

Get Ready for... Javascript and D3

Nuno A. Ribeiro

Assistant Professor

Engineering Systems and Design (ESD)

Singapore University of Technology and Design

With the Collaboration of Prof. Peter L. Jackson – Head of the Pillar



Why Javascript? Why D3?

- *For agent-based modeling, I have chosen to use Javascript+HTML5+D3*
 - *There are specialized packages for agent-based modeling but I find them a bit clunky*
 - *Building an agent-based model from scratch let's you see exactly what is “under the hood”*
 - *Learning javascript and D3 has payoffs beyond just simulation: creating interactive visual applications for your clients*
 - *D3 gets you into the world of functional programming: a powerful paradigm*



Javascript Tutorial

- <https://javascript.info>
- *It should be sufficient to read the following:*
 - *Chapter 1: An Introduction*
 - *Chapter 2: Fundamentals*
 - *Section 5.4: Arrays*
- *(For code editing, I do not use an IDE. I recommend Notepad++ on Windows)*
- *(The tutorial says to use 'let' instead of 'var'; My examples still use 'var')*

D3 Tutorial

- *<https://bost.ocks.org/mike/circles/>*
- *You can download the script from eDimension*
 - *ThreeLittleCircles.zip*



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