```
#include <iostream>
using namespace std;
void exch(int a[],int i,int j){
   int s=a[i];
   a[i]=a[j];
   a[j]=s;
int partition(int a[],int l,int h);
void quick(int a[],int l,int h){
   if (h<=l) return;
   int j=partition(a,l,h);
   quick(a,l,j-1);
   quick(a,j+1,h);
int partition(int a[],int l,int h){
   int i=l-1;
   int j=h;
   int v=a[h];
   while(true){
       while( a[++i]<v);
       while(a[--j]>v) if (j==i) break;
           if (i>=j) break;
       exch(a,i,j);
   }
   exch(a,i,h);
   return i;
int main(){
   int a[]=\{12,43,13,5,8,10,11,9,20,17\};
   int n=sizeof(a)/sizeof(int);
quick(a,0,n-1);
for (int i=0;i<n;i++){
    cout<<a[i]<<" ";
    return 0;
STL Library Examples
 * Author: Hu Yuhuang
* Date : 2014-09-14
/*** System Library ***/
#include<iostream>
#include<cstdio>
#include<cmath>
#include<cstdlib> // random
```

```
#include<ctime>
#include<climits> // all useful constants
#include<functional> // for hash
#include<algorithm>
#include<sstream>
/*** Data Structure ***/
#include<string>
#include<queue>
#include<stack>
#include<vector>
#include<deque> // double ended queue
#include<list> // priority queue
using namespace std;
int max(int a, int b)
    return a>b ? a:b;
}
int min(int a, int b)
    return a<b ? a:b;
}
int gcd(int a, int b)
    if (b==0) return a;
    else return gcd(b, a%b);
}
int lcm(int a, int b)
    return a*b/gcd(a,b);
}
bool prime(int n)
    if (n<2) return false;
    for (int i=2;i*i<=n;i++)
        if (n%i==0) return false;
    return true;
}
bool isLeap(int n)
    if (n%100==0)
        if (n%400==0) return true;
        else return false;
    if (n%4==0) return true;
    else return false;
long powmod(long base, long exp, long modulus) {
  base %= modulus;
  long result = 1;
  while (exp > 0) {
    if (exp & 1) result = (result * base) % modulus;
    base = (base * base) % modulus;
    exp >>= 1;
  return result;
int factmod (int n, int p) {
```

```
long long res = 1;
   while (n > 1) {
        res = (res * powmod (p-1, n/p, p)) % p;
        for (int i=2; i<=n%p; ++i)
            res=(res*i) %p;
       n /= p;
    }
    return int (res % p);
}
void combination(int n, int m)
    if (n<m) return ;
    int a[50]=\{0\};
    int k=0;
    for (int i=1;i<=m;i++) a[i]=i;
    while (true)
        for (int i=1;i<=m;i++)
           cout << a[i] << " ";
        cout << endl;</pre>
       while ((k>0) \& (n-a[k]==m-k)) k--;
        if (k==0) break;
        a[k]++;
        for (int i=k+1;i<=m;i++)</pre>
           a[i]=a[i-1]+1;
}
int main(void)
    /**** Max or min ****/
    cout << "----" << endl;</pre>
    // Max and min are implemented in library
    // the point for this is to show the syntax
   cout << "Max of (5,7): " << max(5,7) << endl;
    cout << "Min of (5,7): " << min(5,7) << endl;</pre>
    cout << "----" << endl;</pre>
    cout << endl << endl;</pre>
    /**** GCD and LCM ****/
    cout << "----" << endl;</pre>
    cout << "GCD of (12, 15): " << gcd(12,15) << endl; cout << "LCM of (12, 15): " << lcm(12,15) << endl;
    cout << "----" << endl;</pre>
    cout << endl << endl;</pre>
    /**** prime number ****/
    cout << "----" << endl;</pre>
    cout << "Is 1251 prime?: " << prime(1251) << endl;</pre>
    cout << "Is 97 prime? : " << prime(97) << endl;</pre>
    cout << "----" << endl;</pre>
    cout << endl << endl;</pre>
    /**** Leap year ****/
```

```
cout << "----" << endl;</pre>
cout << "2012 is Leap? : " << isLeap(2012) << endl;</pre>
cout << "1900 is Leap? : " << isLeap(1900) << endl;</pre>
cout << "1903 is Leap? : " << isLeap(1903) << endl;</pre>
cout << "----" << endl;</pre>
cout << endl << endl;</pre>
/**** a^b mod p and n! mod p ****/
cout << "----" << endl;</pre>
cout << "5^6 mod 17: " << powmod(5, 6, 17) << endl;</pre>
cout << "17 mod 17 : " << factmod(17, 17) << endl;</pre>
cout << "----" << endl;</pre>
cout << endl << endl;</pre>
/**** Generate combinations ****/
cout << "----" << endl;</pre>
combination(6, 3); // pick 3 numbers from 6 numbers
cout << "----" << endl;</pre>
cout << endl << endl;</pre>
return 0;
```

```
STL Library Examples
 * Author: Hu Yuhuang
* Date : 2014-09-14
/*** System Library ***/
#include<iostream>
#include<cstdio>
#include<cmath>
#include<cstdlib> // random
#include<ctime>
#include<climits> // all useful constants
#include<functional> // for hash
#include<algorithm>
#include<sstream>
/*** Data Structure ***/
#include<string>
#include<queue>
#include<stack>
#include<vector>
#include<deque> // double ended queue
```

}

```
#include<list> // priority queue
#define int long long // make everyone long long
#define double long double;
using namespace std;
// example for condition
bool isOdd(int n)
    return ((n%2)==1);
}
// example for compare
bool small(int n, int m)
{
    return n<m;
}
#undef int // main must return int
int main(void)
#define int long long // redefine int
    /**** Limits ****/
    cout << "----" << endl;</pre>
    // All defined in <climits>
    cout << INT_MAX << endl;</pre>
    cout << INT_MIN << endl;</pre>
    cout << LONG_MAX << endl;</pre>
    cout << LONG MIN << endl;</pre>
    cout << LLONG MAX << endl;
    cout << LLONG_MIN << endl;</pre>
    cout << (\sim 0u) << endl; // 4294967295 in my system
    cout << "----" << endl;</pre>
    cout << endl << endl;</pre>
    /**** Space Waster ****/
    // The following tests are carried out with space waster
    // unless it's mentioned.
    /**** Initialize array with predefined value ****/
    int a[10]={0}; // initialize every elements as 0
                   // working only for 1-d array
                   // if not use other numbers between {},
                   // first element will be the value, and rest
                   // are 0.
    cout << "----" << endl;</pre>
    for (int i=0; i<10; i++)
        cout << a[i] << " ";
    cout << endl;</pre>
    fill(a, a+10, 2);
    for (int i=0;i<10;i++)
        cout << a[i] << " ";
    cout << endl;</pre>
    fill_n(a, 10, 3);
    for (int i=0; i<10; i++)
        cout << a[i] << " ";
    cout << endl;</pre>
    memset(a, 0, sizeof(a));
    for (int i=0; i<10; i++)
```

```
cout << a[i] << " ";
cout << endl;</pre>
int b[10][10];
for (int i=0; i<10; i++)
    fill(b[i], b[i]+10, 5);
for (int i=0; i<10; i++)
    for (int j=0; j<10; j++)
        cout << b[i][j] << " ";
    cout << endl;</pre>
}
cout << "----" << endl;</pre>
cout << endl << endl;</pre>
/**** Modifying sequence operations ****/
cout << "----" << endl;</pre>
// generate data
for (int i=0;i<10;i++) a[i]=i;
cout << "Original data:</pre>
for (int i=0;i<10;i++) cout << a[i] << " ";
cout << endl;</pre>
// copy
int c[5];
copy(a,a+5,c);
cout << "Copied data:</pre>
for (int i=0; i<5; i++) cout << c[i] << " ";
cout << endl;
// swap
swap(a[2], a[6]);
cout << "Swapped data:</pre>
for (int i=0; i<10; i++) cout << a[i] << " ";
cout << endl;</pre>
// replace
fill(a, a+10, 4);
cout << "Original data:</pre>
for (int i=0; i<10; i++) cout << a[i] << " ";
cout << endl;</pre>
cout << "Replaced data:</pre>
replace(a,a+4, 4, 5);
for (int i=0; i<10; i++) cout << a[i] << " ";
cout << endl;</pre>
// replace if
for (int i=0;i<10;i++) a[i]=i;
cout << "Original data: ";</pre>
for (int i=0;i<10;i++) cout << a[i] << " ";
cout << endl;</pre>
replace_if(a, a+10, isOdd, 0); // replace all odd number to 0
cout << "Replace-if data: ";</pre>
for (int i=0;i<10;i++) cout << a[i] << " ";
cout << endl;</pre>
// reverse
reverse(a, a+7);
cout << "Reversed data:</pre>
for (int i=0; i<10; i++) cout << a[i] << " ";
cout << endl;
// reverse-copy is similar to copy
// random_shuffle
```

```
for (int i=0;i<10;i++) a[i]=i;
cout << "Original data:</pre>
for (int i=0; i<10; i++) cout << a[i] << " ";
cout << endl;</pre>
random_shuffle(a,a+10);
cout << "Random shuffle data: ";</pre>
for (int i=0; i<10; i++) cout << a[i] << " ";
cout << endl;</pre>
cout << "----- TEST FOR MODIFYING SEQUENCE OPERATIONS----- << endl;</pre>
cout << endl << endl;</pre>
/**** Merge ****/
cout << "----" << endl;</pre>
int d[10]=\{0\};
int e[10]=\{0\};
for (int i=0; i<10; i++) d[i]=i;
cout << "Original data 1:</pre>
for (int i=0; i<10; i++) cout << d[i] << " ";
cout << endl;</pre>
for (int i=0;i<10;i++) e[i]=i+1;
cout << "Original data 2:
for (int i=0; i<10; i++) cout << e[i] << " ";
cout << endl;</pre>
// merge
int f[20]=\{0\};
merge(d, d+10, e, e+5, f, small);
// same effect without the last term
cout << "Merged data:</pre>
for (int i=0; i<15; i++) cout << f[i] << " ";
cout << endl;
// set union
int g[20]=\{0\};
set_union(d, d+10, e, e+10, g);
cout << "Set union data:</pre>
for (int i=0; i<20; i++) cout << g[i] << " ";
cout << endl;</pre>
// set intersection
int h[20]=\{0\};
set_intersection(d, d+10, e, e+10, h);
cout << "Set intersection data: ";</pre>
for (int i=0; i<20; i++) cout << h[i] << " ";
cout << endl;</pre>
// set difference
int l[20]=\{0\};
set_difference(d, d+10, e, e+10, l);
cout << "Set difference data: ";</pre>
for (int i=0;i<20;i++) cout << l[i] << " ";
cout << endl;</pre>
cout << "----" << endl;</pre>
cout << endl << endl;</pre>
/**** String ****/
cout << "----" << endl;</pre>
string st="abcldefghijklmn";
cout << "String : " << st << endl;</pre>
cout << "Find first l: " << st.find("l") << endl;</pre>
cout << "Find last l : " << st.rfind("l") << endl;</pre>
cout << "Insert aaaa : " << st.insert(5, "aaaa") << endl;</pre>
cout << "Erase aaaa : " << st.erase(5, 4) << endl;</pre>
```

```
cout << "Replace de : " << st.replace(st.find("de"), 2, "ll") << endl;</pre>
stringstream s1;
int i=22;
s1 << "Hello world" << i;</pre>
cout << s1.str() << endl;</pre>
cout << "----" << endl;</pre>
cout << endl << endl;</pre>
/**** Sort ****/
cout << "----" << endl;</pre>
for (int i=0;i<10;i++) a[i]=i;
random shuffle(a, a+10);
cout << "Original data : ";</pre>
for (int i=0;i<10;i++) cout << a[i] << " ";
cout << endl;</pre>
// sort
sort(a, a+10);
                       : ":
cout << "Sorted data</pre>
for (int i=0;i<10;i++) cout << a[i] << " ";
cout << endl;</pre>
cout << "----" << endl;</pre>
cout << endl << endl;</pre>
/**** Permutations ****/
cout << "----TEST FOR PERMUTATIONS" << endl;</pre>
int o[4]=\{1,2,3,4\};
do
{
    for (int i=0;i<4;i++) cout << o[i] << " ";
    cout << endl;</pre>
}while (next_permutation(o, o+4));
cout << "----TEST FOR PERMUTATIONS" << endl;</pre>
cout << endl << endl;</pre>
/**** Searching ****/
// Similar to sring's search.
/**** Random algorithm ****/
cout << "----TEST FOR RANDOM ALGORITHM" << endl;</pre>
srand(time(NULL));
cout << "Rand number [5,10): " << rand()%(10-5)+5 << endl;</pre>
cout << "Rand number [5,10]: " << rand()%(11-5)+5 << endl;</pre>
cout << "----TEST FOR RANDOM ALGORITHM" << endl;</pre>
cout << endl << endl;</pre>
// use random_permuation like next_permuation
return 0;
```

}