



NICOLAS BONNET

• • • • Mobile Developer • • • •



bonnet.nicolas.13@gmail.com



+41 78 640 10 27



www.bonnet-nicolas.com



Hüöbli, 36 - Pfäffikon, 8808 - Switzerland



EXPERIENCE



Sep 2013 - Now

Enyx

MOBILE DEVELOPER

- Development mobile (focused on iOS)
- iOS design/ergonomic
- Estimation time, cost and resources



Sep 2012 - Aug 2013

Fukuda Denshi

C++/QT DEVELOPER

- Develop a new report engine component and template editor for medical software
- Propose/compare several solutions
- Feasibility and technical propositions
- Write documentation
- Test and validation



Mars 2012 - Jul 2013

ENSISA

IOS DEVELOPER

- iPhone application development
- Develop a game for iPhone/iPad using the framework Cocoa
- Snake Evolution (2500 download on App Store)



EDUCATION



2010 - 2013

Software developer

ENSISA

- Engineering School
- speciality: Software & Network



2007 - 2010

Preparatory class

LYCEE PAUL CEZANNE

- 1st year: MPSI
- 2nd year: MP



2004 - 2007

Baccalauréat

LYCEE DE L'EMPERI

- Graduate in Science with distinction



SKILLS

- Objective-C ● ● ● ● ● ● ● ●
- Android ● ● ● ● ● ● ● ●
- Java ● ● ● ● ● ● ● ●
- C++ ● ● ● ● ● ● ● ●
- C#/.Net ● ● ● ● ● ● ● ●
- Ada ● ● ● ● ● ● ● ●
- Qt ● ● ● ● ● ● ● ●
- Photoshop ● ● ● ● ● ● ● ●
- Xcode ● ● ● ● ● ● ● ●
- Eclipse ● ● ● ● ● ● ● ●
- FrameMaker ● ● ● ● ● ● ● ●



PERSONAL SKILLS

- Creativity ● ● ● ● ● ● ● ●
- Team group ● ● ● ● ● ● ● ●
- Organisation ● ● ● ● ● ● ● ●
- Communication ● ● ● ● ● ● ● ●
- Flexibility ● ● ● ● ● ● ● ●



LANGUAGES

- French ● ● ● ● ● ● ● ●
- English ● ● ● ● ● ● ● ●
- German ● ● ● ● ● ● ● ●

“controlling complexity is the essence of computer programming.”

Brian Kernighan