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# **Definition System & LQR Control**

```
close all;
A = [0.9752, 1.4544; -0.0327, 0.9315];
B = [0.0248; 0.0327];
x0=[3;0];
dimX = size(A,1);
dimU = size(B,2);
Q = 10*[1 0; 0 1];
R = [1];
f_nat = 0.15; % [r/s] Natural frquency
discRate = 1.5; % [r/s] Discretization rate applied
dx i = 0.1; % Dampin Ratio
N = 10; % Horizon length
sys = LTISystem('A',A,'B',B);
% Define limits
sys.x.min = [-5, -0.2]';
sys.x.max = [5, 0.2];
sys.u.min = -1.75;
sys.u.max = 1.75;
```

```
sys.x.penalty = QuadFunction(Q);
sys.u.penalty = QuadFunction(R);

LQRGarin = sys.LQRGain;
LQRPenalty = sys.LQRPenalty.weight;
LQRSet = sys.LQRSet;
Ff=LQRSet.A;
ff=LQRSet.b;
Qf=LQRPenalty;

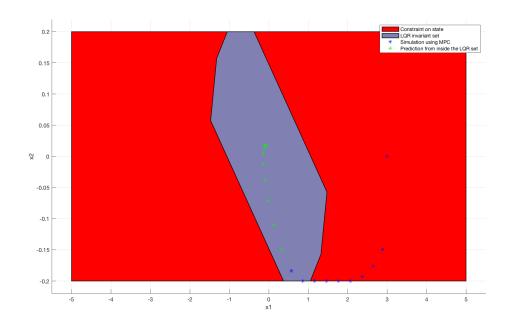
Iteration 1...
Iteration 2...
Iteration 3...
```

# **Exercise 1: Impelement MPC**

```
close all;
% Optimization
H=blkdiag(kron(eye(N-1),Q),Qf,kron(eye(N),R));
h = zeros(N*(dimX+dimU),1);
% Define Matrizes for comparison restriction
g = [kron(ones(N-1,1),[5 5 0.2 0.2]');ff; kron(ones(N,1),[1.75])
1.75]')];
G = blkdiag(kron(eye(N-1),[1 0; -1 0; 0 1; 0 -1]),Ff, ...
            kron(eye(N),[1;-1]));
% Create Equality matrizes Aeg and beg
T = [eye(N*dimX) + kron(diag(ones(1,N-1),-1),-A),
kron(diag(ones(1,N)),B)];
t = [A; zeros(dimX*(N-1),dimX)];
options=optimoptions('quadprog','ConstraintTolerance',1e-2);
x1=x0(1,1); x2=x0(2,1);
u zopt=[];
time=1;
xi = x0;
i=1; maxIter = 100;
flag = 1; % default value to start loop
% No element violates conditions & flag= true
% Simulation is run until LQR set is reached, because in this region a
% controll is surely possible.
while(sum(Ff*xi>ff) > 0 && flag)
    tnew=t*xi;
    [Text, zopt, fval, flag] = evalc('quadprog(H, h, G, g, T, tnew,[],
[],xi,options);');
    x1=[x1; zopt(1)];
```

```
x2=[x2; zopt(2)];
    u zopt=[u zopt, -zopt(2*N+1)];
    xi=[zopt(1);zopt(2)];
    time=[time,i+1];
    if(i > maxIter); fprintf('Maximum Iteration reached i=%d
 \n',i); break; end;
    i=i+1;
end
% Get and plot optimal trajectory data
x1 pred=zopt(3:2:2*(N));
x2 pred=zopt(4:2:2*(N));
% Create boundry polyhedron of the constraint set
h bound=[sys.x.max;sys.x.max];
H bound=[1 0;0 1;-1 0;0 -1 ];
P=Polyhedron([H bound],[h bound]);
% Create boundry polyhedron of the LQR set
h bound2=[ff];
H bound2=[Ff];
P2=Polyhedron([H bound2],[h bound2]);
% Check if state always lies inside boundaries
figure('Position',[0 0 1000 600]);
P.plot; hold on;
P2.plot('color',[0.5 0.5 0.7])
scatter(x1,x2,'b','*');
scatter(x1 pred,x2 pred,'g','*');
xlabel('x1'); ylabel('x2')
legend('Constraint on state', 'LQR invariant set', 'Simulation using
MPC', ...
            'Prediction from inside the LQR set')
% The system respects the boundries for state constraints as well as
 input
% constraints. As the optimal solution is chosen, the optimal path is
 at
% the limit of the feasible set. This might lead to problem in the
 case of
% noise or even just numerical error.
% An option would be to introduce soft state (and input) constraints
% more conservative value to enhance the robustness of the control.
% We changed as well the matrices Q and R and zipped the corresponding
% figures to this Matlab file. We observed that raising the Q results
 in a
% smaller terminal set. This comes from the fact that a higher Q will
% the states cost in the LQR optimisation Problem. A higher state cost
 will
```

- % result in a more agressive controller (higher gain K). Having a higher K
- % decreases the the initial feasable set since the input constraints
  are going to
- % be met at lower values of x. When we raise R than we are in the opposite
- % case the states cost are smaller than the input cost in the LQR
- % optimisation problem. This will result in a less agressive controller with
- % a lower gain. The maximum control invariant set gets bigger when we raise
- % R. The trajectories change only slightly in both cases.



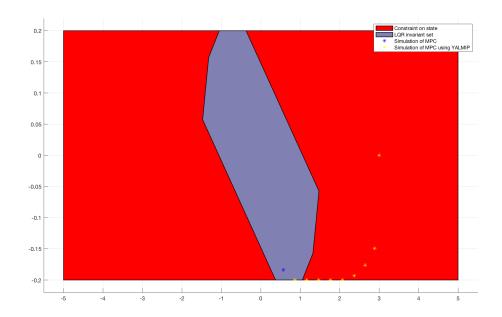
# **Exercise 2: Implement MPC using YALMIP**

```
%close all;
% Parameter Definition
F = [1 0;
                        %State constraint
     -1 0;
      0 1;
      0 - 1;
f = [5; 5; 0.2; 0.2];
                        %State constraint
m = [1.75; 1.75];
                        %Input constraint
M = [1; -1];
                        %Input constraint
% Define optimization variables
x = sdpvar(2,N,'full');
u = sdpvar(1,N,'full');
% Define constraints and objective
```

```
con = [];
obj = 0;
for i = 1:N-1
     con = [con, x(:,i+1) == A*x(:,i) + B*u(:,i)]; % System dynamics
                                                    % State constraints
     con = [con, F*x(:,i) \le f];
     con = [con, M*u(:,i) \le m];
                                                    % Input constraints
     obj = obj + x(:,i)'*Q*x(:,i) + u(:,i)'*R*u(:,i); % Cost function
end
                                    % Terminal constraint
con = [con, Ff*x(:,N) <= ff];
obj = obj + x(:,N)'*Qf*x(:,N);
                                   % Terminal weight
% Compile the matrices
%opt = sdpsettings('solver','sedumi','verbose',0); % choosing the
solver
opt = sdpsettings;
opt.solver = 'quadprog';
opt.quadprog.TolCon = 1e-16;
ctrl = optimizer(con, obj, opt, x(:,1), u(:,1));
% Can now compute the optimal control input using
xi = x0;
x yalm = [];
u_yalm = [];
t_yalm = [];
infeasible = 0; i = 1;
maxIter = maxIter; % 100
while(not(infeasible==1) && sum(Ff*xi>ff) > 0)
    [uOpt,infeasible] = ctrl{xi};
    x yalm = [x yalm, xi]; % save current values
    u yalm = [u yalm, uOpt];
    t_yalm = [t_yalm, i];
    xi = A*xi + B*uOpt; % Update step
    if(i > maxIter); fprintf('Maximum Iteration reached i=%d
 \n',i); break; end;
    i = i + 1;
end
x yalm = [x yalm, xi]; % save current values
t_yalm = [t_yalm, i];
figure('Position',[0 0 1000 600]);
P.plot; hold on;
P2.plot('color',[0.5 0.5 0.7])
scatter(x1,x2,'b','*');
scatter(x_yalm(1,:), x_yalm(2,:), 'y','*');
```

```
legend('Constraint on state', 'LQR invariant set', 'Simulation of
MPC', ...
            'Simulation of MPC using YALMIP')
% BLue stars are hidden behind the yellow stars, because we get
```

- exactly the
- % same values with YALMIP as with the manually implemented MPC controller.
- % This is as expected.
- % Suprisingly YALMIP stops one step earlier than the manual caclulation and
- % accepts it as part of the LQR invariant set. This must be a result
- % numerical errors in matlab and the additional condition of the tolerance
- % that was added in yalmip as a result of this.

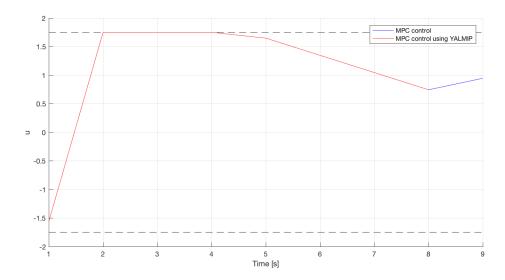


#### **MPC** control

```
%close all;
% Check if input always lies inside boundaries
figure('Position',[0 0 800 400]); hold on;
plot(time(1:end-1), u zopt, 'b'); grid on;
plot(t_yalm(1:length(u_yalm)),u_yalm,'r'); grid on;
plot([1,max([time-1,t_yalm])],[1.75,1.75],'k--'); hold on; % upper
boudnry
plot([1,max([time-1,t yalm])],[-1.75,-1.75],'k--'); hold on; % lower
 bounrdry
plot(time(1:end-1),u_zopt, 'b'); grid on;
```

```
plot(t_yalm(1:length(u_yalm)),u_yalm,'r'); grid on;
xlabel('Time [s]'); ylabel('u')
xlim([min([time,t_yalm]), max([time-1,t_yalm])]);
legend('MPC control','MPC control using YALMIP')
```

- $\mbox{\$}$  As the points on the trajectory, also the control  $\mbox{u}$  is the same for both
- % calculation and simulation methods.



fprintf('Programm terminated. \n')

Programm terminated.

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