

# NICOLAS SCHMIDT

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## HEADLINES

- Bachelor of Engineering (Honours) dual major 2021
- Professional experience in deep learning 2020 and sensor prototyping 2019
- Thesis in legged robotic locomotion at CSIRO
- Deans Award for Academic Excellence 2017
- Vacation research on hardware programming 2018
- Bachelor of Applied Science 2004

## OBJECTIVES

I am excited about improving software quality and high-tech manufacturing

## SKILLS

C/C++ • Python • Bash • HTML • Javascript • CSS • Go • Java • Matlab • micropython • VHDL • Rebol • Linux • Windows • MacOS • Ubuntu • Amazon Linux • Boto3 • OpenCV • Pytorch • Tensorflow • Numpy • AWS • EC2 • S3 • Lambda • SES • Cloudwatch • RDS • DynamoDB • Sagemaker • Step Functions • IAM • AWS SDK

## EDUCATION

### **Bachelor of Engineering (Honours) with a dual major in Electrical and Computer Engineering from The University of Queensland**

March 2017 - November 2021

Team projects • C • Linux • Python • Java • Machine learning • Embedded systems • Rigorous mathematical proofs • Electromagnetism • Electric motors • Electronics • Circuit analysis

- Honours Class IIA with a GPA 6.0
- Thesis in legged robotics at The CSIRO Queensland Center for Advanced Technologies. Curriculum reinforcement learning was used to achieve stable running gaits for a large quadrupedal robot in 3D physics simulations.
- All my team projects received very high achievements

#### University Projects

- Programmed a STM32 embedded system with an e-ink display, an SD card with a FAT32 file system, and a freeRTOS real time operating system, in C
- Built a multiple stage audio amplifier and filter using BJT and FET transistors
- Programmed a "Frogga" game in C on an Atmega324 microcontroller using an LED screen and a joystick
- Designed and printed a PCB using Altium

- Reconstructed a voxel-represented 3D object using matrix mapping between it and several surrounding 2D images
- Created an educational website on space travel "The Elephant and the Balloon"
- Made a bluetooth network localisation system (team of 2) for attenuating bodies using the zephyr operating system in C and Python

## **Vacation Research, Queensland University of Technology**

November 2017 - March 2018

- Contributed to the development of a FPGA convolutional edge detection system in VHDL using an Artix-7 FPGA Development "Arty" Board and a Raspberry PI version 2.
- We presented the results at The Australian Centre for Robotic Vision
- Technologies used: VHDL, Vivado development environment, Raspbian Linux, Bash, UART, PGM image format

## **Bachelor of Applied Science majoring in Biochemistry, Queensland University of Technology 2001 - 2004**

## **PROFESSIONAL EXPERIENCE**

### **Machine Learning Developer, Bitwise Agronomy**

June 2019 - October 2020

I developed the machine learning technology for this company. It used an amazon web services backend to run yolov3 object detection instances on farming videos.

- Primarily python programming in a terminal environment, but also used C/C++, node, HTML/javascript/CSS, and Go.
- Created demo videos which created buzz for the company which was then featured in the startup incubator [farmers2founders](#)
- Trained staff in labelling and inference
- Documented internal processes
- Created statistical reports for clients
- Implemented object counting strategies using tracking, image stitching, and key-frame detection

### **Sensor Developer, Bitwise Agronomy**

June 2018 - June 2019

- Built and programmed several wireless sensor clusters using pycom microcontrollers and micropython.
- The sensors intermittently measured environmental data and wirelessly transmitted the information to servers for statistical analysis and visualization.
- Programmed and tested temperature, pressure, humidity, moisture, UV, RGB, gas, and smoke sensors.

## REFEREES

available on request