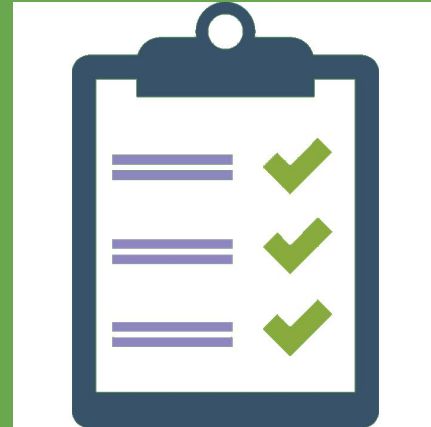# Generar apk

1.Modificar app.json

```json
"assetBundlePatterns": [
  "assets/*"
],
"ios": {
  "supportsTablet": true,
  "bundleIdentifier": "com.empresa.app",
  "buildNumber": "1.0.0"
},
"android": {
  "package": "com.empresa.app",
  "versionCode": 1
},
```

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  "versionCode": 1
},
```

```json
"expo": {
  "name": "my-project",
  "slug": "my-project",
  "version": "1.0.0",
  "orientation": "portrait",
  "icon": "./assets/tareasIcon.png",
```

2. Iniciar Sesión en expo

3. Generar apk

```
→  react-native-introduction-indra git:(main) ✗ expo build:android -t apk

  ┌─────────────────────────────────────────────────────────────────────────┐
  │ There is a new version of expo-cli available (4.2.1).                     │
  │ You are currently using expo-cli 4.1.6                                    │
  │ Install expo-cli globally using the package manager of your choice;       │
  │ for example: `npm install -g expo-cli` to get the latest version          │
  └─────────────────────────────────────────────────────────────────────────┘

Checking if there is a build in progress...

Accessing credentials for nicocarratala in project my-project

- Expo SDK: 40.0.0
- Release channel: default
- Workflow: Managed

Building optimized bundles and generating sourcemaps...
Starting Metro Bundler
Finished building JavaScript bundle in 7827ms.

Bundle                  Size
├ index.ios.js          1.58 MB
├ index.android.js      1.58 MB
├ index.ios.js.map      4.97 MB
└ index.android.js.map  4.97 MB

⚠ JavaScript bundle sizes affect startup time. Learn more: https://expo.fyi/javascript-bundle-sizes

Analyzing assets
Saving assets
No assets changed, skipped.

Processing asset bundle patterns:
- /Users/nicolascarratala/Documents/dev/indra/react-native-introduction-indra/assets/*

Uploading JavaScript bundles
Publish complete

☑  Manifest: https://exp.host/@nicocarratala/my-project/index.exp?sdkVersion=40.0.0  Learn more: https://expo.fyi/manifest-url
⚙  Project page: https://expo.io/@nicocarratala/my-project  Learn more: https://expo.fyi/project-page

Checking if this build already exists...

Did you know that Expo provides over-the-air updates?
Please see the docs (https://docs.expo.io/guides/configuring-ota-updates/) and check if you can use them instead of building your app binaries again.
There were no new changes from the last build, you can download that build from here: https://exp-shell-app-assets.s3.us-west-1.amazonaws.com/android/%40nicocarratala/my-project-5fc17f65e5f4461ab94a3620405ee79
4-signed.aab

Build started, it may take a few minutes to complete.
You can check the queue length at https://expo.io/turtle-status

You can monitor the build at

  https://expo.io/accounts/nicocarratala/builds/8615d2f9-3229-4d64-948f-71859c26dbff

Waiting for build to complete.
You can press Ctrl+C to exit. It won't cancel the build, you'll be able to monitor it at the printed URL.
✔ Build finished.

Successfully built standalone app: https://expo.io/artifacts/0acf654a-05f2-4260-984b-21a6b3d5a0af
```

Build Details

View build metadata and manage your build artifact.

📋 my-project

🗑️

Build ID
8615d2f9-3229-4d64-948f-71859c26dbff

Full Name
@nicocarratala/my-project

Platform
Android

Start Time
Mar 2, 2021 10:27 AM

Release channel
default

Build Type
Classic

Status

⚙️ Step 5 of 8: Running gradle

View logs ↗

Cancel Build

🏠 Home
📦 Builds
🎨 Snacks

Projects

📋 my-project >

Build Details

View build metadata and manage your build artifact.

📋 my-project

🗑️

Build ID
617ba687-38c2-4285-91c4-4e17b86fa1ab

Full Name
@nicocarratala/my-project

Platform
Android

Start Time
Mar 2, 2021 9:56 AM

Release channel
default

Build Type
Classic

Status

● Finished

📦 Build artifact

Artifact available for 29 days ⓘ