



UNIVERSITÀ
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Introduction

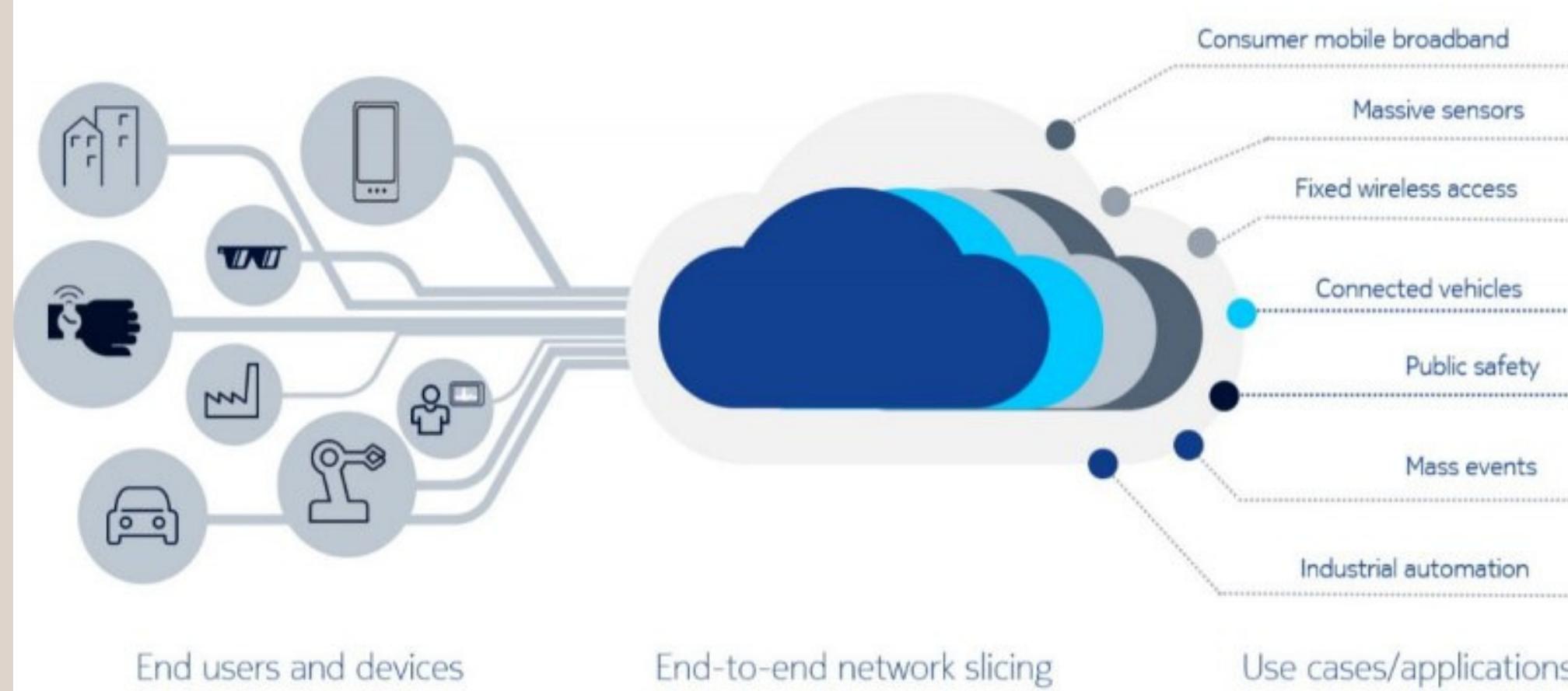
Main goal:

- to implement a network slicing approach to enable dynamic activation and de-activation of network slices via CLI command and GUI



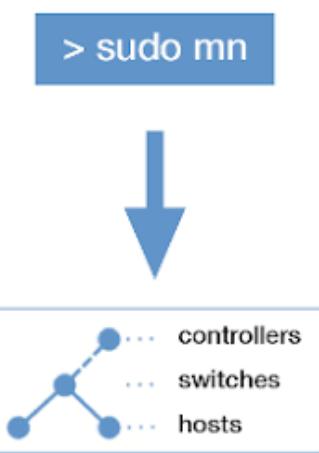
Definition of network slices

- permits multiple logical, self-contained networks on a common physical infrastructure
- offers dedicated resources and a customized network operation.
- supports flexible, on-demand, provision of network resources, network functions and applications.



What do we use?

01



Mininet

02



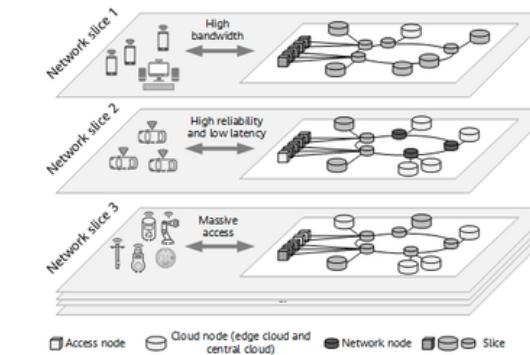
Ryu
controller

03



OpenFlow

04



Slices and
virtual queues

Mininet

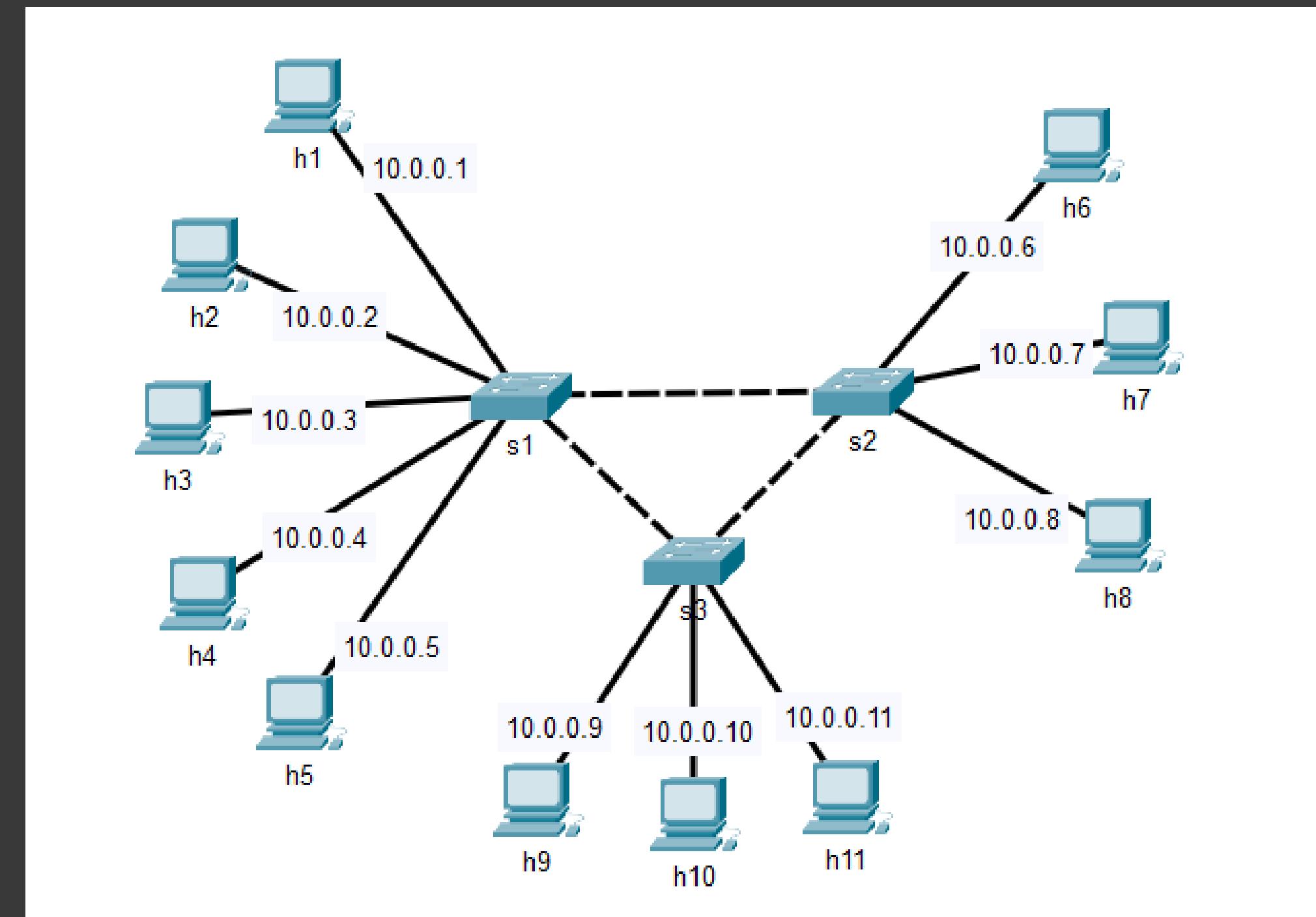
A network emulator which creates realistic virtual network.

Main commands:

- *addSwitch*
- *addHost*
- *addLink*
- Mininet constructor

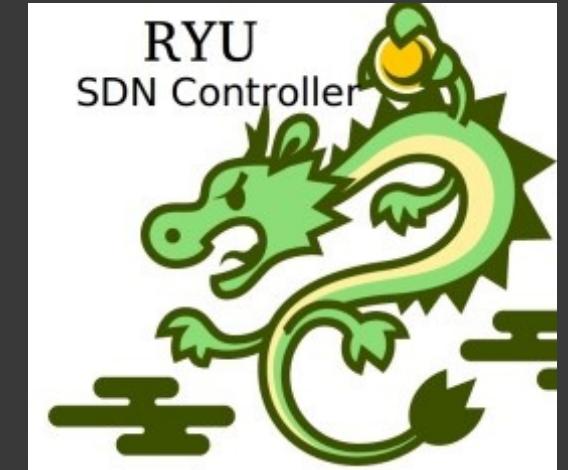
How to run:

```
$ sudo python3 topology.py
```



Topology.py

Ryu controller



Ryu provides software components with well defined API's that make it easy for developers to create new network management and control applications.

Ryu configures the controller by using OpenFlow protocol.

How to run:

```
$ ryu-manager slicing.py
```

The previous command launches the ryu controller and the thread that permits to activate/de-activate the slices.

OpenFlow protocol

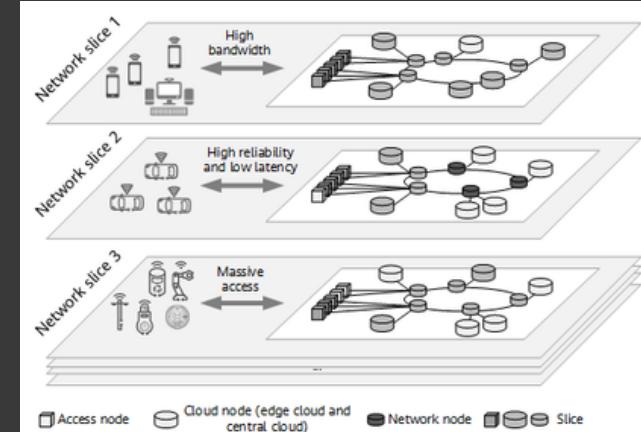


The OpenFlow (OF) protocol is a standard in software-defined networking (SDN) architecture.

This protocol defines the communication between an SDN controller and the network devices.

On packet arrival, match the header fields with flow entries in a table; if any entry matches, update the counters indicated in that entry and perform indicated actions, otherwise contact controller

Slicing and virtual queues



To implement network slicing, we need to define different **virtual network topologies**, where topology and capacity differ from slice to slice.

To this aim we defined a different file for each slice where:

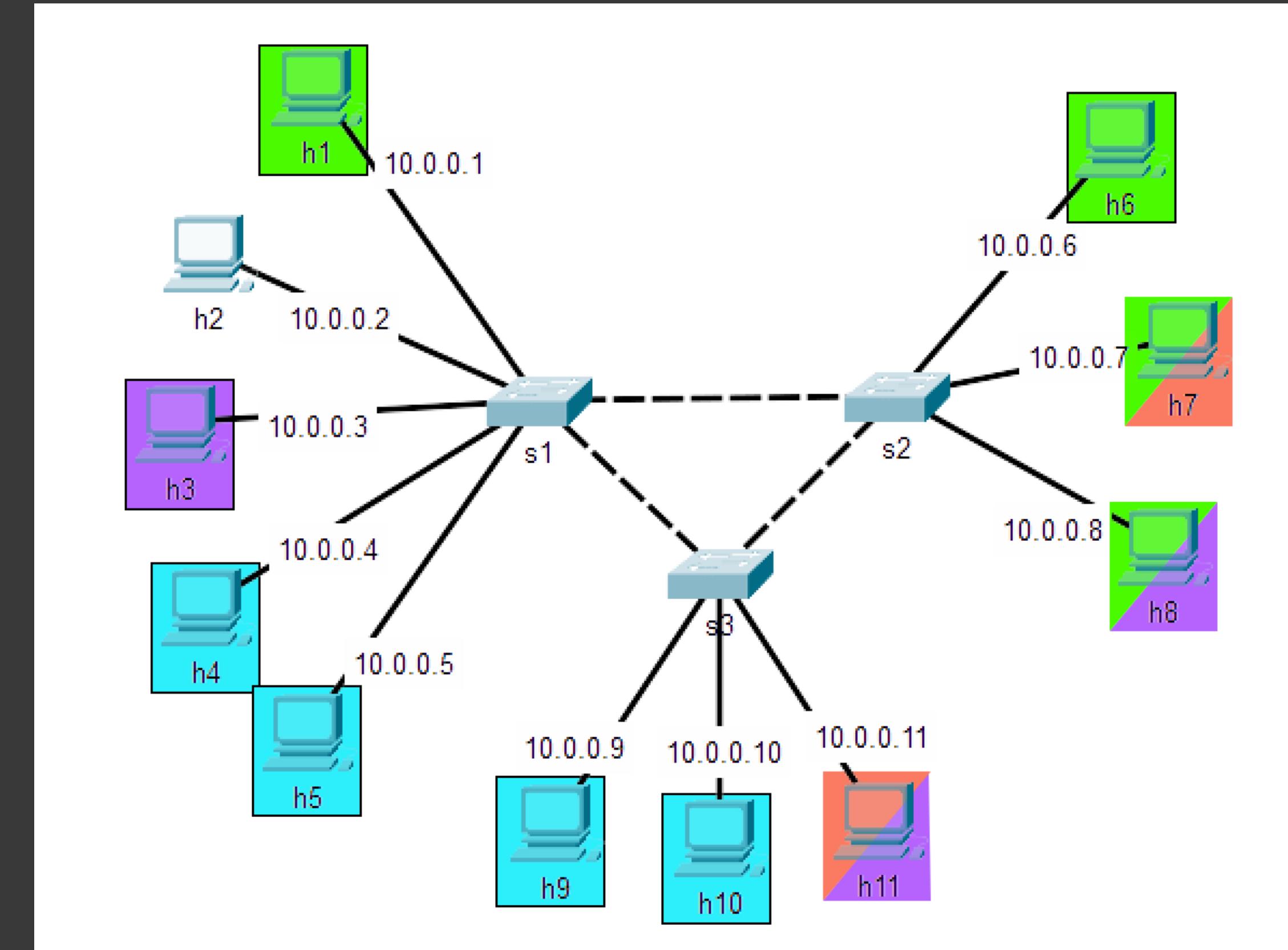
- we mapped each slice to different virtual queues, that permit also to control throughput.
- we associated flows with of protocol to the right queues, permitting and denying communication between hosts.

To check which flows are installed:

```
$ sudo ovs-ofctl dump-flow SWITCH_NAME
```

Network topology with slices

- Slice 1 -> hosts 1, 6, 7, 8
- Slice 2 -> hosts 4, 5, 9, 10
- Slice 3 -> hosts 3, 8, 11
- Slice 4 -> hosts 7, 11



Files in the repository

on demand slicing

`initial_scenario.sh`

bash script that deny hosts
to communicate with each
other

`topology.py`

python script to build
the network

`slicing.py`

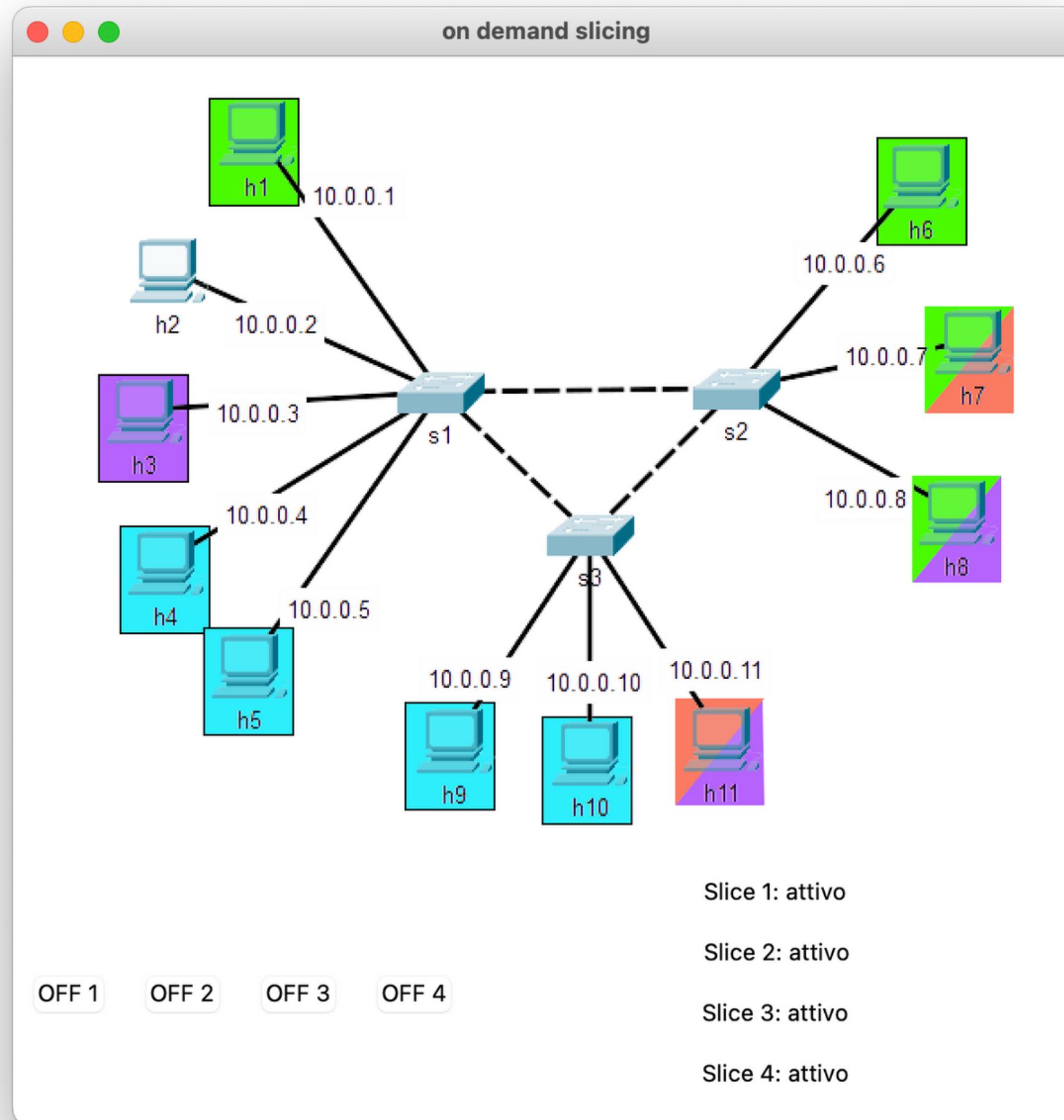
python script that permits
to activate/de-activate
slices via CLI commands

`gui.py`

python script that
permits to activate/de-
activate slices via GUI

`sliceN.sh`

bash scripts that build virtual
queues that are used for
communication between
hosts



GUI

- activate/de-activate the chosen slice(s) by clicking on the respective button
- the hosts are coloured to easily recognise each slice

CLI

- activate/de-activate the chosen slice(s) by writing on the console ON or OFF and the number of the slice

```
Seleziona comnetsemu@comnetsemu: ~/on_demand_slicing  
comnetsemu@comnetsemu:~/on_demand_slicing$ ryu-manager slicing.py  
loading app slicing.py  
loading app ryu.controller.ofp_handler  
instantiating app slicing.py of TrafficSlicing  
instantiating app ryu.controller.ofp_handler of OFPHandler  
Inserisci: (ON/OFF 1-4)
```