



NICOLE RAE PARK

Junior Front-end Web Developer

Seoul, South Korea

✉ nicole-park@naver.com

☎ +(82) 010 5710 7583

🐙 <https://github.com/nicoletteillustrator>

🏠 <https://roaring-pegasus-704b2d.netlify.app/>

SKILLS

PROGRAMMING LANGUAGES

HTML | JavaScript (ES6) | CSS/
Sass

LIBRARIES & FRAMEWORKS

React | JQuery | Bootstrap |
WordPress

DESIGN

Adobe XD | Figma | Adobe Illus-
trator |
Adobe Photoshop | Maya |
Blender | Adobe InDesign

EDUCATION

L'institut Superieur Des Arts Appliques

2015 - 2018 || Paris, France

Bachelor's Degree, Animation,
Interactive Technology, Video
Graphics and Special Effects

Governor's School for the Arts

2011 - 2015 || Virginia, USA

High School Diploma, Visual
and Performing Arts

PROJECTS

Non-Stop Dogwear Study

Home page built with React. Made
use of data arrays which was then
mapped to cards, where user inter-
active visuals were shown.

Light/Dark Theme

Built a basic theme mode which can
be copied to other future projects.
Also includes a button to change
themes with ease.

INTERESTS

Running, bikejoring, skating and
paddleboarding.

EXPERIENCE

WEB DEVELOPER @Sincerus Vizslas

Freelance | REMOTE/USA | APR 2022 - MAY 2022

Designed and built the framework for the website to Sincerus Vizslas, to
ensure a responsive web design. Worked with the head owner of the ken-
nel to design, code and launch the first version of the website in May 2022.
Features a gallery, dog profiles, about us and landing page.

- WebDesign
- HTML | CSS | JS

LOGO DESIGNER @Vizsla Club of America

Freelance | REMOTE/USA | DEC 2020 - FEB 2021

Designed, modified and updated the logo for Vizsla Club of America's 2021
National Dog Show. A difficult project, as ever changing updates had to be
made for constant delays in the show, due to Covid 19.

- Logo Design
- Graphic Design
- HTML | CSS

ANIMATION INTERN @Daybreak Game Company LLC

Study Animator | Korea | OCT 2018 - DEC 2018

Was given the opportunity to intern as a 3D Animator at this company.
Worked with top animators in the country to study the inner workings of a
'fps' game.

- Game Design
- 3D Animation
- Game Development

HEAD DESIGNER @The Ronettes

Head Graphic Designer/Animator | Korea | JUN 2018 - OCT 2018

Worked as a 3rd party designer to multiple companies, including Banks,
City Offices, and Beauty Vendors. Designing graphics, which occasionally
included animations and 3D marketing.

- Logo Design
- Graphic Design
- HTML
- Animation
- 3D modeling