# **AUDIOSOCKETS** - Created a Python package with socket programming which would allow one to break from the synchronous behavior of Python, and allow one to do real-time audio processing via distributed computing with low latency

- Software was used in 30+ embedded devices for real-time processing and storage of data under a built environment

## SHORT-TIME SPEAKER IDENTIFIER

- Created a speaker identification system which achieved over 87% accuracy over 1148 speaker classes under a two-second window

### FEW-SHOT (FS) AND ZERO-SHOT SPEAKER IDENTIFIER

- Hybridized an x-vector system with prototypical networks to identify speakers, reaching accuracies up to 87%
- Coupled FS system with detection theory to detect new speakers within only 2.5 seconds, reaching F1 scores up to 0.92
- Created system to simultaneously detect new speakers and identify registered speakers in real-time via zero-shot learning

#### SPEECH/NOISE/MUSIC CLASSIFIER

- Created a speech/noise/music classifier which achieved over 96% macro F1 score in 0.5s, 1s, 2s windows of audio using a Bahdanau attention layer

### 3D AUDIO DIRECTION OF ARRIVAL WITH MICROPHONE ARRAY

- Expanded array signal processing techniques to create a 3D direction of arrival framework for audio signals
- Implemented MUSIC and SRP-PHAT algorithms in two dimensions
- Created a 3D visualizer to analyze a 2D signal which evolves in time, using D3.js

# MAXIMUM COVERAGE CONTROL OF OMNIDIRECTIONAL SENSORS OVER NON-SIMPLY CONNECTED ENVIRONMENTS

- Created a new framework to perform max. cov. control in a swarm of directional and omnidirectional agents
- Designed control barrier functions and improved on Lloyd's algorithm to allow swarm to maximize coverage in non-simply connected environments
- Ran Monte-Carlo simulations to estimate the optimal number of devices in a built environment before reaching diminishing returns

# AUTOMATED SEMI-GUIDED MAZE PATH PLANNING WITH TURTLEBOTS

- Run Turtlebot simulations on Gazebo
- Image classification using KNN and implement a PID controller in order to find the goal of a maze

# Q-LEARNING ALGORITHM FOR PATH PLANNING

- Followed dynamic programming to implement a Q-learning algorithm to find the
- Use Q-learning to perform path planning on a probabilistic field where the goal dynamically changed

# ONLINE LEARNING CLASSIF. OF LIDAR OBSERVATIONS FOR AN ENVIRONMENT

Implemented Bayesian linear regression, perceptrons, and SVMs to classify environments based on LIDAR data

# **FACE DETECTION WITH DALAL-TRIGGS ALGORITHM**

USING LEVEL SETS TO DEVELOP ACTIVE SHAPE MODELS OF IMAGES

IMAGE SEGMENTATION WITH GAUSSIAN MIXTURE MODELS AND KNN

SCENE RECOGNITION WITH BAG OF WORDS

ADVERSARIAL SEARCH ON A QUEENS ISOLATION GAME WITH MINIMAX AND **ALPHA-BETA PRUNING** 

ASL INTERPRETATION WITH DYNAMIC TIME WARPING ALGORITHMS AND HMMS

- Probabilistic Graphical Models
- Classical Computer Vision

# - Photography

- Transformers
- Attention Networks
- Speech Processing
- Kalman Filters

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# **EDUCATION**

# GEORGIA TECH

PhD Machine Learning, 2023 3.7/4.0 MS Electrical Eng., 2021 3.7/4.0 MS Computer Sci., 2021 3.7/4.0 Specialization: Machine Learning

# **BOSTON UNIVERSITY**

MS Biomed. Eng., 2017 3.9/4.0 Late Entry Accelerated Program Specialization: Robotics

# BINGHAMTON UNIVERSITY

BS Biochemistry, 2015 3.6/4.0

# KILLS

Tensorflow

**PyTorch** 

Python

SLURM / PBS

**Array Signal Processing** 

**Pandas** Docker Inkscape

Linux D3.is **Javascript** Matlab **OpenCV** Scipy / Sklearn

- Few-shot Learning

- Statistical Signal Processing

- Array Signal Processing

- Networked Control

### ESP LAB. GEORGIA INSTITUTE OF TECHNOLOGY, ATLANTA GA

Graduate Research Assistant

May 2022-Present

- Created a speech/noise/music classifier with an attention layer with accuracy of above 96%, while maintaining a low footprint of 335MB in memory, making it suitable for embedded systems
- Expanded the MUSIC and SRP-PHAT algorithms to 2D in order to determine direction of arrival of signals arriving at simulated microphone arrays
- Wrote a GUI to process LIDAR data to map the interior of a home, using D3.js
- Created method to hybridize few-shot learning with probabilistic models in detection theory to detect appearance of new classes within 2.5 seconds, obtaining F1 scores up to 0.92
- Created method to convert few-shot algorithm to zero-shot learning, allowing speaker identifier to detect new speakers, auto-enroll speakers, and identify speakers with adaptive statistics in a coupled online algorithm. This is capable of working on 2.5s of audio of never-seen before speakers.
- Developed a networking framework for Python communication of different computers via a local area network
- Setup a networked platform between multiple RPis and a server to run auto-enrollment and speaker identification in realtime, storing de-identified speaker information in a time-series database InfluxDB
- Created a front-end dashboard using React.js to show real-time digestible information from InfluxDB

### CLIFFORD LAB, EMORY UNIVERSITY SCHOOL OF MEDICINE, ATLANTA GA

Graduate Research Assistant

May 2018-April 2022

- Cooperatively organized and performed an installation of 35+ RPis across a built environment for the monitoring of people with mild-cognitive impairment, including cameras, microphones, and temp/humidity/light sensors
- Calibrated 140 microphones in 35 microphone arrays to be used in a built environment
- Setup initial time-series database InfluxDB to log data collected from various devices in a built environment
- Implemented a speech recognition system that would be vocally activated by a keyphrase trained on a particular individual

### **IROBOT, BEDFORD MA**

Machine Learning Intern

May 2019-Aug 2019

- Developed computer vision algorithms to assist robots to achieve improved docking
- Utilized green screens to create augmented datasets of different docking stations
- Won 1st place intern competition for creating novel robot to bring to market

## NATIONAL EMERGING INFECTIOUS DISEASES LABORATORIES, BOSTON MA

Graduate Research Assistant

May 2016-July 2017

# QIANG GROUP, BINGHAMTON NY

Undergraduate Research Assistant

Jan 2014-May 2015

# **GEORGIA TECH: Instructor of Record**

- GTA Preparation

1) CENTER FOR THE INTEGRATION OF RESEARCH, TEACHING AND LEARNING - ASSOCIATE LEVEL

2) QPR GATEKEEPER CERTIFICATE

# **GEORGIA TECH: Teaching Assistant**

- Artificial Intelligence (Sum2022, F2022, Spr2022, F2023)
- Advanced Digital Signal Processing (Sum2023)
- Introduction to Signal Processing (F2017, Spr2018)

# **BOSTON UNIVERSITY: Teaching Assistant**

- Quantitative Analytical Chemistry (Sum. 2016)
- Organic Chemistry II (Sum. 2016)
- N. Shu, D. Anderson, "Coupled Auto-Enrollment and Speaker Identification Platform in Real-Time" (Under preparation)
- N. Shu, D. Caulley, D. Anderson, "A Complete Derivation of the Probabilistic Linear Discriminant Analysis" (Under preparation)
- N. Shu, D. Anderson "Detection of New Speakers via Hybrid X-Vectors Few-Shot Learning System" ICASSP 2023 (Under Review)
- Y. Wang, N. Shu, D. Anderson, "HAPPi: A Hybrid Attentional Prototypical Networks Framework with Pi-Model for Few-Shot Sound Classification" Knowledge-Based Systems (Under Review)
- G. Clifford, J. Zelko, N. Shu, P. Suresha, A. Cakmak "System and Methods for tracking behavior and detecting abnormalities" US Patent App. 17/430, 414, 2022
- C. Feustel, N. Shu, G. Clifford, D. Anderson, C. Zimring "Practical High-Fidelity Sensing of the Sleep Environment in the Home" Proc. PErvasive Technologies Related to Assistive Environments, 2022
- S. Hanz, N. Shu, J. Qian, N. Christman, P. Kranz, M. An, C. Grewer, W. Qiang "Protonation-Driven Membrane Insertion of a pH-Low Insertion Peptide", Angew Chem Int Ed Engl. 2016, 55 (40):12376-81 DOI:10.1002/anie.201605203.
- N. Shu, M. Chung, L. Yao, M. An, and W. Qiang "Residue-specific structures and membrane locations of the pH-Low insertion peptides by solid-state nuclear magnetic resonance", Nature Communications, 2015, 6 (7787) DOI: 10.1038/ncomms8787
- W. Qiang, R. Akinlolu, M. Nam, and N. Shu "Structural Evolution and Membrane Interaction of the 40-Residue \beta-Amyloid Peptides: Differences in the Initial Proximity between Peptides and the Membrane Bilayer Studied by Solid-State Nuclear Magnetic Resonance Spectroscopy" Biochemistry, 2014, 53 (48), pp 7503-7514 DOI: 10.1021/bi/501003nvs