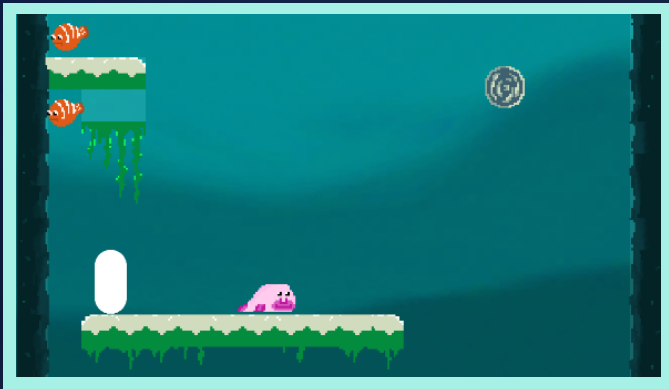


# BLOB BOI

## STORY

Deep in the ocean, Blob Boi's life is overturned after barely escaping a fishing net. Exhausted, he falls asleep, but awakes surrounded by other sea animals that continue to be hunted by the evil net. Unwilling to let the net win, he learns the ancient Blobfish art of gravity manipulation, and begins a quest to save his fellow sea life before its too late



## FEATURES

### **Gravity Manipulation:**

Change the physics of the game by rotating your view of the world

### **Puzzle Solving:**

Decipher how to reach the most elusive sea life in order to complete the game

### **Original Art and Characters:**

The charm of a handmade game!

AVAILABLE JUNE 6, 2022

for windows and macOS

# REVIEWS

"I love it to depth! This is the first time I've experienced an interactive map like in this game." - *Lisa L., beta tester*

"I am in love with BlobBoi and his heroic mission <3"  
-*Isabel G.*

"This game is super cute and I could play it for hours on end"  
-*Kelly Chinchilla, critic*

"BlobBoi highlights the issue of ocean conservation while still being fun to play!"  
-*Anonymous*



Game Trailer at  
<https://youtu.be/wfalC53Injc>

# DEV TEAM

## Producer

LJ Azula

## Input

Nicole Pavlovich

## Physics

Pallavi Gupta

## Game Logic

Darren Tran

## User Interface

Dan Hoang

## Visuals

Julia Ma

