Nicolas Pak

Interaction Designer | UX Researcher

Experience

UX Researcher 9/2020 - Present

Super Purposes, Seattle, WA

- Creating user persona, surveys, and interview script to identify user's experience with Super Purpose's website, to gather quantitative data on user's feedback on contents/feature, and to understand user's needs.
- Synthesizing research results, connecting user's needs and company's mission by utilizing concept mapping research method.
- Working cross functionally with marketing specialists, and product managers to understand business requirements and to incorporate research.

IU Undergraduate Research, Bloomington, IN

- Gathered data on people's recycling practices by conducting behavioral studies, and virtual inter-
- Analyzed the key takeaways from researches, which lead to wireframing contactless waste management mobile application using Adobe XD.

Web Developer 8/2019-5/2020

UX Designer Intern

1/2020 - 5/2020

Healthcare Journey Lab, Bloomington, IN

- Understood the research team's needs through team surveys and interviews, created a roadmap for the team website to achieve the objective of visually representing current studies conducted by the lab members.
- Facilitated the design process by leveraging Adobe XD, which lead to implementing the wireframe's design in HTML, CSS, and JavaScript.
- Conducted an A/B testing to 150 people after one month Agile design sprint; spotted the user pain point on the navigation link.

Education

Indiana University Bloomington 8/2016-5/2020

B.S Informatics

Minor: Human Centered Computing Specialization: Human Centered Computing

GPA: 3.434/4.0

Spring 2020 Dean's List



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Skills

Tools & Design:

Adobe XD

Figma

Sketch

InDesign

Illustrator

Photoshop After Effects

Framer

Lightroom

Axure

Programming:

HTML/CSS

JavaScript

Python

SQL

Git

Swift/XCode

Android Studio

Java

C++

Unity

C#

PHP

Arduino