

# Nicole Huang

## UX Designer

Contact me:

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<https://nicole-h6.github.io/Portfolio/index.html>

## Experience

### UX Summer Intern

Boston Productions Inc.

May 2018 - August 2018

- Developed company standard UX processes; executed User Testing, Playtesting, and analysis afterwards, kept documentation up to date
- Designed wireframes for many new projects and created Invision prototypes to show clients functionality. Designed graphics for projects in development following proper branding styles
- Participated in brainstorm sessions and project meetings (with and without clients)

### Project Lead, UX/Visual Designer

Brandeis University - Rose Art AR

January 2019 - Present

- Conceptualized, wireframed, prototyped, and visually designed Augmented Reality experiences in a native mobile app for Android; used to bring an exhibit in the Rose Art Museum to life
- Managed communication, and collaboration between myself, my developer, and the museum

### Project Manager, UX Designer

Brandeis University - AllergEat

October 2018 - December 2018

- Delegated tasks, kept team members motivated, fostered environment conducive to sharing ideas
- Created prototypes from paper to high fidelity digital screens for native mobile app in iOS; ran usability tests, and conducted thorough product-market fit research

### UX/UI Designer and Researcher

University of Queensland - UQ Lyfe

July 2017 - November 2017

- Created mockups, wireframes, and prototypes to support user personas created and subsequent product ideas developed by team; ran usability tests on each iteration from low to high fidelity
- Created high fidelity prototype in Photoshop and functional prototype with HTML/CSS/JS

## Education

### BA Human Computer Interaction

Additional Biology Major and Music Minor

Brandeis University

August 2015 - May 2019

Waltham, MA

### HCI Focus

Study Abroad - University of Queensland

July 2017 - November 2017

Brisbane, Australia

## Skills

% Knowledge Bar

%

Photoshop | Illustrator | Indesign | AdobeXD

90%

Invision | Figma | Balsamiq

90%

Usability/Play Testing | Usability Research

80%

HTML | CSS | Javascript | Java

70%

Ableton Live | Audacity | Blender

70%

## Other Skills

Mandarin Chinese Fluency, Leadership/Management, Microsoft Office, 3D Printing, Retail and Customer Service, Event Planning, Scenic Design, Theater Performance, Music