TORONTO

SELECTING NEIGHBORHOOD FOR HAVING FUN

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Problem description

We will analyze Toronto, Ontario (Canada) to determine the optimal place have fun.

We will imagine that we want to recommend to a tourist those places.

Data used in the project

This project will require the following data:

- TorontoNeighborhood Data
- 'https://en.wikipedia.org/wiki/List_of_postal_codes_of_Canada'
- Foursquare Location Data

Methodology

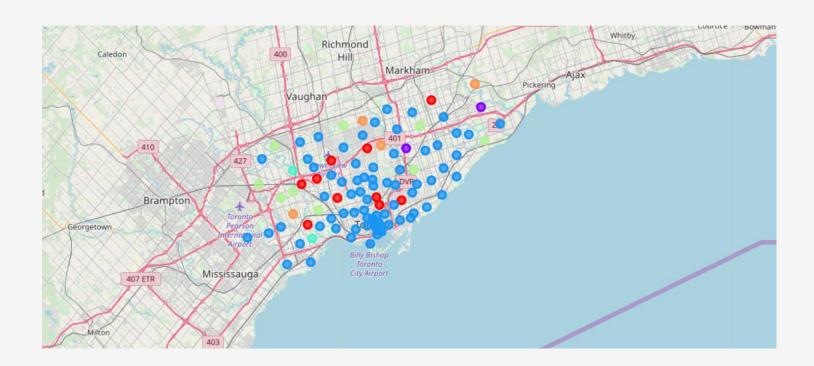
How we will solve the problem:

- Toronto borough neighborhood addresses are converted into their equivalent latitude and longitude
- We explore neighborhoods in Toronto borough.

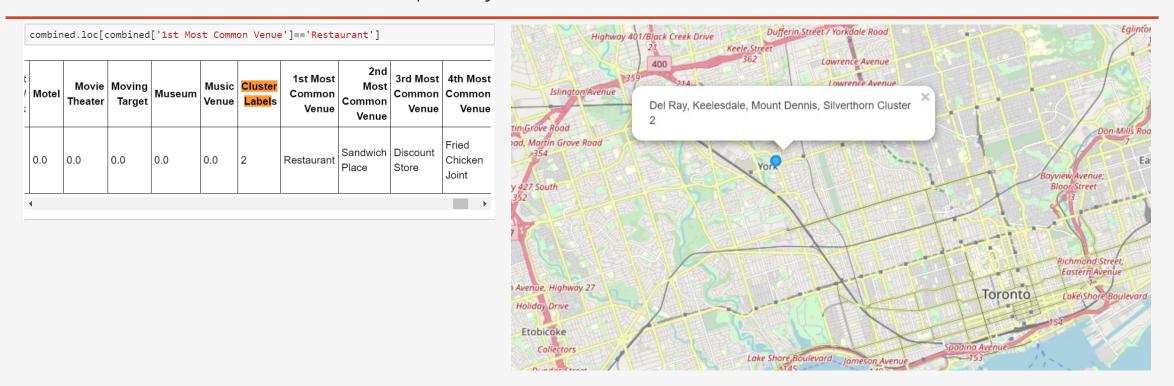
- We determine the least common venues. Criteria for chosing an optimal place to have fun:
 - We have to find areas that have a park
 - Food
- The venue categories feature is used to group the neighborhoods into clusters using the **k-means** algorithm. We will visualize the solution with Folium library.

Toronto Map

Using the k-means algorithm this is the map of Toronto segmented into 4 clusters:



The first criteria: it must have plenty of restaurants

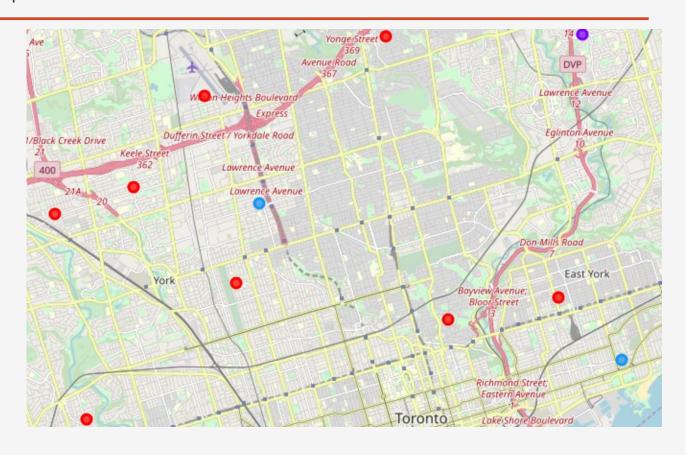


This is the area has the most restaurants in Toronto.

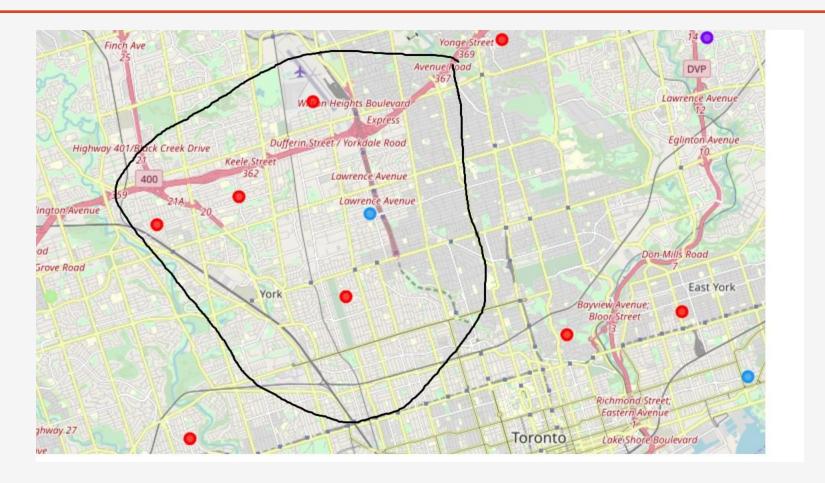
The second criteria: it must have parks

combined.loc[combined['1st Most Common Venue']=='Park']

t /	Motel	Movie Theater	Moving Target	Museum	Music Venue	Cluster Labels	1st Most Common Venue	2nd Most Common Venue	3rd Most Common Venue	4th Com V
	0.0	0.00	0.0	0.0	0.0	0	Park	Playground	Coffee Shop	Antiqu Shop
	0.0	0.00	0.0	0.0	0.0	0	Park	Bank	Electronics Store	Antiqu Shop
	0.0	0.00	0.0	0.0	0.0	1	Park	Bus Stop	Fast Food Restaurant	Food Drink Shop
	0.0	0.00	0.0	0.0	0.0	0	Park	Bus Stop	Electronics Store	Airpor



Solution & Conclusion



This is the optimal area for a tourist to visit. It has plenty of restaurants and parks to have fun and enjoy life.

Thank you for your time!

