cxxTest::TestSuite EnvironmentClassTests + Test_update() + Test_noUpdate() + Test touchSensorReading noCollision() + Test touchSensorReading wallCollision() + Test touchSensorReading objectCollision() + Test homingSensorReading() + Test_resetHoming() + Test_noResetHoming() + Test translate() + Test noTranslate() + Test noBounceOffWall() + Test bounceOffWall top() + Test_bounceOffWall bottom() + Test bounceOffWall left() + Test bounceOffWall riaht() + Test noObjectCollision() + Test objectCollision robotTorobot() + Test objectCollision robotToGoodTarget() + Test objectCollision robotToBadTarget() + Test objectCollision targetToRobot() + Test_objectCollision else() + Test bounceOffObject() + Test_removeOject()