

The K Project

Userland

LSE Team

EPITA

March 21, 2016

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Binary loading

Syscall

TSS

Jump to
userland

Conclusion

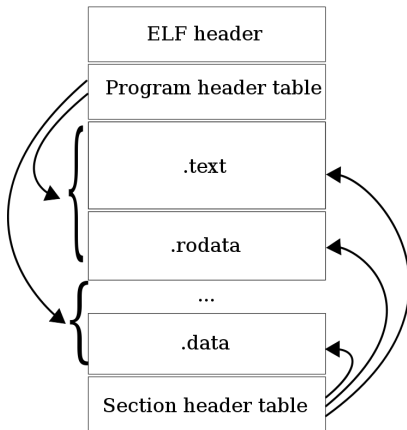


Figure:

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- `.text`: program code
- `.rodata`: readonly data (ex: Constant strings)
- `.data`: global data
- `.bss`: uninitialized data
- `.symtab`: symbols table
- `.init`: executable code for the initialization of the program
- `.fini`: executable code for the program termination

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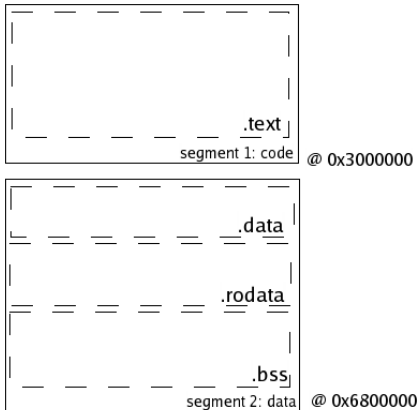


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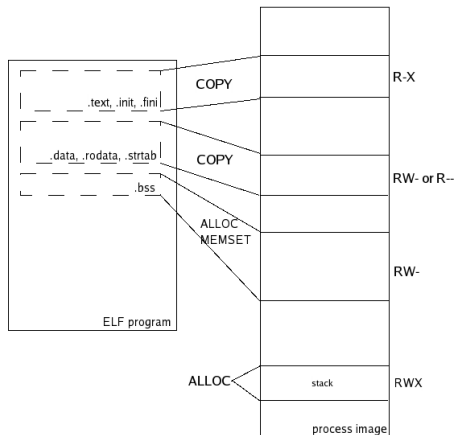


Figure:

- Program headers can be found directly from Elf header with these fields:
 - `e_phoff`: offset to program header structure array
 - `e_phentsize`: program header structure size in array
 - `e_phnum`: number of program header structures in array

- Program header structure then contains the following informations:
 - `p_type`: program header type
 - `p_flags`: memory flags associated with program header
 - `p_vaddr`: expected virtual memory address of program header
 - `p_off`: program header offset in Elf
 - `p_memsz`: in memory size of program header
 - `p_filesz`: in file size of program header. It can differ from `p_memsz`, then the remaining part must be filled with 0

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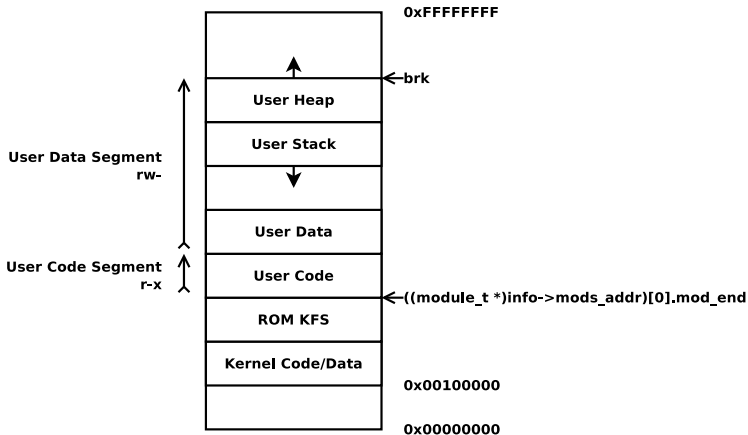


Figure:

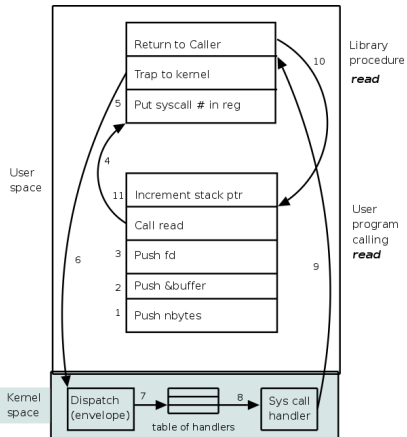


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- A unique syscall gate (0x80)
 - `int 0x80`
- `eax`: Syscall number
- `ebx`, `ecx`, `edx`: Syscall parameters

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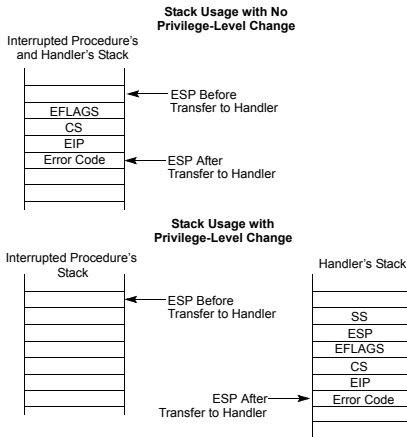


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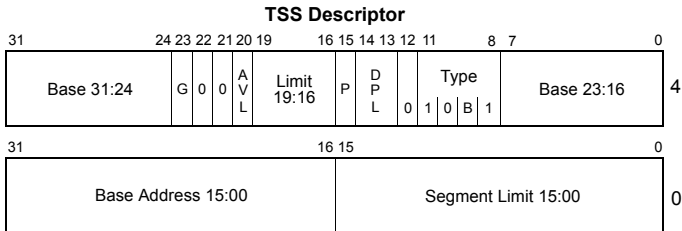
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31	15	0	
I/O Map Base Address		Reserved	100
Reserved		LDT Segment Selector	96
Reserved		GS	92
Reserved		FS	88
Reserved		DS	84
Reserved		SS	80
Reserved		CS	76
Reserved		ES	72
EDI			68
ESI			64
EBP			60
ESP			56
EBX			52
EDX			48
ECX			44
EAX			40
EFLAGS			36
EIP			32
CR3 (PDBR)			28
Reserved		SS2	24
ESP2			20
Reserved		SS1	16
ESP1			12
Reserved		SS0	8
ESP0			4
Reserved		Previous Task Link	0

 Reserved bits. Set to 0.

Figure:



AVL	Available for use by system software
B	Busy flag
BASE	Segment Base Address
DPL	Descriptor Privilege Level
G	Granularity
LIMIT	Segment Limit
P	Segment Present
TYPE	Segment Type

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```
movw $0x10, %ax
```

```
ltr %ax /* The second GDT entry describe the TSS */
```

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- GDT should then contain:
 - Null descriptor
 - Kernel code segment
 - Kernel data segment
 - Userland code segment
 - Userland data segment
 - TSS

- To jump to Userland, register values must be:
 - cs, ds, ss
 - esp must be set to a task stack address
 - eip must be set to program entry point

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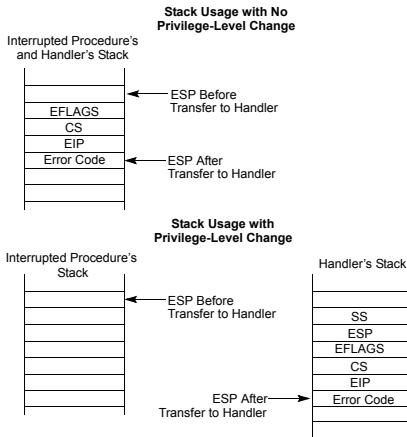


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