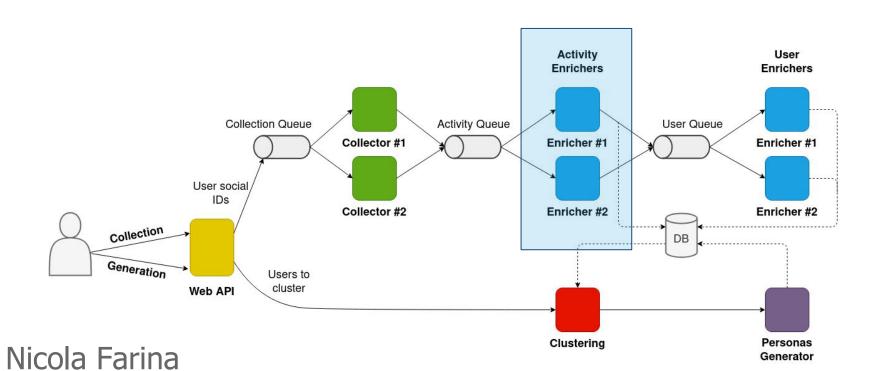


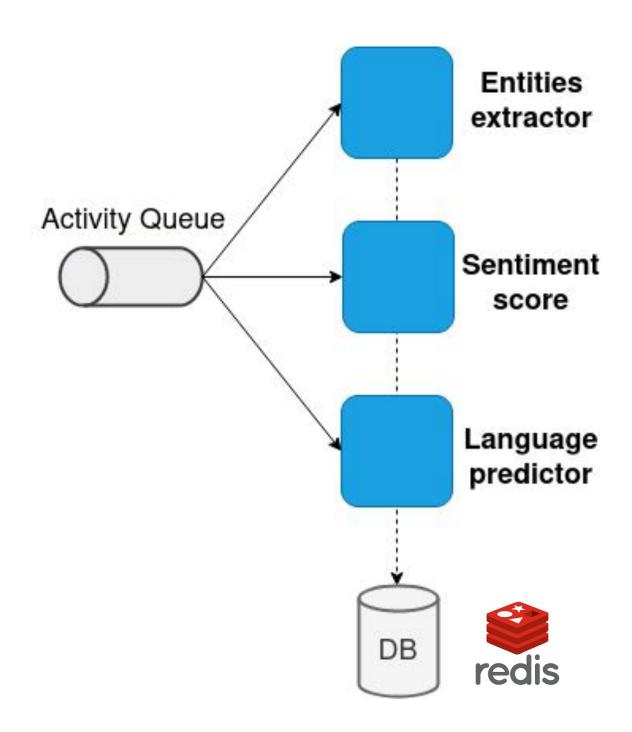


Activity enrichment

Dandelion API

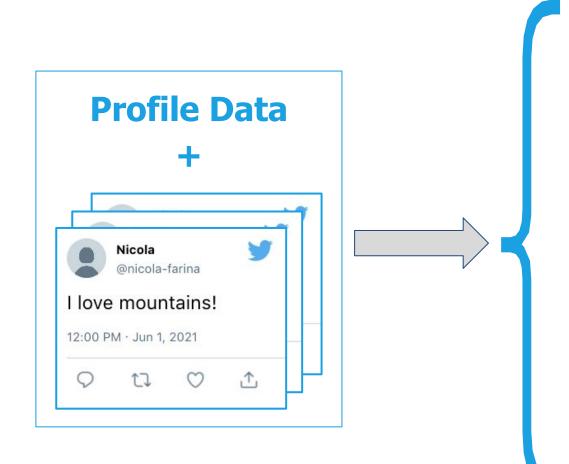








User enrichment



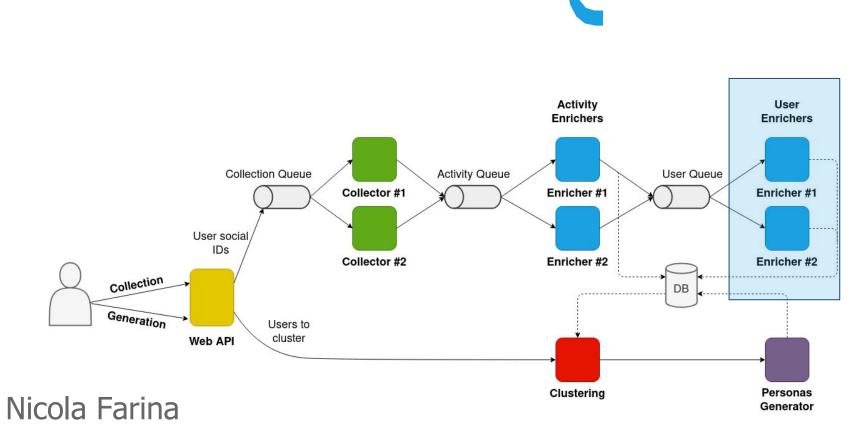
Gender: male

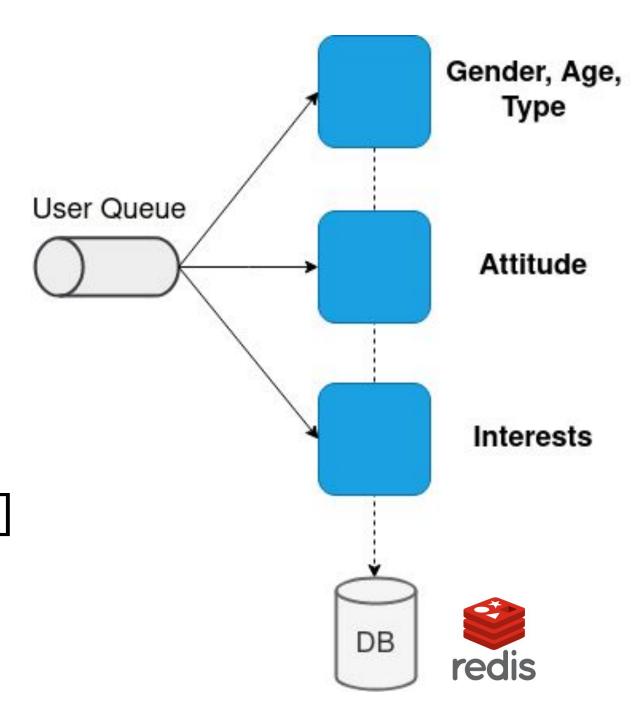
Age: 19-29

Type: person

Attitude: 0.95

Interests: [Geography: 0.5...]

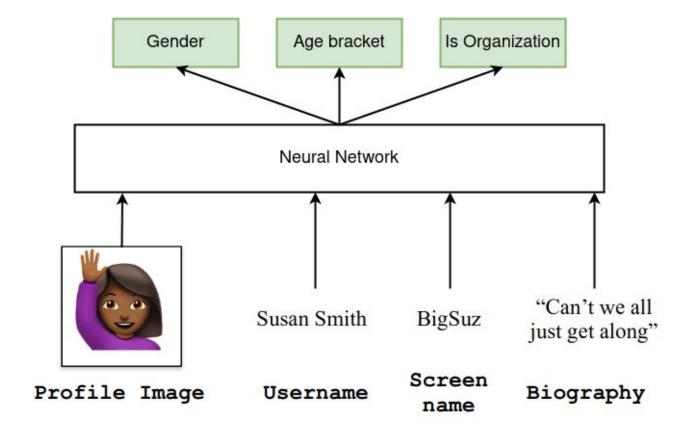






Gender, age, type, attitude

Gender, Age, Type [2]



Gender (alternative)

Map: First name -> gender

Name	Gender
Marco	M
Stefania	F
Gabriela	F
John	M

Attitude

Average sentiment score

[2] Wang et al., Demographic Inference and Representative Population Estimates from Multilingual Social Media Data

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Interests

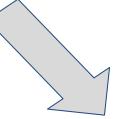
Football: 6

Basketball: 2

Guitar: 2

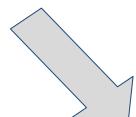
Mario Draghi: 1

Entity map









Interests

Sports: 0.4 Politics: 0.1

Music: 0.2

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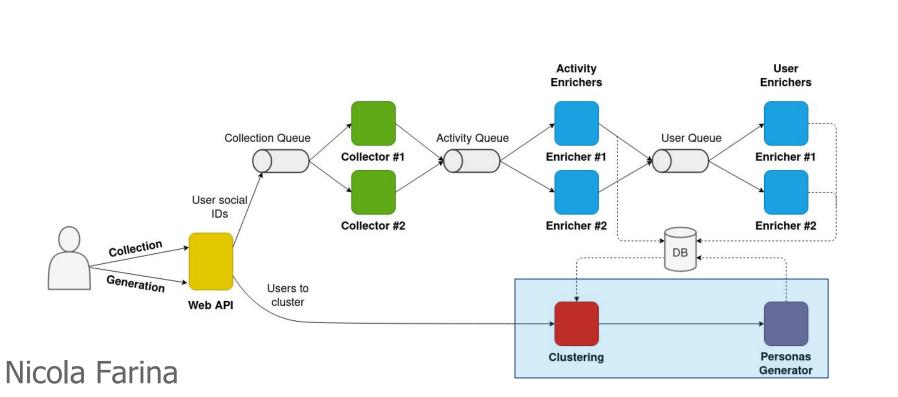
Clustering and Personas Generation modules

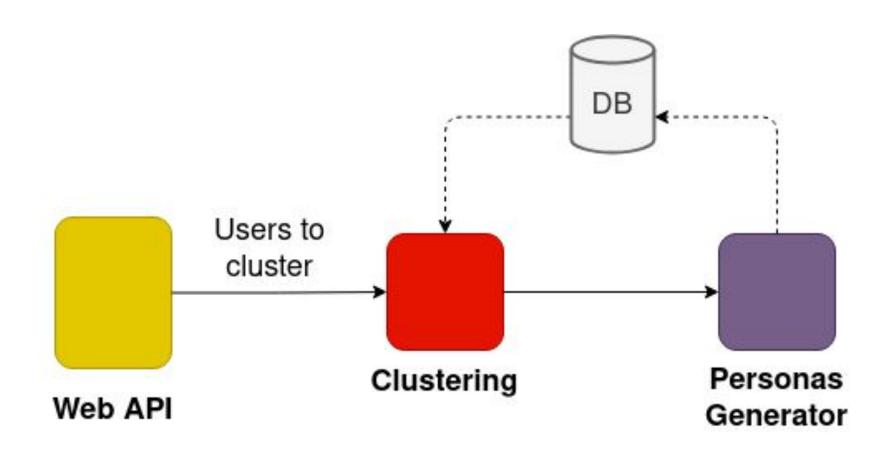
Clustering:

- K-Modes
- Custom distance metric
- Centroid: real user

Personas generation:

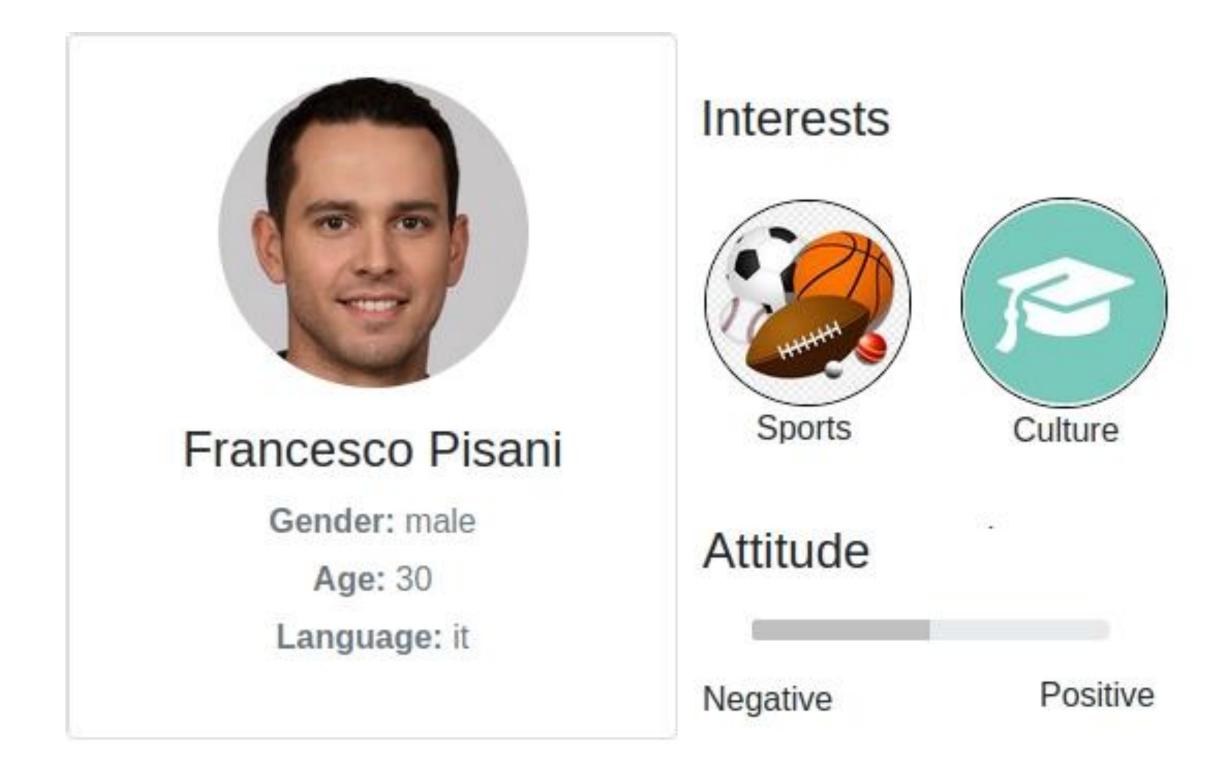
- Assign name and photo to each cluster
- Results via API or web interface







Persona



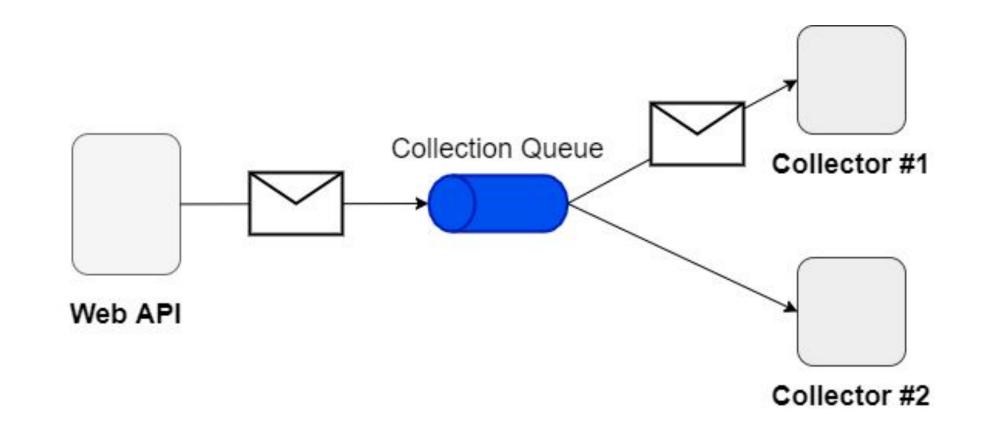


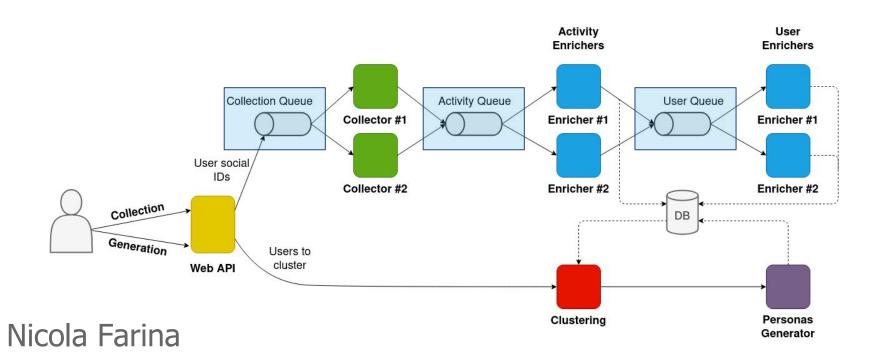
Queue System

Communication between modules



Modularity and scalability







Evaluation: Setup

Objectives:

- Measure quality of personas
- Tune parameters:
 - number of activities per user

Evaluation dataset:

- 90 Twitter profiles of public celebrities
 - 30 football players
 - 30 musicians
 - 30 politicians
- Ground truth: gender, age, language, main interest



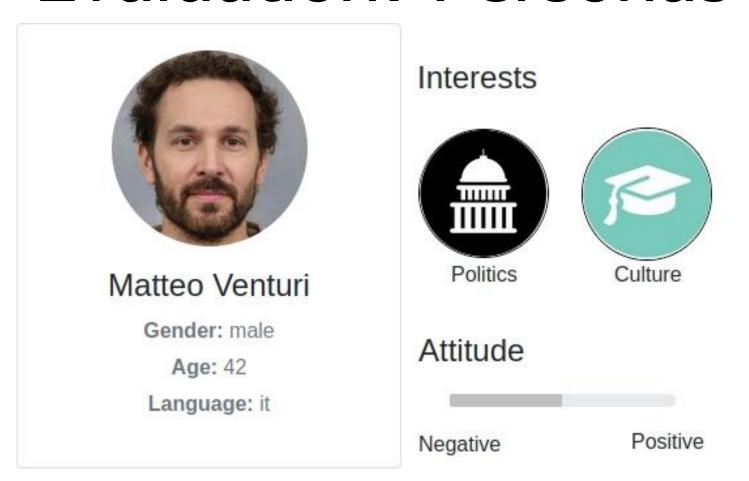
Evaluation: Optimal number of clusters

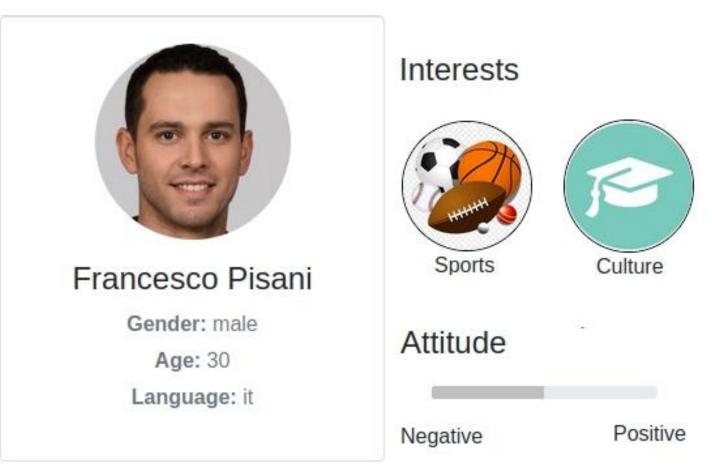
- Trade off: minimum number of activities (per user) for good clusters
 - Too few: interests misclassification
 - Too many: API rate limitations (4750 activities per day, Dandelion API)

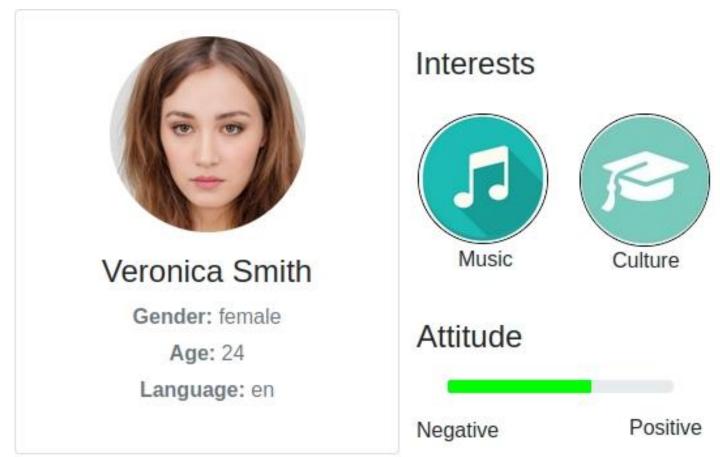
Activities per user	Optimal number of clusters	
20	10	
50	4	
100	4	

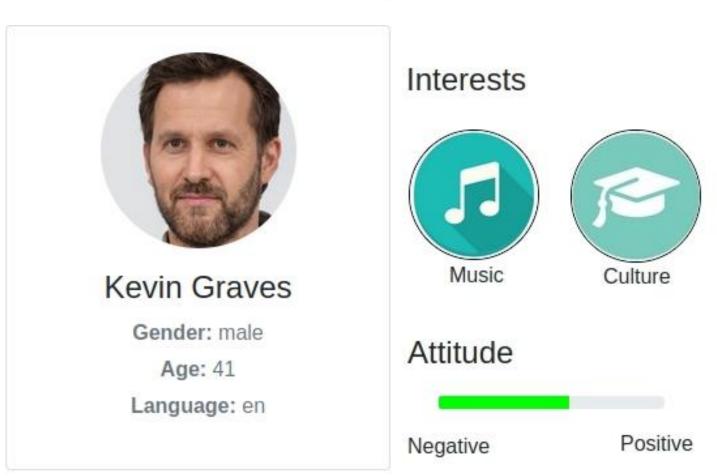


Evaluation: Personas











Evaluation: Clustering metrics

Cluster	Accuracy	Precision	Recall
Politicians	0.96	0.93	0.96
Musicians (F)	0.97	0.88	1.0
Musicians (M)	0.97	1.0	0.86
Footballers	0.98	1.0	0.96
Global	0.97	0.95	0.94



Conclusions

- System prototype allows to automatically generate accurate marketing personas
 - Collect users' data from Twitter (e.g. followers of a Twitter page)
 - Enrich users with gender, age, type, attitude, interests
 - Cluster users, output representative users for each cluster
 - Generate personas, one for each representative user
- Expandable (add/remove classifiers/data sources) due to queues

Future work:

- Provide web service with GUI
- Add classifiers and data sources



+: Distance Metric

$$D_{Gower}(x_1, x_2) = \frac{1}{p} \sum_{j=1}^{p} d_j(x_{1j}, x_{2j})$$

Ordinal features

Numerical features

$$d_{j,ord}(x_1, x_2) = \frac{|rank(x_{1j}) - rank(x_{2j})|}{range_j} \qquad d_{j,num}(x_1, x_2) = \frac{|x_{1j} - x_{2j}|}{range_j}$$
$$d_{j,nom}(x_1, x_2) = \begin{cases} 1 & \text{if } x_{1j} \neq x_{2j} \\ 0 & \text{otherwise} \end{cases}$$

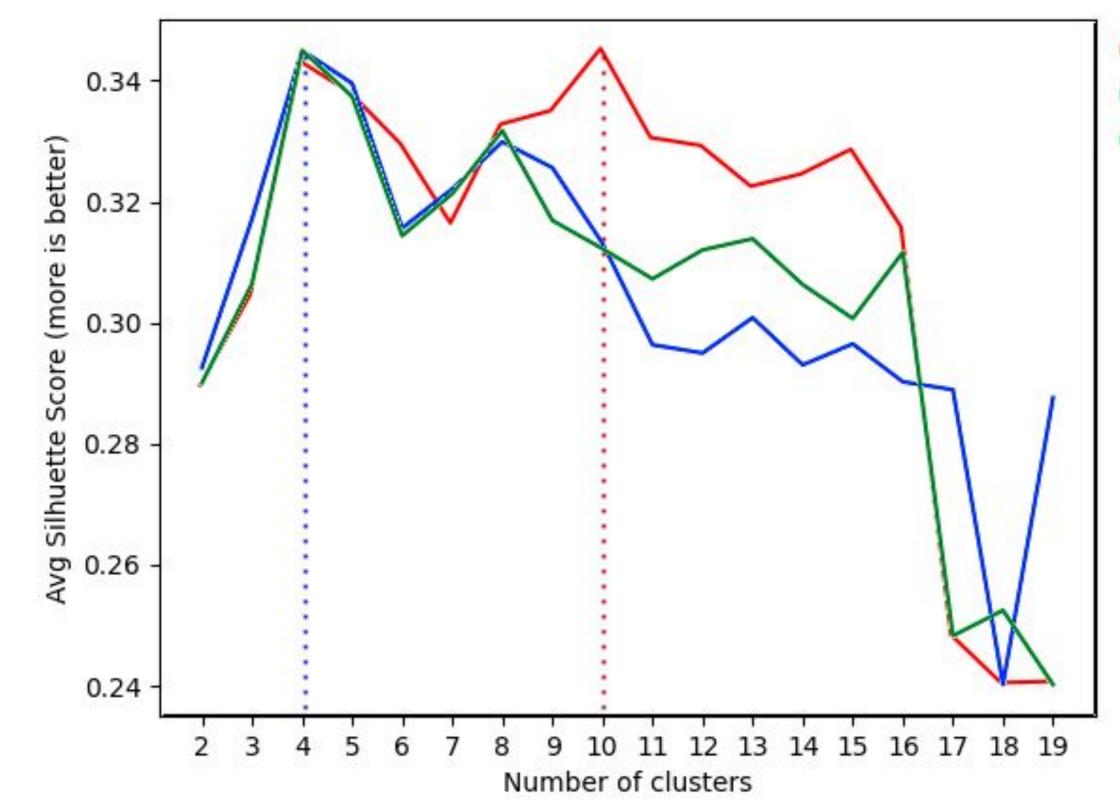
Nominal features

Weights

Gender = 0.5 Age = 0.5 Language = 0.3 Interests = 13 Attitude = 0.3



+: Optimal number of clusters



- 20 activities
- 50 activities
- 100 activities

Silhuette score for a sample:

(b - a) / max(a, b)

- a = mean intra-cluster distance
- b = distance to nearest cluster



+: Evaluation metrics

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN}$$

(Fraction of correct predictions)

$$Precision = \frac{TP}{TP + FP}$$

(What portion of positive predictions was actually correct)

$$Recall = \frac{TP}{TP + FN}$$

(What portion of actual positives was correctly predicted)



+: Gender, age, type classificator

