Replication project

Source code properties of defective infrastructure as code scripts

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***Index Terms*—component, formatting, style, styling, insert**

I. Problem statement

Continuous delivery or continuous deployement (CD) is the act of releasing new software versions to the end-users as frequently as possible. This practice has been on the rise in the last decade, and with it, the need for tools to automate the deployment process. Infrastructure as code (IaC) is a practice that aims to automate the deployment of infrastructure by using code. IaC scripts are used to describe the desired state of the infrastructure, and the tools will then deploy the infrastructure to match the desired state.
The IaC scripts are usually stored in a version control system (VCS) such as Git. This allows the developers to collaborate on the scripts and to keep track of the changes made to the scripts. The VCS also allows the developers to review the changes made to the scripts before merging them into the main branch, just as they would do with regular code.
However, few other mechanisms exist to ensure the quality of the scripts. This can lead to faulty configuration being deployed to the infrastructure, which is problematic because it can lead to downtime, security breaches, and other issues. As mentionned in the original paper, in 2017, Wikimedia Commons executed a defective IaC script which led to the deletion the home directory of around 270 users.
The replicated paper aimed at introducing a new gating mechanism for IaC scripts by identifying the source code properties of defective scripts. Furthermore, it compares different defect prediction model which aim at identifying defective scripts before they are executed.

II. Research questions

This paper aims at answering two of the three research questions in the original paper, *RQ1* and *RQ3*, which are the following:

A. RQ1: What source code properties characterize defective infrastructure as code scripts?

B. RQ3: How can we construct defect prediction models for infrastructure as code scripts using the identified source code properties?

These questions will be answered using the approach described in section *III*

III. Approach

3) Methodologies for answering each RQ (How to mine the repositories, the tools employed, and ML models they've used).

A. Repository mining

B. RQ1: What source code properties characterize defective infrastructure as code scripts?

For this research question we used the reported data from the paper[1]. We used the *Mann-Whitney U* test with the Scikit Learn package to evaluate which properties had the biggest influence on defective files. The null hypothesis is that the property is not different between defective and neutral files, and the alternative hypothesis is that the property is larger for defective than neutral files. As in the paper, we consider a significance level of 95% which means we reject the null hypothesis when $p - value < 0.05$.

We also used *Cliff's Delta*[2] to measure how large the difference between the distribution of each characteristics for defective and neutral files is.

C. RQ3: How can we construct defect prediction models for infrastructure as code scripts using the identified source code properties?

Before using statistical learners, we completed a PCA analysis to determine what properties should be used. We only used the principal component that accounted for at least 95% of the total variance as the input for the statistical learners. We can see in Table I that only one or two principle components account for 95% of the total variance depending on the dataset.

[1]https://figshare.com/s/ad26e370c833e8aa9712
[2]https://github.com/neilernst/cliffsDelta

With the component created, we than used it as the input for the different statistical learners. Like the paper, we used Scikit Learn packages to construct the models. The learners that were used are Classification Tree (CART), K Nearest Neighbor (KNN), Logistic Regression (LR), Naive Bayer (NB) and Random Forest (RF).

To evaluate the performance of the different classification models, we used the same metrics as the paper (i.e. precision, recall, AUC, F-measure).

IV. Results and discussion

4) Results and discussion, including a comparison between the results of the replication study and the original study and a list of the limitations encountered during the replication.

A. RQ1: What source code properties characterize defective infrastructure as code scripts?

B. RQ3: How can we construct defect prediction models for infrastructure as code scripts using the identified source code properties?

TABLE I
NUMBER OF PRINCIPLE COMPONENTS FOR THE MODELS

Dataset	Number of components
Mirantis	1
Mozilla	1
Openstack	2
Wikimedia	2

TABLE II
CROSS-VALIDATION RESULTS FOR MIRANTIS

	RF	NB	LR	KNN	CART
AUC	0.701661	0.714252	0.750981	0.693334	0.659597
Recall	0.707425	0.407360	0.649691	0.672546	0.707425
Precision	0.701199	0.846909	0.798322	0.667389	0.701199
F1-measure	0.695896	0.541781	0.708236	0.663964	0.698448

TABLE III
CROSS-VALIDATION RESULTS FOR MOZILLA

	RF	NB	LR	KNN	CART
AUC	0.731664	0.699599	0.756323	0.713161	0.691230
Recall	0.649017	0.392519	0.565923	0.619417	0.627106
Precision	0.642651	0.831862	0.706600	0.604170	0.642550
F1-measure	0.645764	0.532261	0.626990	0.608864	0.633393

TABLE IV
CROSS-VALIDATION RESULTS FOR OPENSTACK

	RF	NB	LR	KNN	CART
AUC	0.647741	0.694343	0.659972	0.659195	0.574832
Recall	0.667616	0.368902	0.731321	0.687022	0.660176
Precision	0.653112	0.847009	0.643218	0.661449	0.655685
F1-measure	0.660440	0.512676	0.682243	0.673287	0.657360

V. Conclusion

5) conclusion

TABLE V
CROSS-VALIDATION RESULTS FOR WIKIMEDIA

	RF	NB	LR	KNN	CART
AUC	0.664721	0.709438	0.736270	0.699140	0.583164
Recall	0.591171	0.366128	0.586200	0.627349	0.587493
Precision	0.664007	0.885945	0.774041	0.732415	0.666620
F1-measure	0.628276	0.515651	0.663515	0.673132	0.623400

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