

☰ CS50 Manual Pages

Manual pages for the C standard library, the C POSIX library, and the CS50 Library for those less comfortable.

☒ less comfortable

aio.h

`aio_cancel` - cancel an outstanding asynchronous I/O request
`aio_error` - get error status of asynchronous I/O operation
`aio_fsync` - asynchronous file synchronization
`aio_init` - asynchronous I/O initialization
`aio_read` - asynchronous read
`aio_return` - get return status of asynchronous I/O operation
`aio_suspend` - wait for asynchronous I/O operation or timeout
`aio_write` - asynchronous write
`lio_listio` - initiate a list of I/O requests

arpa/inet.h

`byteorder` - convert values between host and network byte order
`htonl` - convert values between host and network byte order
`htons` - convert values between host and network byte order
`inet_net_ntop` - Internet network number conversion
`inet_net_pton` - Internet network number conversion
`inet_ntop` - convert IPv4 and IPv6 addresses from binary to text form
`inet_pton` - convert IPv4 and IPv6 addresses from text to binary form
`ntohl` - convert values between host and network byte order
`ntohs` - convert values between host and network byte order

assert.h

`assert` - abort the program if assertion is false
`assert_perror` - test errno and abort

complex.h

`cabs` - absolute value of a complex number
`cabsf` - absolute value of a complex number
`cabsl` - absolute value of a complex number
`cacos` - complex arc cosine
`cacosf` - complex arc cosine
`cacosh` - complex arc hyperbolic cosine
`cacoshf` - complex arc hyperbolic cosine
`cacoshl` - complex arc hyperbolic cosine
`ccos` - complex cosine function
`ccosf` - complex cosine function
`ccosh` - complex hyperbolic cosine
`ccoshf` - complex hyperbolic cosine
`ccoshl` - complex hyperbolic cosine
`ccosl` - complex cosine function
`cexp` - complex exponential function
`cexp2` - base-2 exponent of a complex number
`cexp2f` - base-2 exponent of a complex number
`cexp2l` - base-2 exponent of a complex number
`cexpf` - complex exponential function
`cexpl` - complex exponential function
`cimag` - get imaginary part of a complex number
`cimagf` - get imaginary part of a complex number
`cimagl` - get imaginary part of a complex number
`clog` - natural logarithm of a complex number

`clog10` - base-10 logarithm of a complex number
`clog10f` - base-10 logarithm of a complex number
`clog10l` - base-10 logarithm of a complex number
`clog2` - base-2 logarithm of a complex number
`clog2f` - base-2 logarithm of a complex number
`clog2l` - base-2 logarithm of a complex number
`clogf` - natural logarithm of a complex number
`clogl` - natural logarithm of a complex number
`complex` - basics of complex mathematics
`conj` - calculate the complex conjugate
`conjf` - calculate the complex conjugate
`conjl` - calculate the complex conjugate
`cpow` - complex power function
`cpowf` - complex power function
`cpowl` - complex power function
`cproj` - project into Riemann Sphere
`cprojf` - project into Riemann Sphere
`cprojl` - project into Riemann Sphere
`creal` - get real part of a complex number
`crealf` - get real part of a complex number
`creall` - get real part of a complex number
`csin` - complex sine function
`csinf` - complex sine function
`csinh` - complex hyperbolic sine
`csinhf` - complex hyperbolic sine
`csinhl` - complex hyperbolic sine
`csinl` - complex sine function
`csqrt` - complex square root
`csqrtf` - complex square root
`csqrtl` - complex square root
`ctan` - complex tangent function
`ctanf` - complex tangent function
`ctanh` - complex hyperbolic tangent
`ctanhf` - complex hyperbolic tangent
`ctanhl` - complex hyperbolic tangent
`ctanl` - complex tangent function

cs50.h

`get_char` - prompts user for a line of text from stdin and returns...
`get_double` - prompts user for a line of text from stdin and returns...
`get_float` - prompts user for a line of text from stdin and returns...

`get_int` - prompts user for a line of text from stdin and returns...
`get_long` - prompts user for a line of text from stdin and returns...
`get_long_long` - prompts user for a line of text from stdin and returns...
`get_string` - prompts user for a line of text from stdin and returns...

ctype.h

`isalnum` - character classification functions
`isalnum_l` - character classification functions
`isalpha` - character classification functions
`isalpha_l` - character classification functions
`isascii` - character classification functions
`isascii_l` - character classification functions
`isblank` - character classification functions
`isblank_l` - character classification functions
`iscntrl` - character classification functions
`iscntrl_l` - character classification functions
`isdigit` - character classification functions
`isdigit_l` - character classification functions
`isgraph` - character classification functions
`isgraph_l` - character classification functions
`islower` - character classification functions
`islower_l` - character classification functions
`isprint` - character classification functions
`isprint_l` - character classification functions
`ispunct` - character classification functions
`ispunct_l` - character classification functions
`isspace` - character classification functions
`isspace_l` - character classification functions
`isupper` - character classification functions
`isupper_l` - character classification functions
`isxdigit` - character classification functions
`isxdigit_l` - character classification functions
`toascii` - convert character to ASCII
`tolower` - convert uppercase or lowercase
`tolower_l` - convert uppercase or lowercase
`toupper` - convert uppercase or lowercase
`toupper_l` - convert uppercase or lowercase

dirent.h

`alphasort` - scan a directory for matching entries
`getdirentries` - get directory entries in a filesystem-independent format
`readdir` - read a directory
`readdir_r` - read a directory
`scandir` - scan a directory for matching entries
`scandirat` - scan a directory for matching entries
`seekdir` - set the position of the next `readdir()` call in the dir...
`telldir` - return current location in directory stream
`versionsort` - scan a directory for matching entries

dlfcn.h

`dladdr` - translate address to symbolic information
`dladdr1` - translate address to symbolic information
`dlclose` - open and close a shared object
`dLError` - obtain error diagnostic for functions in the dlopen API
`dlmopen` - open and close a shared object
`dlopen` - open and close a shared object
`dlsym` - obtain address of a symbol in a shared object or execu...
`dlvsym` - obtain address of a symbol in a shared object or execu...

errno.h

`errno` - number of last error
`program_invocation_name` - obtain name used to invoke calling program
`program_invocation_short_name` - obtain name used to invoke calling program

fcntl.h

`arm_fadvise` - predeclare an access pattern for file data
`arm_fadvise64_64` - predeclare an access pattern for file data
`arm_sync_file_range` - sync a file segment with disk
`fadvise64` - predeclare an access pattern for file data
`fadvise64_64` - predeclare an access pattern for file data
`fallocate` - manipulate file space
`fanotify_init` - create and initialize fanotify group
`futimens` - change file timestamps with nanosecond precision
`futimesat` - change timestamps of a file relative to a directory fi...
`posix_fadvise` - predeclare an access pattern for file data
`posix_fallocate` - allocate file space

`readahead` - initiate file readahead into page cache
`splice` - splice data to/from a pipe
`sync_file_range` - sync a file segment with disk
`sync_file_range2` - sync a file segment with disk
`tee` - duplicating pipe content
`utimensat` - change file timestamps with nanosecond precision
`vmsplice` - splice user pages to/from a pipe

fenv.h

`feclearexcept` - floating-point rounding and exception handling
`fedisableexcept` - floating-point rounding and exception handling
`feenableexcept` - floating-point rounding and exception handling
`fegetenv` - floating-point rounding and exception handling
`fegetexcept` - floating-point rounding and exception handling
`fegetexceptflag` - floating-point rounding and exception handling
`fegetround` - floating-point rounding and exception handling
`fehldexcept` - floating-point rounding and exception handling
`fenv` - floating-point rounding and exception handling
`feraiseexcept` - floating-point rounding and exception handling
`fesetenv` - floating-point rounding and exception handling
`fesetexceptflag` - floating-point rounding and exception handling
`fesetround` - floating-point rounding and exception handling
`fetestexcept` - floating-point rounding and exception handling
`feupdateenv` - floating-point rounding and exception handling

fmtmsg.h

`addseverity` - introduce new severity classes
`fmtmsg` - print formatted error messages

fnmatch.h

`fnmatch` - match filename or pathname

ftw.h

`ftw` - file tree walk
`nftw` - file tree walk

glob.h

`glob` - find pathnames matching a pattern, free memory from gl...

`globfree` - find pathnames matching a pattern, free memory from gl...

grp.h

`fgetgrent_r` - get group file entry reentrantly

`getgrent_r` - get group file entry reentrantly

`getgrouplist` - get list of groups to which a user belongs

`putgrent` - write a group database entry to a file

iconv.h

`iconv` - perform character set conversion

`iconv_close` - deallocate descriptor for character set conversion

`iconv_open` - allocate descriptor for character set conversion

inttypes.h

`strtoimax` - convert string to integer

`strtoumax` - convert string to integer

langinfo.h

`nl_langinfo` - query language and locale information

`nl_langinfo_l` - query language and locale information

libgen.h

`basename` - parse pathname components

`dirname` - parse pathname components

limits.h

`MB_LEN_MAX` - maximum multibyte length of a character across all loc...
`realpath` - return the canonicalized absolute pathname

locale.h

`duplocale` - duplicate a locale object
`freelocale` - create, modify, and free a locale object
`locale` - description of multilanguage support
`localeconv` - get numeric formatting information
`newlocale` - create, modify, and free a locale object
`setlocale` - set the current locale
`uselocale` - set/get the locale for the calling thread

math.h

`acos` - arc cosine function
`acosf` - arc cosine function
`acosh` - inverse hyperbolic cosine function
`acoshf` - inverse hyperbolic cosine function
`acoshl` - inverse hyperbolic cosine function
`acosl` - arc cosine function
`asin` - arc sine function
`asinf` - arc sine function
`asinh` - inverse hyperbolic sine function
`asinhf` - inverse hyperbolic sine function
`asinh1` - inverse hyperbolic sine function
`asinl` - arc sine function
`atan` - arc tangent function
`atan2` - arc tangent function of two variables
`atan2f` - arc tangent function of two variables
`atan2l` - arc tangent function of two variables
`atanf` - arc tangent function
`atanh` - inverse hyperbolic tangent function
`atanhf` - inverse hyperbolic tangent function
`atanhl` - inverse hyperbolic tangent function
`atanl` - arc tangent function
`cbrt` - cube root function
`cbrtf` - cube root function
`cbrtl` - cube root function
`ceil` - ceiling function: smallest integral value not less tha...
`ceilf` - ceiling function: smallest integral value not less tha...

`ceil` - ceiling function: smallest integral value not less tha...

`copysign` - copy sign of a number

`copysignf` - copy sign of a number

`copysignl` - copy sign of a number

`cos` - cosine function

`cosf` - cosine function

`cosh` - hyperbolic cosine function

`coshf` - hyperbolic cosine function

`coshl` - hyperbolic cosine function

`cosl` - cosine function

`drem` - floating-point remainder function

`dremf` - floating-point remainder function

`dreml` - floating-point remainder function

`erf` - error function

`erfc` - complementary error function

`erfcf` - complementary error function

`erfcl` - complementary error function

`erff` - error function

`erfl` - error function

`exp` - base-e exponential function

`exp10` - base-10 exponential function

`exp10f` - base-10 exponential function

`exp10l` - base-10 exponential function

`exp2` - base-2 exponential function

`exp2f` - base-2 exponential function

`exp2l` - base-2 exponential function

`expf` - base-e exponential function

`expl` - base-e exponential function

`expm1` - exponential minus 1

`expm1f` - exponential minus 1

`expm1l` - exponential minus 1

`fabs` - absolute value of floating-point number

`fabsf` - absolute value of floating-point number

`fabsl` - absolute value of floating-point number

`fdim` - positive difference

`fdimf` - positive difference

`fdiml` - positive difference

`finite` - BSD floating-point classification functions

`finitef` - BSD floating-point classification functions

`finitel` - BSD floating-point classification functions

`floor` - largest integral value not greater than argument

`floorf` - largest integral value not greater than argument

`floorl` - largest integral value not greater than argument

`fma` - floating-point multiply and add
`fmaf` - floating-point multiply and add
`fmal` - floating-point multiply and add
`fmax` - determine maximum of two floating-point numbers
`fmaxf` - determine maximum of two floating-point numbers
`fmaxl` - determine maximum of two floating-point numbers
`fmin` - determine minimum of two floating-point numbers
`fminf` - determine minimum of two floating-point numbers
`fminl` - determine minimum of two floating-point numbers
`fmod` - floating-point remainder function
`fmodf` - floating-point remainder function
`fmodl` - floating-point remainder function
`fpclassify` - floating-point classification macros
`frexp` - convert floating-point number to fractional and integr...
`frexpf` - convert floating-point number to fractional and integr...
`frexpl` - convert floating-point number to fractional and integr...
`gamma` - (logarithm of the) gamma function
`gammaf` - (logarithm of the) gamma function
`gammal` - (logarithm of the) gamma function
`HUGE_VAL` - floating-point constants
`HUGE_VALF` - floating-point constants
`HUGE_VALL` - floating-point constants
`hypot` - Euclidean distance function
`hypotf` - Euclidean distance function
`hypotl` - Euclidean distance function
`ilogb` - get integer exponent of a floating-point value
`ilogbf` - get integer exponent of a floating-point value
`ilogbl` - get integer exponent of a floating-point value
`INFINITY` - floating-point constants
`isfinite` - floating-point classification macros
`isgreater` - floating-point relational tests without exception for NaN
`isgreaterequal` - floating-point relational tests without exception for NaN
`isinf` - floating-point classification macros
`isinff` - BSD floating-point classification functions
`isinfl` - BSD floating-point classification functions
`isless` - floating-point relational tests without exception for NaN
`islessequal` - floating-point relational tests without exception for NaN
`islessgreater` - floating-point relational tests without exception for NaN
`isnan` - floating-point classification macros
`isnanf` - BSD floating-point classification functions
`isnanl` - BSD floating-point classification functions
`isnormal` - floating-point classification macros
`isunordered` - floating-point relational tests without exception for NaN

`j0` - Bessel functions of the first kind
`j0f` - Bessel functions of the first kind
`j0l` - Bessel functions of the first kind
`j1` - Bessel functions of the first kind
`j1f` - Bessel functions of the first kind
`j1l` - Bessel functions of the first kind
`jn` - Bessel functions of the first kind
`jnf` - Bessel functions of the first kind
`jnl` - Bessel functions of the first kind
`ldexp` - multiply floating-point number by integral power of 2
`ldexpf` - multiply floating-point number by integral power of 2
`ldexpl` - multiply floating-point number by integral power of 2
`lgamma` - log gamma function
`lgamma_r` - log gamma function
`lgammaf` - log gamma function
`lgammaf_r` - log gamma function
`lgammal` - log gamma function
`lgammal_r` - log gamma function
`llrint` - round to nearest integer
`llrintf` - round to nearest integer
`llrintl` - round to nearest integer
`llround` - round to nearest integer
`llroundf` - round to nearest integer
`llroundl` - round to nearest integer
`log` - natural logarithmic function
`log10` - base-10 logarithmic function
`log10f` - base-10 logarithmic function
`log10l` - base-10 logarithmic function
`log1p` - logarithm of 1 plus argument
`log1pf` - logarithm of 1 plus argument
`log1pl` - logarithm of 1 plus argument
`log2` - base-2 logarithmic function
`log2f` - base-2 logarithmic function
`log2l` - base-2 logarithmic function
`logb` - get exponent of a floating-point value
`logbf` - get exponent of a floating-point value
`logbl` - get exponent of a floating-point value
`logf` - natural logarithmic function
`logl` - natural logarithmic function
`lrint` - round to nearest integer
`lrintf` - round to nearest integer
`lrintl` - round to nearest integer
`lround` - round to nearest integer

`lroundf` - round to nearest integer
`lroundl` - round to nearest integer
`math_error` - detecting errors from mathematical functions
`matherr` - SVID math library exception handling
`modf` - extract signed integral and fractional values from flo...
`modff` - extract signed integral and fractional values from flo...
`modfl` - extract signed integral and fractional values from flo...
`NAN` - floating-point constants
`nan` - return 'Not a Number'
`nanf` - return 'Not a Number'
`nanl` - return 'Not a Number'
`nearbyint` - round to nearest integer
`nearbyintf` - round to nearest integer
`nearbyintl` - round to nearest integer
`nextafter` - floating-point number manipulation
`nextafterf` - floating-point number manipulation
`nextafterl` - floating-point number manipulation
`nextdown` - return next floating-point number toward positive/nega...
`nextdownf` - return next floating-point number toward positive/nega...
`nextdownl` - return next floating-point number toward positive/nega...
`nexttoward` - floating-point number manipulation
`nexttowardf` - floating-point number manipulation
`nexttowardl` - floating-point number manipulation
`nextup` - return next floating-point number toward positive/nega...
`nextupf` - return next floating-point number toward positive/nega...
`nextupl` - return next floating-point number toward positive/nega...
`pow` - power functions
`pow10` - base-10 power functions
`pow10f` - base-10 power functions
`pow10l` - base-10 power functions
`powf` - power functions
`powl` - power functions
`remainder` - floating-point remainder function
`remainderf` - floating-point remainder function
`remainderl` - floating-point remainder function
`remquo` - remainder and part of quotient
`remquof` - remainder and part of quotient
`remquol` - remainder and part of quotient
`rint` - round to nearest integer
`rintf` - round to nearest integer
`rintl` - round to nearest integer
`round` - round to nearest integer, away from zero
`roundf` - round to nearest integer, away from zero

`roundl` - round to nearest integer, away from zero
`scalb` - multiply floating-point number by integral power of ra...
`scalbf` - multiply floating-point number by integral power of ra...
`scalbl` - multiply floating-point number by integral power of ra...
`scalbln` - multiply floating-point number by integral power of radix
`scalblnf` - multiply floating-point number by integral power of radix
`scalblnl` - multiply floating-point number by integral power of radix
`scalbn` - multiply floating-point number by integral power of radix
`scalbnf` - multiply floating-point number by integral power of radix
`scalbnl` - multiply floating-point number by integral power of radix
`signbit` - test sign of a real floating-point number
`signgam` - log gamma function
`significand` - get mantissa of floating-point number
`significandf` - get mantissa of floating-point number
`significandl` - get mantissa of floating-point number
`sin` - sine function
`sincos` - calculate sin and cos simultaneously
`sincosf` - calculate sin and cos simultaneously
`sincosl` - calculate sin and cos simultaneously
`sinf` - sine function
`sinh` - hyperbolic sine function
`sinhf` - hyperbolic sine function
`sinhl` - hyperbolic sine function
`sinl` - sine function
`sqrt` - square root function
`sqrtf` - square root function
`sqrtl` - square root function
`tan` - tangent function
`tanf` - tangent function
`tanh` - hyperbolic tangent function
`tanhf` - hyperbolic tangent function
`tanh1` - hyperbolic tangent function
`tanl` - tangent function
`tgamma` - true gamma function
`tgammaf` - true gamma function
`tgamma1` - true gamma function
`trunc` - round to integer, toward zero
`truncf` - round to integer, toward zero
`truncl` - round to integer, toward zero
`y0` - Bessel functions of the second kind
`y0f` - Bessel functions of the second kind
`y01` - Bessel functions of the second kind
`y1` - Bessel functions of the second kind

`y1f` - Bessel functions of the second kind
`y1l` - Bessel functions of the second kind
`yn` - Bessel functions of the second kind
`ynf` - Bessel functions of the second kind
`ynl` - Bessel functions of the second kind

monetary.h

`strfmon` - convert monetary value to a string
`strfmon_l` - convert monetary value to a string

mqueue.h

`mq_close` - close a message queue descriptor
`mq_getattr` - get/set message queue attributes
`mq_notify` - register for notification when a message is available
`mq_notify` - register for notification when a message is available
`mq_open` - open a message queue
`mq_open` - open a message queue
`mq_receive` - receive a message from a message queue
`mq_send` - send a message to a message queue
`mq_setattr` - get/set message queue attributes
`mq_timedreceive` - receive a message from a message queue
`mq_timedreceive` - receive a message from a message queue
`mq_timedsend` - send a message to a message queue
`mq_timedsend` - send a message to a message queue
`mq_unlink` - remove a message queue
`mq_unlink` - remove a message queue

net/if.h

`if_freenameindex` - get network interface names and indexes
`if_indextoname` - mappings between network interface names and indexes
`if_nameindex` - get network interface names and indexes
`if_nametoindex` - mappings between network interface names and indexes

netdb.h

`endhostent` - get network host entry

`endnetent` - get network entry
`endnetgrent` - handle network group entries
`endprotoent` - get protocol entry
`endrpcent` - get RPC entry
`endservent` - get service entry
`gai_cancel` - asynchronous network address and service translation
`gai_error` - asynchronous network address and service translation
`gai_suspend` - asynchronous network address and service translation
`getaddrinfo_a` - asynchronous network address and service translation
`gethostbyaddr` - get network host entry
`gethostbyaddr_r` - get network host entry
`gethostbyname` - get network host entry
`gethostbyname2` - get network host entry
`gethostbyname2_r` - get network host entry
`gethostbyname_r` - get network host entry
`gethostent` - get network host entry
`gethostent_r` - get network host entry
`getnetbyaddr` - get network entry
`getnetbyaddr_r` - get network entry (reentrant)
`getnetbyname` - get network entry
`getnetbyname_r` - get network entry (reentrant)
`getnetent` - get network entry
`getnetent_r` - get network entry (reentrant)
`getnetgrent` - handle network group entries
`getnetgrent_r` - handle network group entries
`getprotobyname` - get protocol entry
`getprotobyname_r` - get protocol entry (reentrant)
`getprotobynumber` - get protocol entry
`getprotobynumber_r` - get protocol entry (reentrant)
`getprotoent` - get protocol entry
`getprotoent_r` - get protocol entry (reentrant)
`getrpcbyname` - get RPC entry
`getrpcbyname_r` - get RPC entry (reentrant)
`getrpcbynumber` - get RPC entry
`getrpcbynumber_r` - get RPC entry (reentrant)
`getrpcent` - get RPC entry
`getrpcent_r` - get RPC entry (reentrant)
`getservbyname` - get service entry
`getservbyname_r` - get service entry (reentrant)
`getservbyport` - get service entry
`getservbyport_r` - get service entry (reentrant)
`getservent` - get service entry
`getservent_r` - get service entry (reentrant)

`h_errno` - get network host entry
`herror` - get network host entry
`hstrerror` - get network host entry
`innetgr` - handle network group entries
`iruserok` - routines for returning a stream to a remote command
`iruserok_af` - routines for returning a stream to a remote command
`rcmd` - routines for returning a stream to a remote command
`rcmd_af` - routines for returning a stream to a remote command
`rexec` - return stream to a remote command
`rexec_af` - return stream to a remote command
`rresvport` - routines for returning a stream to a remote command
`rresvport_af` - routines for returning a stream to a remote command
`ruserok` - routines for returning a stream to a remote command
`ruserok_af` - routines for returning a stream to a remote command
`sethostent` - get network host entry
`setnetent` - get network entry
`setnetgrent` - handle network group entries
`setprotoent` - get protocol entry
`setrpccent` - get RPC entry
`setservent` - get service entry

netinet/in.h

`dn_comp` - resolver routines
`dn_expand` - resolver routines
`res_init` - resolver routines
`res_mkquery` - resolver routines
`res_nclose` - resolver routines
`res_ninit` - resolver routines
`res_nmkquery` - resolver routines
`res_nquery` - resolver routines
`res_nquerydomain` - resolver routines
`res_nsearch` - resolver routines
`res_nsend` - resolver routines
`res_query` - resolver routines
`res_querydomain` - resolver routines
`res_search` - resolver routines
`res_send` - resolver routines
`resolver` - resolver routines

nl_types.h

`catclose` - open/close a message catalog
`catgets` - get message from a message catalog
`catopen` - open/close a message catalog

poll.h

`poll` - wait for some event on a file descriptor
`ppoll` - wait for some event on a file descriptor

pthread.h

`pthread_attr_destroy` - initialize and destroy thread attributes object
`pthread_attr_getaffinity_np` - set/get CPU affinity attribute in thread at...
`pthread_attr_getdetachstate` - set/get detach state attribute in thread at...
`pthread_attr_getguardsize` - set/get guard size attribute in thread attrib...
`pthread_attr_getinheritsched` - set/get inherit-scheduler attribute in thr...
`pthread_attr_getschedparam` - set/get scheduling parameter attributes in t...
`pthread_attr_getschedpolicy` - set/get scheduling policy attribute in thre...
`pthread_attr_getscope` - set/get contention scope attribute in thread attr...
`pthread_attr_getsigmask_np` - set/get signal mask attribute in thread attr...
`pthread_attr_getstack` - set/get stack attributes in thread attributes object
`pthread_attr_getstackaddr` - set/get stack address attribute in thread att...
`pthread_attr_getstacksize` - set/get stack size attribute in thread attrib...
`pthread_attr_init` - initialize and destroy thread attributes object
`pthread_attr_setaffinity_np` - set/get CPU affinity attribute in thread at...
`pthread_attr_setdetachstate` - set/get detach state attribute in thread at...
`pthread_attr_setguardsize` - set/get guard size attribute in thread attrib...
`pthread_attr_setinheritsched` - set/get inherit-scheduler attribute in thr...
`pthread_attr_setschedparam` - set/get scheduling parameter attributes in t...
`pthread_attr_setschedpolicy` - set/get scheduling policy attribute in thre...
`pthread_attr_setscope` - set/get contention scope attribute in thread attr...
`pthread_attr_setsigmask_np` - set/get signal mask attribute in thread attr...
`pthread_attr_setstack` - set/get stack attributes in thread attributes object
`pthread_attr_setstackaddr` - set/get stack address attribute in thread att...
`pthread_attr_setstacksize` - set/get stack size attribute in thread attrib...
`pthread_cancel` - send a cancellation request to a thread
`pthread_cleanup_pop` - push and pop thread cancellation clean-up handlers
`pthread_cleanup_pop_restore_np` - push and pop thread cancellation clean-u...
`pthread_cleanup_push` - push and pop thread cancellation clean-up handlers
`pthread_cleanup_push_defer_np` - push and pop thread cancellation clean-up...
`pthread_create` - create a new thread

`pthread_detach` - detach a thread
`pthread_equal` - compare thread IDs
`pthread_exit` - terminate calling thread
`pthread_getaffinity_np` - set/get CPU affinity of a thread
`pthread_getattr_default_np` - get or set default thread-creation attributes
`pthread_getattr_np` - get attributes of created thread
`pthread_getconcurrency` - set/get the concurrency level
`pthread_getcpuclockid` - retrieve ID of a thread's CPU time clock
`pthread_getname_np` - set/get the name of a thread
`pthread_getschedparam` - set/get scheduling policy and parameters of a thread
`pthread_join` - join with a terminated thread
`pthread_kill_other_threads_np` - terminate all other threads in process
`pthread_mutex_consistent` - make a robust mutex consistent
`pthread_mutex_consistent_np` - make a robust mutex consistent
`pthread_mutexattr_getpshared` - get/set process-shared mutex attribute
`pthread_mutexattr_getrobust` - get and set the robustness attribute of a m...
`pthread_mutexattr_getrobust_np` - get and set the robustness attribute of ...
`pthread_mutexattr_setpshared` - get/set process-shared mutex attribute
`pthread_mutexattr_setrobust` - get and set the robustness attribute of a m...
`pthread_mutexattr_setrobust_np` - get and set the robustness attribute of ...
`pthread_rwlockattr_getkind_np` - set/get the read-write lock kind of the t...
`pthread_rwlockattr_setkind_np` - set/get the read-write lock kind of the t...
`pthread_self` - obtain ID of the calling thread
`pthread_setaffinity_np` - set/get CPU affinity of a thread
`pthread_setattr_default_np` - get or set default thread-creation attributes
`pthread_setcancelstate` - set cancelability state and type
`pthread_setcanceltype` - set cancelability state and type
`pthread_setconcurrency` - set/get the concurrency level
`pthread_setname_np` - set/get the name of a thread
`pthread_setschedparam` - set/get scheduling policy and parameters of a thread
`pthread_setschedprio` - set scheduling priority of a thread
`pthread_spin_destroy` - initialize or destroy a spin lock
`pthread_spin_init` - initialize or destroy a spin lock
`pthread_spin_lock` - lock and unlock a spin lock
`pthread_spin_trylock` - lock and unlock a spin lock
`pthread_spin_unlock` - lock and unlock a spin lock
`pthread_testcancel` - request delivery of any pending cancellation request
`pthread_timedjoin_np` - try to join with a terminated thread
`pthread_tryjoin_np` - try to join with a terminated thread
`pthread_yield` - yield the processor

`pwd.h`

`fgetpwent_r` - get passwd file entry reentrantly

`getpwent_r` - get passwd file entry reentrantly

regex.h

`regcomp` - POSIX regex functions

`regerror` - POSIX regex functions

`regex` - POSIX regex functions

`regexexec` - POSIX regex functions

`regfree` - POSIX regex functions

sched.h

`__clone2` - create a child process

`clone` - create a child process

`clone2` - create a child process

`clone3` - create a child process

`CPU_ALLOC` - macros for manipulating CPU sets

`CPU_ALLOC_SIZE` - macros for manipulating CPU sets

`CPU_AND` - macros for manipulating CPU sets

`CPU_AND_S` - macros for manipulating CPU sets

`CPU_CLR` - macros for manipulating CPU sets

`CPU_CLR_S` - macros for manipulating CPU sets

`CPU_COUNT` - macros for manipulating CPU sets

`CPU_COUNT_S` - macros for manipulating CPU sets

`CPU_EQUAL` - macros for manipulating CPU sets

`CPU_EQUAL_S` - macros for manipulating CPU sets

`CPU_FREE` - macros for manipulating CPU sets

`CPU_ISSET` - macros for manipulating CPU sets

`CPU_ISSET_S` - macros for manipulating CPU sets

`CPU_OR` - macros for manipulating CPU sets

`CPU_OR_S` - macros for manipulating CPU sets

`CPU_SET` - macros for manipulating CPU sets

`CPU_SET_S` - macros for manipulating CPU sets

`CPU_XOR` - macros for manipulating CPU sets

`CPU_XOR_S` - macros for manipulating CPU sets

`CPU_ZERO` - macros for manipulating CPU sets

`CPU_ZERO_S` - macros for manipulating CPU sets

`sched_get_priority_max` - get static priority range

`sched_get_priority_min` - get static priority range

`sched_getaffinity` - set and get a thread's CPU affinity mask

`sched_getattr` - set and get scheduling policy and attributes
`sched_getcpu` - determine CPU on which the calling thread is running
`sched_getparam` - set and get scheduling parameters
`sched_getscheduler` - set and get scheduling policy/parameters
`sched_rr_get_interval` - get the SCHED_RR interval for the named process
`sched_setaffinity` - set and get a thread's CPU affinity mask
`sched_setattr` - set and get scheduling policy and attributes
`sched_setparam` - set and get scheduling parameters
`sched_setscheduler` - set and get scheduling policy/parameters
`sched_yield` - yield the processor
`setns` - reassociate thread with a namespace
`unshare` - disassociate parts of the process execution context

search.h

`hcreate` - hash table management
`hcreate_r` - hash table management
`hdestroy` - hash table management
`hdestroy_r` - hash table management
`hsearch` - hash table management
`hsearch_r` - hash table management
`insque` - insert/remove an item from a queue
`lfind` - linear search of an array
`lsearch` - linear search of an array
`remque` - insert/remove an item from a queue
`tdelete` - manage a binary search tree
`tdestroy` - manage a binary search tree
`tfind` - manage a binary search tree
`tsearch` - manage a binary search tree
`twalk` - manage a binary search tree
`twalk_r` - manage a binary search tree

semaphore.h

`sem_close` - close a named semaphore
`sem_destroy` - destroy an unnamed semaphore
`sem_getvalue` - get the value of a semaphore
`sem_init` - initialize an unnamed semaphore
`sem_open` - initialize and open a named semaphore
`sem_post` - unlock a semaphore
`sem_timedwait` - lock a semaphore

`sem_trywait` - lock a semaphore
`sem_unlink` - remove a named semaphore
`sem_wait` - lock a semaphore

setjmp.h

`longjmp` - performing a nonlocal goto
`setjmp` - performing a nonlocal goto
`siglongjmp` - performing a nonlocal goto
`sigsetjmp` - performing a nonlocal goto

signal.h

`bsd_signal` - signal handling with BSD semantics
`gsignal` - software signal facility
`killpg` - send signal to a process group
`pidfd_send_signal` - send a signal to a process specified by a file descri...
`psiginfo` - print signal description
`psignal` - print signal description
`pthread_kill` - send a signal to a thread
`pthread_sigmask` - examine and change mask of blocked signals
`pthread_sigqueue` - queue a signal and data to a thread
`raise` - send a signal to the caller
`rt_sigaction` - examine and change a signal action
`rt_sigpending` - examine pending signals
`rt_sigprocmask` - examine and change blocked signals
`rt_sigsuspend` - wait for a signal
`rt_sigtimedwait` - synchronously wait for queued signals
`sigaction` - examine and change a signal action
`sigaddset` - POSIX signal set operations
`sigaltstack` - set and/or get signal stack context
`sigandset` - POSIX signal set operations
`sigblock` - BSD signal API
`sigdelset` - POSIX signal set operations
`sigemptyset` - POSIX signal set operations
`sigfillset` - POSIX signal set operations
`siggetmask` - BSD signal API
`sighold` - System V signal API
`sigignore` - System V signal API
`siginterrupt` - allow signals to interrupt system calls
`sigisemptyset` - POSIX signal set operations

`sigismember` - POSIX signal set operations
`sigmask` - BSD signal API
`signal` - ANSI C signal handling
`sigorset` - POSIX signal set operations
`sigpause` - atomically release blocked signals and wait for interrupt
`sigpending` - examine pending signals
`sigprocmask` - examine and change blocked signals
`sigqueue` - queue a signal and data to a process
`sigrelse` - System V signal API
`sigset` - System V signal API
`sigsetmask` - BSD signal API
`sigsetops` - POSIX signal set operations
`sigstack` - set and/or get signal stack context
`sigsuspend` - wait for a signal
`sigtimedwait` - synchronously wait for queued signals
`sigvec` - BSD signal API
`sigwait` - wait for a signal
`sigwaitinfo` - synchronously wait for queued signals
`ssignal` - software signal facility
`sysv_signal` - signal handling with System V semantics
`timer_create` - create a POSIX per-process timer

spawn.h

`posix_spawn` - spawn a process
`posix_spawnnp` - spawn a process

stdarg.h

`stdarg` - variable argument lists
`va_arg` - variable argument lists
`va_copy` - variable argument lists
`va_end` - variable argument lists
`va_start` - variable argument lists

stddef.h

`offsetof` - offset of a structure member
`wcstoimax` - convert wide-character string to integer
`wcstoumax` - convert wide-character string to integer

stdio.h

`__fbufsize` - interfaces to stdio FILE structure
`__flbf` - interfaces to stdio FILE structure
`__fpending` - interfaces to stdio FILE structure
`__fpurge` - purge a stream
`__freadable` - interfaces to stdio FILE structure
`__freading` - interfaces to stdio FILE structure
`__fsetlocking` - interfaces to stdio FILE structure
`__fwritable` - interfaces to stdio FILE structure
`__fwriting` - interfaces to stdio FILE structure
`_flushlbf` - interfaces to stdio FILE structure
`addmntent` - get filesystem descriptor file entry
`asprintf` - print to allocated string
`clearerr` - check and reset stream status
`clearerr_unlocked` - nonlocking stdio functions
`ctermid` - get controlling terminal name
`dprintf` - formatted output conversion
`endmntent` - get filesystem descriptor file entry
`fclose` - close a stream
`fcloseall` - close all open streams
`fdopen` - stream open functions
`feof` - check and reset stream status
`feof_unlocked` - nonlocking stdio functions
`ferror` - check and reset stream status
`ferror_unlocked` - nonlocking stdio functions
`fflush` - flush a stream
`fflush_unlocked` - nonlocking stdio functions
`fgetc` - input of characters and strings
`fgetc_unlocked` - nonlocking stdio functions
`fgetgrent` - get group file entry
`fgetpos` - reposition a stream
`fgetpwent` - get password file entry
`fgets` - input of characters and strings
`fgets_unlocked` - nonlocking stdio functions
`fgetwc` - read a wide character from a FILE stream
`fgetwc_unlocked` - nonlocking stdio functions
`fgetws_unlocked` - nonlocking stdio functions
`fileno` - check and reset stream status
`fileno_unlocked` - nonlocking stdio functions
`flockfile` - lock FILE for stdio
`fmemopen` - open memory as stream

`fopen` - stream open functions
`fopencookie` - opening a custom stream
`fprintf` - formatted output conversion
`fpurge` - purge a stream
`fputc` - output of characters and strings
`fputc_unlocked` - nonlocking stdio functions
`fputs` - output of characters and strings
`fputs_unlocked` - nonlocking stdio functions
`fputwc` - write a wide character to a FILE stream
`fputwc_unlocked` - nonlocking stdio functions
`fputws_unlocked` - nonlocking stdio functions
`fread` - binary stream input/output
`fread_unlocked` - nonlocking stdio functions
`freopen` - stream open functions
`fscanf` - input format conversion
`fseek` - reposition a stream
`fseeko` - seek to or report file position
`fsetpos` - reposition a stream
`ftell` - reposition a stream
`ftello` - seek to or report file position
`ftrylockfile` - lock FILE for stdio
`funlockfile` - lock FILE for stdio
`fwprintf` - formatted wide-character output conversion
`fwrite` - binary stream input/output
`fwrite_unlocked` - nonlocking stdio functions
`getc` - input of characters and strings
`getc_unlocked` - nonlocking stdio functions
`getchar` - input of characters and strings
`getchar_unlocked` - nonlocking stdio functions
`getdelim` - delimited string input
`getline` - delimited string input
`getmntent` - get filesystem descriptor file entry
`getmntent_r` - get filesystem descriptor file entry
`gets` - get a string from standard input (DEPRECATED)
`getw` - input and output of words (ints)
`getwc` - read a wide character from a FILE stream
`getwc_unlocked` - nonlocking stdio functions
`getwchar_unlocked` - nonlocking stdio functions
`hasmntopt` - get filesystem descriptor file entry
`open_memstream` - open a dynamic memory buffer stream
`open_wmemstream` - open a dynamic memory buffer stream
`pclose` - pipe stream to or from a process
`perror` - print a system error message

`popen` - pipe stream to or from a process
`printf` - formatted output conversion
`putc` - output of characters and strings
`putc_unlocked` - nonlocking stdio functions
`putchar` - output of characters and strings
`putchar_unlocked` - nonlocking stdio functions
`putpwent` - write a password file entry
`puts` - output of characters and strings
`putw` - input and output of words (ints)
`putwc` - write a wide character to a FILE stream
`putwc_unlocked` - nonlocking stdio functions
`putwchar_unlocked` - nonlocking stdio functions
`remove` - remove a file or directory
`rename` - change the name or location of a file
`renameat` - change the name or location of a file
`renameat2` - change the name or location of a file
`rewind` - reposition a stream
`scanf` - input format conversion
`setbuf` - stream buffering operations
`setbuffer` - stream buffering operations
`setlinebuf` - stream buffering operations
`setmntent` - get filesystem descriptor file entry
`setvbuf` - stream buffering operations
`snprintf` - formatted output conversion
`sprintf` - formatted output conversion
`sscanf` - input format conversion
`stderr` - standard I/O streams
`stdin` - standard I/O streams
`stdio` - standard input/output library functions
`stdio_ext` - interfaces to stdio FILE structure
`stdout` - standard I/O streams
`swprintf` - formatted wide-character output conversion
`sys_errlist` - print a system error message
`sys_nerr` - print a system error message
`tempnam` - create a name for a temporary file
`tmpfile` - create a temporary file
`tmpnam` - create a name for a temporary file
`tmpnam_r` - create a name for a temporary file
`ungetc` - input of characters and strings
`unlock_stdio` - nonlocking stdio functions
`vasprintf` - print to allocated string
`vdprintf` - formatted output conversion
`vfprintf` - formatted output conversion

`vfscanf` - input format conversion
`vfwprintf` - formatted wide-character output conversion
`vprintf` - formatted output conversion
`vscanf` - input format conversion
`vsprintf` - formatted output conversion
`vsscanf` - input format conversion
`vswprintf` - formatted wide-character output conversion
`vwprintf` - formatted wide-character output conversion
`wprintf` - formatted wide-character output conversion

stdlib.h

`a64l` - convert between long and base-64
`abort` - cause abnormal process termination
`abs` - compute the absolute value of an integer
`aligned_alloc` - allocate aligned memory
`atexit` - register a function to be called at normal process ter...
`atof` - convert a string to a double
`atoi` - convert a string to an integer
`atol` - convert a string to an integer
`atoll` - convert a string to an integer
`atoq` - convert a string to an integer
`bsearch` - binary search of a sorted array
`calloc` - allocate and free dynamic memory
`canonicalize_file_name` - return the canonicalized absolute pathname
`cfree` - free allocated memory
`clearenv` - clear the environment
`div` - compute quotient and remainder of an integer division
`drand48` - generate uniformly distributed pseudo-random numbers
`drand48_r` - generate uniformly distributed pseudo-random numbers r...
`ecvt` - convert a floating-point number to a string
`ecvt_r` - convert a floating-point number to a string
`erand48` - generate uniformly distributed pseudo-random numbers
`erand48_r` - generate uniformly distributed pseudo-random numbers r...
`exit` - cause normal process termination
`fcvt` - convert a floating-point number to a string
`fcvt_r` - convert a floating-point number to a string
`free` - allocate and free dynamic memory
`gcvt` - convert a floating-point number to a string
`getenv` - get an environment variable
`getloadavg` - get system load averages

`getpt` - open a new pseudoterminal master

`getsubopt` - parse suboption arguments from a string

`grantpt` - grant access to the slave pseudoterminal

`imaxabs` - compute the absolute value of an integer

`imaxdiv` - compute quotient and remainder of an integer division

`initstate` - random number generator

`initstate_r` - reentrant random number generator

`jrand48` - generate uniformly distributed pseudo-random numbers

`jrand48_r` - generate uniformly distributed pseudo-random numbers r...

`l64a` - convert between long and base-64

`labs` - compute the absolute value of an integer

`lcong48` - generate uniformly distributed pseudo-random numbers

`lcong48_r` - generate uniformly distributed pseudo-random numbers r...

`ldiv` - compute quotient and remainder of an integer division

`llabs` - compute the absolute value of an integer

`lldiv` - compute quotient and remainder of an integer division

`lrand48` - generate uniformly distributed pseudo-random numbers

`lrand48_r` - generate uniformly distributed pseudo-random numbers r...

`malloc` - allocate and free dynamic memory

`MB_CUR_MAX` - maximum length of a multibyte character in the current...

`mblen` - determine number of bytes in next multibyte character

`mbstowcs` - convert a multibyte string to a wide-character string

`mbtowc` - convert a multibyte sequence to a wide character

`memalign` - allocate aligned memory

`mkdtemp` - create a unique temporary directory

`mkostemp` - create a unique temporary file

`mkostemps` - create a unique temporary file

`mkstemp` - create a unique temporary file

`mkstemps` - create a unique temporary file

`mktemp` - make a unique temporary filename

`mrand48` - generate uniformly distributed pseudo-random numbers

`mrand48_r` - generate uniformly distributed pseudo-random numbers r...

`nrand48` - generate uniformly distributed pseudo-random numbers

`nrand48_r` - generate uniformly distributed pseudo-random numbers r...

`on_exit` - register a function to be called at normal process ter...

`posix_memalign` - allocate aligned memory

`posix_openpt` - open a pseudoterminal device

`ptsname` - get the name of the slave pseudoterminal

`ptsname_r` - get the name of the slave pseudoterminal

`putenv` - change or add an environment variable

`pvalloc` - allocate aligned memory

`qecvt` - convert a floating-point number to a string

`qecvt_r` - convert a floating-point number to a string

`qfcvt` - convert a floating-point number to a string
`qfcvt_r` - convert a floating-point number to a string
`qgcvt` - convert a floating-point number to a string
`qsort` - sort an array
`qsort_r` - sort an array
`rand` - pseudo-random number generator
`rand_r` - pseudo-random number generator
`random` - random number generator
`random_r` - reentrant random number generator
`realloc` - allocate and free dynamic memory
`reallocarray` - allocate and free dynamic memory
`rpmatch` - determine if the answer to a question is affirmative o...
`secure_getenv` - get an environment variable
`seed48` - generate uniformly distributed pseudo-random numbers
`seed48_r` - generate uniformly distributed pseudo-random numbers r...
`setenv` - change or add an environment variable
`setstate` - random number generator
`setstate_r` - reentrant random number generator
`srand` - pseudo-random number generator
`srand48` - generate uniformly distributed pseudo-random numbers
`srand48_r` - generate uniformly distributed pseudo-random numbers r...
`srandom` - random number generator
`srandom_r` - reentrant random number generator
`strfromd` - convert a floating-point value into a string
`strfromf` - convert a floating-point value into a string
`strfroml` - convert a floating-point value into a string
`strtod` - convert ASCII string to floating-point number
`strtof` - convert ASCII string to floating-point number
`strtol` - convert a string to a long integer
`strtold` - convert ASCII string to floating-point number
`strtoll` - convert a string to a long integer
`strtoq` - convert a string to a long integer
`strtoul` - convert a string to an unsigned long integer
`strtoull` - convert a string to an unsigned long integer
`strtouq` - convert a string to an unsigned long integer
`system` - execute a shell command
`unlockpt` - unlock a pseudoterminal master/slave pair
`unsetenv` - change or add an environment variable
`valloc` - allocate aligned memory
`wcstombs` - convert a wide-character string to a multibyte string
`wctomb` - convert a wide character to a multibyte sequence

string.h

`bstring` - byte string operations
`memccpy` - copy memory area
`memchr` - scan memory for a character
`memcmp` - compare memory areas
`memcpy` - copy memory area
`memfrob` - frobnicate (encrypt) a memory area
`memmem` - locate a substring
`memmove` - copy memory area
`mempcpy` - copy memory area
`memrchr` - scan memory for a character
`memset` - fill memory with a constant byte
`rawmemchr` - scan memory for a character
`sigabbrev_np` - return string describing signal
`sigdescr_np` - return string describing signal
`stpcpy` - copy a string returning a pointer to its end
`stpncpy` - copy a fixed-size string, returning a pointer to its end
`strcasestr` - locate a substring
`strcat` - concatenate two strings
`strchr` - locate character in string
`strchrnul` - locate character in string
`strcmp` - compare two strings
`strcoll` - compare two strings using the current locale
`strcpy` - copy a string
`strcspn` - get length of a prefix substring
`strdup` - duplicate a string
`strdupa` - duplicate a string
`strerror` - return string describing error number
`strerror_l` - return string describing error number
`strerror_r` - return string describing error number
`strerrordesc_np` - return string describing error number
`strerrorname_np` - return string describing error number
`strfry` - randomize a string
`strlen` - calculate the length of a string
`strncat` - concatenate two strings
`strncmp` - compare two strings
`strncpy` - copy a string
`strndup` - duplicate a string
`strndupa` - duplicate a string
`strnlen` - determine the length of a fixed-size string
`strpbrk` - search a string for any of a set of bytes

`strchr` - locate character in string
`strsep` - extract token from string
`strsignal` - return string describing signal
`strspn` - get length of a prefix substring
`strstr` - locate a substring
`strtok` - extract tokens from strings
`strtok_r` - extract tokens from strings
`strverscmp` - compare two version strings
`strxfrm` - string transformation
`sys_siglist` - return string describing signal
`wmempcpy` - copy memory area

strings.h

`bcmp` - compare byte sequences
`bcopy` - copy byte sequence
`bzero` - zero a byte string
`explicit_bzero` - zero a byte string
`ffs` - find first bit set in a word
`ffsl` - find first bit set in a word
`ffsll` - find first bit set in a word
`index` - locate character in string
`rindex` - locate character in string
`strcasecmp` - compare two strings ignoring case
`string` - string operations
`strncasecmp` - compare two strings ignoring case

sys/ipc.h

`shmctl` - System V shared memory control
`shmget` - allocates a System V shared memory segment

sys/mman.h

`madvise` - give advice about use of memory
`memfd_create` - create an anonymous file
`mlock` - lock and unlock memory
`mlock2` - lock and unlock memory
`mlockall` - lock and unlock memory
`mmap` - map or unmap files or devices into memory

`mmap2` - map files or devices into memory
`mmap64` - map or unmap files or devices into memory
`mprotect` - set protection on a region of memory
`mremap` - remap a virtual memory address
`msync` - synchronize a file with a memory map
`munlock` - lock and unlock memory
`munlockall` - lock and unlock memory
`munmap` - map or unmap files or devices into memory
`pkey_alloc` - allocate or free a protection key
`pkey_free` - allocate or free a protection key
`pkey_mprotect` - set protection on a region of memory
`posix_madvise` - give advice about patterns of memory usage
`remap_file_pages` - create a nonlinear file mapping
`shm_open` - create/open or unlink POSIX shared memory objects
`shm_unlink` - create/open or unlink POSIX shared memory objects

sys/select.h

`_newselect` - synchronous I/O multiplexing
`FD_CLR` - synchronous I/O multiplexing
`FD_ISSET` - synchronous I/O multiplexing
`FD_SET` - synchronous I/O multiplexing
`FD_ZERO` - synchronous I/O multiplexing
`pselect` - synchronous I/O multiplexing
`pselect6` - synchronous I/O multiplexing
`select` - synchronous I/O multiplexing

sys/socket.h

`accept` - accept a connection on a socket
`accept4` - accept a connection on a socket
`address_families` - socket address families (domains)
`bind` - bind a name to a socket
`cmsg` - access ancillary data
`CMSG_ALIGN` - access ancillary data
`CMSG_DATA` - access ancillary data
`CMSG_FIRSTHDR` - access ancillary data
`CMSG_LEN` - access ancillary data
`CMSG_NXTHDR` - access ancillary data
`CMSG_SPACE` - access ancillary data
`connect` - initiate a connection on a socket

`ddp` - Linux AppleTalk protocol implementation
`getnameinfo` - address-to-name translation in protocol-independent ma...
`getpeername` - get name of connected peer socket
`getsockname` - get socket name
`getsockopt` - get and set options on sockets
`inet` - Internet address manipulation routines
`inet_addr` - Internet address manipulation routines
`inet_aton` - Internet address manipulation routines
`inet_lnaof` - Internet address manipulation routines
`inet_makeaddr` - Internet address manipulation routines
`inet_netof` - Internet address manipulation routines
`inet_network` - Internet address manipulation routines
`inet_ntoa` - Internet address manipulation routines
`ip` - Linux IPv4 protocol implementation
`ipv6` - Linux IPv6 protocol implementation
`listen` - listen for connections on a socket
`packet` - packet interface on device level
`raw` - Linux IPv4 raw sockets
`setsockopt` - get and set options on sockets
`shutdown` - shut down part of a full-duplex connection
`sock_diag` - obtaining information about sockets
`socketatmark` - determine whether socket is at out-of-band mark
`socket` - create an endpoint for communication
`socket` - Linux socket interface
`socketpair` - create a pair of connected sockets
`tcp` - TCP protocol
`udp` - User Datagram Protocol for IPv4
`udplite` - Lightweight User Datagram Protocol
`unix` - sockets for local interprocess communication
`vsock` - Linux VSOCK address family
`x25` - ITU-T X.25 / ISO-8208 protocol interface

sys/stat.h

`chmod` - change permissions of a file
`fchmod` - change permissions of a file
`fchmodat` - change permissions of a file
`isfdtype` - test file type of a file descriptor
`mkdir` - create a directory
`mkdirat` - create a directory

sys/statvfs.h

`fstatvfs` - get filesystem statistics

`statvfs` - get filesystem statistics

sys/time.h

`adjtime` - correct the time to synchronize the system clock

`futimes` - change file timestamps

`getitimer` - get or set value of an interval timer

`getpriority` - get/set program scheduling priority

`getrlimit` - get/set resource limits

`getrusage` - get resource usage

`gettimeofday` - get / set time

`lutimes` - change file timestamps

`prlimit` - get/set resource limits

`prlimit64` - get/set resource limits

`setitimer` - get or set value of an interval timer

`setpriority` - get/set program scheduling priority

`setrlimit` - get/set resource limits

`settimeofday` - get / set time

`timeradd` - timeval operations

`timerclear` - timeval operations

`timercmp` - timeval operations

`timerisset` - timeval operations

`timersub` - timeval operations

`ugetrlimit` - get/set resource limits

`vlimit` - get/set resource limits

`vtimes` - get resource usage

sys/times.h

`times` - get process times

sys/types.h

`_llseek` - reposition read/write file offset

`add_key` - add a key to the kernel's key management facility

`bindresvport` - bind a socket to a privileged IP port

`closedir` - close a directory

`creat` - open and possibly create a file

`db` - database access methods

`dbopen` - database access methods

`dirfd` - get directory stream file descriptor

`endgrent` - get group file entry

`endpwent` - get password file entry

`fdopendir` - open a directory

`fgetxattr` - retrieve an extended attribute value

`flistxattr` - list extended attribute names

`fork` - create a child process

`freeaddrinfo` - network address and service translation

`freehostent` - get network hostnames and addresses

`freeifaddrs` - get interface addresses

`fremovexattr` - remove an extended attribute

`fsetxattr` - set an extended attribute value

`fstat` - get file status

`fstat64` - get file status

`fstatat` - get file status

`fstatat64` - get file status

`ftok` - convert a pathname and a project identifier to a System...

`fts` - traverse a file hierarchy

`fts_children` - traverse a file hierarchy

`fts_close` - traverse a file hierarchy

`fts_open` - traverse a file hierarchy

`fts_read` - traverse a file hierarchy

`fts_set` - traverse a file hierarchy

`gai_strerror` - network address and service translation

`getaddrinfo` - network address and service translation

`getgrent` - get group file entry

`getgrgid` - get group file entry

`getgrgid_r` - get group file entry

`getgrnam` - get group file entry

`getgrnam_r` - get group file entry

`getgroups` - get/set list of supplementary group IDs

`getgroups32` - get/set list of supplementary group IDs

`getifaddrs` - get interface addresses

`getipnodebyaddr` - get network hostnames and addresses

`getipnodebyname` - get network hostnames and addresses

`getpgid` - set/get process group

`getpgrp` - set/get process group

`getpid` - get process identification

`getppid` - get process identification
`getpw` - reconstruct password line entry
`getpwent` - get password file entry
`getpwnam` - get password file entry
`getpwnam_r` - get password file entry
`getpwuid` - get password file entry
`getpwuid_r` - get password file entry
`getsid` - get session ID
`getumask` - get file creation mask
`getxattr` - retrieve an extended attribute value
`initgroups` - initialize the supplementary group access list
`keyctl` - manipulate the kernel's key management facility
`kill` - send signal to a process
`lgetxattr` - retrieve an extended attribute value
`listxattr` - list extended attribute names
`llistxattr` - list extended attribute names
`llseek` - reposition read/write file offset
`lremovexattr` - remove an extended attribute
`lseek` - reposition read/write file offset
`lseek64` - reposition 64-bit read/write file offset
`lsetxattr` - set an extended attribute value
`lstat` - get file status
`lstat64` - get file status
`mkfifo` - make a FIFO special file (a named pipe)
`mkfifoat` - make a FIFO special file (a named pipe)
`mknod` - create a special or ordinary file
`mknodat` - create a special or ordinary file
`modify_ldt` - get or set a per-process LDT entry
`mq_getsetattr` - get/set message queue attributes
`msgctl` - System V message control operations
`msgget` - get a System V message queue identifier
`msgop` - System V message queue operations
`msgrcv` - System V message queue operations
`msgsnd` - System V message queue operations
`name_to_handle_at` - obtain handle for a pathname and open file via a handle
`newfstatat` - get file status
`oldfstat` - get file status
`oldlstat` - get file status
`oldstat` - get file status
`open` - open and possibly create a file
`open_by_handle_at` - obtain handle for a pathname and open file via a handle
`openat` - open and possibly create a file
`openat2` - open and possibly create a file (extended)

`opendir` - open a directory
`pidfd_open` - obtain a file descriptor that refers to a process
`re_comp` - BSD regex functions
`re_exec` - BSD regex functions
`recv` - receive a message from a socket
`recvfrom` - receive a message from a socket
`recvmsg` - receive a message from a socket
`removexattr` - remove an extended attribute
`request_key` - request a key from the kernel's key management facility
`rewinddir` - reset directory stream
`semctl` - System V semaphore control operations
`semget` - get a System V semaphore set identifier
`semop` - System V semaphore operations
`semtimedop` - System V semaphore operations
`send` - send a message on a socket
`sendmsg` - send a message on a socket
`sendto` - send a message on a socket
`setegid` - set effective user or group ID
`seteuid` - set effective user or group ID
`setgid` - set group identity
`setgid32` - set group identity
`setgrent` - get group file entry
`setgroups` - get/set list of supplementary group IDs
`setgroups32` - get/set list of supplementary group IDs
`setpgid` - set/get process group
`setpgrp` - set/get process group
`setpwent` - get password file entry
`setregid` - set real and/or effective user or group ID
`setregid32` - set real and/or effective user or group ID
`setreuid` - set real and/or effective user or group ID
`setreuid32` - set real and/or effective user or group ID
`setsid` - creates a session and sets the process group ID
`setuid` - set user identity
`setuid32` - set user identity
`setxattr` - set an extended attribute value
`shmat` - System V shared memory operations
`shmdt` - System V shared memory operations
`shmop` - System V shared memory operations
`spu_create` - create a new spu context
`stat` - get file status
`stat64` - get file status
`statx` - get file status (extended)
`umask` - set file mode creation mask

`userfaultfd` - create a file descriptor for handling page faults in u...
`ustat` - get filesystem statistics
`utime` - change file last access and modification times
`utimes` - change file last access and modification times
`vfork` - create a child process and block parent
`wait` - wait for process to change state
`wait3` - wait for process to change state, BSD style
`wait4` - wait for process to change state, BSD style
`waitid` - wait for process to change state
`waitpid` - wait for process to change state

sys/uio.h

`preadv` - read or write data into multiple buffers
`preadv2` - read or write data into multiple buffers
`process_vm_readv` - transfer data between process address spaces
`process_vm_writev` - transfer data between process address spaces
`pwritev` - read or write data into multiple buffers
`pwritev2` - read or write data into multiple buffers
`readv` - read or write data into multiple buffers
`writev` - read or write data into multiple buffers

sys/utsname.h

`oldolduname` - get name and information about current kernel
`olduname` - get name and information about current kernel
`uname` - get name and information about current kernel

syslog.h

`closelog` - send messages to the system logger
`openlog` - send messages to the system logger
`setlogmask` - set log priority mask
`syslog` - read and/or clear kernel message ring buffer; set cons...
`vsyslog` - send messages to the system logger

termios.h

`cfgetispeed` - get and set terminal attributes, line control, get and...

`cfgetospeed` - get and set terminal attributes, line control, get and...
`cfmakeraw` - get and set terminal attributes, line control, get and...
`cfsetispeed` - get and set terminal attributes, line control, get and...
`cfsetospeed` - get and set terminal attributes, line control, get and...
`cfsetspeed` - get and set terminal attributes, line control, get and...
`ioctl_tty` - ioctls for terminals and serial lines
`tcdrain` - get and set terminal attributes, line control, get and...
`tcflow` - get and set terminal attributes, line control, get and...
`tcflush` - get and set terminal attributes, line control, get and...
`tcgetattr` - get and set terminal attributes, line control, get and...
`tcgetsid` - get session ID
`tcsendbreak` - get and set terminal attributes, line control, get and...
`tcsetattr` - get and set terminal attributes, line control, get and...
`termios` - get and set terminal attributes, line control, get and...
`tty_ioctl` - ioctls for terminals and serial lines

time.h

`asctime` - transform date and time to broken-down time or ASCII
`asctime_r` - transform date and time to broken-down time or ASCII
`clock` - determine processor time
`clock_getcpuclockid` - obtain ID of a process CPU-time clock
`clock_getres` - clock and time functions
`clock_gettime` - clock and time functions
`clock_nanosleep` - high-resolution sleep with specifiable clock
`clock_settime` - clock and time functions
`ctime` - transform date and time to broken-down time or ASCII
`ctime_r` - transform date and time to broken-down time or ASCII
`daylight` - initialize time conversion information
`difftime` - calculate time difference
`dysize` - get number of days for a given year
`getdate` - convert a date-plus-time string to broken-down time
`getdate_err` - convert a date-plus-time string to broken-down time
`getdate_r` - convert a date-plus-time string to broken-down time
`gmtime` - transform date and time to broken-down time or ASCII
`gmtime_r` - transform date and time to broken-down time or ASCII
`localtime` - transform date and time to broken-down time or ASCII
`localtime_r` - transform date and time to broken-down time or ASCII
`mktime` - transform date and time to broken-down time or ASCII
`nanosleep` - high-resolution sleep
`stime` - set time
`strftime` - format date and time

`strptime` - convert a string representation of time to a time tm s...
`time` - get time in seconds
`timegm` - inverses of gmtime and localtime
`timelocal` - inverses of gmtime and localtime
`timer_delete` - delete a POSIX per-process timer
`timer_getoverrun` - get overrun count for a POSIX per-process timer
`timer_gettime` - arm/disarm and fetch state of POSIX per-process timer
`timer_settime` - arm/disarm and fetch state of POSIX per-process timer
`timezone` - initialize time conversion information
`tzname` - initialize time conversion information
`tzset` - initialize time conversion information

ulimit.h

`ulimit` - get and set user limits

unistd.h

`_Exit` - terminate the calling process
`_exit` - terminate the calling process
`_sysctl` - read/write system parameters
`access` - check user's permissions for a file
`acct` - switch process accounting on or off
`alarm` - set an alarm clock for delivery of a signal
`brk` - change data segment size
`chdir` - change working directory
`chown` - change ownership of a file
`chown32` - change ownership of a file
`chroot` - change root directory
`close` - close a file descriptor
`confstr` - get configuration dependent string variables
`copy_file_range` - Copy a range of data from one file to another
`cuserid` - get username
`daemon` - run in the background
`dup` - duplicate a file descriptor
`dup2` - duplicate a file descriptor
`dup3` - duplicate a file descriptor
`eaccess` - check effective user's permissions for a file
`encrypt` - encrypt 64-bit messages
`encrypt_r` - encrypt 64-bit messages
`endusershell` - get permitted user shells

`eidaccess` - check effective user's permissions for a file

`exec` - execute a file

`execl` - execute a file

`execle` - execute a file

`execlp` - execute a file

`execv` - execute a file

`execve` - execute program

`execveat` - execute program relative to a directory file descriptor

`execvp` - execute a file

`execvpe` - execute a file

`exit` - terminate the calling process

`faccessat` - check user's permissions for a file

`faccessat2` - check user's permissions for a file

`fchdir` - change working directory

`fchown` - change ownership of a file

`fchown32` - change ownership of a file

`fchownat` - change ownership of a file

`fcntl` - manipulate file descriptor

`fcntl64` - manipulate file descriptor

`fdatasync` - synchronize a file's in-core state with storage device

`fexecve` - execute program specified via file descriptor

`fpathconf` - get configuration values for files

`fsync` - synchronize a file's in-core state with storage device

`ftruncate` - truncate a file to a specified length

`ftruncate64` - truncate a file to a specified length

`get_current_dir_name` - get current working directory

`getcwd` - get current working directory

`getcwd` - get current working directory

`getdomainname` - get/set NIS domain name

`getdtablesize` - get file descriptor table size

`getegid` - get group identity

`getegid32` - get group identity

`getentropy` - fill a buffer with random bytes

`geteuid` - get user identity

`geteuid32` - get user identity

`getgid` - get group identity

`getgid32` - get group identity

`gethostid` - get or set the unique identifier of the current host

`gethostname` - get/set hostname

`getlogin` - get username

`getlogin_r` - get username

`getopt` - Parse command-line options

`getopt_long` - Parse command-line options

`getopt_long_only` - Parse command-line options

`getpagesize` - get memory page size

`getpass` - get a password

`getresgid` - get real, effective and saved user/group IDs

`getresgid32` - get real, effective and saved user/group IDs

`getresuid` - get real, effective and saved user/group IDs

`getresuid32` - get real, effective and saved user/group IDs

`gettid` - get thread identification

`getuid` - get user identity

`getuid32` - get user identity

`getusershell` - get permitted user shells

`getwd` - get current working directory

`group_member` - test whether a process is in a group

`idle` - make process 0 idle

`isatty` - test whether a file descriptor refers to a terminal

`lchown` - change ownership of a file

`lchown32` - change ownership of a file

`link` - make a new name for a file

`linkat` - make a new name for a file

`lockf` - apply, test or remove a POSIX lock on an open file

`mincore` - determine whether pages are resident in memory

`nice` - change process priority

`optarg` - Parse command-line options

`opterr` - Parse command-line options

`optind` - Parse command-line options

`optopt` - Parse command-line options

`pathconf` - get configuration values for files

`pause` - wait for signal

`pipe` - create pipe

`pipe2` - create pipe

`pread` - read from or write to a file descriptor at a given offset

`pread64` - read from or write to a file descriptor at a given offset

`profil` - execution time profile

`pwrite` - read from or write to a file descriptor at a given offset

`pwrite64` - read from or write to a file descriptor at a given offset

`read` - read from a file descriptor

`readlink` - read value of a symbolic link

`readlinkat` - read value of a symbolic link

`reboot` - reboot or enable/disable Ctrl-Alt-Del

`rmdir` - delete a directory

`sbrk` - change data segment size

`setdomainname` - get/set NIS domain name

`sethostid` - get or set the unique identifier of the current host

`sethostname` - get/set hostname
`setkey` - encrypt 64-bit messages
`setkey_r` - encrypt 64-bit messages
`setresgid` - set real, effective and saved user or group ID
`setresgid32` - set real, effective and saved user or group ID
`setresuid` - set real, effective and saved user or group ID
`setresuid32` - set real, effective and saved user or group ID
`setup` - setup devices and filesystems, mount root filesystem
`setusershell` - get permitted user shells
`sleep` - sleep for a specified number of seconds
`swab` - swap adjacent bytes
`swapoff` - start/stop swapping to file/device
`swapon` - start/stop swapping to file/device
`symlink` - make a new name for a file
`symlinkat` - make a new name for a file
`sync` - commit filesystem caches to disk
`syncfs` - commit filesystem caches to disk
`syscall` - indirect system call
`sysconf` - get configuration information at run time
`sysctl` - read/write system parameters
`tcgetpgrp` - get and set terminal foreground process group
`tcsetpgrp` - get and set terminal foreground process group
`truncate` - truncate a file to a specified length
`truncate64` - truncate a file to a specified length
`ttyname` - return name of a terminal
`ttyname_r` - return name of a terminal
`ualarm` - schedule signal after given number of microseconds
`unlink` - delete a name and possibly the file it refers to
`unlinkat` - delete a name and possibly the file it refers to
`uselib` - load shared library
`usleep` - suspend execution for microsecond intervals
`vhangup` - virtually hangup the current terminal
`write` - write to a file descriptor

utmpx.h

`getutmp` - copy utmp structure to utmpx, and vice versa
`getutmpx` - copy utmp structure to utmpx, and vice versa

wchar.h

`btowc` - convert single byte to wide character

`fgetws` - read a wide-character string from a FILE stream

`fputws` - write a wide-character string to a FILE stream

`fwide` - set and determine the orientation of a FILE stream

`getwchar` - read a wide character from standard input

`mbrlen` - determine number of bytes in next multibyte character

`mbrtowc` - convert a multibyte sequence to a wide character

`mbsinit` - test for initial shift state

`mbsnrtowcs` - convert a multibyte string to a wide-character string

`mbsrtowcs` - convert a multibyte string to a wide-character string

`putwchar` - write a wide character to standard output

`ungetwc` - push back a wide character onto a FILE stream

`wcpcpy` - copy a wide-character string, returning a pointer to i...

`wcpncpy` - copy a fixed-size string of wide characters, returning...

`wcrtomb` - convert a wide character to a multibyte sequence

`wscasecmp` - compare two wide-character strings, ignoring case

`wscat` - concatenate two wide-character strings

`wcschr` - search a wide character in a wide-character string

`wscmp` - compare two wide-character strings

`wscpy` - copy a wide-character string

`wscspn` - search a wide-character string for any of a set of wid...

`wcsdup` - duplicate a wide-character string

`wcslen` - determine the length of a wide-character string

`wcsncasecmp` - compare two fixed-size wide-character strings, ignorin...

`wcsncat` - concatenate two wide-character strings

`wcsncmp` - compare two fixed-size wide-character strings

`wcsncpy` - copy a fixed-size string of wide characters

`wcsnlen` - determine the length of a fixed-size wide-character st...

`wcsnrtombs` - convert a wide-character string to a multibyte string

`wcspbrk` - search a wide-character string for any of a set of wid...

`wcsrchr` - search a wide character in a wide-character string

`wcsrtombs` - convert a wide-character string to a multibyte string

`wcsspn` - advance in a wide-character string, skipping any of a ...

`wcsstr` - locate a substring in a wide-character string

`wcstok` - split wide-character string into tokens

`wcswidth` - determine columns needed for a fixed-size wide-charact...

`wctob` - try to represent a wide character as a single byte

`wcwidth` - determine columns needed for a wide character

`wmemchr` - search a wide character in a wide-character array

`wmemcmp` - compare two arrays of wide-characters

`wmemcpy` - copy an array of wide-characters

`wmemmove` - copy an array of wide-characters

`wmemset` - fill an array of wide-characters with a constant wide ...

wctype.h

`iswalnum` - test for alphanumeric wide character
`iswalpha` - test for alphabetic wide character
`iswblank` - test for whitespace wide character
`iswcntrl` - test for control wide character
`iswctype` - wide-character classification
`iswdigit` - test for decimal digit wide character
`iswgraph` - test for graphic wide character
`iswlower` - test for lowercase wide character
`iswprint` - test for printing wide character
`iswpunct` - test for punctuation or symbolic wide character
`iswspace` - test for whitespace wide character
`iswupper` - test for uppercase wide character
`iswxdigit` - test for hexadecimal digit wide character
`towctrans` - wide-character transliteration
`tolower` - convert a wide character to lowercase
`tolower_l` - convert a wide character to lowercase
`towupper` - convert a wide character to uppercase
`towupper_l` - convert a wide character to uppercase
`wctrans` - wide-character translation mapping
`wctype` - wide-character classification

wordexp.h

`wordexp` - perform word expansion like a posix-shell
`wordfree` - perform word expansion like a posix-shell