

# Mobile Application Development *Project Report*



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#### Overview:

Placement door is a one stop destination for all campus placement needs. We have provided all kinds of resources for placement training, like various videos where one can train for different types of placement exams. Various articles to educate yourself about the market/situation of placements all over India. We have placement prediction test which is a Machine learning model where one can enter academic details(HSC marks, SSC Marks, CGPA, Placement exams marks) Based on this data our model will predict if one can get placement or if you have to work more/learn more about placement exams so that you can get placed.

## **Description**

# **Learned Tools & Components:**

- 1. <u>Firebase Authentication for Login & SignUp</u>: Firebase is a Backend-as-a-Service (Baas). It provides developers with a variety of tools and services to help them develop quality apps, grow their user base, and earn profit. It is built on Google's infrastructure. Firebase is categorized as a <u>NoSQL</u> database program, which stores data in JSON-like documents. In the placementdoor app we used the firebase db to perform login and registration of the user, on entering the username and password, it is sent to the db and validated.
- 2. <u>Linear Layout:</u> Linear Layout is a view group that aligns all children in a single
- 3. direction, vertically or horizontally. You can specify the layout direction with the
- 4. android: orientation attribute.
- 5. <u>Spinner</u>: A view that displays one child at a time and lets the user pick among them. The items in the Spinner come from the Adapter associated with this view.
- 6. <u>ListView</u>: Displays a vertically-scrollable collection of views, where each view is positioned immediately below the previous view in the list.
- 7. <u>TextView(Used to Display Text),Button(Used to perform an action),EditText(Used to take input from user), ImageView(Used to Display Image)</u>
- 8. Event Listeners
  - <u>Action\_DIAL</u>(Open the user phone page with the number in the section, where user can simply click on the button and a call will be made to said person)
  - OnCreate: Specifies the action that needs to be performed when an item is created
  - OnItemClick: Specifies the action that needs to be performed when an item is clicked

#### **Self Learnt Tools & Components:**

- 1. Scroll View: A view group that enables scrolling of the view hierarchy included inside it. Only one direct child may be inserted within a scroll view. To add several views within the scroll view, add a view group, such as LinearLayout, as a direct child and insert more views within that LinearLayout.
- 2. Canva & Figma(UI Design): Learned how to utilise Figma for UI design using templates and UI concepts, colour schemes, and so on. Canva was used to create the logo.
- 3. Git & GitHub basics(VCS): Version Control Systems were utilised to maintain code among teams; when one person published their modifications into the code, the other members may remotely apply those changes to their code, which improved our productivity.
- 4. Password Validation: User passwords were validated to see if they were of min length 6
- 5. Password Reset: Utilized a firebase feature to send user an email to reset password on click of forgot password
- 6. RecyclerView: Very similar to a listview,however it offers more flexibility for providing a limiting window into a large dataset
- 7. Flask API creation: Learnt how to convert a simple Machine Learning Model into an API using the Flask Microframework
- 8. Deployment on Heroku: the Flask API that we created was then deployed using the heroku documentation and basic git commands
- 9. Testing using Postman: The API deployed on Heroku was tested for conditions like 200ok, whether data was in json format etc
- 10. YouTube API integration: The YouTube DataAPIv3 was integrated with the project using the Google Dev Console guide and YouTube Videos; the videos are shown using the user's API Key and Video ID.

### User Manual (Step-by-Step screenshot and brief about the working of app).

- Login and Signup was implemented using Firebase database. Authentication is set for email and password. The email must be in standard email format and password must have length of minimum 6 characters. Error messages are displayed if there is any mistake in filling the login/registration form. The forgot password function sends a link to the entered email ID for resetting the password.
- After signing in the app, the user has a variety of choices to choose from
  - 1. Prediction model

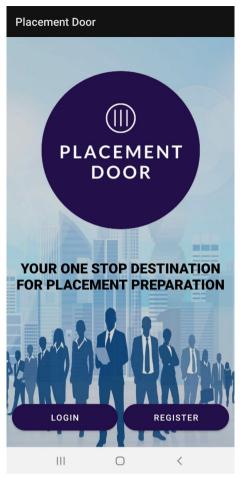
This is a machine learning model which, on the basis of factors like ssc percentage, hsc percentage, stream, entrance test marks etc predicts whether the user can relax and need not worry about their placement or whether they need to work harder in order to get hired by a good company. This model was programmed in python and deployed on heroku after which it was connected to the java app in android studio.

#### 2. Video Tutorials

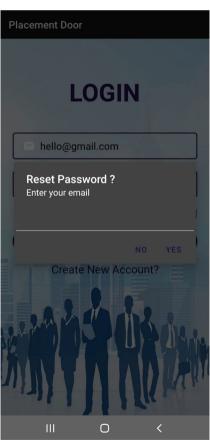
This page consists of youtube playlists consisting video lectures for placement preparation. It uses the youtube data API V3 along with the user API Key and the playlist ID and returns the youtube video title, thumbnail and URL. This is then embedded into the List View which is presented to the user.

- 3. Placement Resources
  - This page consists of various placement resources for example latest news and updates regarding the job market. The resources are in a list view with urls to the resources.
- 4. Speak to a counsellor

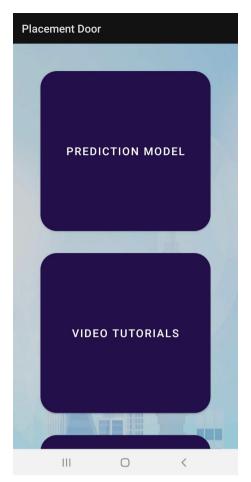
  This button leads to the phone dialler on the phone to call a counsellor for advice/guidance which they often need.

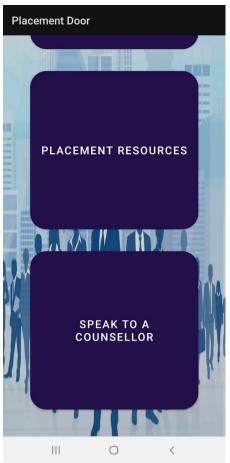






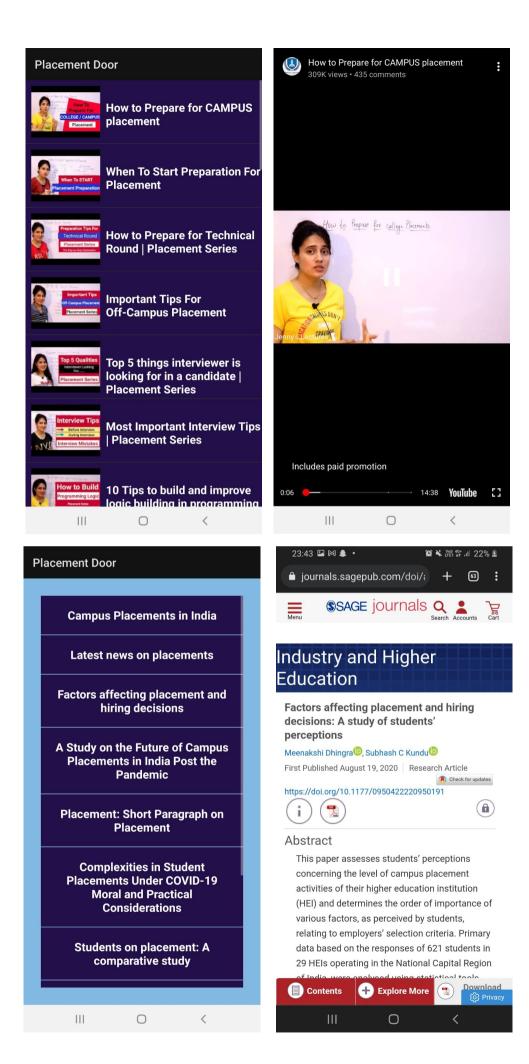














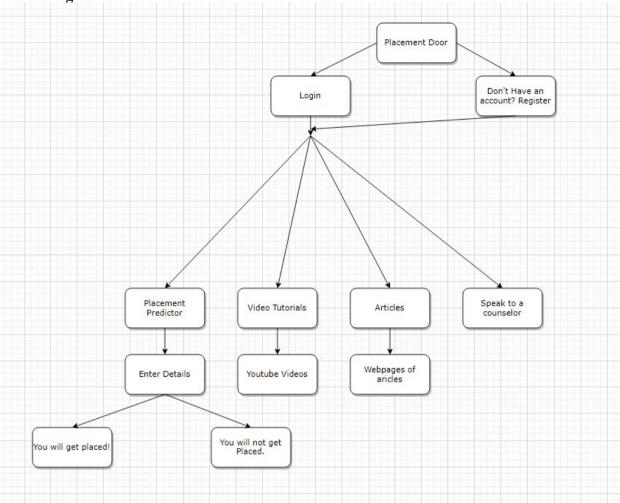
# **Reference Material design topics:**

Linear Layout: <a href="https://material.io/develop/android/components/cards">https://material.io/develop/android/components/cards</a>
TextView: <a href="https://material.io/develop/android/supporting/text-view">https://material.io/develop/android/supporting/text-view</a>
Event Listeners: <a href="https://material.io/components/sliders/android">https://material.io/develop/android/supporting/text-view</a>
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List view: <a href="https://material.io/components/lists">https://material.io/components/lists</a>

**Modules:** 

**Block Diagram:** 



#### **Distribution of Work**

Nicole D'Souza: Model BackEnd, Youtube API integration

Shruti Jain: Entire UI of App, User Database for Login-SignUp, Frontend for ML Model

Ashika Kotia: Articles using Listview, Documentation

Joint: Integration of Modules

# Things tackled/learned in the team:

- Flash API was not working, it was not deploying.
- List view was not working.
- We learned about many constraints-like we got to know that string-array has a limitation for items.
- We learned debugging, formatting errors.
- How to read logs and understand how to deal with different types of errors