# Nicolas Gomollon

Email: nicolas@gomollon.me Phone: +1 (818) 277-1929 Website: nicolas.gomollon.me

## **OBJECTIVE**

Seeking a part-time job, work-study, or internship that will utilize software engineering skills.

#### **EDUCATION**

# **Bachelor of Science in Software Engineering**

March 2018

**Minor in Digital Arts** 

## UC Education Abroad Program in Florence, Italy

Winter 2016

University of California, Irvine

• 3.44 GPA; Dean's Honor List: Fall 2014, Winter 2016, Fall 2016

#### **EXPERIENCE**

## Data Analyst & Digital Marketing Assistant

February 2017 – Present

Bosch Automotive Service Solutions, Inc. / Sweetworxx, Fountain Valley, CA

- Write SQL queries to retrieve data from the SAP Business One system.
- Compile analytics reports about sales, ads, and social media performance.
- Assist in the creation of promotions to attract new customers.
- Perform manual outreach on various social media channels.
- Set up and manage the server for the redesigned website.

# Founder / iOS & Web Developer

March 2010 – Present

Techno-Magic, Porter Ranch, CA

- Founded to serve as a storefront for my development adventures.
- Independently design and develop iOS apps, as well as websites.
- Developed 13 apps for iOS, and actively maintain 1 app on the App Store.
- Averaged 14,000 app downloads per month over the past 18 months.
- Designed and built 8 websites, and actively maintain 5 of them.
- Answer support emails in a timely manner and ensure the user's problems are resolved.

#### **Information Technology Intern**

August 2010 - July 2013

High Tech Los Angeles, Van Nuys, CA

- Helped redesign and set up the school's website to use WordPress.
- Managed and repaired the school's 400+ laptop and desktop computers.
- Maintained the school's network and performed server maintenance.

## Team Member

August 2009 – June 2013

Team 4 ELEMENT Robotics Team, Van Nuys, CA

- Solely designed, built, and maintained the team's website on the Kirby CMS.
- Programmed the robot in Java using Eclipse.
- Designed the team's robot using SolidWorks.
- Created 3D models and animations using Autodesk 3ds Max and Maya.

#### **SKILLS**

Programming Languages: Objective-C, Swift, C, C++, Go, PHP, HTML, CSS, SQL, Ruby, Java, JavaScript, Python

**Software:** Bash, Git, Apache, MySQL, phpMyAdmin, Xcode, Sublime Text, Sketch, Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Microsoft Excel

Operating Systems: macOS, Windows, Linux, iOS, Android

Languages: bilingual in English and Spanish, professional proficiency in Italian