

# Nicolas Gomollon

✉ nicolas@gomollon.me ☎ +1 (818) 277-1929 🌐 nicolas.gomollon.me

## HIGHLIGHTS

7+ years of experience in iOS and web development. Developed 15 iOS apps and 9 websites.

## EDUCATION

**B.S. Software Engineering** Minor: Digital Arts Sep 2013 – Mar 2018

🏛 University of California, Irvine

- 3.48 GPA; Dean's List: Fall 2014, Winter 2016, Fall 2016, Spring 2017, Fall 2017

**UC Education Abroad Program** 📍 Florence, Italy Winter 2016

## EXPERIENCE

**Data Analyst & Digital Marketing Assistant** Feb 2017 – May 2017

🏢 Bosch Automotive Service Solutions, Inc. 📍 Fountain Valley, CA

- Wrote SQL queries to retrieve data from the SAP Business One system.
- Compiled analytics and KPI reports about sales, ads, and social media performance.
- Assisted in the creation of promotions to attract new customers.
- Performed individually tailored outreach across all social media channels.
- Set up and managed the server for the redesigned website.

**Founder / iOS & Web Developer** Mar 2010 – Present

🏢 Techno-Magic 📍 Porter Ranch, CA

- Founded to serve as a storefront for my development adventures.
- Developed 15 iOS apps, and actively maintain 1 app on the App Store, and 1 app on GitHub.
- Averaged 17,800 app downloads per month for a single app in the first half of 2016.
- Designed and built 9 websites, and actively maintain 5 of them.
- Answer support emails in a timely manner and ensure the user's problems are resolved.

**Information Technology Intern** Aug 2010 – Jul 2013

🏢 High Tech Los Angeles Charter High School 📍 Van Nuys, CA

- Helped redesign and set up the school's website to use WordPress.
- Managed and repaired the school's 400+ laptop and desktop computers.
- Maintained the school's network and performed server maintenance.

**Team Member** Aug 2009 – Jun 2013

🏢 Team 4 ELEMENT Robotics Team 📍 Van Nuys, CA

- Designed, built, and maintained the team's website on the Kirby CMS.
- Programmed the robot in Java using Eclipse.
- Designed the team's robot using SolidWorks.
- Created 3D models and animations using Autodesk 3ds Max and Maya.

## SKILLS

📱 Objective-C, Swift, C, C++, Java, Go, PHP, JavaScript, HTML, CSS, SQL, Ruby, Python

💻 Bash, Git, Apache, Tomcat, MySQL, Xcode, Sublime Text, Sketch, Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Microsoft Excel

💻 macOS, Windows, Linux, iOS, Android

💬 native bilingual in English and Spanish, professional proficiency in Italian