# Nicolas Perez

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### **EDUCATION**

University of California, Berkeley

May 2025

#### B.S. Data Science and Environmental Economics

Relevant Coursework: Interpretation of Computer Programs, Computer Science Data Structures, Data Econometrics, Artificial Intelligence

## **SKILLS**

Front-End: JavaScript, Vue.js, css, html

Back-End: Python, Java, R, SQL, Scheme, Snap!, RegEx, Pandas Other: Excel, GitHub, Spanish, Emotional Intelligence

### PROFESSIONAL EXPERIENCE

# **UC Berkeley Computer Science Department - CS10**

August 2024 - Present

# Academic Intern

- Provide tutoring, debugging help, and lesson prep at lab sections and office hours for CS10 (The Beauty and Joy of Computing)
- Focused on fundamental computer science concepts through Python, passionate about helping kids start their coding journey
- Creating adaptable lesson plans and academic guidance for kids of varying levels, focusing on building the confidence of all students

### **Hoamsy**

May 2024 - September 2024

### Software Development Intern

- Largely independent lead software intern, handling sophisticated challenges through being resourceful and proactive
- Developed a large portion of a section's UI and integrated data structures to collect data, utilizing vue.js, javascript and css
- Worked directly with the ceo to bring their business vision to the website's design and user experience

### EarnUp Project Manager

August 2023- January 2024

- Lead a team of business analyst's in conducting research, analysis, and the implementation of business strategies
  - Lead initiatives to increase millennial engagement on EarnUps general online presence, resulting in a 20% increase of engagement
  - Conducted thorough primary research plans on campus to give EarnUp perspective from members of the student loan market

# **PROJECTS**

### **Chess Interactive Game**

August 2024

- Implemented the GUI classes using JavaSwing to allow for simulated chess games between 2 players
- Utilized Java And object oriented programming techniques to construct the classes that represented the board, players, and rules

## **NGordnet Tool**

December 2023

- Implemented software tool that processes text data to determine the frequency of words and their associations with other words
- Developed the tool using Java and integrated caching and parallel processing techniques to improve its speed and efficiency

#### **WPM Typing Game**

June 2023

- Collaborated on the development of a Python based multiplayer typing game that real-time autocorrect and tracking speed
- Developed the game to include randomized prompts, instantaneous accuracy and speed calculations, autocorrect features

# VOLUNTEER EXPERIENCE

# **Consult Your Community**

January 2024 - Present

### External Vice President / New Member Educator

- Responsible for creating and executing activities to facilitate member retention
- Responsible for facilitating the recruitment for the Spring 2024 analyst class, as well as the management and well-being of the club
- Head of the external initiatives, gathering professional development resources and funding, increasing club's budget by 250%

### **Business Review at Berkeley**

August 2022 - June 2023

#### Investment Columnist

- Conducted in depth market analysis and investment research to create articles, specifically regarding technology
- Published two articles regarding the Fall of Cryptocurrency; the Future of Air BnB's
- Employed intensive writing and editing skills