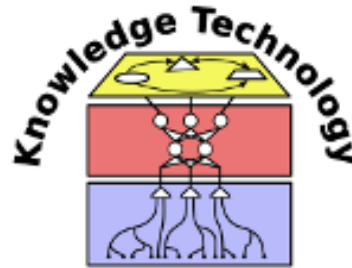


Hey Robot, Why Don't You Talk To Me?

Hwei Geok Ng, Paul Anton, Marc Brügger, Nikhil Churamani, Erik Fließwasser,
Thomas Hummel, Julius Mayer, Waleed Mustafa, Thi Linh Chi Nguyen,
Quan Nguyen, Marcus Soll, Sebastian Springenberg, Sascha Griffiths,
Stefan Heinrich, Nicolás Navarro-Guerrero, Erik Strahl, Johannes Twiefel,
Cornelius Weber and Stefan Wermter

Knowledge Technology
Department of Informatics
Universität Hamburg

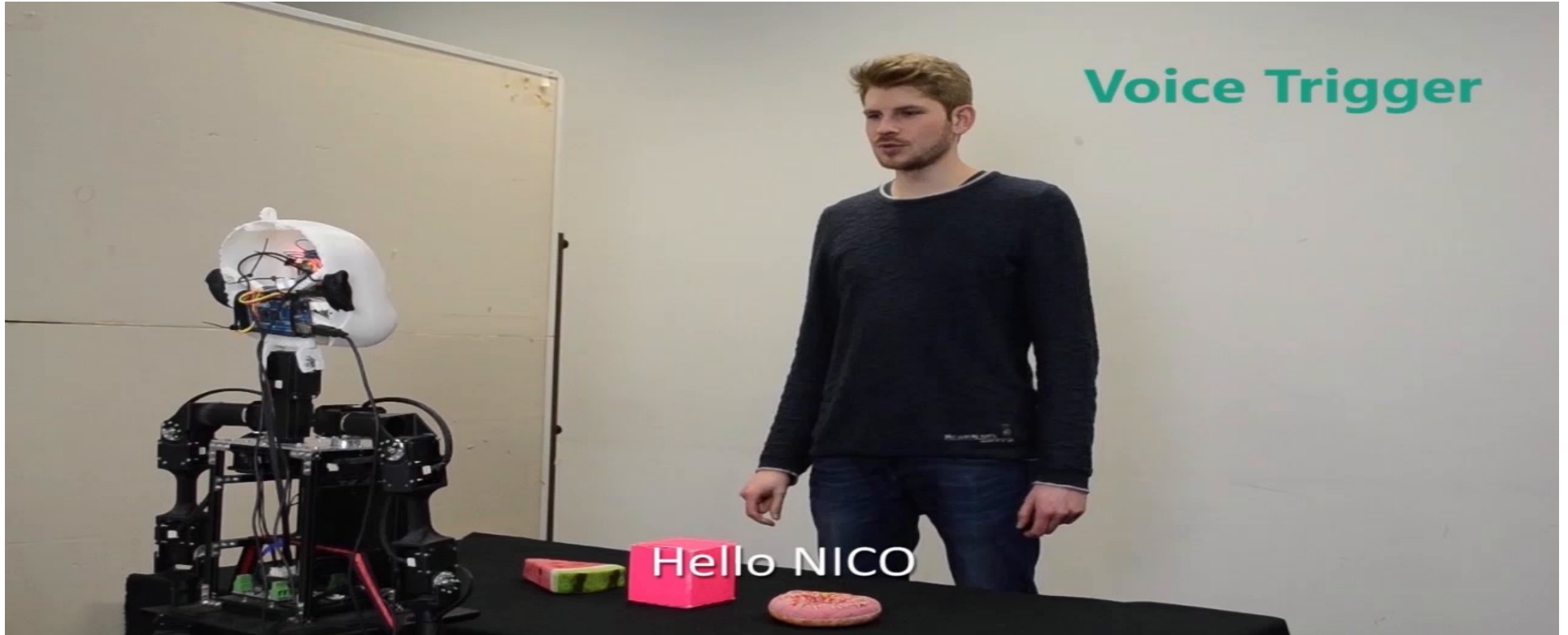


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Motivation

- Human-centric environment → sociable and interactive
[Brooks et al., 1999] [Breazeal, 2003]
- Improves user's perception → overall competence [Duffy, 2003]
- Model effective and engaging interactions [Trajkovski and Collins, 2009]
- To present an interaction scenario with the NICO robot holding an engaging conversation with the users
 - Autonomous interaction
 - Personalization → increase likeability [Dautenhahn, 1995]
 - Object learning scenario: Humanoidly Speaking
[Hinaut et al., 2015] [Twiefel et al., 2016]

Interaction Video (Part 1)



Outline

- About NICO
- Face Detection and Tracking
- Person Identification
- Speech Processing
- Conversation and Modeling

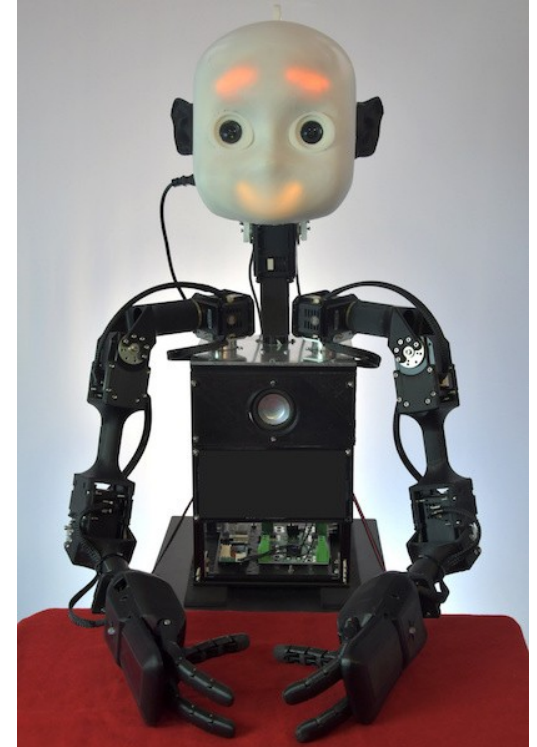


Figure: NICO robot

NICO

- Neuro-Inspired COmpanion Robot

[Kerzel et al., 2017]

- Built for neuro-cognitive research
- Multi-modal capabilities:
 - Kinetic arms
 - Stereo vision
 - Speech
 - LED facial expressions
 - External microphone

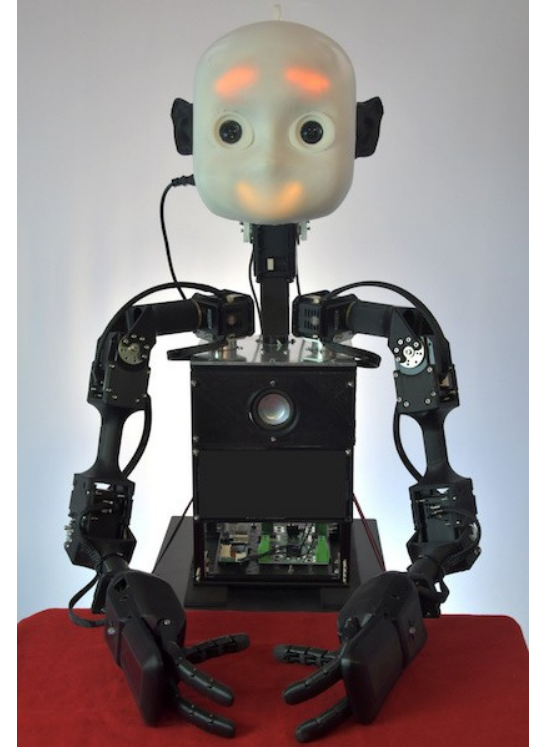
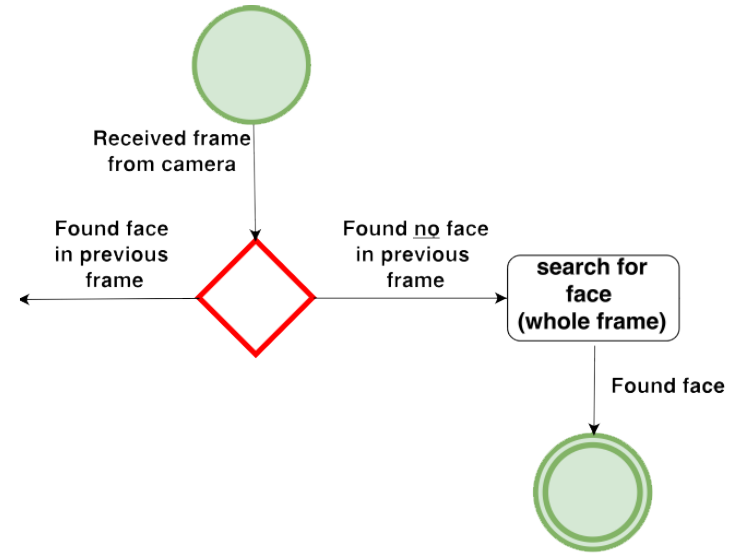


Figure: NICO robot

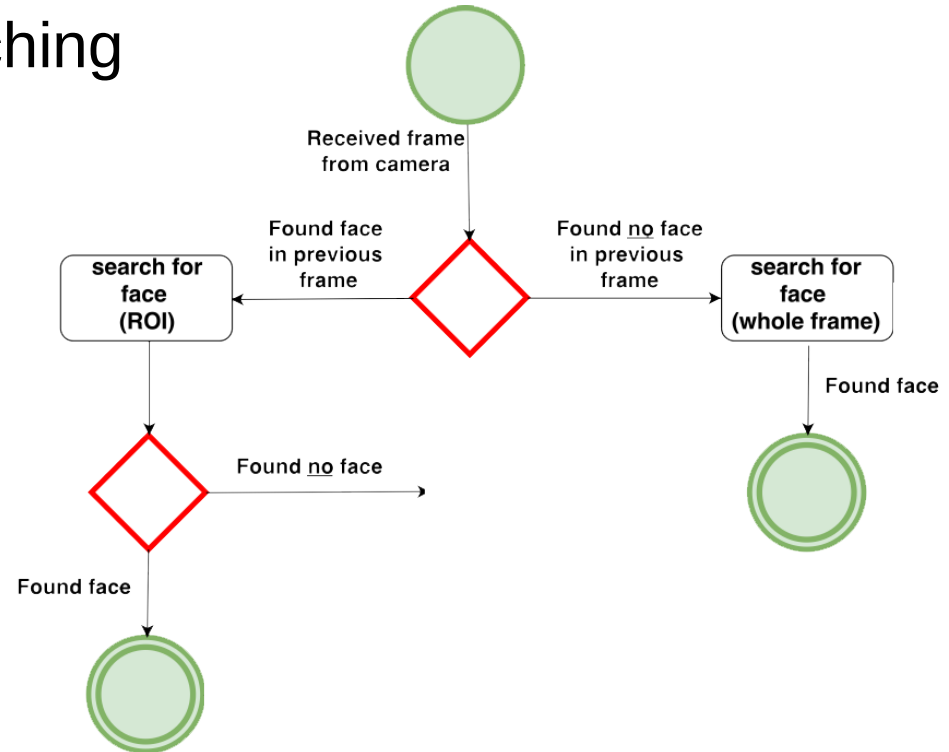
Face Detection and Tracking

- Haar-like cascades based face detection [Viola and Jones, 2001]
- Extended with template matching



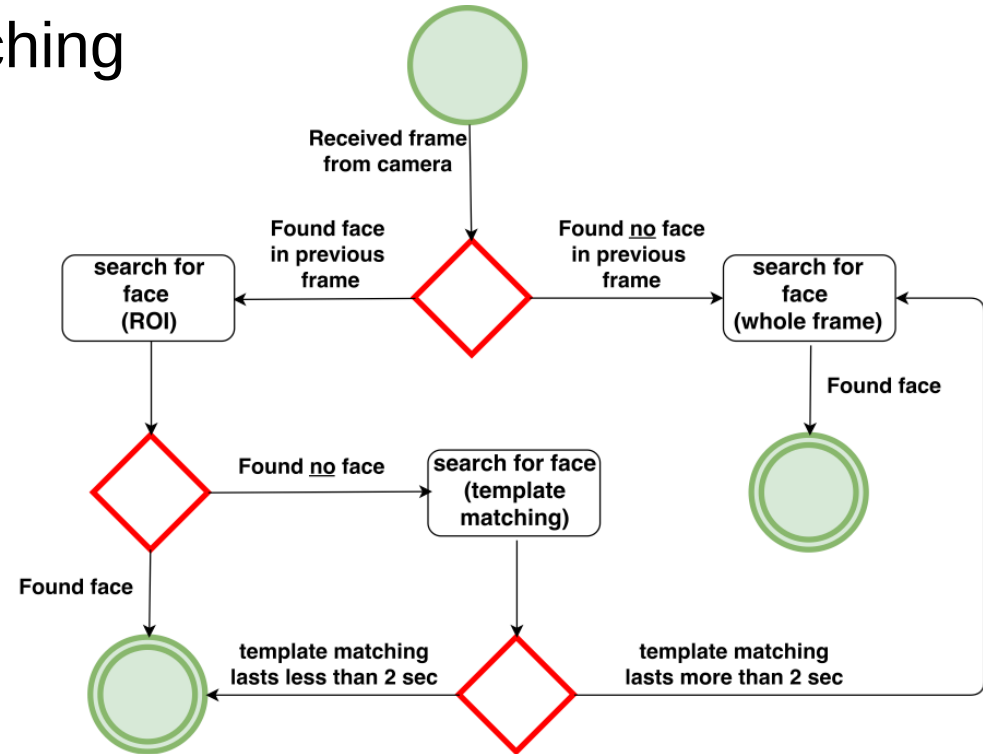
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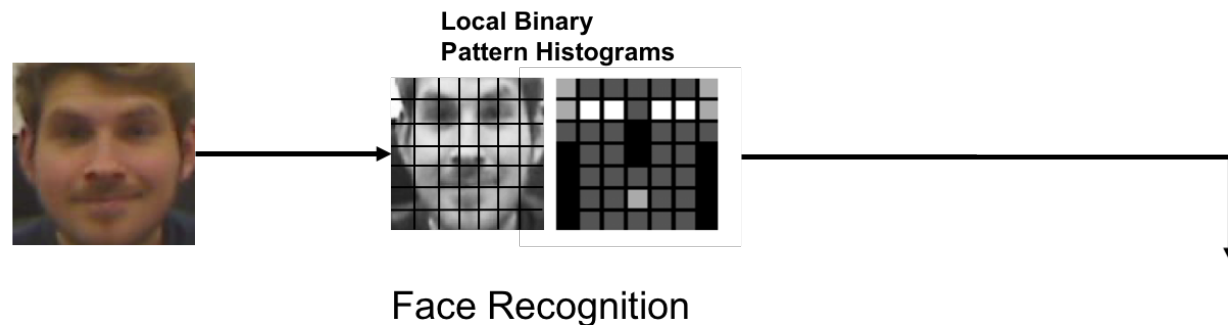
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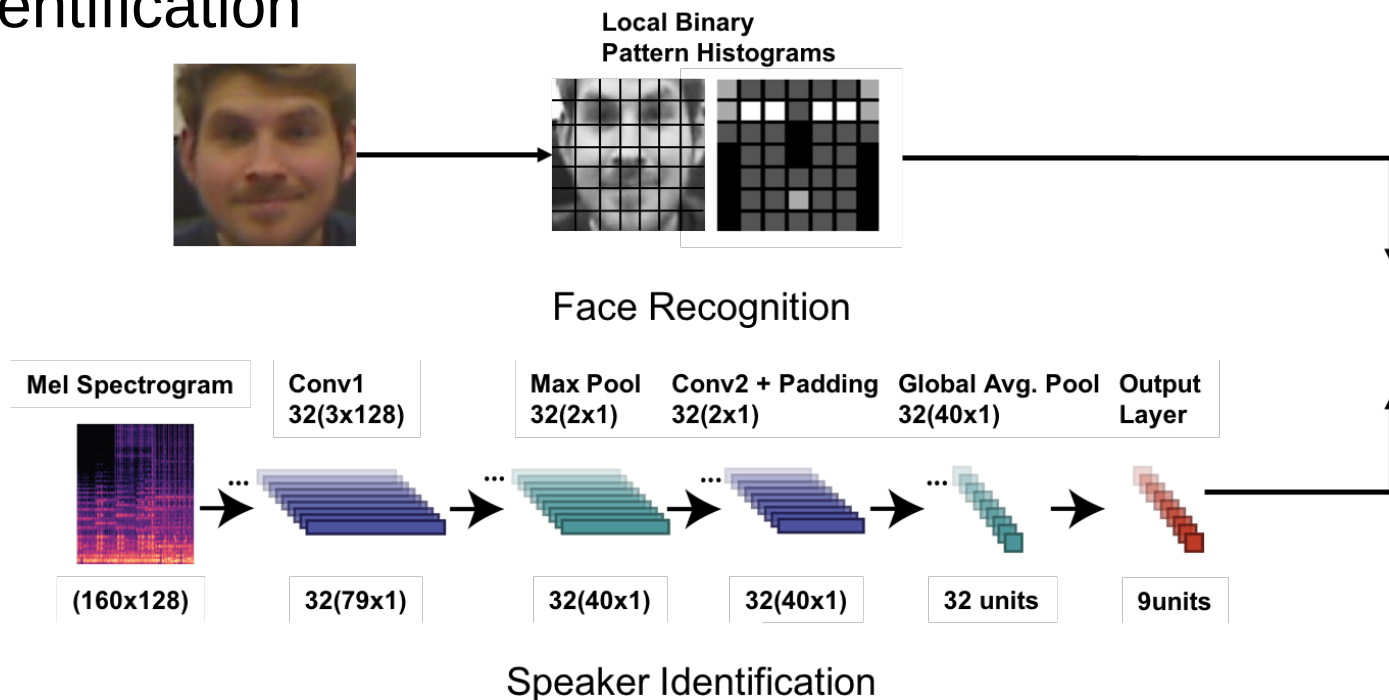
Person Identification

- Face recognition



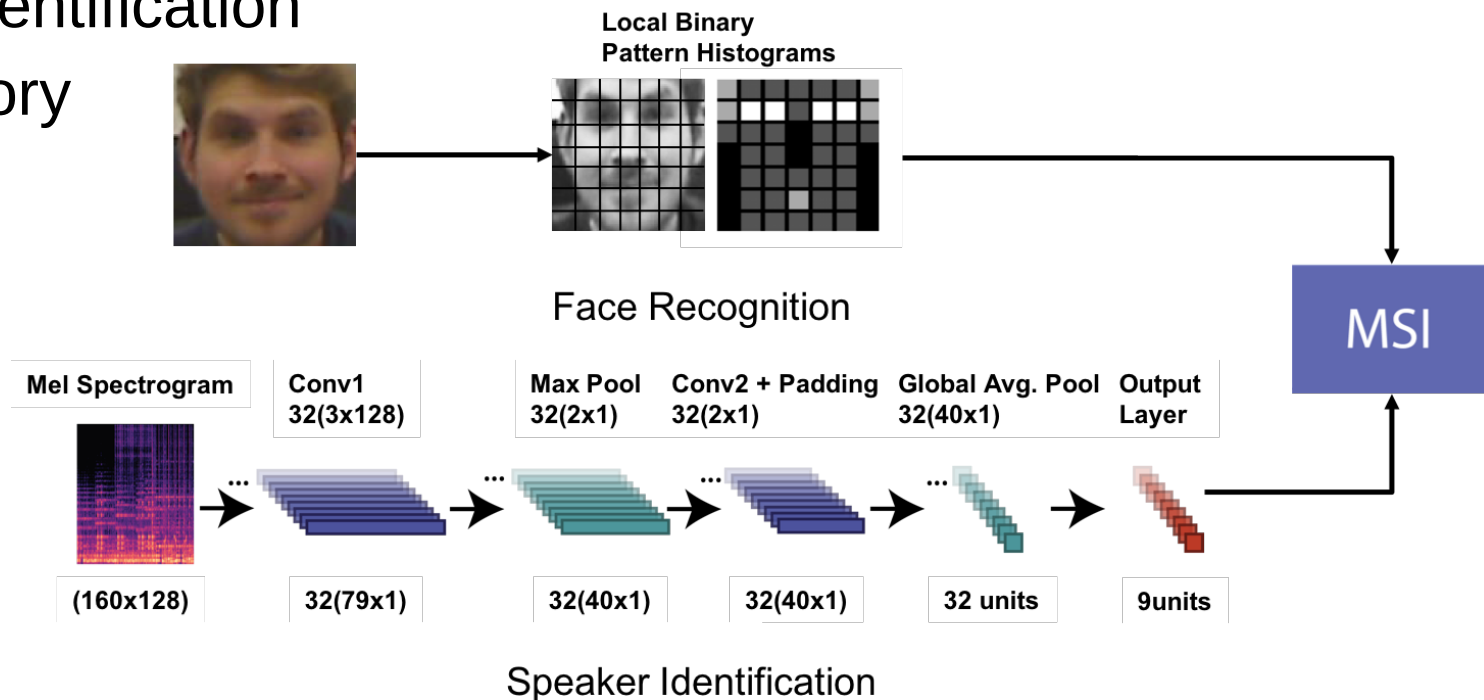
Person Identification

- Face recognition
- Speaker identification



Person Identification

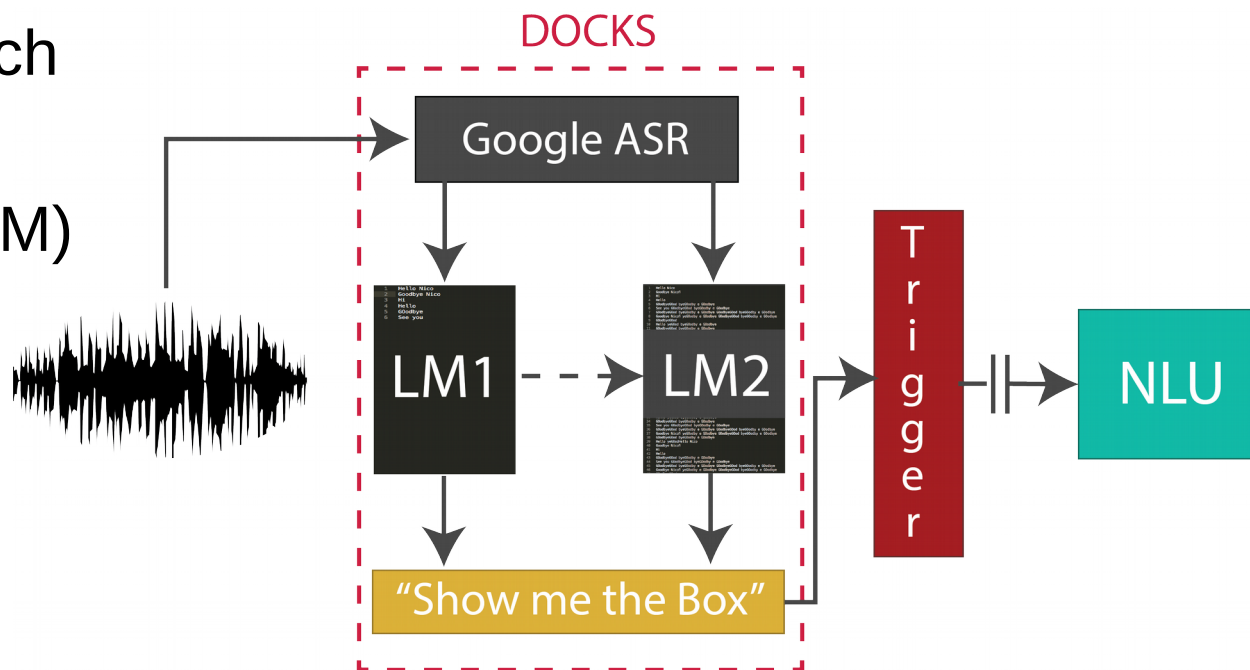
- Face recognition
- Speaker identification
- Multi-sensory integration



Speech Processing

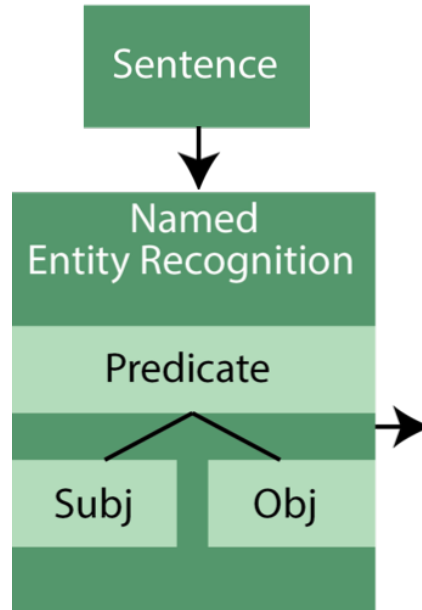
- Speech recognition using the DOCKS framework (DOmain- and Cloud-based Knowledge for Speech recognition) with Language Models (LM)

[Twiefel et al., 2014]



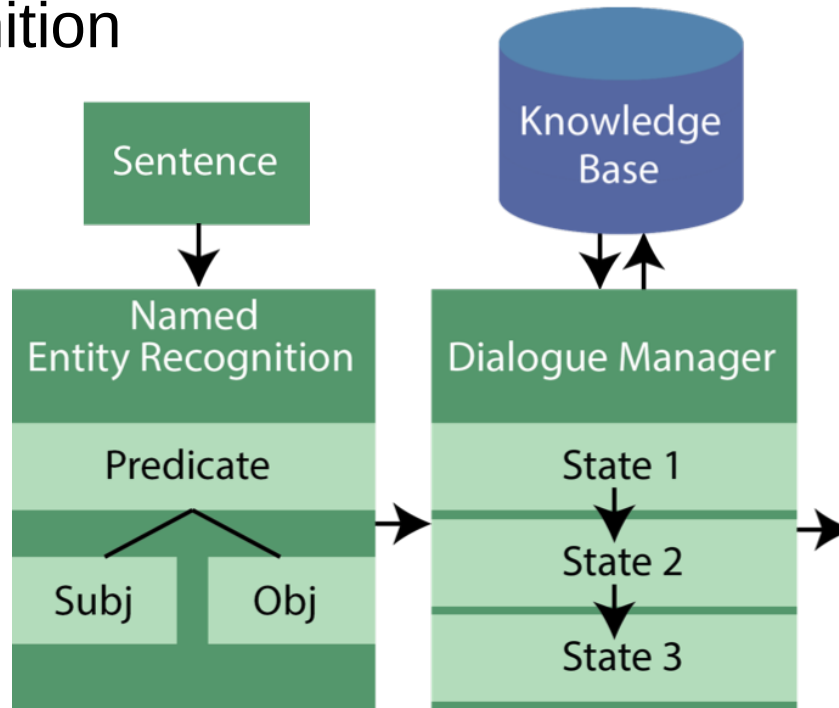
Conversation Modeling

- Natural Language Understanding:
Named Entity Recognition



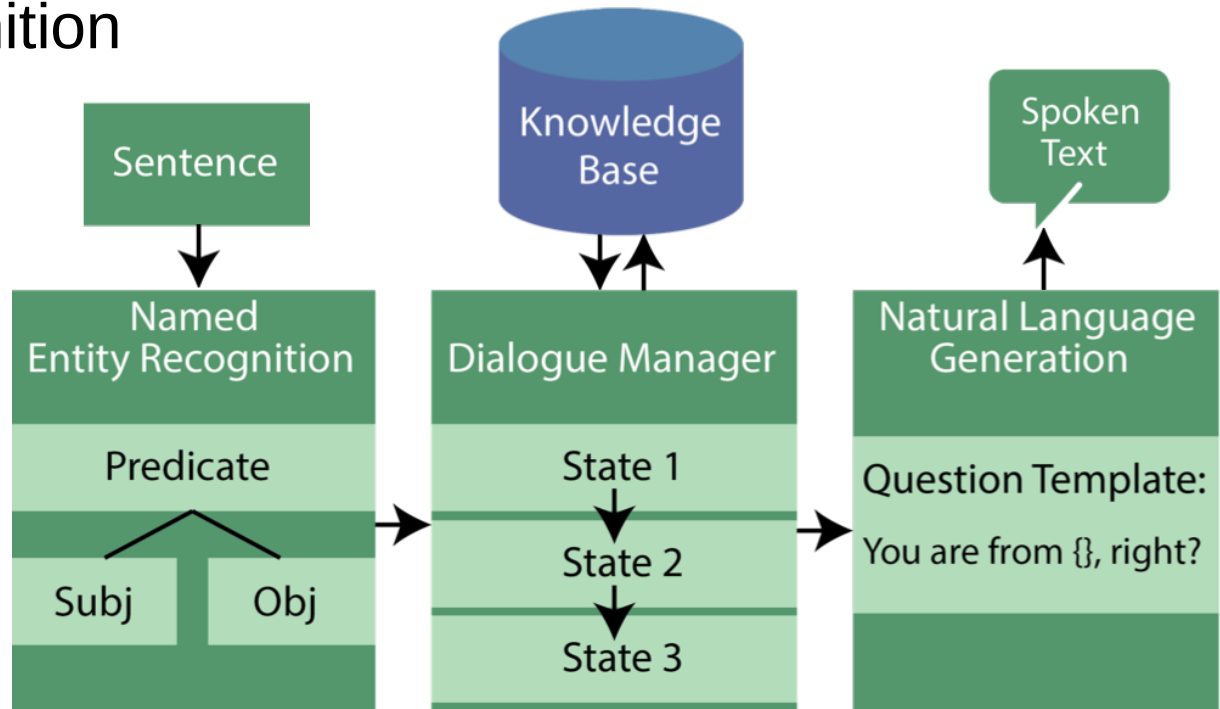
Conversation Modeling

- Natural Language Understanding:
Named Entity Recognition
- Dialogue Manager
- Knowledge Base

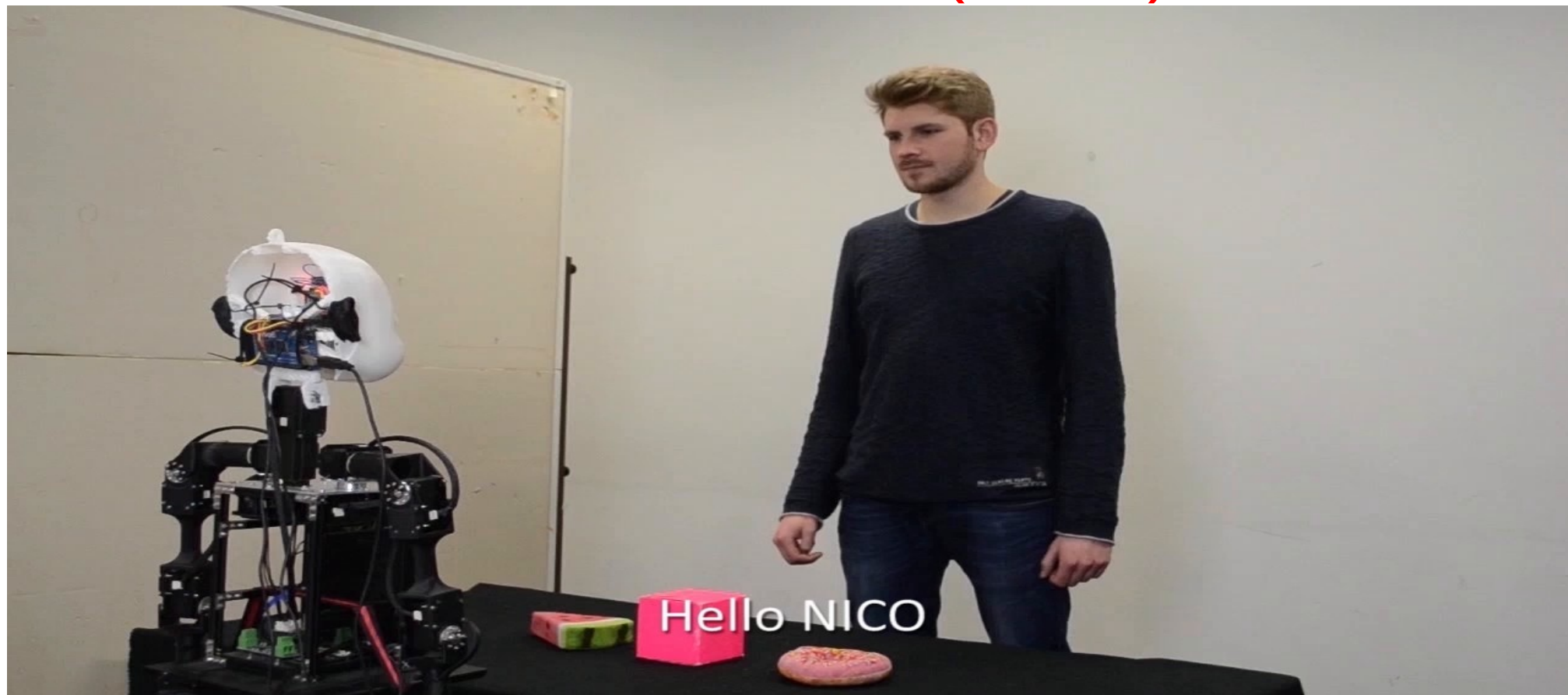


Conversation Modeling

- Natural Language Understanding:
Named Entity Recognition
- Dialogue Manager
- Knowledge Base
- Natural Language Generation and
text-to-speech synthesis



Interaction Video (Part 2)

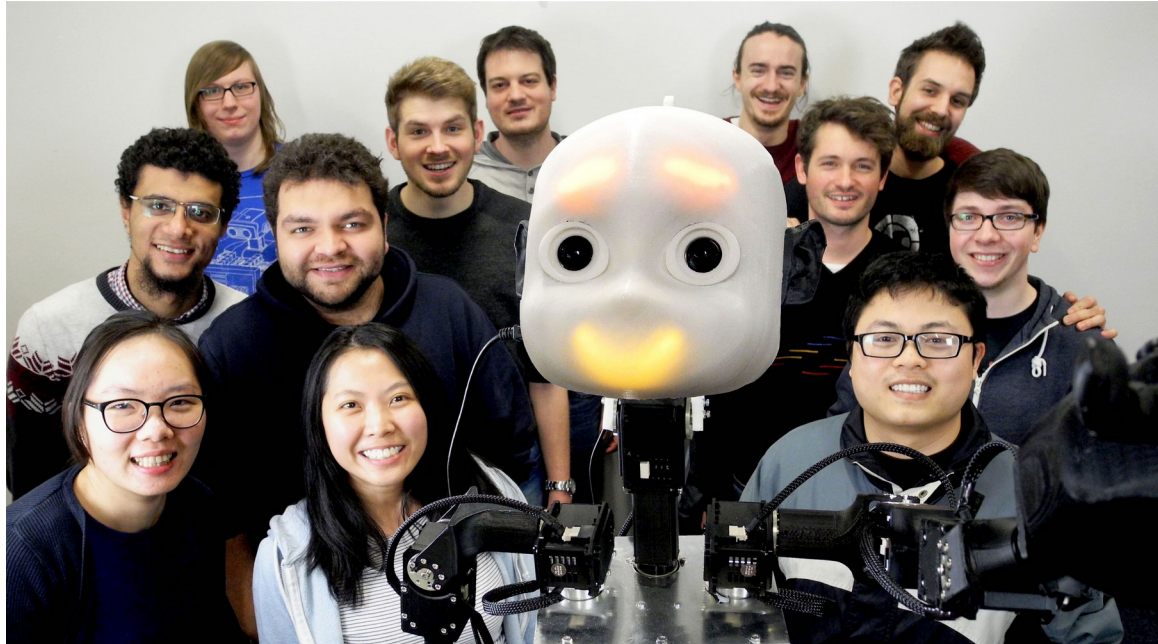


Summary

- NICO as a personalised interactive social robot
 - Performs face recognition and tracking
 - Recognizes the user through vision and speech
 - Understands user's natural language
 - Generates replies through conversation modeling
- Autonomous and personalised interaction
- Further experiments presented in:
“The Impact of Personalisation on Human-Robot Interaction in Learning Scenarios” [Churamani et al., HAI, Bielefeld, Germany, October 2017]

Thank You

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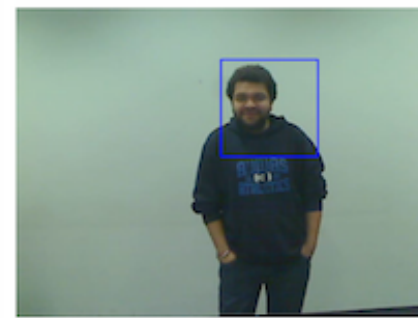
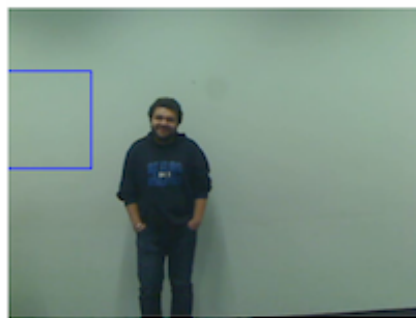
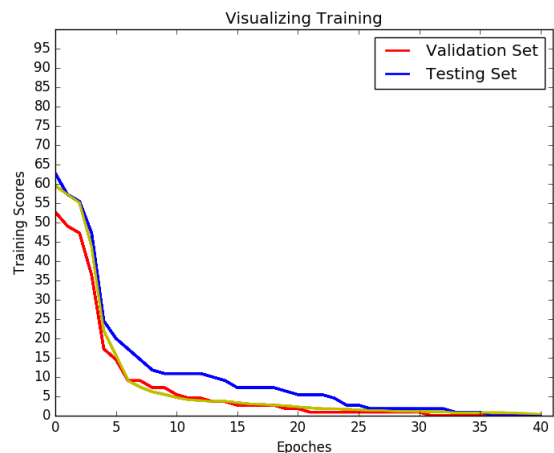
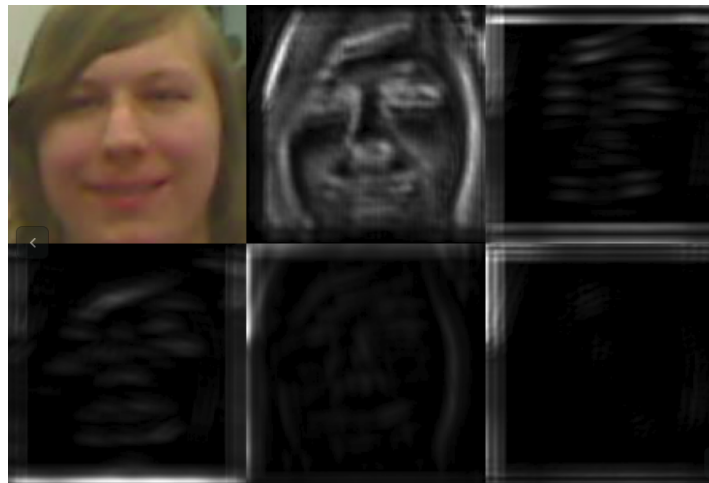
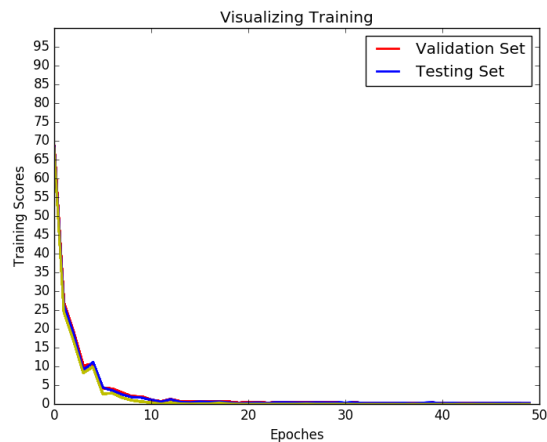
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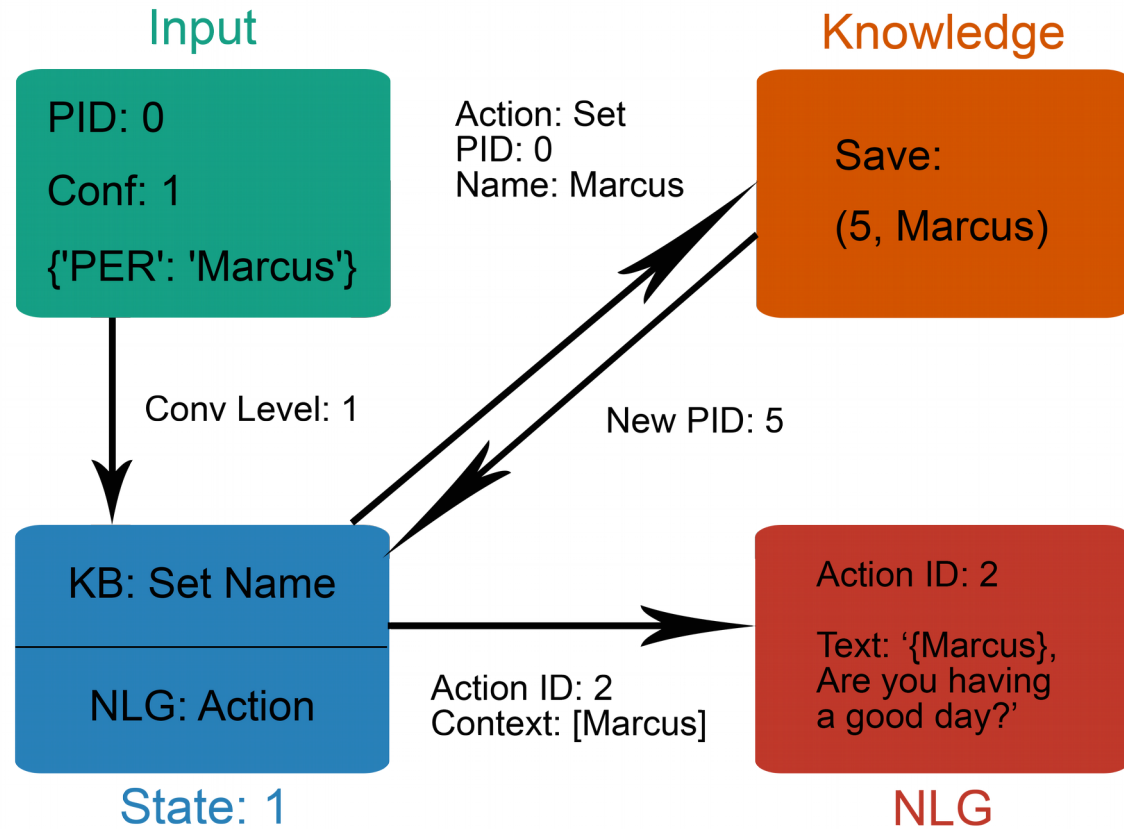
Face Recognition and Tracking using CNN



Speech Recognition

Method	Feature	Training Accuracy	Testing Accuracy
CNN	MFCCs	98%	76%
CNN	Mel-Spectrogram	96%	94%
GMM using Fischer vectors and LDA	MFCCs	-	96%

Conversation Modeling



Conversation Modeling

User's Utterance	Input Received	Executed State	Actions Performed	Transition	Output Utterance
'Hello NICO.'	ConvLvl: 0 PID: 0 Pred: {'hello': ""}	Hello	- If PID is unknown, set AID = 2	Set ConvLvl = 1	AID: 2, 'Hello, what's your name?'
'My name is Erik.'	ConvLvl: 1 PID: 0 Pred: {'PER': 'Erik'}	Name	- Set name to KB - Get PID: 1 - Set to known person - Set AID = 5 - NLG args: 'Erik'	Set ConvLvl = 2	AID: 5, 'That's a good name, {Erik}. I will remember it. Are you having a good day?'
'Yes, I am.'	PID: 1 Pred: {'INTERJECTION': 'YES'}	Day	- If yes, set AID = 7 - Save answer to KB	Set ConvLvl = 3	AID: 7, 'I am so happy to hear that. Is this your first time participating in an experiment?'
.....					
'Goodbye NICO.'	ConvLvl: 42 PID: 1 Pred: {'goodbye': ""}	Demo_1	- If goodbye, set AID = 1 - NLG args: 'Erik'	Set ConvLvl = 0	AID: 1, 'Ok, {Erik}, I really enjoyed our conversation today, but let's take a break and I will see you soon.'

Preliminary Results

- Experiments:
 - Perceived intelligence
 - Social acceptance
 - Likeability
- Results:
 - More intelligent
 - More likeable
 - More engaged in conversation